

# EM Algorithm

Valentin Lhermitte

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## 1 Assignment 1 - Estimation of the shape without rotation

The first assignment was to implement the EM algorithm to estimate the shape  $s$  of an object without rotation, by finding the maximum likelihood of the parameters  $\eta_0$  and  $\eta_1$  of the Bernoulli distribution ( $\eta_0$  for background and  $\eta_1$  for the foreground).

The EM algorithm is an iterative algorithm that alternate between the E-step and the M-step. The goal is to maximize the probability :

Proof that all we need from the data is the average image  $\psi = \frac{1}{m} \sum_{x \in T^m} x$

$$\frac{1}{m} \sum_{x \in T^m} p(x; s, \eta) - > \max_{s, \eta} \quad (1)$$

$$\log p(x; s, \eta) = \langle x, \eta(s) \rangle - n_{s=0} \log(1 + e^{\eta_0}) - n_{s=1} \log(1 + e^{\eta_1}) \quad (2)$$

Substituting (2) in (1) :

$$\begin{aligned} \frac{1}{m} \sum_{x \in T^m} (\langle x, \eta(s) \rangle - n_{s=0} \log(1 + e^{\eta_0}) - n_{s=1} \log(1 + e^{\eta_1})) \\ = \langle \psi, \eta(s) \rangle - n_{s=0} \log(1 + e^{\eta_0}) - n_{s=1} \log(1 + e^{\eta_1}) \end{aligned} \quad (3)$$

### E-step

In the E-step, we compute the posterior probability of the hidden variable  $s$  given the data  $\psi$  and the current estimate of the parameters  $\eta$ . To begin, we set the initial value of the  $\eta$  :  $\eta_0 = 0$   $\eta_1 = 1$ . We return the estimated value of the hidden variable  $s$  and move on with the M-step.

### M-step

In this step, we compute the new estimate of the parameters  $\eta$  given the data  $\psi$  and the current estimate of the hidden variable  $s$ .

$$\begin{aligned} \eta_0 &= \frac{1}{n_0} \sum \psi(1 - s) \\ \eta_1 &= \frac{1}{n_1} \sum \psi s \end{aligned}$$

Where  $n_0$  is the number of pixels in the background and  $n_1$  is the number of pixels in the foreground.

We return the new estimate of the parameters  $\eta$  and move on with the E-step.

## Results

The algorithm converge and find the right shape of the object (fig. 1) with  $\eta_0 = 0.5673$  and  $\eta_1 = 0.3436$ .

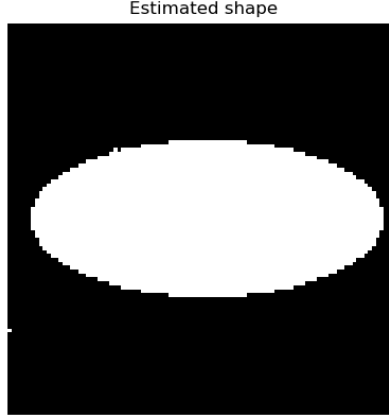


Figure 1: Shape of assignment 1

## 2 Assigment 2 - Estimation of the shape with rotation

The second assignment was to implement the EM algorithm to estimate the shape  $s$  of an object with rotation. There would be 4 possible rotation : 0, 90, 180 and 270 degrees.

Again, we will use the EM algorithm to estimate the shape of the object and the rotation.

### E-step

The probability of  $\alpha_x(r) = p(r|x; s, \eta)$

The posterior probabilities of  $\alpha_x(r)$  can be computed by softmax function:

$$\alpha_x(r) = \text{softmax}_r(\langle x, \eta(T_r s) \rangle + \log \pi_r)$$

Proof :

$$\begin{aligned} \alpha_x(r) &= \frac{p(x|r; s, \eta)p(r)}{\sum p(r|x; s, \eta)p(r)} \\ &= \frac{e^{\langle x, \eta(T_r s) \rangle - n_{s=0} \log(1+e^{\eta_0}) - n_{s=1} \log(1+e^{\eta_1})} \pi_r}{\sum e^{\langle x, \eta(T_r s) \rangle - n_{s=0} \log(1+e^{\eta_0}) - n_{s=1} \log(1+e^{\eta_1})} \pi_r} \\ &= \frac{e^{\langle x, \eta(T_r s) \rangle + \log \pi_r} e^{-n_{s=0} \log(1+e^{\eta_0}) - n_{s=1} \log(1+e^{\eta_1})}}{\sum e^{\langle x, \eta(T_r s) \rangle + \log \pi_r} e^{-n_{s=0} \log(1+e^{\eta_0}) - n_{s=1} \log(1+e^{\eta_1})}} \\ &= \frac{e^{\langle x, \eta(T_r s) \rangle + \log \pi_r}}{\sum e^{\langle x, \eta(T_r s) \rangle + \log \pi_r}} \\ &= \text{softmax}_r(\langle x, \eta(T_r s) \rangle + \log \pi_r) \end{aligned}$$

## M-step

In this step, we compute the new estimate of the parameters  $\eta$  and  $\pi$  given the data  $\psi$  and the current estimate of the hidden variable  $s$  and  $r$ .

The maximiser for the pose probabilities  $\pi_r$  can be found in closed form using the Lagrange multiplier method:

Lagrangian :

$$\mathcal{L} = \frac{1}{m} \sum_{x \in T^m} \sum_{r \in R} \alpha_x(r) + \lambda \left( \sum_{r \in R} \pi_r - 1 \right)$$

We take the derivative of the Lagrangian with respect to  $\pi_r$  and  $\lambda$  and set them to zero.

$$\frac{\partial \mathcal{L}}{\partial \pi_r} = \frac{1}{m} \sum_{x \in T^m} \frac{\alpha_x(r)}{\pi_r} - \lambda = 0$$

$$\frac{\partial \mathcal{L}}{\partial \lambda} = \sum_{r \in R} \pi_r - 1 = 0$$

If we solve the equations above, we get :

$$\pi_r = \frac{1}{m} \sum_{x \in T^m} \alpha_x(r)$$

$$\lambda = \sum_{r \in R} \alpha_x(r) = 1$$

Now we can fix  $\pi_r$  and maximize the parameters  $\eta$  and the shape  $s$ , by using the same method as in the first assignment, using *shape\_mle()*.

Proof that all you need from the data is the array :

$$\psi = \frac{1}{m} \sum_{x \in T^m} \sum_{r \in R} \alpha_x(r) T_r^T x$$

$$\begin{aligned} & \frac{1}{m} \sum_{x \in T^m} \sum_r \alpha_x(r) (\langle T_r^T x, \eta(s) \rangle - n_{s=0} \log(1 + e^{\eta_0}) - n_{s=1} \log(1 + e^{\eta_1})) \\ &= \left\langle \frac{1}{m} \sum_{x \in T^m} \sum_r \alpha_x(r) T_r^T x, \eta(s) \right\rangle - n_{s=0} \log(1 + e^{\eta_0}) - n_{s=1} \log(1 + e^{\eta_1}) \\ &= \langle \psi, \eta(s) \rangle - n_{s=0} \log(1 + e^{\eta_0}) - n_{s=1} \log(1 + e^{\eta_1}) \end{aligned}$$

## Results

The algorithm converge and find the right shape of the object (fig. 2) with  $\eta = [0.4516, 0.5502]$  and  $\pi = [0.3 \ 0.3 \ 0.2 \ 0.2]$ .

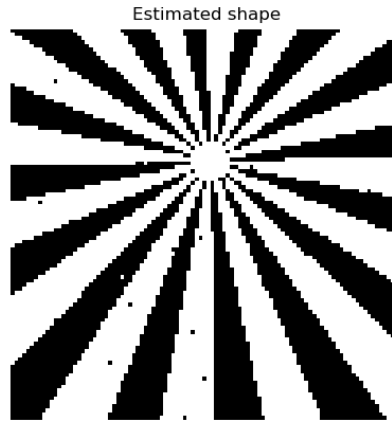


Figure 2: Shape of assignment 2