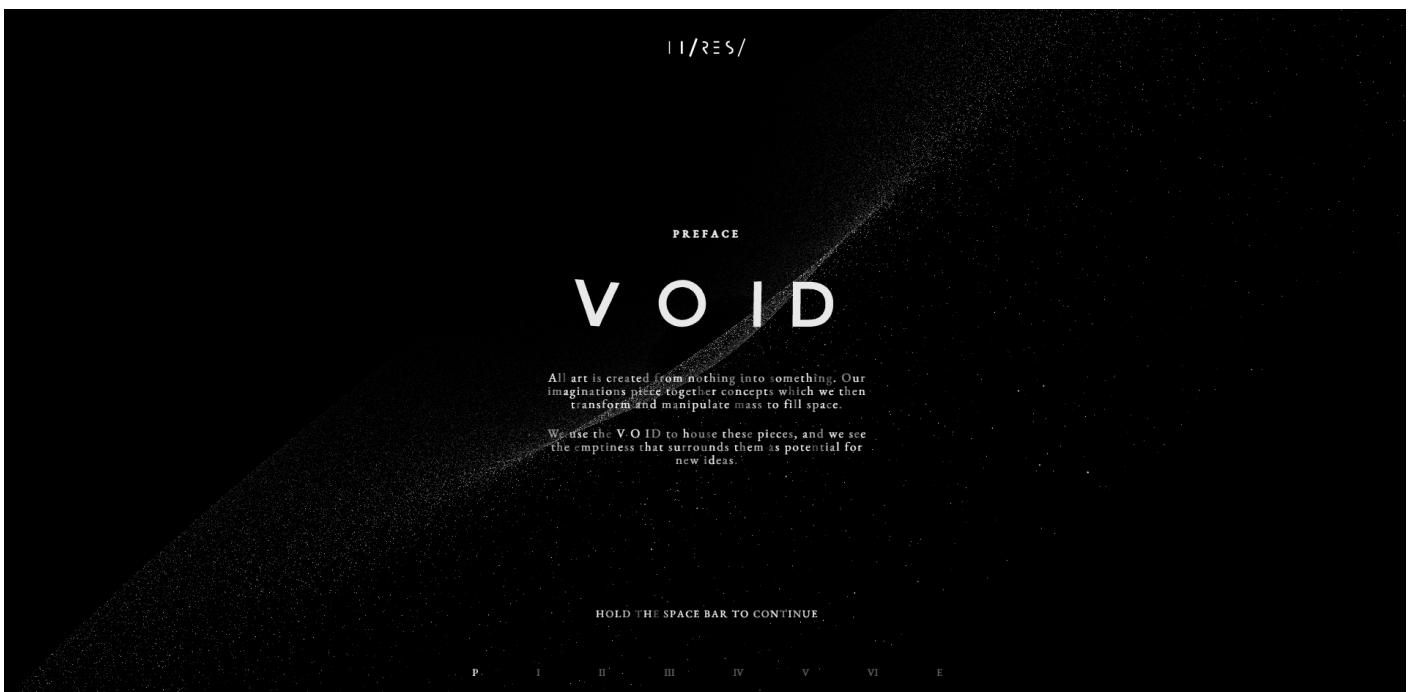**CS460 Fall 2021**
Name: Vladimir Pierre-Louis
Student ID: 01789665
Due Date: 09/13/2021

Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite demo is "Void" (`http://void.hi-res.net/`). The authors show various scenes of empty space where you can control the particles/images in the scenes. The author allows people to control the image in each scene with the mouse and it was very cool. Each scenes has a different image and it would do different animation whenever I click on it. I like because it give me the feeling of space which I'm pretty sure the author was going for and also I'm a big fan of space. one of my favorite scene is the "kubik" scene where in the scene we can use the mouse to make the image spin and it also get brighter which give me the feeling of a star. When I inspect it, I saw they were using HTML,JS and CSS just as the professor said is use for webGL. It was a very cool project and during more research I also found out the company also made a void2 which is just as cool as this one. Also for the author I couldn't find a specific one and during research on trying to give credit I found out it was made by this company "Hi-ReS".

Technologies used:

- HTML/CSS/JavaScript
- Three.js
- ...

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: `https://ADDLINK`