

Vladislav Karasev

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Profile	With over years of experience in development, I am excited to apply my skills not only in building web applications but also in other areas. I am always willing to learn new technologies. In my spare time, I develop tools for games and do modding - it's my hobby that complements my professional path.
Experience	<p>Reverse Engineering, Research, UX,: Mafia Hub 2022-Present</p> <p>We are a team of passionate artists, designers, developers, and reverse engineers committed to delivering multiplayer modifications and tools to Mafia series games. We provide a modding framework dedicated to multiplayer experiences for Mafia The City of Lost Heaven, Mafia 3, and Mafia Definitive Edition.</p> <p>JS/TS, Angular, HTML/CSS, Docker, Deployment, Figma</p> <p>Backend, Data Architecture, UI/UX, Tools: NCRP 2018-2022</p> <p>Role-Play server for the game Mafia II, based on M2O.</p> <p>Electron, Squirrel, SQLite, MySQL, Docker, Deployment, Apache, SVN, Git, GitHub, Figma</p> <p>Research, Development, Testing: M2O 2018-2022</p> <p>Multiplayer modification of Mafia 2 Online for Mafia II.</p> <p>C++, C, Git, GitHub, Figma</p>
Projects	<p>faqtly - Open-source WIP</p> <p>The project aims to automatically analyze the GitHub repository to find the most frequently asked questions and generate answers to them.</p> <p>Python, Git, GitHub, REST, OpenAI, API, Data analysis</p> <p>The Exchange Rate - Open-source</p> <p>Desktop app that aims to show the exchange rates for currencies(some crypto included). Includes calculator for user and export to database and csv.</p> <p>Python, Git, GitHub, BS4, requests, Data analysis, pandas, csv, sqlite</p> <p>China Shop Town Bot - Closed-source</p> <p>A small Telegram bot to order from Poizon.</p> <p>Python, aiogram, Git, GitHub, API, Docker, Jenkins Deployment, PostgreSQL</p> <p>The Estate Agent - Open-source</p> <p>Graduation Project for Yandex.Lyceum - Web service that helps people to sign up for real estate tours and also provide estate agents an opportunity to modify estate objects</p> <p>Python, Git, GitHub, REST API, Flask, PostgreSQL, HTML, CSS, Bootstrap</p>
Education	<p>Peter the Great St. Petersburg Polytechnic University - Software Engineer, 2022 - Present</p> <p>Yandex.Lyceum (Chelyabinsk, Russia)- Python Industrial Developer, 2019 - 2021</p>
Skills	Languages: Main - Python, C++, Secondary - Lua, Squirrel, Java. Technologies: Web (HTML, CSS, SCSS, Bootstrap, Django, Flask), DB (SQL, SQLite, MySQL, PostgreSQL), CI/CD (Docker, Jenkins), UI/UX (Figma, Adobe Photoshop, Abobe Illustrator), OS (Windows, Linux), VCS (Git, SVN, GitHub, GitLab), Desktop Development (Qt)