## COMPUTER VISION

## Assignment 2

# Keio University



### 1 Perspective Transform



(a) Original picture



(b) Warped picture

#### 2 Code

```
import cv2
import numpy as np

img = cv2.imread('input.jpg', 1)

pts1 = np.float32([[118, 209], [497, 45], [86, 604], [548, 520]])

pts2 = np.float32([[100, 200], [500, 200], [100, 600], [500, 600]])

M = cv2.getPerspectiveTransform(pts1, pts2)

dst = cv2.warpPerspective(img, M, (720, 1080))

cv2.imshow('output', dst)

cv2.imwrite('output.jpg', dst)

cv2.waitKey(0)

cv2.destroyAllWindows()
```

The code starts by importing the necessary libraries, and loading the input image. Then, 2 lists containing 4 points each are created. The first list holds the positions of 4 pixels in the original image, while the second one contains the new positions that these pixels should have after the perspective transform. Both lists are then given to cv2.getPerspectiveTransform which generates the  $3\times3$  matrix of the perspective transformation. The matrix and the input image are then given to cv2.warpPerspective, which applies the perspective transformation and returns the resulting image.