



disRPG: driver2



Fact level 0	Action level 0	Fact level 1	Action level 1	Fact level 2
[driver1,driver2](= (at driver1) s0)	Board-Truck driver2 truck1 s0	[driver1](= (at driver1) truck1)	Disembark-Truck driver2 truck1 s0	[driver1](= (at driver1) s1)
[driver1,driver2](= (at driver2) s0)	Walk driver2 s0 p0-1	[driver1](= (at driver1) p0-1)	Drive-Truck truck1 s0 s1 driver2	[driver1](= (at driver1) s2)
[driver1,driver2](= (pos truck1) s0)	Walk driver2 s0 p0-2	[driver1](= (at driver1) p0-2)	Drive-Truck truck1 s0 s2 driver2	[driver2](= (at driver2) s1)
[driver1,driver2](= (empty truck1) true)	Load-Truck package2 truck2 s1	[driver2](= (at driver2) truck1)	Walk driver2 p0-1 s0	[driver2](= (at driver2) s2)
[driver1,driver2](= (pos truck2) s1)	Load-Truck package3 truck2 s1	[driver2](= (at driver2) p0-1)	Walk driver2 p0-1 s1	[driver1,driver2](= (pos truck1) s1)
[driver1,driver2](= (empty truck2) true)		[driver2](= (at driver2) p0-2)	Walk driver2 p0-2 s0	[driver1,driver2](= (pos truck1) s2)
[driver1,driver2](= (in package1) s2)		[driver1,driver2](= (empty truck1) false)	Walk driver2 p0-2 s2	
[driver1,driver2](= (in package2) s1)		[driver1,driver2](= (in package2) truck2)	Unload-Truck package2 truck2 s1	
[driver1,driver2](= (in package3) s1)		[driver1,driver2](= (in package3) truck2)	Unload-Truck package3 truck2 s1	