

Vladimir Trifonov

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EDUCATION

University of Washington

B.S. in Computer Science; GPA: 3.83/4.00

Seattle, Washington

Sep 2023 – Aug 2025

Selected Coursework: Machine Learning, Compiler Construction, Quantum Computation

SKILLS

Languages: Go, Java, C, C++, JavaScript, TypeScript, OCaml, x86_64, SQL

Technologies: Linux, Docker, AWS, React.js, Git

Methodologies: OOP, Functional Programming, Procedural Programming

EXPERIENCE

Paladin Cloud

Software Engineering Intern

Bellevue, WA

Dec 2024 – Feb 2025, Part-Time

- Contributed to the backend development of a SaaS security platform designed to monitor and secure cloud deployments.
- Refactored cloud-native Go code within AWS Lambda for new architecture, improving scalability and development speed
- Open source work (@vovapaladin and @Vladimirtrif): [GitHub](#)

Paul G. Allen, UW

CSE Teaching Assistant

Seattle, WA

Jun 2025 – Aug 2025

- Teaching assistant for the Programming Languages course, CSE341

Team 949z, Vex VRC

Software and Robotics Engineer

Sammamish, WA

Oct 2021 – May 2023

- Developed a robot with manual and autonomous modes in C++ for each competitive Vex VRC season.
- Features included vision-sensor-assisted navigation and scoring.
- Placed top 40 in the Vex Worlds Championship 2022, Semifinals at State 2023
- 21-22 Season: [GitHub](#) | 22-23 Season: [GitHub](#)

Team Big Dawg, Husky Coding Project

Software Engineer

Seattle, WA

Sep 2024 – May 2025, Part-Time

- Designed and implemented a cross-platform, mobile workout logging app from scratch.
- Built using TypeScript and Expo (React Native Framework)
- [GitHub](#)

PROJECTS

MiniJava x86 Compiler | [GitHub](#)

- Implemented a MiniJava (subset of Java) to x86_64 compiler
- Features static type checking and implementation of object-oriented programming in x86 with polymorphism and method overriding
- Written in Java with CUP and JFlex

AI Pneumonia Diagnosis | [Colab](#)

- Developed a convolutional neural network (CNN) image classification model, achieving 79% accuracy in diagnosing pneumonia from x-ray images of lungs.
- Developed with Python and TensorFlow as a team project for the Inspirit AI Scholars Program

Trefoil Programming Language | [GitHub](#)

- Implemented a functional, LISP-like, dynamically typed, programming language that is interpreted in OCaml
- Features first-class functions, function closures, partially applied functions (currying), and pattern matching

Dungeon Raider | [GitHub](#)

- Developed a side-scrolling browser game from scratch written in JavaScript and HTML
- Created for FBLA Computer Game and Simulation event. Presented at the state level (WAFBLA)