

Ansi codes

Format

```
\033[#m
```

Where:

<code>0</code>	clear
<code>1</code>	bold
<code>4</code>	underline
<code>5</code>	blink
<code>30-37</code>	fg color
<code>40-47</code>	bg color
<code>1K</code>	clear line (to beginning of line)
<code>2K</code>	clear line (entire line)
<code>2J</code>	clear screen
<code>0;0H</code>	move cursor to <code>0;0</code>
<code>1A</code>	move up <code>1</code> line

Colors

<code>0</code>	black
<code>1</code>	red
<code>2</code>	green
<code>3</code>	yellow
<code>4</code>	blue
<code>5</code>	magenta
<code>6</code>	cyan
<code>7</code>	white

Stuff

```
hide_cursor() { printf "\e[?25l"; }  
show_cursor() { printf "\e[?25h"; }
```
