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ABOUT ME

Software Engineer

• I am a versatile Computer Science student with a minor in Business Administration and a strong foundation in software development, IT support, and data analytics. I thrive in both collaborative and independent settings, bringing a solution-oriented mindset, attention to detail, and strong communication skills to every project. My adaptability and hands-on experience with modern technologies allow me to contribute meaningfully across technical and cross-functional teams.

SKILLS

- Languages & Technologies: C#, Java, JavaScript, SQL, Bash, Python, HTML, CSS
- Frameworks & Architecture: .NET Framework, .NET Core, Cloud-Native Principles, CI/CD Pipelines
- Tools & Platforms: Visual Studio, VS Code, Git, GitHub, Power BI, Jira, Microsoft Teams
- Databases: Microsoft SQL Server, MySQL, Oracle (basic knowledge)
- Testing & QA: Manual Testing, Test Case Design, Cross-Browser Testing, Agile/Scrum
- System Support: Windows OS, Microsoft Office Suite, Troubleshooting, Help Desk Ticketing Systems
- Soft Skills: Project Management, Technical Documentation, Communication, Team Collaboration

WORK EXPERIENCE

Information Technology Help Desk Support Intern

Assisted users with technical issues, ensuring resolution in a timely manner and collaborating with IT on complex issues. Gained hands-on experience troubleshooting hardware, software, and network problems in a customer-facing role.

RECENT PROJECTS

Database implementation of B+-Tree in Python

Developed custom SQL queries for optimized data management and analysis, working with SQL Server to streamline database operations and improve performance.

Github:Time Series Database

• Healthcare IT Process Improvement Consultant (Student Project)

Conducted research and collaborated with stakeholders to propose an online psychological support service for nurses. Analyzed existing healthcare IT infrastructure, identified process inefficiencies, and recommended a scalable digital solution to improve mental health accessibility. Developed a structured problem-solving approach, incorporating data analysis and business case evaluation to support implementation feasibility.

Pattern Recognition System

Implemented and trained a MASK-RCNN model using COCO dataset and TensorFlow AI platform to recognize automotive vehicles.

Github:Mask_RCNN

• Integrated Computer Science Department website

Developed a full-stack web application using HTML, CSS, JavaScript, and connected it with a SQL database to allow for efficient schedule management by students and faculty. Github:Department of Computer Science website

• C# Dice Roller App (Cross-Platform: Android & Windows)

Developed a cross-platform dice roller application using C#, designed for seamless functionality on both Windows and Android. The app generates random outcomes for a single six-sided die (d6) with a simple, user-friendly interface.

Github:Dice Roller App

Snake Game (C, ncurses)

Developed a terminal-based Snake game using C and the neurses library, providing a smooth, interactive gameplay experience within the command line. Github:Snake Game

EDUCATION & CERTIFICATIONS

- BScCS UNB Saint John, NB (Canada)
 Major: Software Engineering, Minor: Business
 2021 2025
- Get started with Azure DevOps
- C# Programming and Unity
 Learn to work with C# to build cross-platform
 applications and get hands-on experience with
 .NET Framework.
- Python Algorithms and Data Structures
- Google Go Functions, Methods, and Data Structure
- Ontario Tech University Oshawa, ON (Canada)
 Software Engineering
 2020 2021
- Gender-based Analysis Plus
- Mindfulness and Ethics at Work