Development Environment

SCM – Source Control Management

SCM challenges

- Allow many developers simultaneously work with same code base
- Maintain history of the changes
- Implement code review process
- Be part of solid CITDDO workflow

Client-server vs Distributed

Client-Server

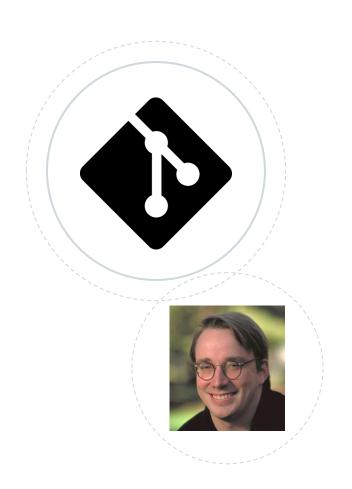
- User management from one place, SSO integration
- One DB, simple backup
- Require direct connection to the server
- "Heavy" branching

Distributed

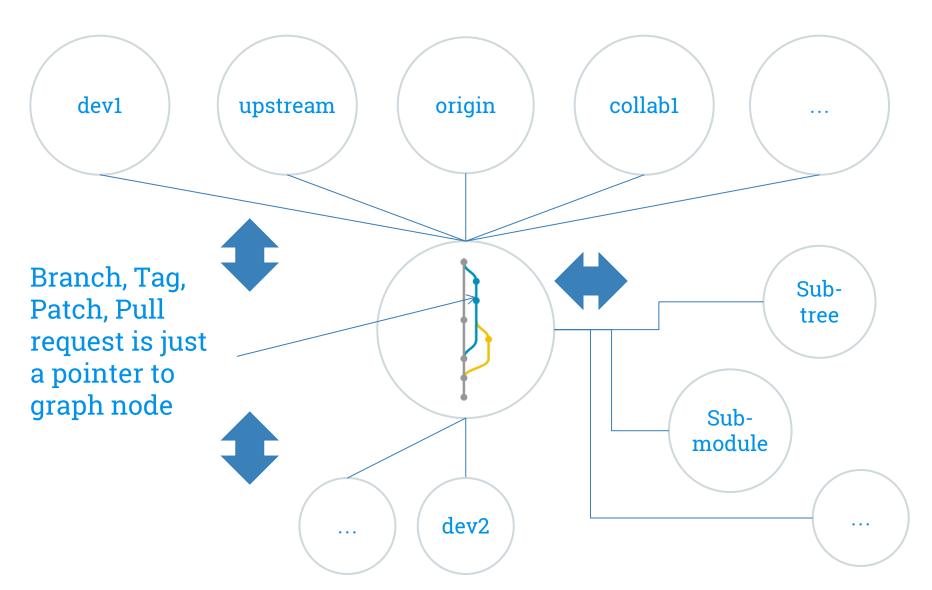
- SSH/HTTPS access
- Additional rules for project management
- Can work without direct access to the any server
- Simple implementing a rich number of dev workflows

Git

distributed SCM, commits, remotes, submodules, branches, branching mode, merging



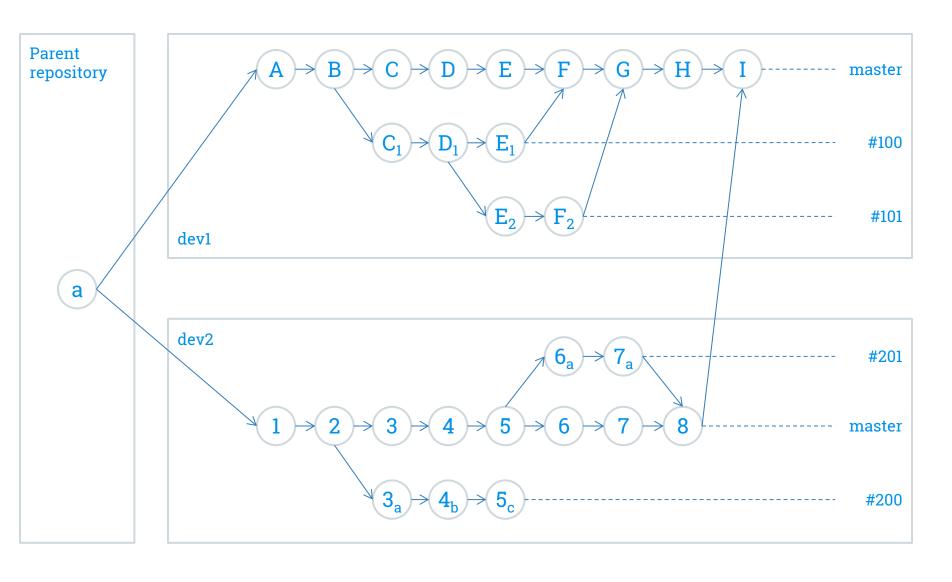
Commits, Branches, Remotes, Sub-modules, Sub-tree

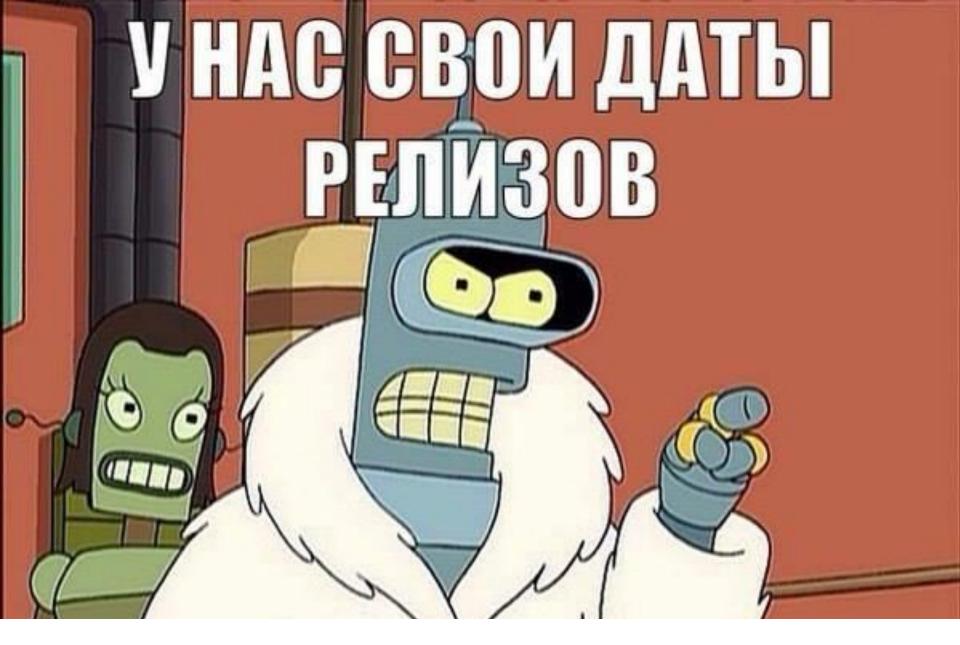


Git bare repository quick setup

https://github.com/swe-course/content/tree/master/git

Branching model, merging

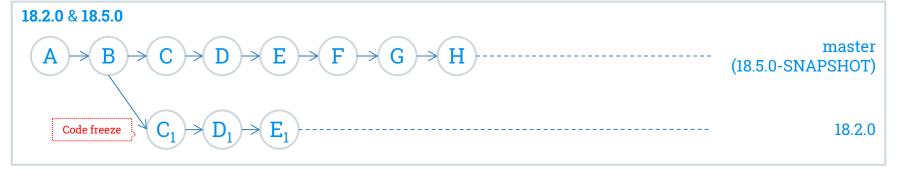


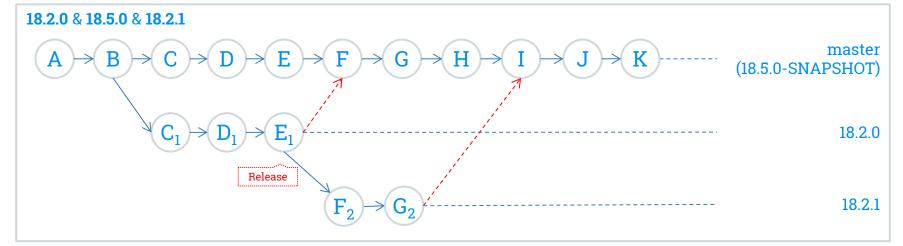


Release model

Release model

18.2.0 Master (18.2.0-SNAPSHOT)



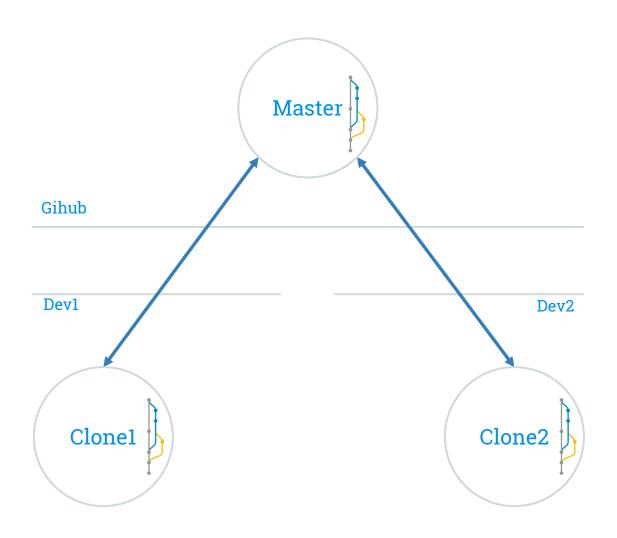


Github

pull-request based workflow, code review, integration with Jenkins, start build on approved pull request, pull request pre-checks

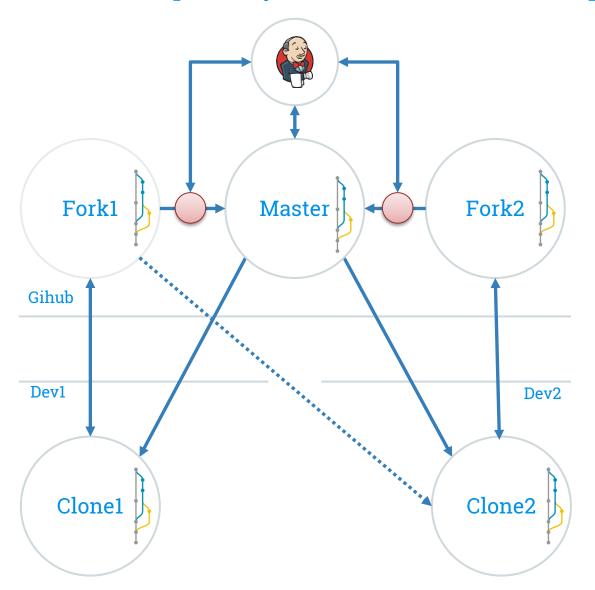


Master repository + Clones

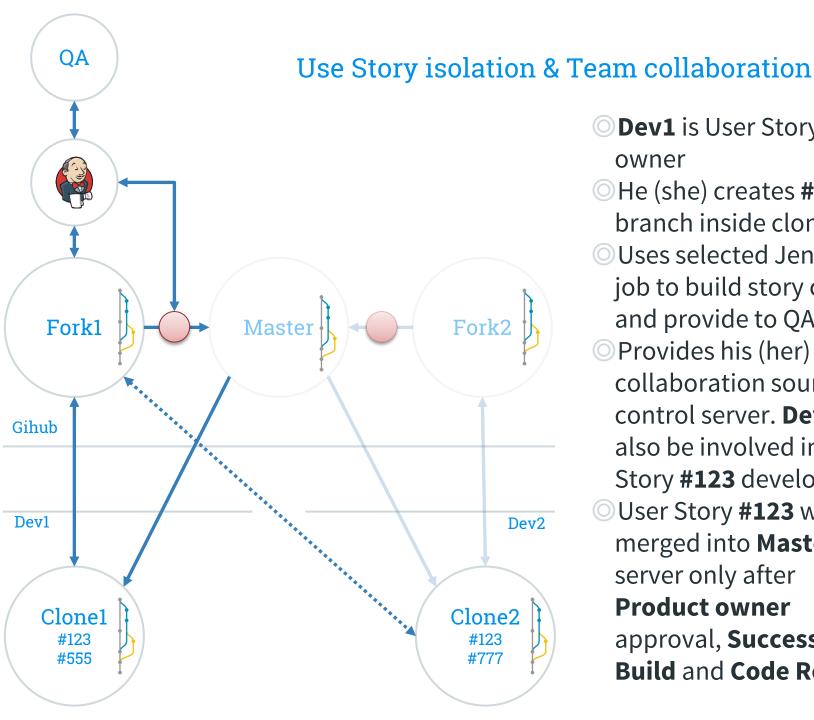


- Multiple branches
- OAll branches are visible for all developers
- Pull requests are created between braches in master repository
- Requires selectedRelease Manager role

Master repository + Forks + Clones + Multiple upstreams



- A few **Release** branches in the master repository
- Any number of branches inside forks
- Pull requests are created between braches in master and fork repositories
- Code merge after code review only
- Two main remotes: origin & upstream



- Dev1 is User Story #123 owner
- O He (she) creates #123 branch inside clone/fork
- OUses selected Jenkins job to build story code and provide to QA
- OProvides his (her) for as collaboration source control server. **Dev2** can also be involved in User Story **#123** development
- User Story #123 will be merged into **Master** server only after **Product owner** approval, Successful **Build** and **Code Review**

High-level picture

