



## Memorizer

Memorizer is a game where a certain sequence is displayed on the bottom, corresponding to a sequence of colors that the user must click accordingly. When the player incorrectly taps a color in the sequence, the game is over and the player must restart the game. The higher the level, the longer the sequence the player must memorize in a given time span.

Memorizer has 4 UIButton button panels that are colored respectively with a UIView below these panels displaying the a level, a number, a sequence and a restart UILabel. Tapping on the restart UILabel will reset the game