LOW POLY CUBIC - Goat and Sheep Pack (Unity3D)

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Overview

Cubic Goat and Sheep Pack - animated Low Poly pack of farm animals assets to add to your low poly style game.

Goat and Sheep - rigged models and animations

Goat x2, Sheep x2:

1. *idle*
2. *idle variation*
3. *walk forward*
4. *walk forward root motion*
5. *walk backward*
6. *walk backward root motion*
7. *trot forward*
8. *trot forward root motion*
9. *run forward*
10. *run forward root motion*
11. *eating*
12. *attack*
13. *turn left 90 root motion*
14. *turn right 90 root motion*
15. *shuffle left*
16. *shuffle right*
17. *stand to sit*
18. *sit to stand*
19. *hit reaction*
20. *death*
21. *eyes blink (additive)*

Goat and Sheep share the same fbx, skeleton and animations
Script and animation controller were created just for presentation purpose

Asset Support, feedback, requests etc :)