ФЕДЕРАЛЬНОЕ ГОСУДАРСТВЕННОЕ ОБРАЗОВАТЕЛЬНОЕ УЧРЕЖДЕНИЕ ВЫСШЕГО ОБРАЗОВАНИЯ МОСКОВСКИЙ АВИАЦИОННЫЙ ИНСТИТУТ (НАЦИОНАЛЬНЫЙ ИССЛЕДОВАТЕЛЬСКИЙ УНИВЕРСИТЕТ)

ОТЧЕТ О ВЫПОЛНЕНИИ ЛАБОРАТОРНОЙ РАБОТЫ №2 ПО ДИСЦИПЛИНЕ «ОСНОВЫ КОМПЬЮТЕРНОГО МОДЕЛИРОВАНИЯ ДИНАМИЧЕСКИХ СИСТЕМ» ВАРИАНТ ЗАДАНИЯ №25

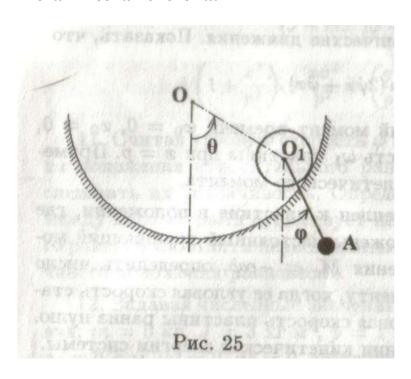
Выпол	нил студент группы М8О-206Б-23
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Вариант №25

Задание:

Реализовать анимацию движения механической системы.

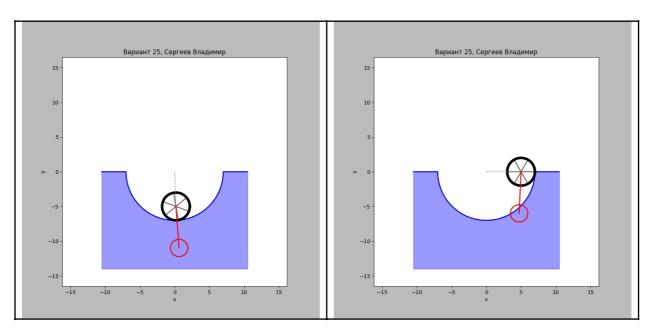
Механическая система:

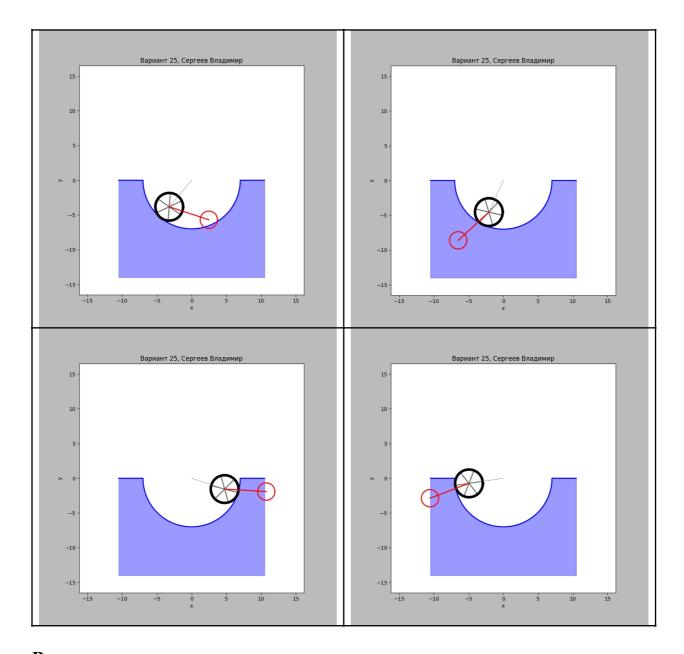


Текст программы

Текст программы в приложении №1.

Результат работы программы:





Вывод:

В ходе выполнения лабораторной работы была написана программа на языка Python, для симуляции и визуализации движения системы тел в соответствии с заданными законами движения.

Приложение №1

from matplotlib.animation import FuncAnimation class Wheel: """Class for displaying a wheel.""" def __init__(self, radius, position, phase=0, spokes_count=2, precision=360, tire color='black', spokes color='gray', tire width=5, spokes width=2): self.spokes_count = spokes_count self.radius = radius self.spoke_functions = ((lambda x, phase, number: np.array([$x + self.radius * np.cos(phase + np.pi / self.spokes_count * number),$ x - self.radius * np.cos(phase + np.pi / self.spokes_count * number) (lambda y, phase, number: np.array([y + self.radius * np.sin(phase + np.pi / self.spokes_count * number), $y - self.radius * np.sin(phase + np.pi / self.spokes_count * number)$) self.spokes = [] for i in range(self.spokes count): self.spokes.append(region.plot(self.spoke_functions[0](position[0], phase, i), self.spoke_functions[1](position[1], phase, i), color=spokes color, lw=spokes width)[0])angles = np.linspace(0, 2 * np.pi, precision + 1) self.tire_values = self.radius * np.cos(angles), self.radius * np.sin(angles) self.tire, = region.plot(self.tire_values[0] + position[0], self.tire_values[1] + position[1], color=tire_color, lw=tire_width) def update(self, position, phase): for i in range(self.spokes_count): self.spokes[i].set_data(self.spoke_functions[0](position[0], phase, i), self.spoke_functions[1](position[1], phase, i) self.tire.set_data(self.tire_values[0] + position[0], self.tire_values[1] + position[1]) def return plot(self): return *self.spokes, self.tire, class Pendulum: """Class for displaying a pendulum.""" def init (self, weight radius, suspension position, weight position, precision=360, color='red', line_width=2):
$$\label{eq:angles} \begin{split} &\text{angles} = \text{np.linspace}(\bar{0}, 2*\text{np.pi}, \text{precision} + 1) \\ &\text{self.weight_values} = \text{weight_radius}*\text{np.cos(angles)}, \text{weight_radius}*\text{np.sin(angles)} \end{split}$$
self.weight, = region.plot($self.weight_values[0] + weight_position[0],$ self.weight_values[1] + weight_position[1], color=color, lw=line width self.rod, = region.plot(np.array([suspension_position[0], weight_position[0]]), np.array([suspension_position[1], weight_position[1]]), color=color, lw=line_width def update(self, weight_position, suspension_position): self.weight.set_data(self.weight_values[0] + weight_position[0],

import numpy as np

from matplotlib import use, pyplot as plt

```
self.weight values[1] + weight position[1]
    self.rod.set_data(
       np.array([suspension_position[0], weight_position[0]]),
       np.array([suspension_position[1], weight_position[1]]),
  def return_plot(self):
    return self.weight, self.rod,
class Cord:
  """Class for displaying a cord."""
  def __init__(self, start, end, color='gray', line_style='--', line_width=1):
    self.plot, = region.plot(
       np.array([start[0], end[0]]).
       np.array([start[1], end[1]]),
       color=color, linestyle=line style, lw=line width
  def update(self, start, end):
    self.plot.set_data([start[0], end[0]], [start[1], end[1]])
  def return_plot(self):
    return self.plot,
def make_concave_platform(radius, position, precision=180, color='blue'):
  """Function for displaying a concave platform."""
  angles = np.linspace(-np.pi, 0, precision)
  plot_values = (
    np.concatenate((
       [-1.5 * radius, -radius], radius * np.cos(angles), [radius, 1.5 * radius]
     )) + position[0],
    np.concatenate((
[0, 0], radius * np.sin(angles), [0, 0]
    )) + position[1]
  region.plot(
    plot_values[0], plot_values[1],
    color=color, lw=2
  region.fill_between(
    plot_values[0],
    plot_values[1],
     np.full(precision + 4, - 2 * radius),
    alpha=.4, color=color
   name == '_main__':
  # --- Simulation settings ---
  platform_position = (0, 0) # Position of concave platform
  platform_radius = 5 # Radius of concave platform
  wheel_radius = 2 # Radius of wheel
  wheel_frequency = .8 # Oscillation frequency of wheel
  pendulum_length = 6 # Length of pendulum rod
  pendulum_frequency = 1.6 # Oscillation frequency of pendulum
  MAX TIME = 30 # Maximum simulation time
  STEP\overline{S} = 1000 \# Count of time points
  FPS = 60 # Frames per second
  # --- Calculations ---
  time_points = np.linspace(0, MAX_TIME, STEPS)
  # Angles of the wheel's deviation from the vertical
  wheel angles = np.pi * (np.sin(wheel_frequency * time_points) - 1) / 2
  # Wheel locations at each time point
```

```
wheel positions = (
  platform_position[0] + platform_radius * np.cos(wheel_angles),
  platform_position[1] + platform_radius * np.sin(wheel_angles)
gear_ratio = -(platform_radius / wheel_radius)
# Phases of rotation of the wheel
wheel phases = wheel angles * gear ratio
# Angles of the pendulum's deviation from the vertical
pendulum angles = np.pi * (np.sin(pendulum frequency * time points) - 1) / 2
# Pendulum locations at each time point
pendulum_positions = (
  wheel_positions[0] + pendulum_length * np.cos(pendulum_angles),
  wheel_positions[1] + pendulum_length * np.sin(pendulum_angles)
# --- Rendering ---
use('QtAgg')
window = plt.figure(facecolor='#bbbbbb')
region = window.add_subplot(1, 1, 1)
region.set title("Вариант 25, Сергеев Владимир")
 \begin{array}{l} x\_axis\_limit = 1.5*np.max(np.array([np.max(np.abs(pendulum\_positions[0])), np.max(np.abs(wheel\_positions[0]))])) \\ y\_axis\_limit = 1.5*np.max(np.array([np.max(np.abs(pendulum\_positions[1])), np.max(np.abs(wheel\_positions[1]))])) \\ \end{array} 
region.set xlim(-x axis limit, x axis limit)
region.set_ylim(-y_axis_limit, y_axis_limit)
# We will set the value to "image" in order to comply with the established limits and avoid distortions.
region.axis('image')
make_concave_platform(platform_radius + wheel_radius, platform_position, precision=180)
wheel = Wheel wheel radius, (0, 0), 0, spokes count = 3, precision = 36, spokes color = '#6e6e6e')
cord = Cord(platform position, (0, 0)) # Cord from the platform position to a wheel position
pendulum = Pendulum(1.25, (0, 0), (0, 0), precision=36)
plt.xlabel('x')
plt.ylabel('y')
def animate(i):
  wheel.update((wheel positions[0][i], wheel positions[1][i]), wheel phases[i])
  cord.update(platform_position, (wheel_positions[0][i], wheel_positions[1][i]))
  pendulum\_update((pendulum\_positions[0][i], pendulum\_positions[1][i]),\\
             (wheel positions[0][i], wheel positions[1][i]))
  return *wheel.return_plot(), *cord.return_plot(), *pendulum.return_plot()
ani = FuncAnimation(window, animate, frames=STEPS, interval=round(1000 / FPS), repeat=False, blit=True)
plt.show()
print("Симуляция успешно завершена.")
```