## **Experiment No. - 1**

Student Name: UID:

Branch: BE-CSE Section/Group:

Semester: 6<sup>th</sup> Date of Performance: Subject Name: Competitive coding - II Subject Code: 20CSP-351

1. Aim/Overview of the practical:

Q1. Jump Game II

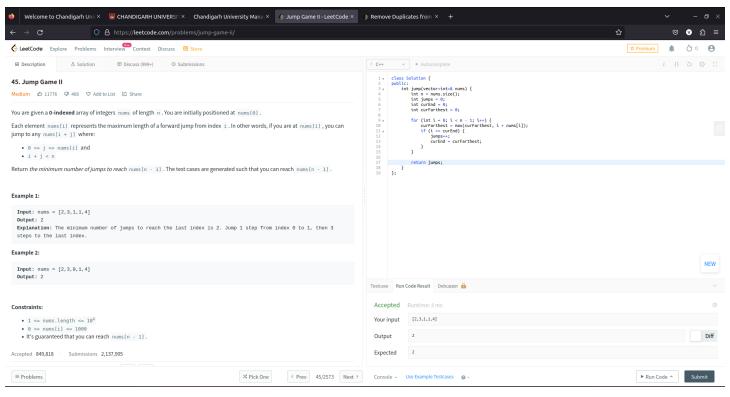
https://leetcode.com/problems/jump-game-ii/

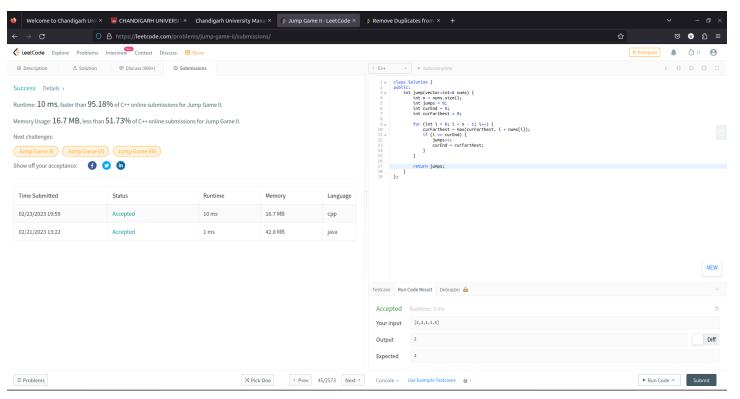
- 2. Apparatus / Simulator Used:
  - 1. Windows 7 or above
  - 2. Google Chrome
- 3. Objective:
  - a. To understand the concept of Array and Jump Concept
  - b. To implement the concept of Array Implementation.
- 4. Code:

```
class Solution {
public:
    int jump(vector<int>& nums) {
        int n = nums.size();
        int jumps = 0;
        int curEnd = 0;
        int curFarthest = 0;

        for (int i = 0; i < n - 1; i++) {
            curFarthest = max(curFarthest, i + nums[i]);
            if (i == curEnd) {
                  jumps++;
                  curEnd = curFarthest;
            }
        }
        return jumps;
    }
};</pre>
```

## 5. Result/Output/Writing Summary:





#### 1. Aim/Overview of the practical:

#### Q2. Merge Two Sorted List

https://leetcode.com/problems/remove-duplicates-from-sorted-list-ii/

## 2. Apparatus / Simulator Used:

- 1. Windows 7 or above
- 2. Google Chrome

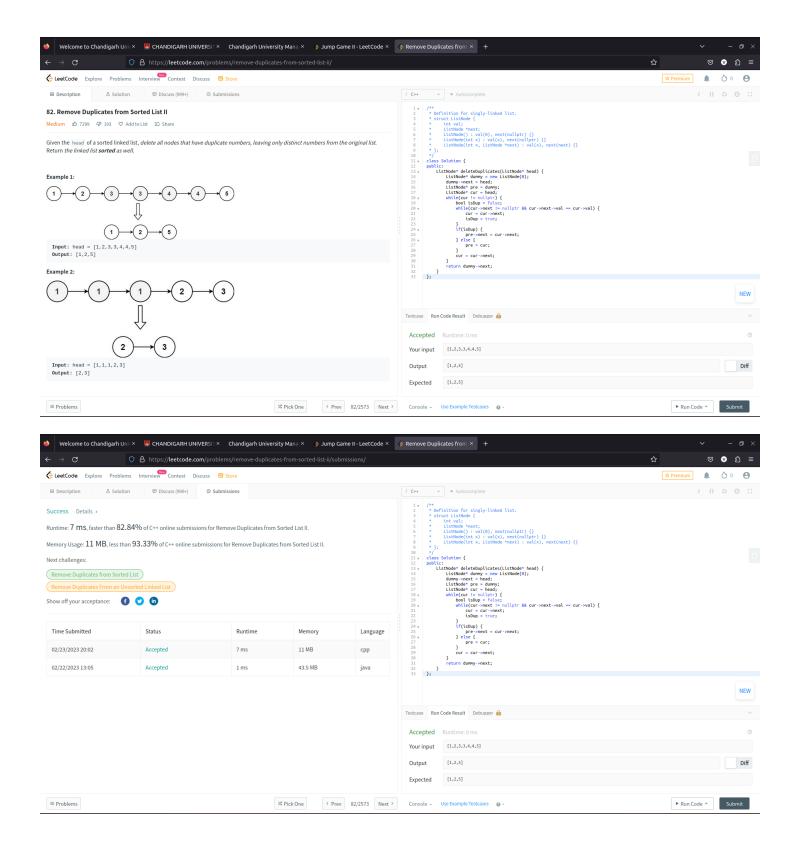
### 3. Objective:

- To understand the concept of List and Node
- To implement the concept of Remove duplicates from the list

#### 4. Code:

```
class Solution {
public:
  ListNode* deleteDuplicates(ListNode* head) {
    ListNode* dummy = new ListNode(0);
    dummy->next = head;
    ListNode* pre = dummy;
    ListNode* cur = head;
    while(cur != nullptr) {
       bool isDup = false;
       while(cur->next != nullptr && cur->next->val == cur->val) {
         cur = cur->next;
         isDup = true;
       if(isDup) {
         pre->next = cur->next;
       } else {
         pre = cur;
       cur = cur->next;
    return dummy->next;
};
```

### 5. Result/Output/Writing Summary:





# Learning outcomes (What I have learnt):

- Learned the concept of LinkedList.
- Learnt about Removing Duplicates from the List.

**Evaluation Grid (To be created per the faculty's SOP and Assessment guidelines):** 

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.	Worksheet completion including writing learning objectives/Outcomes. (To be submitted at the end of the day).		
2.	Post-Lab Quiz Result.		
3.	Student Engagement in Simulation/Demonstration/Performance and Controls/Pre-Lab Questions.		
	Signature of Faculty (with Date):	Total Marks Obtained:	