

Vladimir Vuksanović

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Education

Faculty of Mathematics, University of Belgrade

Undergraduate studies, Informatics, GPA: 9.83/10.00

Belgrade, Serbia

2017–present

Užička gimnazija

Natural Sciences and Mathematics

Užice, Serbia

2013–2017

Skills

- **Languages:** Fluent in Serbian and English
- **Programming:** C/C++, Java, Python
- **Web:** HTML/CSS, JavaScript, React, Angular
- **Machine Learning:** TensorFlow, Keras
- **Tools/Technologies:** Git, Docker, SQL

Interests

- Machine Learning, Computer Vision
- Computer Graphics, Game Development
- Hardware: Arduino, Raspberry Pi, ESP32

Projects

Circa2020

2020

Tool for designing and simulating logic circuits

C++ Qt CMake Catch2

Automatic Translation

2021

Language translation using a sequence-to-sequence LSTM neural network

Python Tensorflow Jupyter-Notebook

Marker

2018

Forum designed for college students to help each other in solving problems and learning

Javascript NodeJs React MySQL Redis HTML CSS

Blog

2018

A blog website built using MEAN stack

Typescript NodeJs Angular MongoDB HTML CSS

Arduino Projects

2019

A collection of Arduino tutorials that demonstrate the usage of various sensors and components

Arduino Python

Portal

2019

Basic version of Valve's Portal game

C OpenGL freeGLUT Makefile

MultiFrame

2018

A cross-platform obstacle avoidance game where you control multiple entities at the same time

Java Test

For a more detailed list of projects visit <https://vladimirv99.github.io/>