Memory Matching Game

Presented By

The One And Only Leader Kitty

- & Hers Follower Ryan Who Have ADHD
- & Sleepy Cyrus
- & The Missing Tall Man Hugo

超級無敵大組長-Kitty

<u> https://github.com/vloet</u>

"I am the genius of this group!...and i have adhd too



Vloet/README.md W Hi, I'm @Vloet I'm interested in I'm currently learning high school course DO not reach me. Pronouns: attack helicopter • Fake fact: school is fun Popular repositories Tic-tac-toe HTML MemoryMatching

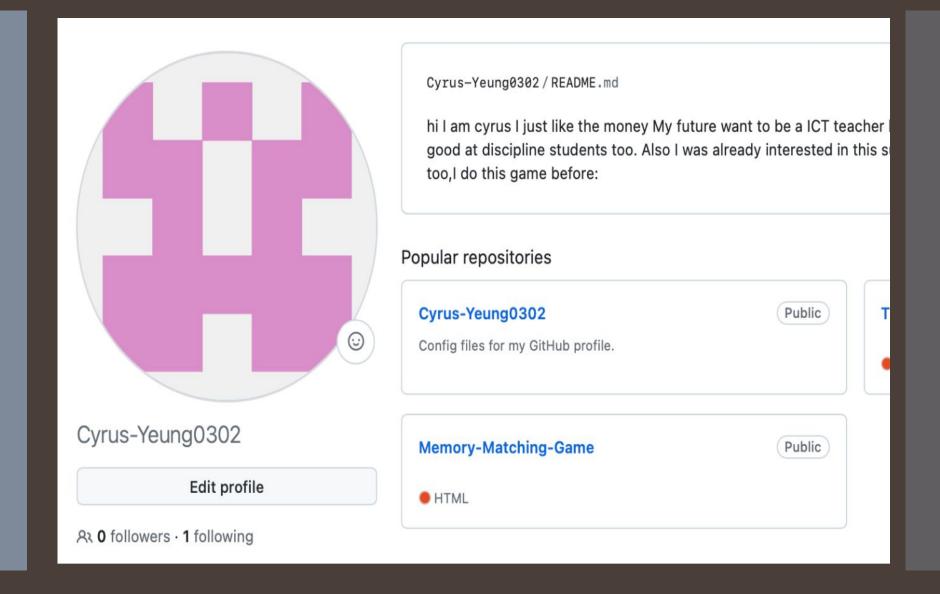
HTML

Public

Public

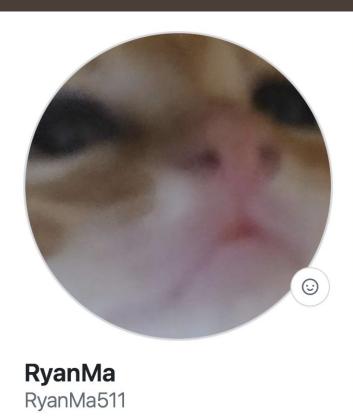
唔鍾意返學嘅組 員-Cyrus

"I go to school by bus"



ADHD team member >u< -RyanMa

"I've the flavor of ADHD
where I love any machine
with an engine and some
wheels...I don't have faith in
my team "



Edit profile

o mushy_0801

RyanMa511 / README.md

About me:

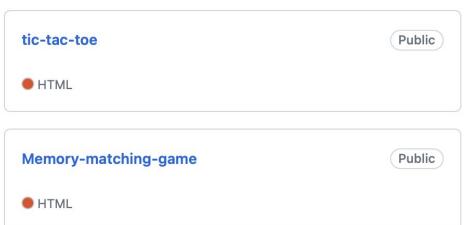
I am a student struggling to study

studying phy,ict and clap tech for apply learning

I love to play but not study >_<

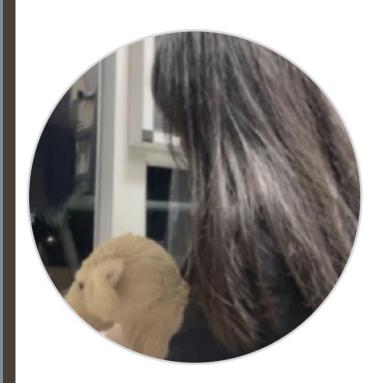
All I have to say is"Don't stop doing what you love"

Popular repositories



容易生病的組員 -Hugo

"I'm sick...I'm out pace \(\frac{1}{2} \) ...bye bye"



HugoCch042

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About me:

My name is Hugo

I study in HKRSSTPSS

I LOVE ICT!!!

Pinned

HugoCch042 Public

13 contributions in the last year

Jun Jul Aug Sep Oct Nov Dec

How To Start T

The first step is to write a script

Cause you need to have a CLEAR MIND about what you going to do

You should build a game step-by-step to make sure there is nothing missing

Our script

1. HTML結構

- 創建網頁標題為 "MemoryMatching"
- 在網頁中添加主要區塊,包含16個可點擊的網格
- 在頁腳部分顯示遊戲狀態信息

2. CSS樣式

- 為所有元素設定字體為 Arial
- 為網格設定灰色背景和點擊指示符
- 網格區塊居中顯示,每個網格項目均勻分布添加圖像在每格

3. Javascript邏輯

-初始化:

- 網格圖像重置
- 隨機分配網格圖像
- 玩家行動:
- 玩家可用鼠標点击網格
- 響應:
 - o 網格翻轉
 - 。 等待玩家二次点击
- 檢查配對:
 - 。 圖像一致時固定
 - 。 圖像不一致時翻轉
- 遊戲結束:
 - 。 當所有網格被翻開并配對後,顯示勝利
 - 提供重新開始遊戲的選項

What Have We Use

CSS for defining the styles for web pages

HTML for structuring the web pages

Javascript for create dynamically updating content

Use HTML Tn

- 創建網頁標題為"Memory-Matching-Game"
- 在網頁中添加主要區塊, 包含4x4,16個可點擊的網格
- 在頁腳部分顯示遊戲狀態信息
- Create a web and name the web title "Memory-Matching-Game"
- Add the main section to the web page, containing a 4x4, 16 clickable grid
- Display game status information in the footer section

Use CSS Tn

- 為所有元素設定字體為 Arial
- 為網格設定灰色背景和點擊指示符
- 網格區塊居中顯示,每個網格項目均勻分布

- Set the font to Arial for all elements
- Set gray background and click indicator for grid
- Displayed Grid blocks in the center and make sure each grid item is evenly distributed

Use JavaScript To...

- 每次遊戲重新開始時隨機隨機賦予圖案在網格-
- 每一輪玩家可以選擇兩個格子,如果第一個格子 與第二個格子圖案一樣,將會視為配對成功,如果 圖案不一樣,將會反轉兩個格子的圖案開始下輪
- 遊戲結束:
 - *檢查全部格子是否已經配對,如果已全部配對成功,則完成遊戲,會宣布'Congratulations! you win!'
 - *提供重新開始遊戲的選項

Our Game



conclusion

In conclusion:

We have fully understand how to write a script from scratch and the importance of step by step problem solving. We have confidence that we could recreate a game just by playing it and face more challenges and create more games in the future. So please do consider us when there is a problem to solve or a project to finish



A&D

any question?_?

don't hesitate to ask >u<