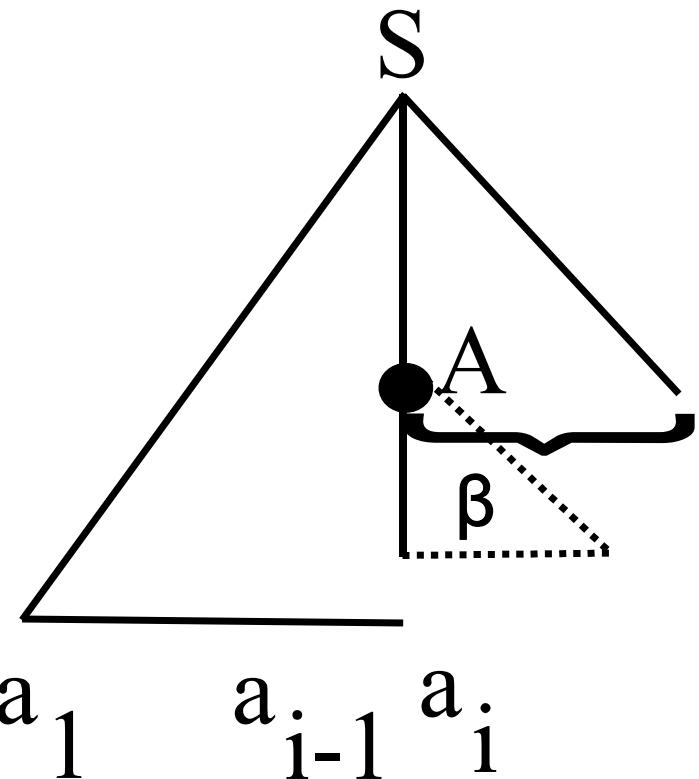


LL(1) Parser



Linear algorithm

Operation: \oplus = concatenation of length 1

$$L_1 = \{aa, ab, ba\}$$

$$L_2 = \{00, 01\}$$

$$L_1 \oplus L_2 = \{a, 0\}$$

$$L_1 = \{a, \epsilon\}$$

$$L_2 = \{0, 1\}$$

$$L_1 \oplus L_2 = \{a, 0, 1\}$$

FIRST_k

- \approx first k terminal symbols that can be generated from α
- **Definition:**

$$FIRST_k : (N \cup \Sigma)^* \rightarrow \mathcal{P}(\Sigma^k)$$

$$FIRST_k(\alpha) = \{u \mid u \in \Sigma^k, \alpha \xrightarrow{*} ux, |u| = k \text{ sau } \alpha \xrightarrow{*} u, |u| \leq k\}$$

FIRST_k

- Which are the first k terminal symbols that can be generated from A?
- <https://forms.office.com/r/kNHNGW7XtC>

Construct FIRST

➤ FIRST₁ denoted FIRST

➤ Remarks:

- If L_1, L_2 are 2 languages over alphabet Σ , then $\therefore L_1 \oplus L_2 = \{w|x \in L_1, y \in L_2, xy = w, |w| \leq 1 \text{ sau } xy = wz, |w| = 1\}$ and

- $FIRST(\alpha\beta) = FIRST(\alpha) \oplus FIRST(\beta)$

$$FIRST(X_1 \dots X_n) = FIRST(X_1) \oplus \dots \oplus FIRST(X_n)$$

Concatenation
of length 1

Algoritmul 3.3 FIRST

INPUT: G

OUTPUT: $FIRST(X), \forall X \in N \cup \Sigma$

for $\forall a \in \Sigma$ **do**

$$F_i(a) = \{a\}, \forall i \geq 0$$

end for

$$i := 0;$$

$$F_0(A) = \{x | x \in \Sigma, A \rightarrow x\alpha \text{ sau } A \rightarrow x \in P\}; \{\text{initializare}\}$$

repeat

$$i := i + 1;$$

for $\forall X \in N$ **do**

if F_{i-1} au fost calculate $\forall X \in N \cup \Sigma$ **then**

{dacă $\exists Y_j, F_{i-1}(Y_j) = \emptyset$ atunci nu se poate aplica}

$$F_i(A) = F_{i-1}(A) \cup$$

$$\{x | A \rightarrow Y_1 \dots Y_n \in P, x \in F_{i-1}(Y_1) \oplus \dots \oplus F_{i-1}(Y_n)\}$$

end if

end for

until $F_{i-1}(A) = F_i(A)$

$$FIRST(X) := F_i(X), \forall X \in N \cup \Sigma$$

$$A \rightarrow BC$$

$$B \rightarrow DA$$

$$D \rightarrow a$$

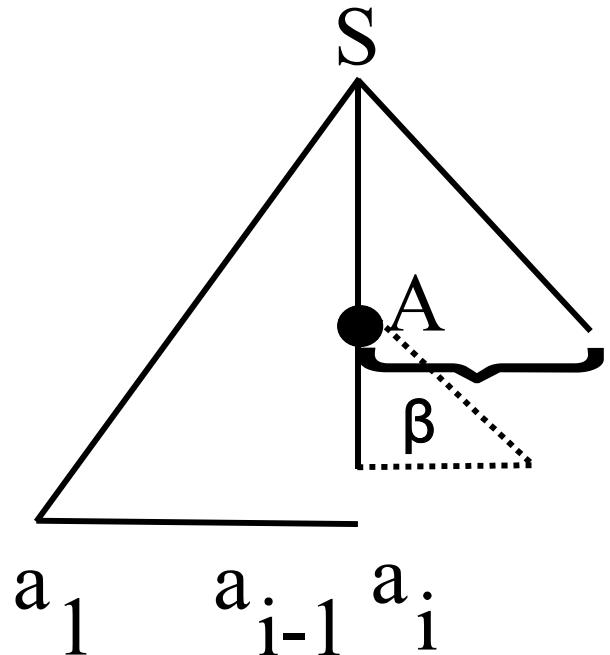
$$F_0(A) = F_0(B) = \emptyset; F_0(D) = \{a\}$$

$$F_1(A) = F_0(A) \cup \{ \dots | A \rightarrow BC, F_0(B) \oplus F_0(D) \} = \emptyset$$

$$F_1(B) = \{a\}$$

FOLLOW

$A \rightarrow \epsilon$



➤ $\text{FOLLOW}_k(A) \approx$ next k symbols generated after/ following A

$\text{FOLLOW} : (N \cup \Sigma)^* \rightarrow \mathcal{P}(\Sigma)$

$\text{FOLLOW}(\beta) = \{w \in \Sigma \mid S \xrightarrow{*} \alpha\beta\gamma, w \in \text{FIRST}(\gamma)\}$

Follow(A)
 $S \Rightarrow^* xBy \Rightarrow xaAy$
What if $B \Rightarrow uA$

Algorithm FOLLOW

INPUT: G, FIRST(X), $\forall X \in N \cup \Sigma$

OUTPUT: FOLLOW(A), $\forall A \in N$

for $A \in N - \{S\}$ **do**

{init}

$L_0(A) = \Phi;$

endFor;

$L_0(S) = \{\epsilon\};$

{init}

$i = 0;$

$S \Rightarrow^0 S // \epsilon \text{ after } S$

repeat

$i = i + 1;$

for $B \in N$ **do**

for $A \rightarrow \alpha B y \in P$ **do**

for $\forall a \in FIRST(y)$ **do**

if $a = \epsilon$ **then** $F_i(B) = F_i(B) \cup F_{i-1}(A)$

else $F_i(B) = F_{i-1}(B) \cup FIRST(y)$

endif

endFor

endFor

endfor

until $F_i(X) = F_{i-1}(X), \forall X \in N$

$FOLLOW(X) = F_i(X), \forall X \in N$

$S \Rightarrow aAc \Rightarrow abBc$
 $A \rightarrow bB$

FIRST

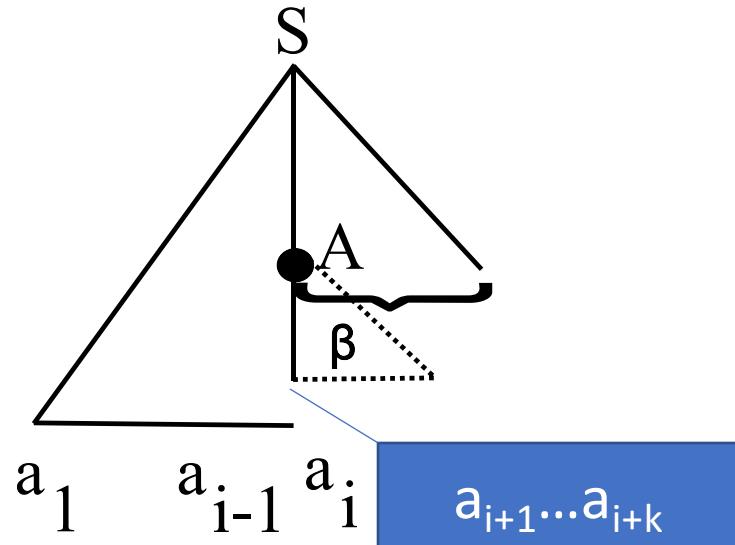
- \approx first terminal symbols that can be generated from α

FOLLOW

- \approx next symbol generated after/ following A

LL(k)

- L = left (sequence is read from left to right)
- L = left (use leftmost derivation)
- Prediction of length k



LL(k) Principle

- In any moment of parsing, action is uniquely determined by:
 - Closed part ($a_1 \dots a_i$)
 - Current symbol A
 - Prediction $a_{i+1} \dots a_{i+k}$ (length k)

Definition

- A cfg is **LL(k)** if for any 2 leftmost derivation we have:

$$1. \ S \xrightarrow[st]{*} wA\alpha \Rightarrow_{st} w\beta\alpha \xrightarrow[st]{*} wx;$$

$$2. \ S \xrightarrow[st]{*} wA\alpha \Rightarrow_{st} w\gamma\alpha \xrightarrow[st]{*} wy;$$

such that $\text{FIRST}_k(x) = \text{FIRST}_k(y)$ then $\beta = \gamma$.

Theorem

The necessary and sufficient condition for a grammar to be LL (k) is that for any pair of distinct productions of a nonterminal ($A \rightarrow \beta$, $A \rightarrow \gamma, \beta \neq \gamma$) the condition holds:

$$\text{FIRST}_k(\beta\alpha) \cap \text{FIRST}_k(\gamma\alpha) = \emptyset, \forall \alpha \quad \text{such that} \quad S \xrightarrow{*} uA\alpha$$

Theorem: A grammar is LL(1) if and only if for any nonterminal A with productions $A \rightarrow \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_n$, $\text{FIRST}(\alpha_i) \cap \text{FIRST}(\alpha_j) = \emptyset$ and if $\alpha_i \Rightarrow \varepsilon$, $\text{FIRST}(\alpha_i) \cap \text{FOLLOW}(A) = \emptyset, \forall i, j = 1, n, i \neq j$

LL(1) Parser

- Prediction of length 1
- Steps:
 - 1) construct FIRST, FOLLOW
 - 2) Construct LL(1) parse table
 - 3) Analyze sequence based on moves between configurations

Executed 1 time

Step 2: Construct LL(1) parse table

- Possible action depend on:
 - Current symbol $\in N \cup \Sigma$
 - Possible prediction $\in \Sigma$
- Add a special character “\$” ($\notin N \cup \Sigma$) – marking for “empty stack”

= > table:

- One line for each symbol $\in N \cup \Sigma \cup \{\$\}$
- One column for each symbol $\in \Sigma \cup \{\$\}$

Rules LL(1) table

1. $M(A, a) = (\alpha, i), \forall a \in FIRST(\alpha), a \neq \epsilon, A \rightarrow \alpha$ production in P .
with number i
 $M(A, b) = (\alpha, i), \quad \text{if } \epsilon \in FIRST(\alpha), \forall b \in FOLLOW(A), A \rightarrow \alpha$
production in P with number i
2. $M(a, a) = pop, \forall a \in \Sigma;$
3. $M(\$, \$) = acc;$
4. $M(x, a) = \text{err} \quad \text{(error)} \text{ otherwise} \quad i.$

Remark

A grammar is LL(1) if the LL(1) parse table does NOT contain conflicts – there exists at most one value in each cell of the table $M(A,a)$

Step 3: Define configurations and moves

- INPUT:
 - Language grammar $G = (N, \Sigma, P, S)$
 - LL(1) parse table
 - Sequence to be parsed $w = a_1 \dots a_n$
- OUTPUT:

If ($w \in L(G)$) **then string of productions**
else **error & location of error**

LL(1) configurations

(α, β, π)

where:

- α = input stack
- β = working stack
- π = output (result)

Initial configuration:
 $(w\$, S\$, \varepsilon)$

Final configuration:
 $(\$, \$, \pi)$

Moves

1. Push – put in stack

$(ux, A\alpha\$, \pi) \vdash (ux, \beta\alpha\$, \pi i), \quad \text{if } M(A, u) = (\beta, i);$
(pop A and push symbols of β)

2. Pop – take off from stack (from both stacks)

$(ux, a\alpha\$, \pi) \vdash (x, \alpha\$, \pi), \quad \text{if } M(a, u) = \text{pop}$

3. Accept

$(\$, \$, \pi) \vdash acc$

4. Error - otherwise

Algorithm LL(1) parsing

- INPUT:
 - LL(1) table with NO conflicts;
 - G –grammar (productions)
 - Input sequence $w = a_1 a_2 \dots a_n$
- OUTPUT:
 - sequence accepted or not?
 - If yes then string of productions

Algorithm LL(1) parsing (cont)

```
alpha := w$;beta := S$;pi := ε; config =(alpha,beta, pi)  
go := true;
```

```
while go do  
    if M(head(beta),head(alpha))=(b,i) then  
        ActionPush(config)  
    else  
        if M(head(beta),head(alpha))=pop then  
            ActionPop(config)  
        else  
            if M(head(beta),head(alpha))=acc then  
                go:=false; s:="acc";  
            else go:=false; s:="err";  
                end if  
            end if  
        end if  
    end if  
end while
```

```
if s=""acc"" then  
    write("Sequence accepted");  
    write(pi)  
else  
    write(" Sequence not accepted,  
syntax error at", head(alpha))
```

Remarks

1) LL(1) parser provides location of the error

2) Grammars can be transformed to be LL(1)

example:

$I \rightarrow \text{if } C \text{ then } S \mid \text{if } C \text{ then } S \text{ else } S$ // is not LL(1)

$I \rightarrow \text{if } C \text{ then } S T$

$T \rightarrow \epsilon \mid \text{else } S$ // is LL(1)