Vladimir Kataev

Contact Information:

Computer Science full-time student. Looking for an internship or a full-time junior position

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GitHub²³
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Skills		Personal Achievements
Java	Python	 Technical requirements for Associate's Degree for Transfer. 2nd place in SHS Game Jam 10+ years of "maining" Linux on multiple PCs Charity work, donating refurbished Computers Multiple past teams (Shooting team, Tazer team, RAF Division, Wrestling Team, OTI experience)
C++	Linux	

Projects	Curriculum Vitae
Previous Client-Server Programming Created a client and server for a connect-4 game. This model featured server-side matchmaking, accounting for client "skill rank", and "queue time". Client had a Visualiser to play the game in. Game Development	2018-2020 De Anza College, US • Finished CS requirements for Associate's Degree • Classwork on Data Structures, Abstraction, and Object Oriented Programming (C++) • Classwork on x86 Assembly
After winning second place in SHS game jam, I created a framework to make games with in the future. IT	2016-2018 Saratoga High School, US AP Computer Science (Java) AP BC Calculus
Took part in OTI for a year, refurbishing donated PCs to donate to those who can't afford their own PC for schoolwork. Adversarial AI	 AP Statistics 2013-2015 The Glasgow Academy, UK Combined Cadet Forces (RAF division) Competitive Marksman
Employed decision trees, alpha-beta pruning, bitwise optimisations, and multithreading to make a reversi bot.	2011-2013 Renfrew High School, UK • First Linux setup (Still here)

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² http://github.com/VladimirKataev

³ Online download of this resume at https://vladimirkataev.github.io/SBP/Resume_CV.pdf

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