

# Vladislav Maksimov

JavaScript / TypeScript / React developer

## RESOURCES

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- [GitHub](#)
- [LinkedIn](#)

## WORK EXPERIENCE

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4 years

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### mayk.it

*A company that provides users with tools to create, customize, and share music and audio experiences*

Part-time 07/2024 – Present

- Played a key role in the development of [a karaoke game](#) distributed as a Discord activity from concept to production and monetization.
- Built UI with animations, developed multiplayer logic, and two game modes.
- Implemented **monetization & premium features**, helping increase company revenue by ~5%.
- Game reached **1M+ users** and was added to **4,800+ Discord servers**.

### Tutu.ru

*Online travel services company*

Part-time 11/2023 – Present

- Developing an inner company tool for analysts and data scientists with a complex UI based on a graph rendering.
- The tool is already **used by the analyst teams** but still in development.

### Maugry

*A project-oriented company specializing in blockchain solutions*

Full-time 01/2022 – 05/2024

- Worked on **6 projects** connected to blockchain, selling automatization, and museum digitalization
- Contributed across the full project lifecycle, from early

## CONTACT

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- [LinkedIn](#)
- [Telegram](#)
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## TECHNOLOGIES

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### Main stack:

- JavaScript, TypeScript
- React
- CSS, SCSS

### Additional:

- Next.js
- shadcn, MUI, Ant Design, PrimeReact
- Tailwind
- Redux Toolkit, Zustand
- TanStack Query
- Axios, ky
- ChatGPT, Cursor, Perplexity
- Jest, React Testing Library
- Apollo, GraphQL
- Storybook
- Figma
- Electron
- Docker
- Vite, Nx, Gulp
- Graphin, G6, vis.js
- PayloadCMS
- NestJS, Django
- Unity
- Python, C#

development to production delivery, on **core projects vital to the company's business**.

- Used a wide variety of web, mobile and cross-platform technologies.
- Helped a Junior developer to grow professionally and reviewed his code.

## Xsolla

*An international company making tools for video game commerce (e.g. payment system)*

Part-time

08/2021 – 12/2021

- Created UIs for projects of a data science team.
- Researched graph visualization JavaScript libraries.

## PROJECTS

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### ETIS 2.0:

- A browser extension improving the UI of the Perm State University's information system.
- [Distributed](#) via Chrome Web Store. Since the end of development and support in 2021, **the number of active users has ranged from 600 to 800 people**.

### SGi Hacker Tools:

- A browser extension improving the UI of the Small Games website.

## EDUCATION

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### Higher School of Economics

Master of Science  
Digital Humanities  
Perm, Russia  
2021–2023

### Perm State University

Bachelor of Science  
Fundamental Computer Science and Information Technology  
Perm, Russia  
2016–2021

## SKILLS

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- Creating complex user interfaces and games based on web technologies
- Using AI solutions to increase productivity
- Writing predictable, maintainable, and flexible code using well-designed components and SSOT architecture
- Configuring frontend projects via Vite, Nx, and Gulp
- Making browser extensions
- Understanding the core concepts of web design
- Building RESTful APIs on backend

## LANGUAGES

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- **English** (Professional working proficiency)
- **Russian** (Native)
- **Serbian** (Beginner)