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CS 372 Summer 2016

Lab 3: IP

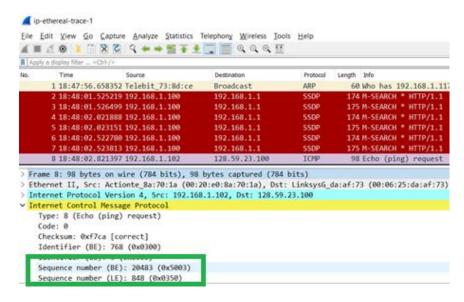
NOTE: USED IP-ETHEREAL-TRACE-1 for homework

1. Select the first ICMP Echo Request message sent by your computer, and expand the Internet Protocol part of the packet in the packet details window. What is the IP address of your computer?

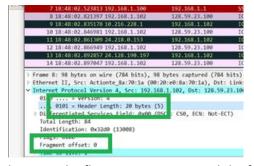
My computer: 192.168.1.102

2. Within the IP packet header, what is the value in the upper layer protocol field?

The value in the upper layer protocol field is ICMP 0x5003



3. How many bytes are in the IP header? How many bytes are in the payload of the IP datagram? Explain how you determined the number of payload bytes.



There are 20 bytes in the IP header. In the instructions it said to initially send packets of length 56 bytes. Therefore, the payload must be 36 bytes.

4. Has this IP datagram been fragmented? Explain how you determined whether or not the datagram has been fragmented.

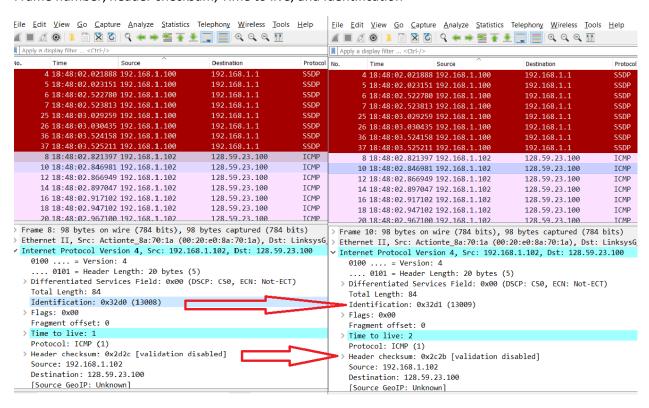
The IP datagram has not been fragmented. You can tell

because the flag is not set 0x00 and the fragment offset 0.

Next, sort the traced packets according to IP source address by clicking on the Source column header; a small downward pointing arrow should appear next to the word Source. If the arrow points up, click on the Source column header again. Select the first ICMP Echo Request message sent by your computer, and expand the Internet Protocol portion in the "details of selected packet header" window. In the "listing of captured packets" window, you should see all of the subsequent ICMP messages (perhaps with additional interspersed packets sent by other protocols running on your computer) below this first ICMP. Use the down arrow to move through the ICMP messages sent by your computer.

5. Which fields in the IP datagram always change from one datagram to the next within this series of ICMP messages sent by your computer?

Frame number, header checksum, Time to live, and Identification



6. Which fields stay constant? Which of the fields must stay constant? Which fields must change? Why?

Constant fields: Version, Header length, source IP(same source), Destination IP(same place), Upper layer protocol,

Fields that change are the checksum because the header changes with each different packet and the Identification which is used to verify each individual packet.

7. Describe the pattern you see in the values in the Identification field of the IP datagram

It goes up by one each time in the echo frames. (As can be seen in the picture above question 6)

Next (with the packets still sorted by source address) find the series of ICMP TTL-exceeded replies sent to your computer by the nearest (first hop) router.

8. What is the value in the Identification field and the TTL field?

Identification: 0xa60b (42507 Time to live: 244

No.	Time	Source	Destination	Protocol	Length Info
	1 18:47:56.658352	Telebit_73:8d:ce	Broadcast	ARP	60 Who has 192.168.1.117? Tell 192.168.1.104
	376 18:48:51.318347	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	321 18:48:46.485612	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	265 18:48:41.313676	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	211 18:48:35.822521	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	169 18:48:30.806262	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	128 18:48:25.798791	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	85 18:48:13.096610	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	31 18:48:03.091270	67.99.58.194	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	346 18:48:50.273431	24.218.0.153	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	290 18:48:45.268861	24.218.0.153	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	235 18:48:40.259208	24.218.0.153	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	184 18:48:35.212950	24.218.0.153	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	142 18:48:30.196312	24.218.0.153	192.168.1.102	ICMP	70 Time-to-live exceeded (Time to live exceeded in transit)
	101 18:48:25.188565	24.218.0.153	192.168.1.102	TCMP	70 Time-to-live exceeded (Time to live exceeded in transit)
0	100 = Version:	4			
	0101 = Header L	ength: 20 bytes (5)			
> D	ifferentiated Servi	ces Field: 0xc0 (DS	CP: CS6, ECN: Not-E	CT)	
T	otal Length: 56		-		
I	dentification: 0xa6	0b (42507)			
> F	lags: 0x00		_		
F	ragment offset: 0				
т	ime to live: 244				

9. Do these values remain unchanged for all of the ICMP TTL-exceeded replies sent to your computer by the nearest (first hop) router? Why?

The identification field is used to separate unique packets. If two were to have the same one, it would suggest they were fragments of the same packet. Therefore, this field continually changes.

However, the TTL field will not change because regardless of the packet number, it will always have to go the same number of steps to reach its destination.

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Identification: 0xa5e3 (42467)

> Flags: 0x00

Fragment offset: 0

Time to live: 244
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Fragmentation

Sort the packet listing according to time again by clicking on the Time column.

10. Find the first ICMP Echo Request message that was sent by your computer after you changed the *Packet Size* in *pingplotter* to be 2000. Has that message been fragmented across more than one IP datagram? [Note: if you find your packet has not been fragmented, you should download the zip file http://gaia.cs.umass.edu/wireshark-labs/wireshark-traces.zip and extract the *ipethereal-trace-1*packet trace. If your computer has an Ethernet interface, a packet size of 2000 *should* cause fragmentation.']

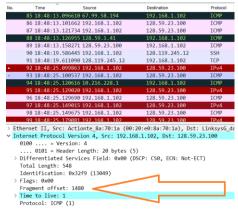
lo.	Time	Source	Destination	Protocol
	88 18:48:13.12695	5 128.59.1.41	192.168.1.102	ICMP
	89 18:48:13.15827	1 128.59.23.100	192.168.1.102	ICMP
	90 18:48:19.58644	5 192.168.1.102	128.119.245.12	SSH
	91 18:48:19.61109	0 128.119.245.12	192.168.1.102	TCP
	92 18:48:25.09986	3 192.168.1.102	128.59.23.100	IPv4
	93 18:48:25.10053	7 192.168.1.102	128.59.23.100	ICMP
	94 18:48:25.12061	5 10.216.228.1	192.168.1.102	ICMP
	95 18:48:25.12902	192.168.1.102	128.59.23.100	IPv4
	96 18:48:25.12969	9 192.168.1.102	128.59.23.100	ICMP
	97 18:48:25.14901	5 192.168.1.102	128.59.23.100	IPv4
	98 18:48:25.14967	5 192.168.1.102	128.59.23.100	ICMP
	99 18:48:25.17908	1 192.168.1.102	128.59.23.100	IPv4
	100 18:48:25.17974	5 192.168.1.102	128.59.23.100	ICMP
	101 18:48:25.18856	5 24.218.0.153	192.168.1.102	ICMP
	102 18:48:25.19911	192.168.1.102	128.59.23.100	TPv4
	0101 = Header Differentiated Serv Total Length: 1500 Identification: 0x3 Flags: 0x01 (More F Fragment offset: 0	ices Field: 0x00 2f9 (13049)	(5) (DSCP: CSØ, ECN: Not-ECT)	
>	Time to live: 1			
>	Protocol: ICMP (1) Header checksum: 0x Source: 192.168.1.1	•	disabled]	

Yes, that message has been fragmented as noted by the orange arrow.

11. Print out the first fragment of the fragmented IP datagram. What information in the IP header indicates that the datagram been fragmented? What information in the IP header indicates whether this is the first fragment versus a latter fragment? How long is this IP datagram?

First fragment is printed out above (under question 10). You can tell it is the first fragment because the flag is set to 0x01 and the offset is set to 0 (which happens when it is the first fragment)

12. Print out the second fragment of the fragmented IP datagram. What information in the IP header indicates that this is not the first datagram fragment? Are the more fragments? How can you tell?



Fragment offset is set to 1480. Thi suggests that it is the second part of the fragment. Since the packets were 2000 bytes long and the flag is not set (0x00), This is the second and last fragment.

13. What fields change in the IP header between the first and second fragment?

The header checksum, the fragment offset, the flag field, and the legth of the transmitted packet.

Now find the first ICMP Echo Request message that was sent by your computer after you changed the *Packet Size* in *pingplotter* to be 3500.

14. How many fragments were created from the original datagram?

3 fragments with offsets 0, 1480, and 2060

15. What fields change in the IP header among the fragments?

The header checksum, the fragment offset, the flag field, and the legth of the transmitted packet.

