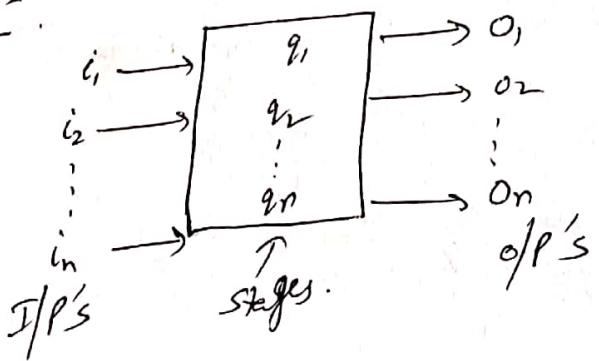


## Automata:-



## Characteristics :-

- ① I/P :- At each of the discrete instance of time  $t_1, t_2, \dots$  & so on and the i/p variable  $i_1, i_2, \dots$  in each of which can take the finite no. of fixed value from the i/p alphabets.
- ② Output :-  $o_1, o_2, \dots, o_n$  are the o/p of the model.
- ③ States :- At any instant of time, the automata can be in one of the states  $q_1, q_2, \dots, q_n$ .
- ④ State Relation :- The next state is determined by present state & present i/p.
- ⑤ Output Relation :- The o/p is related to i/p & corresponding state.

## FINITE AUTOMATA :-

$(Q, \Sigma, q_0, \delta, f)$  final state  
 States initial state  
 i/p alphabet transition fun.

$$\delta \rightarrow I \times Q \rightarrow O$$

↓ i/p      ↓ state      ↑ i/p  
 i.e.  $\Sigma \times Q \rightarrow O$

$Q \rightarrow$  finite Non-Empty set of state

$\Sigma \rightarrow$  i/p alphabet

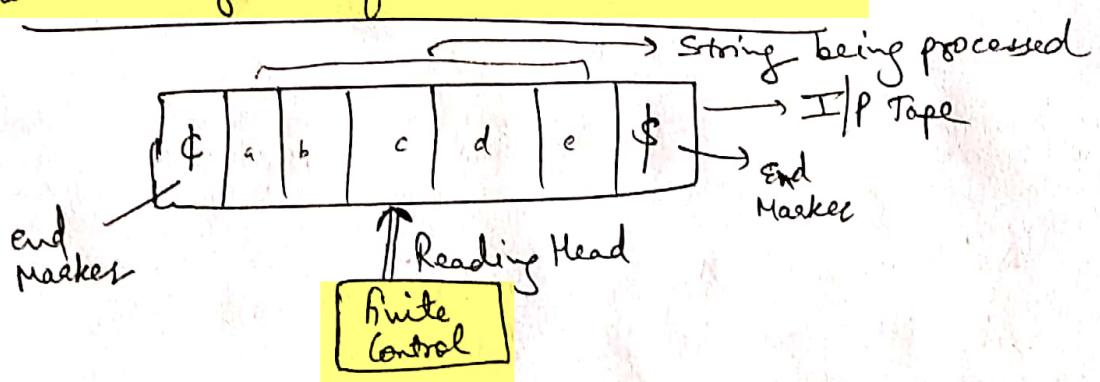
$\delta \rightarrow$  Transition fun.

$$\delta \rightarrow Q \times \Sigma \rightarrow Q$$

$f \rightarrow$  final state

$q_0 \rightarrow$  initial state

## Block Diagram of Finite Automata :-



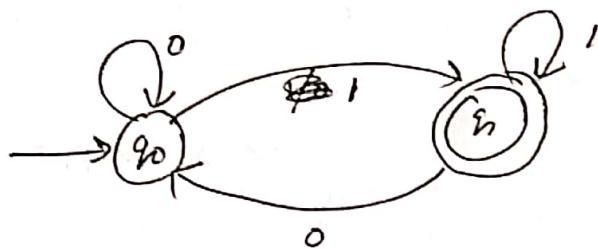
Finite Control  $\Rightarrow$  Move only 1 block either  
left or right.

1) I/P Tape:- The I/P tape is divided into squares, each square containing the single symbol ( $\Sigma$ ). The end of tape contain the end markers, ( $\$, \$$ ).

2) Reading Head:- It examine only one square at a time & can move one square either to the left or to the right.

3) Finite Control:- The symbol under read head & the present state of machine.

\* Transition System:- / Transition Graph.:-



$\rightarrow \circ$   $\Rightarrow$  Initial State

$\rightarrow \bullet$   $\Rightarrow$  final state

Edges  $\Rightarrow$  represent the transition

It is a finite label graph. in which each vertex. represent the state & the directed edges indicate the transition of a state .

The edge are labelled by I/O.

The graph starts at the vertex  $q_0$  & goes along the set of edges & reaches final vertex  $q_f$ .

## 2 Types of FA

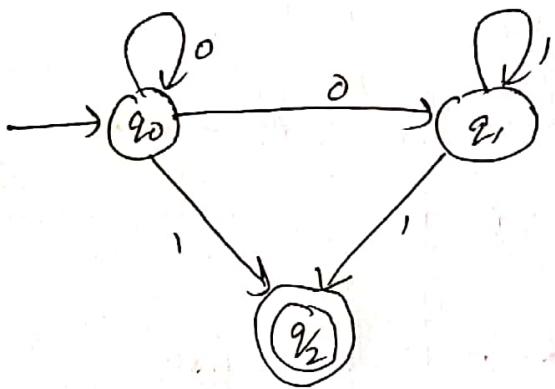
DFA

N DFA / NFA

### \* N DFA / NFA :-

$$\delta: \Sigma \times Q \rightarrow Q$$

~~Q~~



	0	1
$\rightarrow q_0$	$q_0, q_1$	$q_2$
$q_1$	-	<del><math>q_1, q_2</math></del>
$q_2$	$\emptyset$	-

Some moves of the m/c can't be determine uniquely by the i/p symbol & present state  
such m/c are called NFA.

### DFA :-



$$\delta: \Sigma \times Q \rightarrow Q$$

### Transition Table :-

States	0	1
$\rightarrow q_0$	$q_0$	$q_1$
$q_1$	$q_1$	$q_1$

### Appl' of F.A :-

- ① Lexical analyser :- to check validity (organize token)
- ② Text editor
- ③ Spell checker
- ④ Sequential Circuit Diagram

## \* Equivalence of NFA:-

N DFA  $\xrightarrow{\text{Convert}}$  DFA

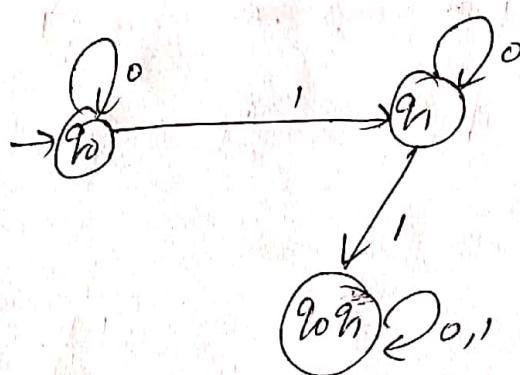
Q) Given :-

State	0	1
$\rightarrow q_0$	$q_0$	$q_1$
$\circled{q_1}$	$q_1$	$q_0, q_1$

↓

DFA:-

State	0	1
$[q_0]$	$[q_0]$	$[q_1]$
$[q_1]$	$[q_1]$	$[q_0, q_1]$
$[q_0, q_1]$	$[q_0, q_1]$	$[q_0, q_1]$
$\emptyset$	$\emptyset$	$\emptyset$



## Operations on formal language:-

Language:

Union :-  $x \in L_1 \cup L_2$

$x \in L_1 \text{ or } x \in L_2$

Ex:-  $\{0, 11, 01\} \cup \{1, 01, 110\}$

$$\Rightarrow \{0, 1, 01, 11, 110\}$$

Intersection:-

$x \in L_1 \cap L_2$

If  $x \in L_1$  and  $x \in L_2$

Ex:-  $\{0, 11, 01, 01\} \cap \{1, 01, 110\} = \{01\}$

Complement:-

$L = \{x \mid |x| \text{ is even}\}$  where  $x \in \Sigma^*$

$L' = \{x \mid |x| \text{ is odd}\}$

Reversal of language:-

$L \rightarrow L^R$

$L^R = \{w^R \mid w \in L\}$

Ex:-  $L = \{0, 11, 01, 01\}$   
 $L^R = \{0, 11, 10, 110\}$

Language Concatenation:-

$$L_1 L_2 \Rightarrow \{xy \mid x \in L_1 \text{ & } y \in L_2\}$$

Eg:-  $\{a, ab\} \{b, ba\}$

$\Rightarrow \cancel{\{ab\}} \underline{\{ab, aba, abb, abba\}}$

Note:-  $L_1 L_2 \neq L_2 L_1$  in general



$$L^* = L^0 \cup L^1 \cup L^2 \dots$$

$$L^+ = L^1 \cup L^2 \cup L^3 \dots$$

Eg:-  $L = \{a, ab\}$

$$\begin{aligned} L^* &= L^0 \cup L^1 \cup L^2 \dots \\ &= \{a\} \cup \{a, ab\} \cup \{aa, aab, aba, abab\} \dots \end{aligned}$$

## Construction of DFA:-

### A) Type-01 Problem :-

In Type-01 problems, we will discuss the construction of DFA for languages consisting of strings ending with a particular substring.

- Step-01:-
- ① Determine the minimum no. of states required in DFA
  - ② Draw those states.

Use the following rule:-

Rule → Calculate the length of substring.  
 ⇒ All the string ending with 'n' length of substring will always require minimum  $(n+1)$  states in the DFA

- Step-02:-
- ① Decide the strings for which DFA will be constructed.

- Step-03:-
- ① Construct a DFA for the strings decided in step ②

Remember the following rule while constructing DFA:-

Rule → ② While constructing DFA

- ① Always prefer to use the existing path.
- ② Create a new path only when there exists no path to go with.

Step 4 :-

- ① Send all the left possible combinations to the starting state.

- ② Do not send the left possible combinations over the dead state.

## Practice Problems :-

① Draw a DFA for the language accepting strings ending with '01' over an i/p ~~alphabet~~ alphabet  $\Sigma = \{0, 1\}$ .

Sol.  $\rightarrow$

$$\text{R.E.} \Rightarrow (0+1)^* 01$$

Step-01:-

- ① All string end with '01'
- ② Length of substring  $\Rightarrow \underline{\underline{01}}$

Thus, Min. no. of states required in the

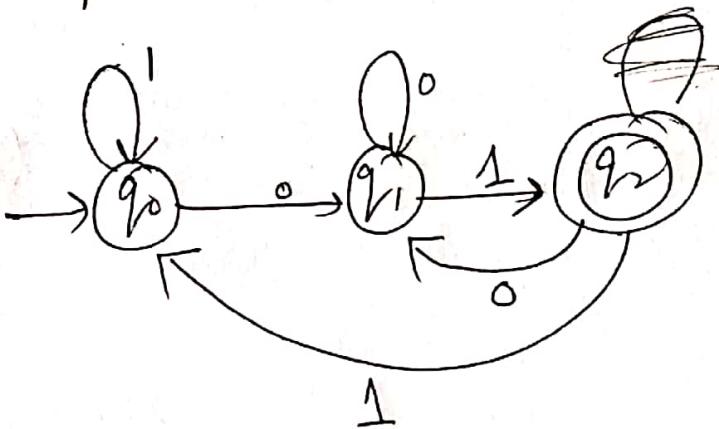
$$\text{DFA} = 2 + 1 = 3$$

It suggests that minimized DFA will have 3 states.

Step 2  $\rightarrow$  we will construct DFA for the following strings.

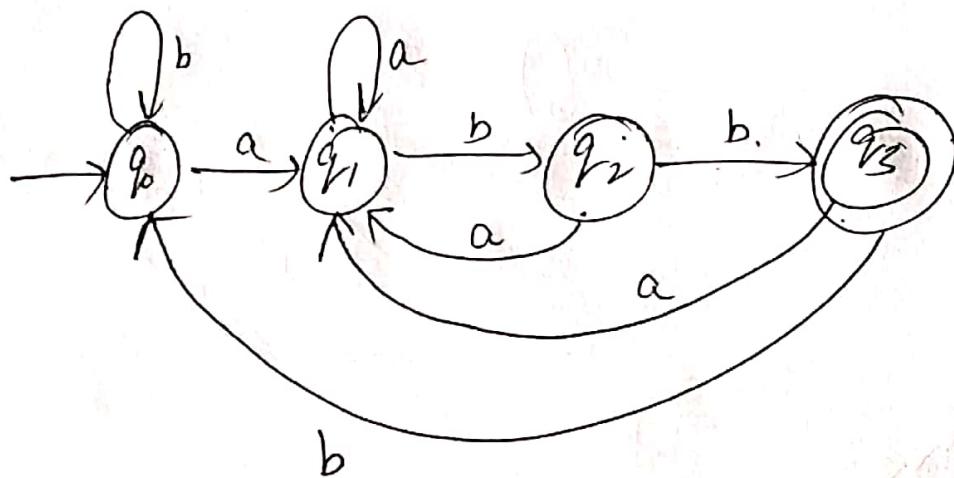
— 01  
— 001  
— 0101

Step 3:- Required DFA is



- ② Draw a DFA for the language accepting strings ending with abb, over input alphabets  $\Sigma = \{a, b\}$
- Sol.  $\Rightarrow R.E. \Rightarrow (a+b)^* abb$

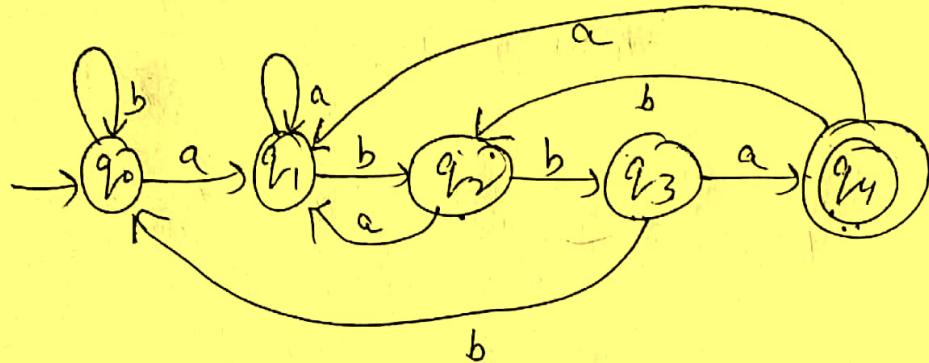
Step 1  $\Rightarrow$  "abb"  
Substring length  $\Rightarrow 3$   
Min. DFA states  $= 3+1 = 4$



③ Draw DFA for the language accepting strings ending with 'abba' over alphabet  $\Sigma = \{a, b\}$

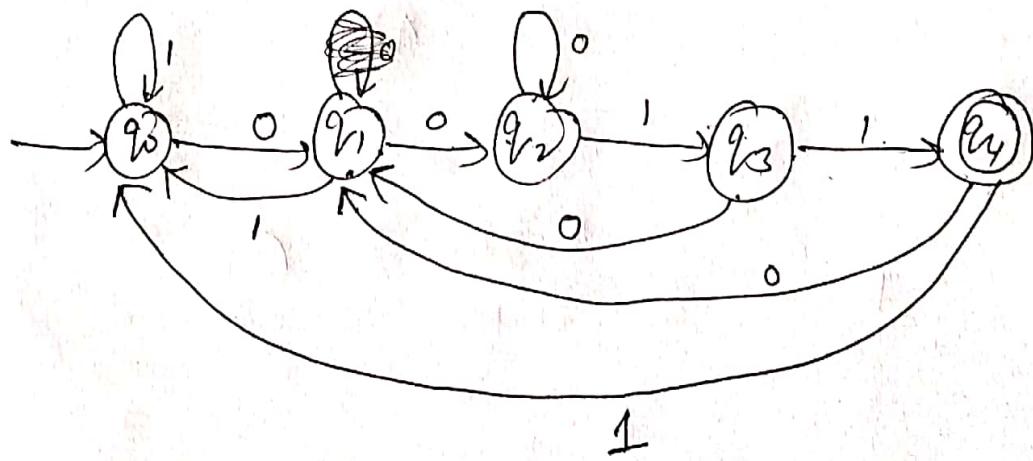
Sol.<sup>n</sup>→

$4+1 = 5$  min. possible states



④ Draw DFA for the language accepting strings ending with '0011' over input alphabets  $\Sigma = \{0, 1\}$

Sol.<sup>n</sup>→



### B) Type-02 problem :-

In this problem, we will discuss the construction of DFA for languages consisting of strings starting with a particular substring.

#### Steps to construct DFA :-

Step 1 → ① Determining the min. no. of states required in DFA.

② Draw those states.

Use the following rule to determine min. no. of states :-

Rule :- calculate the length of string.  
⇒ All strings starting with 'n' length substring will always require minimum  $(n+2)$  states in DFA.

#### Step 2:-

① Decide the string for which DFA will be constructed.

#### Step 3:-

① Construct the DFA for which ~~the~~ string decided in Step 2).

## Rule $\Rightarrow$ while Constructing a DFA

- ① Always prefer to use the existing path.
- ② Create a new path only when there exists no path to go with.

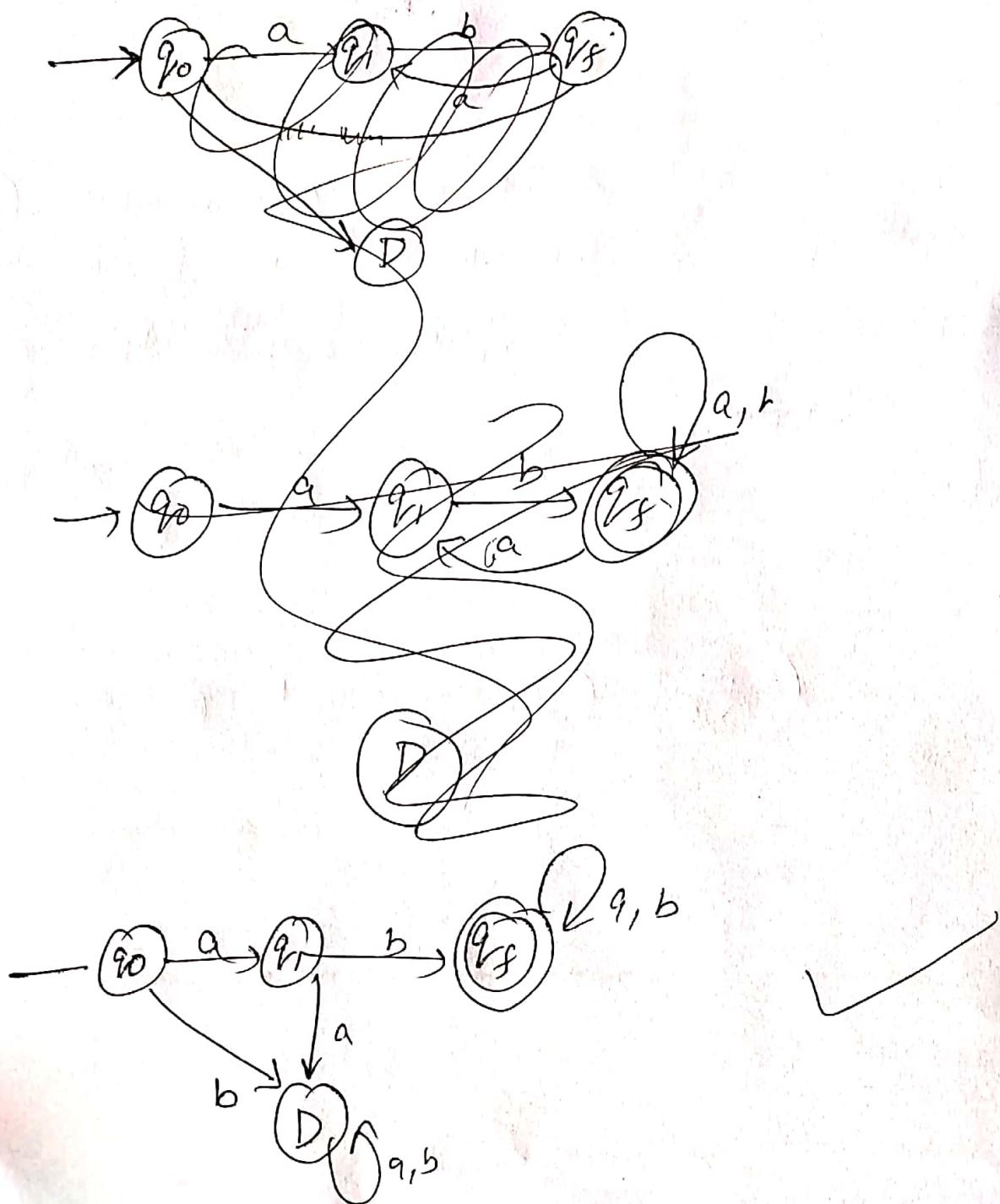
### Step 4:-

- ① Send all the left possible combinations to the dead state.
- ② Do not send the left possible combinations over the starting state.

## Practice Problem:-

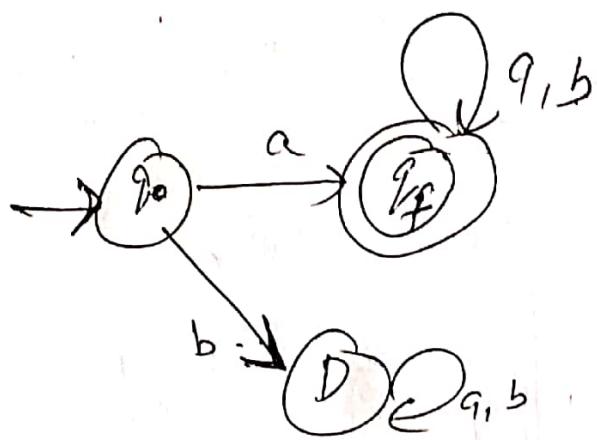
- ① Draw a DFA for the language accepting strings starting with 'ab' over input alphabet  $\Sigma = \{a, b\}$ .

Sol. "  $\Rightarrow$  Min. states  $\Rightarrow 2+2 = 4$ "



Q) Draw a DFA for the language accepting strings starting with 'a' over input alphabet  $\Sigma = \{a, b\}$

Sol.  $\Rightarrow$

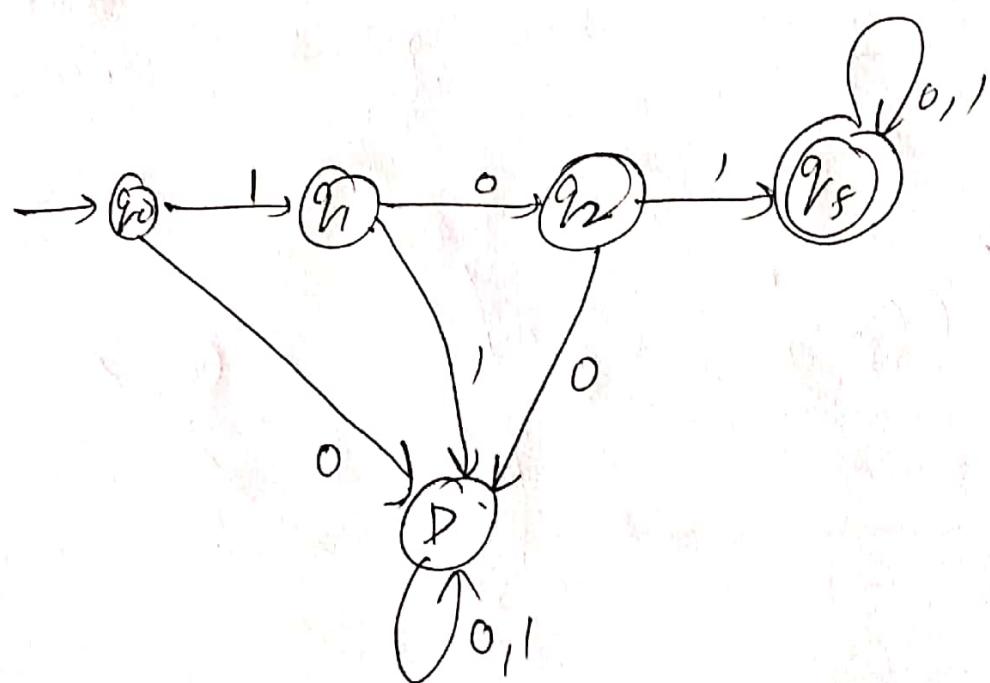


$$\text{Min. States} \Rightarrow 1+2 \\ = 3$$

③ Draw a DFA for the language accepting strings starting with '10' over input alphabet  $\Sigma = \{0, 1\}$ .

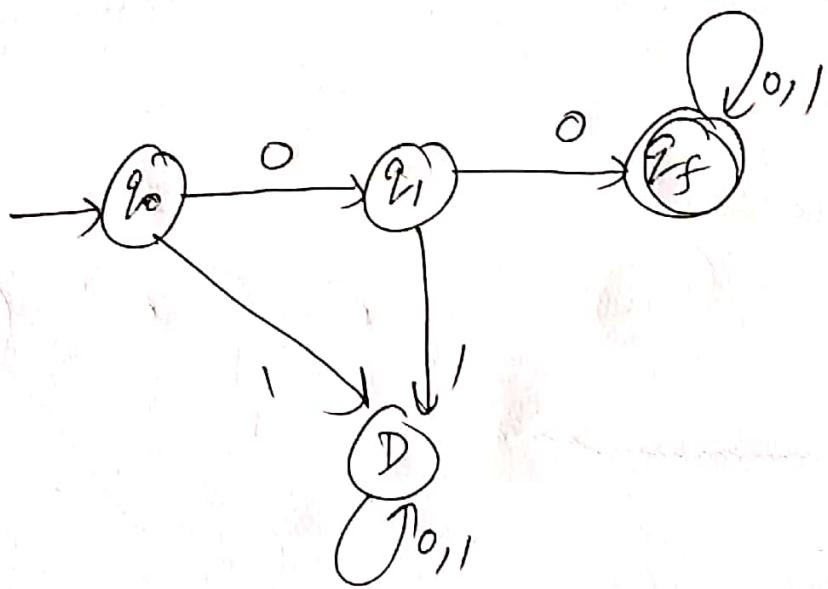
Sol.  $\Rightarrow$

$$\text{Min. States} \Rightarrow 3+2 \\ = 5$$

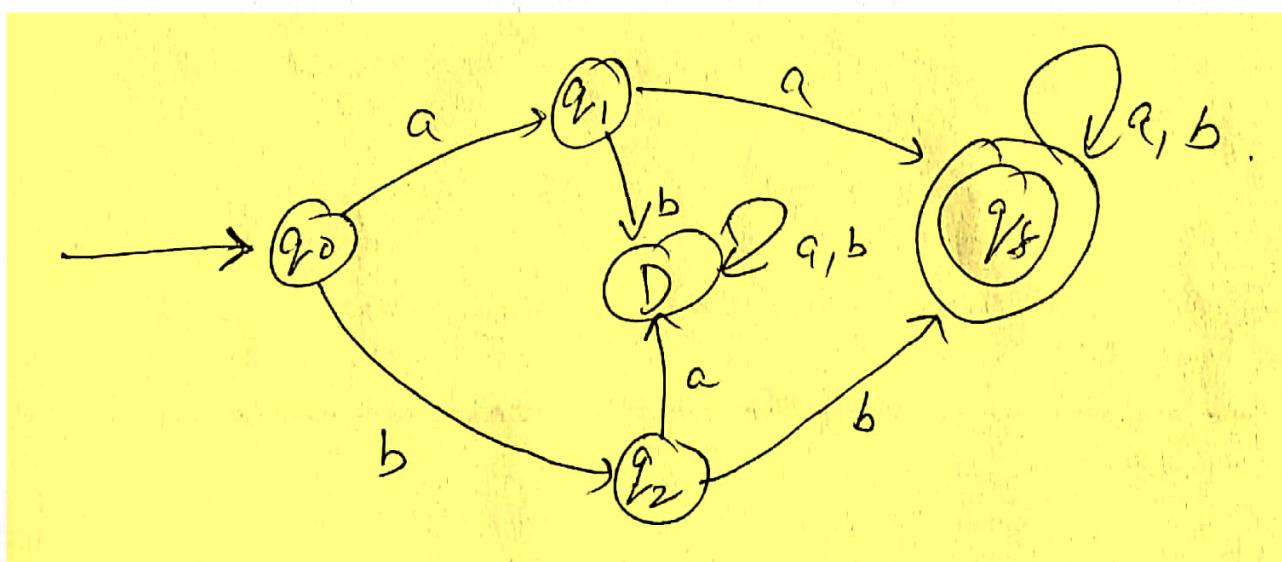


- 4) Draw a DFA that accepts a language  $L$  over input alphabets  $\Sigma = \{0, 1\}$  such that  $L$  is the set of all strings starting with '00'.

Sol.  $\Rightarrow$

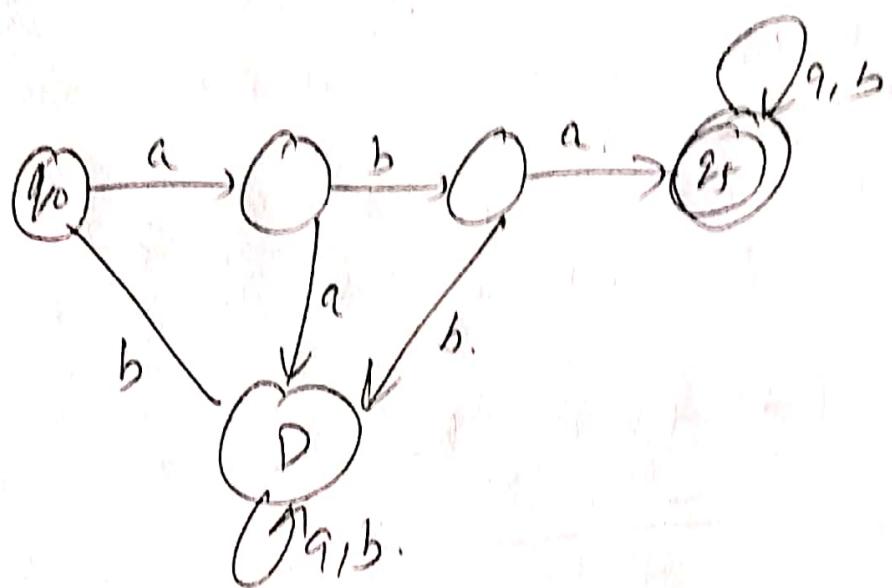


- 5) Construct a DFA that accepts a language  $L$  over input alphabet  $\Sigma = \{a, b\}$  such that  $L$  is the set of all strings starting with 'aa' or 'bb'.



⑥ Construct a DFA that accepts a language  $L$  over input alphabet  $\Sigma = \{a, b\}$  such that  $L$  is the set of all strings starting with 'aba'.

Sol.



## Regular Expressions :-

Language	R.E
$\{\lambda\}$	$\lambda$
$\{0\}$	$0$
$\{001\}$	$001$
$\{0,1\}$	$0+1$
$\{0,10\}$	$0+10$
$\{1,\lambda\} \{001\}$	$(1+\lambda)001$
$\{110\}^* \{0,1\}$	$(110)^* (0+1)$
$\{1\}^* \{1,0\}$	$(1^* 10)$

Q2) find R.E for string of even length -

$$L = \{00, 01, 10, 11\}^*$$

$$R.E \Rightarrow (00 + 01 + 10, 11)^*$$

Q3)  $L =$  exactly 3b's  $\in \{a, b\}$

$$R.E \Rightarrow a^* b a^* b a^* b a^*$$

Q4)  $L =$  atleast 3b's over the i/p alphabet  $\in \{a, b\}$

$$(a+b)^* b (a+b)^* b (a+b)^* b (a+b)^*$$

Q5)  $L =$  string of length of 6 or less,  $\in \{0, 1\}$

$$L = \underbrace{1 + 1 + 00 + 01 + 11}_{\text{for less}} + 000 + 001 + \dots + 11111$$

$$R.E \Rightarrow (0+1)(0+1)(0+1)(0+1)(0+1)(0+1)$$

$$= (0+1+\dots)^6 \quad \checkmark$$

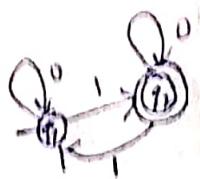
(Q) L = first character 'a' or 'c' followed by any string in 'b'.

$$R.E \Rightarrow (a + c) b^*$$

(Q) L = begin with 'a' ,  $\Sigma(a,b)^*$

$$R.E \Rightarrow a (a+b)^*$$

(Q) String with odd no. of 1's ,  $\Sigma(0,1)^*$



$$R.E \Rightarrow 0^* 1 0^* (0^* 1 0^*)^*$$

Odd + Even  $\Rightarrow$   
odd

1(11)\*

(Q) String ending in 1 & not containing 0:

$$R.E \Rightarrow (1 + 01)^*$$