



First Name: Vladyslav

Last name: Kucherovsky

Languages: C#, JavaScript, Java, PHP, Python

Place of birth: Ukraine, Kiev

Place of residence Poland, Warsaw

Specialization: Game Developer / Programmer

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About me:

A workaholic and a writer in programming.
I have been studying and living in Poland for 5 years.
Easy to learn and can work in a team

Education:

School:

Lyceum of Information Technologies #79 (School in Kiev) - End of studies: 2018 year

University: Polish-Japanese Academy

Specialization: Programming

The beginning of studies: 2019

End of studies: 2019

University: Warsaw Film School

Specialization: Creating video games

The beginning of studies: 2020

End of studies: 2024

Skills:

Java - Junior

Python - Junior Plus

C# - Junior Plus

C++ - Junior

JavaScript - Junior Plus

PHP - Junior Plus

I know:

The principles of solid
Design patterns

I can work with:

Service Locator (DI)
ScriptableObject

I can work with:

Network frameworks:

- UNet
- Mirror
- PUN

Frameworks:

- DOTween
- Cinemachine

Languages:

English: B1 **Ukraine:** Native **Poland:** B1 **Russian:** Native

Programs I work in:

 **Unity Engine**

 **Maya**

 **Blender**

 **Adobe Illustrator**

Also can:

 **Add existing materials or components**

 **Edit the 3D model a bit**

 **Pick up colour palette**

 **Upgrade the Unity Engine to work with the game**