## Working with Activities



Jim Wilson
MOBILE SOLUTIONS DEVELOPER & ARCHITECT
@hedgehogjim blog.jwhh.com



### What to Expect from This Module



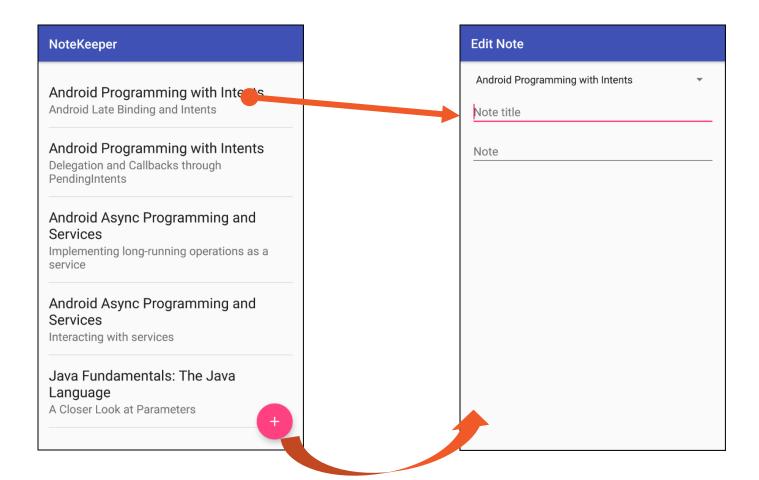
Activity Interaction

Describing Operations with Intents

Reference Types as Intent Extras

Implementing Parcelable

### A Quick Reminder of Our App





## Activity Interaction

#### Android is a component-oriented platform

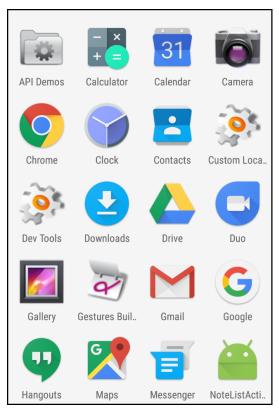
- A number of different types
- Activities are the most familiar

#### Activities are distinct from one another

- One cannot directly create another
- Rely on intents to interact

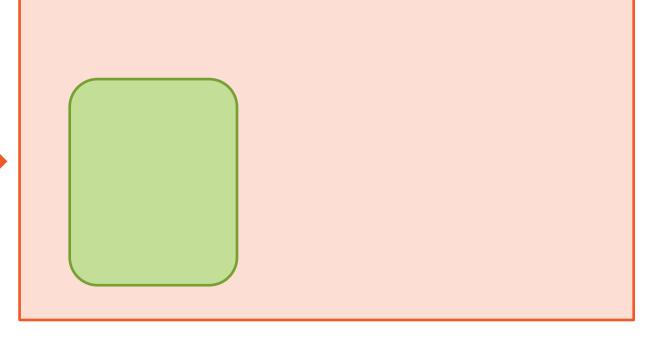


## Activity Interaction





#### **Process**





# Starting an Activity Within Your App

#### Create an intent

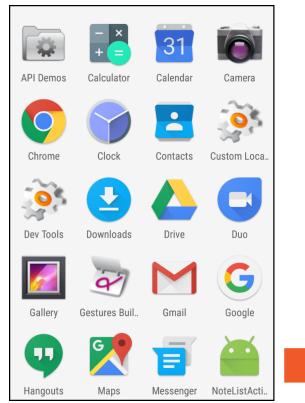
- Identifies the desired Activity
- Often can just be Activity class info

#### Call startActivity

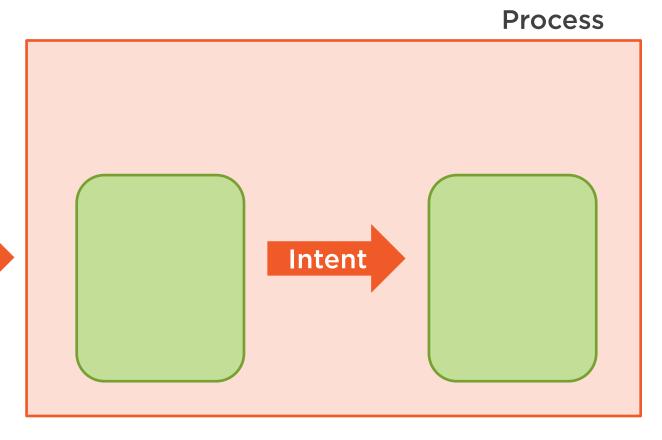
- Pass the intent
- Launches Activity matching the intent



## Activity Interaction









# Describing Operations with Intents

#### Intents describe a desired operation

- Often need more than just a target
- May need to provide additional info

#### Intent extras provide additional info

- Name value pairs
- Names & values are operation-defined
- Added to intent with putExtra overloads



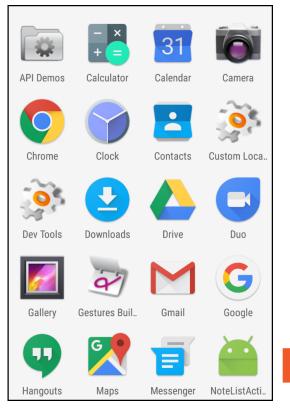
# Describing Operations with Intents

#### Accessing intent info

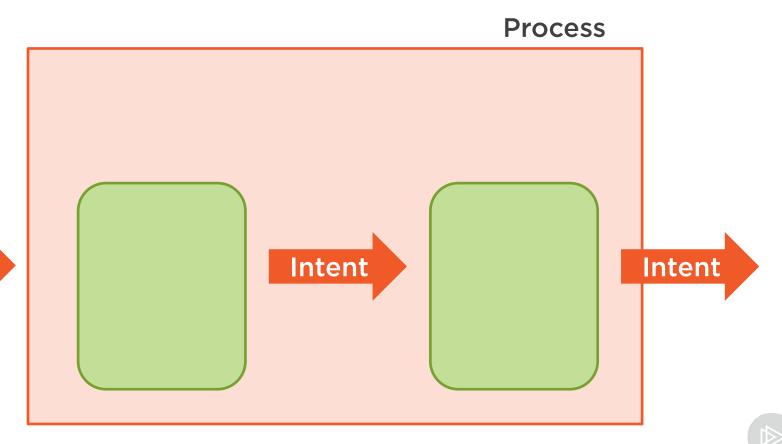
- Activity can access intent that started it
- Use getIntent
- Use Intent.getXXExtra to retrieve extras
  - Method names include return type



## Describing Operations with Intents







# Describing Operations with Intents

#### Intents must be cross-process friendly

- Limits allowable extras

#### Supported extra types

- Primitive types and String
- Arrays of supported types
- Some ArrayLists
- A few other special types

#### Most reference types not directly supported

- Require special handling



## Reference Types as Intent Extras

#### Reference types need to be "flattened"

- Converted to a bunch of bytes

#### One option is Java serialization

- Supported but not preferred
- Serialization is very runtime expensive

#### **Use Parcelable API**

- Much more efficient than serialization
- Must be explicitly implemented



## Reference Types as Intent Extras

#### Implement Parcelable interface

- describeContents
  - Indicates special behaviors
  - Generally can return 0
- writeToParcel
  - Receives a Parcel instance
  - Use Parcel.writeXX to store content



## Reference Types as Intent Extras

#### Provide public static final CREATOR field

- Is a Parcelable.Creator implementation

#### Parcelable.Creator interface

- createFromParcel
  - Responsible to create new type instance
  - Receives a Parcel instance
  - Use Parcel.readXX to access content
- newArray
  - Receives a size
  - Responsible to create array of type



### Summary



#### Android is component-oriented

- Activities are the most familiar
- Components cannot directly interact

#### Components interact through intents

- Describe operation target
- Additional info passed as extras

#### **Activities**

- Started with startActivity
- Activity can access intent that started itself with getIntent



### Summary



#### Intents can be sent cross-process

- Extras must be cross-process friendly
- Presents challenge for reference types

#### Parcelable types

- Must implement Parcelable interface
  - Saves instance state to Parcel
- Must have CREATOR field
  - Creates new instance from Parcel

