Lists in Prolog (1) - P1

1A - Write a predicate to determine the lowest common multiple of a list formed from integer numbers.

```
Matematical Model gratest_common_divizor(N1, N2) =
```

```
{N1, if N2 = 0
```

```
{ gratest_common_divizor(N2, N1 mod N2)
```

Matematical Model lowest_common_multiple(N1, N2) = N1 * N2 / gratest_common_divizor(N1, N2)

```
1 % gratest_common_divizor(N1 - first number, N2 - second number, R - result)
2 % flow model (i, i, o), (i, i, i)
3 gratest_common_divizor(N1, 0, N1). % the case when N2 is 1
4 gratest_common_divizor(N1, N2, R):-
       Reminder is N1 mod N2,
       gratest_common_divizor(N2, Reminder, R), !.
7
8 % lowest_common_multiple(N1 - first number, N2 - second number, R - result)
9 % flow model (i, i, o), (i, i, i)
10 lowest_common_multiple(_, 0, 0).
11 lowest_common_multiple(0, , 0).
12 lowest common multiple(N1, N2, R):-
13
      gratest_common_divizor(N1, N2, GCD),
       R is N1 * N2 / GCD. % "is" should only be used when evaluating arithmetic operations on the
14
```

```
\blacksquare ?- lowest_common_multiple(9, 7, R).
```



Matematical Model lowest_common_multiple_all(I1..ln, R) =

```
{ lowest_common_multiple(l1, R), n = 1
```

{lowest_common_multiple_all(l2..ln, lowest_common_multiple(l1, R)), otherwise

```
1 lowest_common_multiple_all([SingleNum], SingleNum).
2 lowest_common_multiple_all([FirstNum, SecondNum|Tail], LCM):-
3  lowest_common_multiple(FirstNum, SecondNum, TempLCM),
4  lowest_common_multiple_all([TempLCM|Tail], LCM), !.
```

```
≡ ?- lowest_common_multiple_all([2, 4, 6, 8], R).
```



7B => Write a predicate to create a list (m, ..., n) of all integer numbers from the interval [m, n].

```
1 % sublist(L - list, I - current index, S - start of sublist, E - end of sublist, R - resulted L ▼
   2 % flow model (i, i, i, i, o) (i, i, i, i, i)
   3 sublist([], _, _, _, []).
   4 sublist([H|T], I, S, E, R):-
         I >= S,
         I = \langle E,
   7
        NewI is I + 1,
   8
         sublist(T, NewI, S, E, NewR),
         R = [H|NewR], !.
  10 sublist([_|T], I, S, E, R):-
  11
         NewI is I + 1,
         sublist(T, NewI, S, E, R).
  12
  13 sublis(L, S, E, R):-
         sublist(L, 1, S, E, R).
  14
                                                                                                         ۶ ▶
\equiv ?- sublist([1, 2, 3, 4, 5, 6, 7], 3, 6, R).
R = [3, 4, 5, 6]
```

5B. Write a predicate to determine the set of all the pairs of elements in a list. Eg.: L = [a b c d] => [[a b] [a c] [a d] [b c] [b d] [c d]].

```
▾
   1 % myMember(E - elemnt, L - list)
   2 % flow model (i, i)
   3 myMember(E, [E|_]).
   4 myMember(E, [_|T]):- % if they are not equal keep searching
          myMember(E, T).
                                                                                                            F |
\equiv ?- myMember(2, [2, 3, 4, 1]).
true
   1 % concatenate(L1 - list 1, L2 - list 2, R - resulted list)
   2 concatenate([], L2, L2).
   3 concatenate([H|T], L2, R):-
          concatenate(T, L2, NewR),
   5
          R = [H|NewR], !.
                                                                                                            F |
= ?- concatenate([1, 2, 3], [4, 5, 6], R).
\mathbf{R} = [1, 2, 3, 4, 5, 6]
```

```
1 % Base case: An empty list has no pairs.
2 pairs([], []).
3
4 % Recursive case: For a list with head H and tail T, a pair is [H, X] for each element X in T,
5 % combined with all pairs in T.
6 pairs([H|T], Pairs) :-
7 findall([H, X], myMember(X, T), CurrentPairs), % places in H_Pairs all pairs having as elem
8 %write(H_Pairs), nl,
9 pairs(T, NewPairs), % recursive call returning the pairs untill then
10 concatenate(CurrentPairs, NewPairs, Pairs). %

■ ?- pairs([1, 2, 3, 4, 5], R).
F ►
R = [[1, 2], [1, 3], [1, 4], [1, 5], [2, 3], [2, 4], [2, 5], [3, 4], [3, 5], [4, 5]]
```

6b. Write a predicate to remove the first three occurrences of an element in a list. If the element occurs less than three times, all occurrences will be removed.

```
1 % removeMax3(L - list, E - element to be removed, C - how many removed, R - resulted list)
   2 % flow model (i, i, i, o)
   3 removeMax3([], _, _, []).
   4 removeMax3([E|T], E, 2, T). % if it was already removed 2 times and the head = element, resulted
   5 removeMax3([E|T], E, C, R):-
          NewC is C + 1,
          removeMax3(T, E, NewC, R), !.
   8 \mid removeMax3([H|T], E, C, [H|R]):- % if the head and the element are not equal add H to the result
          removeMax3(T, E, C, R), !.
  10
          %R = [H|NewR].
  11 removeMax3Caller(L, E, R):-
  12
          removeMax3(L, E, 0, R).
                                                                                                             F ▶
\blacksquare ?- removeMax3Caller([1, 10, 2, 10, 3, 10, 4, 10, 5, 10], 10, R).
\mathbf{R} = [1, 2, 3, 4, 10, 5, 10]
```

10.a. Define a predicate to test if a list of an integer elements has a "valley" aspect (a set has a "valley" aspect if elements decreases up to a certain point, and then increases. eg: 10 8 6 9 11 13 – has a "valley" aspect

```
valley([H2|T], M), !.
7 valley([H1, H2|T], M):- % if it started increasing, change the monotony
8
9
      M =:= 1, % it must to have been decreasing
10
      NewM is 0,
       valley([H2|T], NewM), !.
11
12 %valley([H1, H2|T], M):-
       M =:= 0, % if the list started increasing
       H1 > H2, % it cannot decrease again
14 %
15 %
       valley([H2|T], M).
16
17 valleyCaller([H1,H2|T]):-
18
      H1 > H2,
19
       valley([H2|T], 1).
20
```

```
≡ ?- valleyCaller([10, 8, 6, 9, 11, 13]).
```

F

false