

Scanning & Parsing Tools

- Scanning => lex
- Parsing => yacc

yacc

yacc – Unix tool (Bison – Window version)

- **Yet Another Compiler Compiler**

- LALR
- C code

A yacc grammar file has four main sections

```
%{  
C declarations  
%}
```

yacc declarations

```
%%  
Grammar rules  
%%
```

Additional C code

contains declarations that define terminal and nonterminal symbols, specify precedence, and so on.

The grammar rules section

- contains one or more yacc grammar rules of the following general form:

```
result: components...      {C statements}
```

```
;
```

```
exp:      exp '+' exp  
;
```

```
result:    rule1-components...  
          | rule2-components...  
          ...  
          ;
```


```
result:                                     /*empty */  
          | rule2-components...  
          ;
```

Example: expression interpreter

- input

```
%token DIGIT

%%
line : expr '\n'          { printf("%d\n", $1) ; }
    ;
expr  : expr '+' expr      { $$ = $1 + $3 ; }
    | expr '*' expr       { $$ = $1 * $3 ; }
    | '(' expr ')'        { $$ = $2 ; }
    | DIGIT
    ;
%%
```



grammar **semantics**

- Yacc has a stack of values - referenced '\$i' in semantic actions

- Input file (desk0)

```
%%  
line : expr '\n'          { printf ("%d\n", $1) ;}  
    ;  
expr  : expr '+' expr      { $$ = $1 + $3 ;}  
    | expr '*' expr        { $$ = $1 * $3 ;}  
    | '(' expr ')'         { $$ = $2 ;}  
    | DIGIT  
    ;
```

```
> make desk0  
bison -v desk0.y  
desk0.y contains 4 shift/reduce conflicts.  
gcc -o desk0 desk0.tab.c  
>
```

Conflict resolution in yacc

- Conflict **shift-reduce** – prefer **shift**
- Conflict **reduce-reduce** – chose first production


```

%%
line : expr '\n'          { printf ("%d\n", $1) ;}
    ;
expr : expr '+' expr      { $$ = $1 + $3 ;}
    | expr '*' expr       { $$ = $1 * $3 ;}
    | '(' expr ')'        { $$ = $2 ;}
    | DIGIT
    ;
%%

```

- Run yacc
- Run desk0

```

> desk0
2*3+4
14

```

Operator priority in yacc

- From low to great

```
%token DIGIT
%left '+'
%left '*'

%%
line : expr '\n'          { printf ("%d\n", $1) ;}
    ;
expr : expr '+' expr      { $$ = $1 + $3 ;}
    | expr '*' expr       { $$ = $1 * $3 ;}
    | '(' expr ')'        { $$ = $2 ;}
    | DIGIT
    ;
%%
```

- Use

```
>lex spec.lxi  
>yacc -d spec.y  
>gcc lex.yy.c y.tab.c -o result -lfl  
>result<InputProgram
```

- More on

<https://pubs.opengroup.org/onlinepubs/009695399/utilities/yacc.html>

Example