# Flutter Firebase

Платформа для разработки приложений Backend-as-a-Service (BaaS), которая предоставляет размещенные серверные службы, такие как база данных в реальном времени, облачное хранилище, аутентификация, отчеты о сбоях, машинное обучение, удаленная конфигурация и хостинг для ваших статических файлов.

### Installation

pubspec.yaml:

dependencies:

flutter:

sdk: flutter

firebase\_core: "0.7.0"

## Android configuration

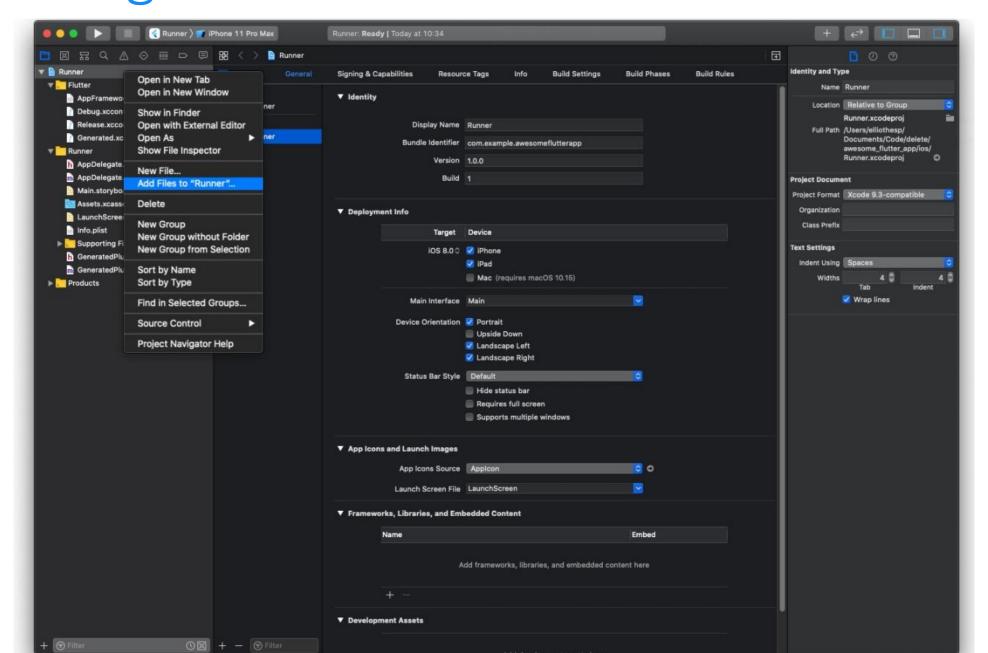
```
android/build.gradle
buildscript {
 dependencies {
  // ... other dependencies
  classpath 'com.google.gms:google-services:4.3.3'
android/app/build.gradle
apply plugin: 'com.google.gms.google-services'
android {
defaultConfig {
// ...
minSdkVersion 16
targetSdkVersion 28
multiDexEnabled true
dependencies {
implementation 'com.android.support:multidex:1.0.3'
```

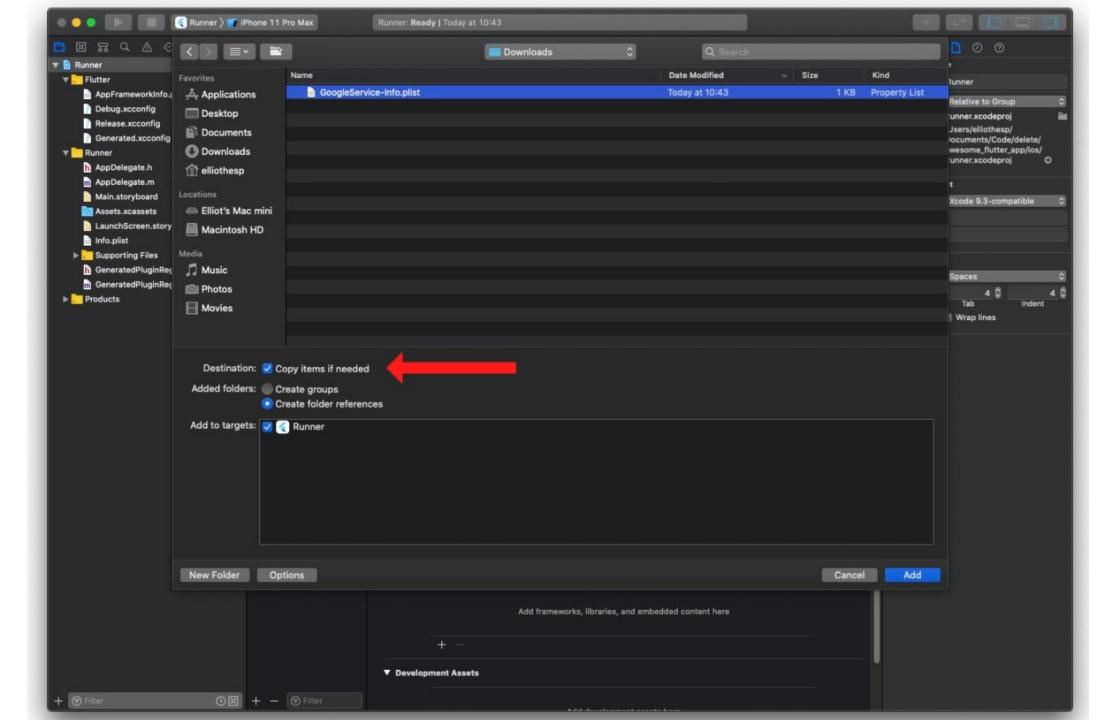
#### Download and add to project: google-services.json

```
AndroidManifest.xml
```

```
<application usesCleartextTraffic="true">
<!-- possibly other elements -->
</application>
```

Download and add to project: GoogleService-Info.plist





# Enabling use of Firebase Emulator Suite

Info.plist

```
<key>NSAppTransportSecurity</key>
<dict>
    <key>NSAllowsLocalNetworking</key>
    <true/>
</dict>
```

## Initializing Firebase

```
final Future<FirebaseApp> _initialization = Firebase.initializeApp();
@override
Widget build(BuildContext context) {
return FutureBuilder(
future: _initialization,
builder: (context, snapshot) {
if (snapshot.hasError) {
return SomethingWentWrong();
if (snapshot.connectionState == ConnectionState.done) {
return MyAwesomeApp();
return Loading();
},
```

#### Instruments

Analytics

Authentication

Cloud Firestore

**Cloud Functions** 

Cloud Messaging

Cloud Storage

Crashlytics

Realtime Database

Performance Monitoring

# Authentication

#### dependencies:

flutter:

sdk: flutter

firebase\_core: "^0.7.0"

firebase\_auth: "^0.20.1"

### Get Instance

FirebaseAuth auth = FirebaseAuth.instance;

#### Authentication state

```
FirebaseAuth.instance
 .authStateChanges()
 .listen((User user) {
  if (user == null) {
   print('User is currently signed out!');
  } else {
   print('User is signed in!');
 });
```

# Sign-in methods

Anonymous sign-in

UserCredential userCredential = await FirebaseAuth.instance.signInAnonymously();

Email/Password Registration & Sign-in

Social Auth

Phone Auth

## Email/Password Registration & Sign-in

#### Registration

```
try {
 UserCredential userCredential = await FirebaseAuth.instance.createUserWithEmailAndPassword(
  email: "barry.allen@example.com",
  password: "SuperSecretPassword!"
} on FirebaseAuthException catch (e) {
 if (e.code == 'weak-password') {
  print('The password provided is too weak.');
 } else if (e.code == 'email-already-in-use') {
  print('The account already exists for that email.');
} catch (e) {
 print(e);
```

# Sign-in

```
try {
 UserCredential userCredential = await FirebaseAuth.instance.signInWithEmailAndPassword(
  email: "barry.allen@example.com",
  password: "SuperSecretPassword!"
} on FirebaseAuthException catch (e) {
 if (e.code == 'user-not-found') {
  print('No user found for that email.');
 } else if (e.code == 'wrong-password') {
  print('Wrong password provided for that user.');
```

# Verifying a users email User user = FirebaseAuth.instance.currentUser;

if (!user.emailVerified) { await user.sendEmailVerification(); Open link in app User user = FirebaseAuth.instance.currentUser; if (!user.emailVerified) { var actionCodeSettings = ActionCodeSettings( url: 'https://www.example.com/?email=\${user.email}', dynamicLinkDomain: "example.page.link", android: { "packageName": "com.example.android", "installApp": true, "minimumVersion": "12" iOS: {"bundleId": "com.example.ios"}, handleCodeInApp: true); await user.sendEmailVerification(actionCodeSettings);

```
FirebaseAuth auth = FirebaseAuth.instance;
//Get actionCode from the dynamicLink
final Uri deepLink = dynamicLink?.link;
var actionCode = deepLink.queryParameters['oobCode'];
try {
 await auth.checkActionCode(actionCode);
 await auth.applyActionCode(actionCode);
 // If successful, reload the user:
 auth.currentUser.reload();
} on FirebaseAuthException catch (e) {
 if (e.code == 'invalid-action-code') {
  print('The code is invalid.');
```

# Cloud Firestore

#### dependencies:

flutter:

sdk: flutter

firebase\_core: "^0.7.0"

cloud\_firestore: "^0.16.0+1"

#### Get Instance

FirebaseFirestore firestore = FirebaseFirestore.instance;

### Collections & Documents

```
class AddUser extends StatelessWidget {
final String fullName;
final String company;
final int age;
AddUser(this.fullName, this.company, this.age);
@override
Widget build(BuildContext context) {
CollectionReference users = FirebaseFirestore.instance.collection('users'); // Create a CollectionReference called users that references the firestore collection
Future<void> addUser() {// Call the user's CollectionReference to add a new user
return users
.add({
'full name': fullName, // John Doe
'company': company, // Stokes and Sons
'age': age // 42
.then((value) => print("User Added"))
.catchError((error) => print("Failed to add user: $error"));
return TextButton(
onPressed: addUser,
child: Text(
"Add User",
),);}}
```

### Read Data

```
class GetUserName extends StatelessWidget {
final String documentId;
 GetUserName(this.documentId);
 @override
 Widget build(BuildContext context) {
  CollectionReference users = FirebaseFirestore.instance.collection('users');
  return FutureBuilder<DocumentSnapshot>(
   future: users.doc(documentId).get(),
   builder:
     (BuildContext context, AsyncSnapshot<DocumentSnapshot> snapshot) {
    if (snapshot.hasError) {
     return Text("Something went wrong");
    if (snapshot.connectionState == ConnectionState.done) {
     Map<String, dynamic> data = snapshot.data.data();
     return Text("Full Name: ${data['full_name']} ${data['last_name']}");
    return Text("loading");
   }, );}}
```

# Realtime changes

class UserInformation extends StatelessWidget @override Widget build(BuildContext context) { CollectionReference users = FirebaseFirestore.instance.collection('users'); return StreamBuilder<QuerySnapshot>( stream: users.snapshots(), builder: (BuildContext context, AsyncSnapshot<QuerySnapshot> snapshot) { if (snapshot.hasError) { return Text('Something went wrong'); if (snapshot.connectionState == ConnectionState.waiting) { return Text("Loading"); return new ListView( children: snapshot.data.docs.map((DocumentSnapshot document) { return new ListTile( title: new Text(document.data()['full\_name']), subtitle: new Text(document.data()['company']), }).toList(), );},);}}

# Document & Query Snapshots

QuerySnapshot результат запроса коллекции и позволяет вам проверять коллекцию, например, сколько документов существует в ней, дает доступ к документам в коллекции, видеть любые изменения с момента последнего запроса и многое другое.

```
FirebaseFirestore.instance
.collection('users')
.get()
.then((QuerySnapshot querySnapshot) => {
  querySnapshot.docs.forEach((doc) {
  print(doc["first_name"]);
  });
});
```

DocumentSnapshot возвращается из запроса или путем прямого доступа к документу. Даже если в базе данных нет документа, всегда будет возвращаться моментальный снимок.

```
FirebaseFirestore.instance
.collection('users')
.doc(userId)
.get()
.then((DocumentSnapshot documentSnapshot) {
if (documentSnapshot.exists) {
print('Document exists on the database');
```

## Querying

#### **Filtering**

```
FirebaseFirestore.instance
.collection('users')
.where('age', isGreaterThan: 20)
//.where('language', arrayContainsAny: ['en', 'it'])
.get()
.then(...);
Limiting
FirebaseFirestore.instance
.collection('users')
.limit(2)
//.limitToLast(2)
.get()
.then(...);
```

```
Ordering
FirebaseFirestore.instance
 .collection('users')
 .orderBy('age', descending: true)
 .get()
 .then(...);
Start & End Cursors
FirebaseFirestore.instance
 .collection('users')
 .orderBy('age')
 .orderBy('company')
 .startAt([4, 'Alphabet Inc.'])
 .endAt([21, 'Google LLC'])
//.startAfterDocument(documentSnapshot)
 .get()
 .then(...);
```

# Adding Documents

```
CollectionReference users = FirebaseFirestore.instance.collection('users');
Future<void> addUser() {
// Call the user's CollectionReference to add a new user
return users
.add({
'full name': fullName, // John Doe
'company': company, // Stokes and Sons
'age': age // 42
.then((value) => print("User Added"))
.catchError((error) => print("Failed to add user: $error"));
```

Meтод add добавляет новый документ в вашу коллекцию с уникальным автоматически сгенерированным идентификатором. Если вы хотите указать свой собственный идентификатор, вместо этого вызовите метод set в DocumentReference:

CollectionReference users = FirebaseFirestore.instance.collection('users');

```
Future<void> addUser() {
  return users
  .doc('ABC123')
  .set({
    'full_name': "Mary Jane",
    'age': 18
  })
  .then((value) => print("User Added"))
  .catchError((error) => print("Failed to add user: $error"));
}
```

# Updating documents

CollectionReference users = FirebaseFirestore.instance.collection('users');

Future<void> updateUser() {
 return users
 .doc('ABC123')
 .update({'company': 'Stokes and Sons'})

//.update({'info.address.zipcode': 90210})
 .then((value) => print("User Updated"))
 .catchError((error) => print("Failed to update user: \$error"));

# Removing Data

```
CollectionReference users = FirebaseFirestore.instance.collection('users');
Future<void> deleteUser() {
 return users
  .doc('ABC123')
  .delete()
//.update({'age': FieldValue.delete()})
  .then((value) => print("User Deleted"))
  .catchError((error) => print("Failed to delete user: $error"));
```

#### **Transactions**

```
DocumentReference documentReference = FirebaseFirestore.instance
.collection('users')
.doc(documentId);
return Firestore.instance.runTransaction((transaction) async {
// Get the document
DocumentSnapshot snapshot = await transaction.get(documentReference);
if (!snapshot.exists) {
 throw Exception("User does not exist!");
// Update the follower count based on the current count
// Note: this could be done without a transaction
// by updating the population using FieldValue.increment()
int newFollowerCount = snapshot.data()['followers'] + 1;
// Perform an update on the document
transaction.update(documentReference, {'followers': newFollowerCount});
// Return the new count
return newFollowerCount;
.then((value) => print("Follower count updated to $value"))
.catchError((error) => print("Failed to update user followers: $error"));
```

# Cloud Storage

dependencies:

flutter:

sdk: flutter

firebase\_core: "^0.7.0"

firebase\_storage: "^7.0.0"

# Example

```
Get Instance:
```

```
import 'package:firebase_storage/firebase_storage.dart' as firebase_storage;
firebase_storage.FirebaseStorage storage =
  firebase_storage.FirebaseStorage.instance;
```

### References

```
firebase_storage.Reference ref =
 firebase_storage.FirebaseStorage.instance.ref('/notes.txt');
firebase_storage.Reference ref = firebase_storage.FirebaseStorage.instance
  .ref('images/defaultProfile.png');
// or
firebase_storage.Reference ref = firebase_storage.FirebaseStorage.instance
  .ref()
  .child('images')
  .child('defaultProfile.png');
```

# Listing files & directories

```
Future<void> listExample() async {
 firebase_storage.ListResult result =
   await firebase_storage.FirebaseStorage.instance.ref().listAll();
 result.items.forEach((firebase_storage.Reference ref) {
  print('Found file: $ref');
 });
 result.prefixes.forEach((firebase storage.Reference ref) {
  print('Found directory: $ref');
Future<void> listExample() async {
 firebase_storage.ListResult result = await firebase_storage
   .FirebaseStorage.instance
   .ref()
   .list(firebase storage.ListOptions(maxResults: 10));
 // ...
```

```
Future<void> listExample() async {
firebase_storage.ListResult result = await firebase_storage
   .FirebaseStorage.instance
   .ref()
   .list(firebase_storage.ListOptions(maxResults: 10));
 if (result.nextPageToken != null) {
  firebase_storage.ListResult additionalResults = await firebase_storage
    .FirebaseStorage.instance
    .ref()
    .list(firebase_storage.ListOptions(
     maxResults: 10,
     pageToken: result.nextPageToken,
    ));
```

#### Download URLs

```
Future<void> downloadURLExample() async {
   String downloadURL = await firebase_storage.FirebaseStorage.instance
      .ref('users/123/avatar.jpg')
      .getDownloadURL();
}
```

#### Uploading Files import 'package:path\_provider/path\_provider.dart'; Future<void> uploadExample() async { Directory appDocDir = await getApplicationDocumentsDirectory(); String filePath = '\${appDocDir.absolute}/file-to-upload.png'; // ... // e.g. await uploadFile(filePath); Future<*void*> uploadFile(String filePath) *async* { File file = File(filePath); try { await firebase\_storage.FirebaseStorage.instance .ref('uploads/file-to-upload.png') .putFile(file); } on firebase core.FirebaseException catch (e) { // e.g, e.code == 'canceled'

# Downloading Files

```
import 'package:path provider/path provider.dart';
Future<void> downloadFileExample() async {
 Directory appDocDir = await getApplicationDocumentsDirectory();
 File downloadToFile = File('${appDocDir.path}/download-logo.png');
 try {
  await firebase storage.FirebaseStorage.instance
    .ref('uploads/logo.png')
    .writeToFile(downloadToFile);
 } on firebase core.FirebaseException catch (e) {
 // e.g, e.code == 'canceled'
```

## Handling Tasks

```
Future<void> handleTaskExample1() async {
firebase_storage.UploadTask task = firebase_storage.FirebaseStorage.instance
   .ref('uploads/hello-world.txt')
   .putString('Hello World');
try {
  // Storage tasks function as a Delegating Future so we can await them.
  firebase storage.TaskSnapshot snapshot = await task;
  print('Uploaded ${snapshot.bytesTransferred} bytes.');
 } on firebase_core.FirebaseException catch (e) {
  // The final snapshot is also available on the task via `.snapshot`,
  // this can include 2 additional states, `TaskState.error` & `TaskState.canceled`
  print(task.snapshot);
  if (e.code == 'permission-denied') {
   print('User does not have permission to upload to this reference.');
```

```
Future<void> handleTaskExample2(String filePath) async {
File largeFile = File(filePath);
firebase storage.UploadTask task = firebase storage.FirebaseStorage.instance
   .ref('uploads/hello-world.txt')
   .putFile(largeFile);
task.snapshotEvents.listen((firebase_storage.TaskSnapshot snapshot) {
  print('Task state: ${snapshot.state}');
  print('Progress: ${(snapshot.bytesTransferred / snapshot.totalBytes) * 100} %');
 }, onError: (e) {
  // The final snapshot is also available on the task via `.snapshot`, this can include 2 additional states, `TaskState.error` & `TaskState.canceled`
  print(task.snapshot);
  if (e.code == 'permission-denied') {
   print('User does not have permission to upload to this reference.');
 });
// We can still optionally use the Future alongside the stream.
try {
  await task;
  print('Upload complete.');
 } on firebase core.FirebaseException catch (e) {
  if (e.code == 'permission-denied') {
   print('User does not have permission to upload to this reference.');
 }}}
```

```
Future<void> handleTaskExample3(String filePath) async {
 File largeFile = File(filePath);
 firebase storage.UploadTask task = firebase storage.FirebaseStorage.instance
   .ref('uploads/hello-world.txt')
   .putFile(largeFile);
 // Pause the upload.
 bool paused = await task.pause();
 print('paused, $paused');
 // Resume the upload.
 bool resumed = await task.resume();
 print('resumed, $resumed');
// Cancel the upload.
 bool cancelled = await task.cancel();
 print('cancelled, $cancelled');
// ...
```