



Mythic Raiding Problem

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What is World of Warcraft?

- Massively Multiplayer Online Role-Playing Game (MMORPG) released by Blizzard Entertainment in 2004.
- Players create characters, explore a vast fantasy world, complete quests, fight monsters, and interact with millions of other players.
- One of its core end-game features is group-based content: dungeons, battlegrounds, and—most importantly—raids.



What is Raiding and Why Is It Important?



Story conclusion for each expansion



Long-term player engagement driver: raids
keep people subscribed



Most challenging and cooperative content in the game



The pinnacle of WoW endgame



Raid difficulties & Why they lose to Mythic



Normal

Entry-level difficulty

Designed for casual players

Flexible group size (10 – 30 players)



Heroic

Lorem ipsum dolor sit amet, consectetur

adipiscing elit. Maecenas porttitor congue massa.

Fusce posuere



Mythic

Lorem ipsum dolor sit amet, consectetur

adipiscing elit. Maecenas porttitor congue

massa. Fusce posuere



Why Is It So Hard to Maintain 20 Consistent Mythic Players



Gameplay Challenges



Logistical Challenges



Player Behavior challenges



Community Demographics





Ideas to fix it



IDEAS TO FIX IT



Change the Group Size

- Make Mythic flexible (10 -39 players like Normal/Heroic)
- Reduce Mythic to 15 players



Improve In-Game Tools

- Better recruitment board
- Filters by role, experience, logs integration
- Availability System

Conclusion

Mythic raiding is rewarding but difficult to sustain due to strict 20-player requirements, high difficulty, and constant roster issues. Improving raid flexibility, support tools, and balance would make Mythic healthier and more accessible for more guilds.



Main Problems Of Mythic Raiding

1. Rigid 20-player requirement



2. Roster Instability

Bizuncikas	Death Knight	DPS Melee
Xotheweekend	Death Knight	DPS Melee
Puscarie	Demon Hunter	DPS Melee
Angryde	Paladin	DPS Melee
Manonee	Paladin	DPS Melee
Xeg	Paladin	DPS Melee
Taktotak	Rogue	DPS Melee
Balafurda	Warrior	DPS Melee
Rotopercutor	Warrior	DPS Melee
Nullgoat	Evo	DPS Ranged
Jimache	Hunter	DPS Ranged
Kebah	Hunter	DPS Ranged
Lilmagin	Mage	DPS Ranged
Waltformana	Shaman	DPS Ranged
Zigtnar	Shaman	DPS Ranged
Muffmaffe	Warlock	DPS Ranged
Taylorshift	Druid	Healer
Chiflürri	Monk	Healer
Voidpomba	Priest	Healer
Deeveenos	Shaman	Healer
Kalw	Druid	Tank
Balladonk	Monk	Tank
TBC		
TBC		
TBC		

3. Guild Recruiting crisis



4. Burn outs



THANK YOU



YOU ASK STUPID QUESTIONS



YOU GET STUPIDER ANSWERS.