Worksheet 6

Domain Winter Winning Camp

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Section: DWWC - 43 Date of Performance: 10th Jan, 2023

Subject Name: IT Skills

1. Shortest Path in Binary Trees

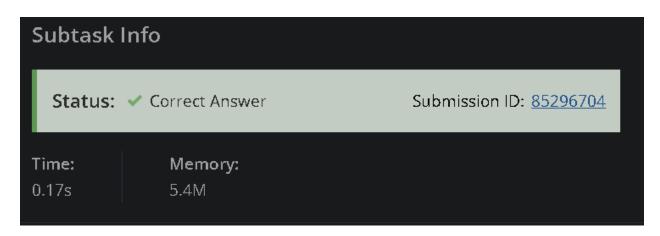
```
Code:
#include <bits/stdc++.h>
#define scan(x,n) for(int i=0;i<(n);i++) cin>>(x)[i];
#define print(x,n) for(int i=0;i<(n);i++) cout<<(x)[i]<<" "; cout<math><<"\n";
\#define all(x) (x).begin(), (x).end()
#define rall(x) (x).rbegin(), (x).rend()
#define ll long long
using namespace std;
class DSU{
public:
  int parent[100005];
```

```
int sz[100005];
DSU(int n){
  memset(parent,-1,sizeof(parent));
  memset(sz,1,sizeof(sz));
}
int find(int node){
  if (parent[node]==-1){
     return node;
  }
  return (parent[node]=find(parent[node]));
}
void uni(int node1,int node2){
  int a=find(node1);
  int b=find(node2);
  if (a!=b){
     if (sz[a] \le sz[b]){
       parent[a]=b;
```

```
}
       else if (sz[a]>sz[b]){
          parent[b]=a;
       }
       else{
          parent[b]=a;
          sz[a]++;
     }
};
int main() {
  ios_base::sync_with_stdio(false);
  cin.tie(NULL);
  int t;
  cin>>t;
```

```
while(t--)
{
  long long a,b;
  cin>>a>>b;
  int c=0;
  while(a!=b)
  {
    if(a>b)
    {
      a/=2;
      c++;
    }
    else
       b/=2;
       c++;
  }
```

```
cout<<c<endl;
}
return 0;
}</pre>
```



2. Subtree Removal

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;
vector <long> value;
```

```
long x;
long max(long a, long b)
{
  if (a \ge b)
     return a;
  }
  else
  {
     return b;
  }
long dfs(vector<long> v[], long a, long b)
{
  long i;
  long cal = value[a - 1];
  for (i = 0; i < v[a].size(); i++)
  {
     if (v[a][i] != b)
     {
       cal += dfs(v, v[a][i], a);
```

```
}
  }
  return max(cal, -x);
int main()
{
  long t;
  cin >> t;
  while (t--)
  {
    value.clear();
     long n;
    cin >> n >> x;
    vector<long>
       v[n + 1];
    long i;
    long a, b;
    for (i = 1; i \le n; i++)
       cin >> a;
       value.push_back(a);
```

```
}
for (i = 0; i < n - 1; i++)
{
    cin >> a >> b;
    v[a].push_back(b);
    v[b].push_back(a);
}
long cal = dfs(v, 1, -1);
printf("%ld\n", cal);
}
```

Subtask Info

Status: ✓ Correct Answer Submission ID: 85294497

 Score:
 Time:
 Memory:

 100
 0.88s
 16.6M

Sub-Task	Task #	Result (time)		
1	1	AC (0.003693)		
1	2	AC (0.003452)		
1	3	AC (0.831790)		
1	4	AC (0.007587)		
1	5	AC (0.007424)		
Subtask Score: 30.00%		Result - AC		
2	6	AC (0.010329)		
2	7	AC (0.486556)		
		AC		

3. Black and White Tree

```
#include "bits/stdc++.h"
using namespace std;
#define fast ios base::sync with stdio(false);cin.tie(0);cout.tie(0);
#define tt int ct;cin>>ct;while(ct--)
#define MAX 100005
const int mod = 998244353;
typedef long long ll;
int n,a[MAX];
vector<int> ad[MAX];
int dp[MAX][2][2];
void dfs(int u,int par){
for(auto it : ad[u]){
if(it != par){
dfs(it,u);
for(int i=0; i<2; i++){
for(int j=0; j<2; j++){
int odd = a[u]^ij};
```

```
int cc = j;
int dp1[2],dp2[2];
memset(dp2,0x3f,sizeof(dp2));
dp2[0] = 0;
for(auto v : ad[u]){
if(v != par){
swap(dp1[0],dp2[0]);
swap(dp1[1],dp2[1]);
memset(dp2,0x3f,sizeof(dp2));
dp2[0] = min(dp2[0], dp1[0] + dp[v][cc][0]);
dp2[1] = min(dp2[1],dp1[1]+dp[v][cc][0]);
dp2[0] = min(dp2[0], dp1[1] + dp[v][cc][1]);
dp2[1] = min(dp2[1],dp1[0]+dp[v][cc][1]);
} }
dp[u][i][j] = dp2[odd]+j;
} }
return;
}
void solve(){
```

```
cin>>n;
for(int i=0;i<n;i++){
cin>>a[i];
}
for(int i=0;i<n;i++){
ad[i].clear();
}
for(int i=0;i< n-1;i++){
int u,v; cin>>u>>v; u--;v--;
ad[u].emplace\_back(v);
ad[v].emplace_back(u);
}
dfs(0,-1);
int ans = min(dp[0][0][0],dp[0][0][1]);
if(ans > n){
printf("-1\n");
}
else{
```

```
printf("%d\n",ans);
}
return;
int32_t main() {
fast
#ifndef ONLINE_JUDGE
freopen("input.txt","r",stdin);
freopen("output.txt","w",stdout);
#endif
tt\{
solve();
}
return 0;
}
```

Subtask Info

Status: ✓ Correct Answer Submission ID: 85257490

 Score:
 Time:
 Memory:

 100
 0.14s
 16.6M

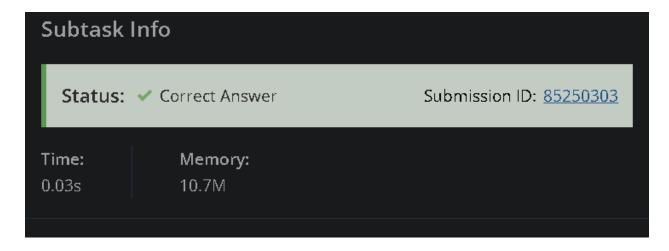
Sub-Task	Task #	Result (time)
1	1	AC (0.029169)
1	2	AC (0.009258)
1	3	AC (0.084581)
1	4	AC (0.085284)
1	5	AC (0.136201)
1	б	AC (0.136292)
1	7	AC (0.135750)
1	8	AC (0.136541)
1	9	AC (0.136458)

4. Family Tree

```
#include <bits/stdc++.h>
using namespace std;
#define ll long long
#define ld long double
#define pb push back
#define pf push front
#define mp make pair
#define all(v) v.begin(), v.end()
#define test() int t; cin >> t; while(t--)
#define nl cout << endl
ll n, m, src, dst, cnt, r;
vector<ll> adj[100001];
ll A[100001], B[100001];
ll ln[100001], nn[100001];
11 \text{ res} = -123456789;
void dfs(ll u){
  for(int i: adj[u]){
```

```
ln[i] = max(ln[u], A[i]);
     nn[i] = min(nn[u], A[i]);
     dfs(i);
}
main(){
  ios_base::sync_with_stdio(0);
  cin.tie(0); cout.tie(0);
  if(fopen("inp.inp", "r")){
     freopen("inp.inp", "r", stdin);
     freopen("out.out", "w", stdout);
   }
  cin >> n;
  for(int i = 1; i \le n; i++) cin >> A[i];
  for(int i = 1; i \le n; i++){
     cin >> B[i];
     if(B[i] != -1) adj[B[i]].pb(i);
     else r = i;
   }
```

```
ln[r] = -123456789; nn[r] = 123456789; dfs(r); for(int i = 1; i \le n; i++) res = max(res, ln[i] - nn[i]); cout << res; }
```



5. Common Ancestors

Code:

```
#include <bits/stdc++.h>
```

using namespace std;

```
const int MX = 1e6 + 10;
```

```
int seg[4 * MX], lazy[4 * MX], beg[MX], fin[MX], dep[MX], cnt;
vector<int> adj[2][MX];
void updateNode(int idx, int v) {
  seg[idx] += v;
  lazy[idx] += v;
  return;
}
void shift(int idx, int st, int ed) {
  int lft = 2 * idx, rgt = lft + 1;
  if (lazy[idx]) {
     updateNode(lft, lazy[idx]);
     updateNode(rgt, lazy[idx]);
     lazy[idx] = 0;
  }
```

```
return;
}
void update(int s, int e, int v, int idx = 1, int st = 0, int ed = cnt - 1) {
  if (s > e \parallel e < st \parallel s > ed) return;
  if (s == st \&\& e == ed) {
     updateNode(idx, v);
     return;
   }
  int lft = 2 * idx, rgt = lft + 1, mid = (st + ed) / 2;
  shift(idx, st, ed);
    update(s, min(e, mid), v, lft, st, mid), update(max(s, mid + 1), e, v, rgt,
mid + 1, ed);
  seg[idx] = max(seg[lft], seg[rgt]);
  return;
```

```
}
void dfs0(int u, int d) {
  beg[u] = cnt++;
  dep[u] = d;
  for (auto v : adj[0][u]) dfs0(v, d + 1);
  fin[u] = cnt - 1;
  return;
}
void dfs1(int u, int d, int &ans) {
  if (dep[u] == d) update(beg[u], fin[u], 1);
  ans = max(ans, seg[1]);
  for (auto v: adj[1][u]) {
     dfs1(v, d + 1, ans);
  }
```

```
if (dep[u] == d) update(beg[u], fin[u], -1);
  return;
}
int main() {
  ios::sync_with_stdio(false);
  cin.tie(0);
  cout.tie(0);
  int t;
  cin >> t;
  while (t--) {
     cnt = 0;
     int n;
     cin >> n;
     for (int i = 0; i \le 4 * n; i++) {
```

```
seg[i] = lazy[i] = 0;
  if (i \le n) {
     adj[0][i].clear();
     adj[1][i].clear();
  }
}
for (int j = 0; j < 2; j++) {
  for (int i = 1; i \le n; i++) {
     int p;
     cin >> p;
     adj[j][p != -1 ? p : 0].push_back(i);
  }
}
dfs0(0, 0);
int ans = 0;
```

```
dfs1(0, 0, ans);

cout << ans - 1 << endl;
}

return 0;
}</pre>
```

Status:
✓ Correct Answer
Submission ID: 85257881

Time:
Memory:

1.21s
185.3M

6. Lowest Common Ancestor

```
//#pragma gcc optimize("Ofast")

//#pragma GCC optimization("Ofast")

//#pragma optimize(Ofast)

#include <bits/stdc++.h>

#define MOD 1000000007
```

```
#define bugf cout << "Here" << endl;
\#define bug(n) cout \ll (n) \ll endl;
using namespace std;
const long long INF = 2e18;
const int inf = 1e9 + 7;
string alphabet = "abcdefghijklmnopqrstuvwxyz";
const int base = 20;
//write variables
template <typename T>
ostream& operator<<(ostream& output, const vector<T> & arr){
      for(T a : arr) output << a << " ";
      return output;
}
//open file
void open(){
      if(fopen("input.inp", "r")){
             freopen("input.inp", "r", stdin);
```

```
//freopen("output.out", "w", stdout);
       }
}
//pre init
//others struct or class
struct Ds {
      vector<int> ds;
      int len;
      Ds(int len = 0)
             len = _len;
             ds.assign(len, -1);
       }
      void reinit(){
             ds.assign(len, -1);
       }
       int count(){
             int count = 0;
             for(int a : ds){
```

```
if(a < 0) count++;
              }
              return count;
       }
       int find(int a){
             return ((ds[a] < 0) ? a : ds[a] = find(ds[a]));
       }
       void unionds(int a, int b){
              a = find(a);
              b = find(b);
              if(a > b) swap(a, b);
              if(a != b){
                    ds[b] = a;
       }
};
struct Point{
      double x, y;
      Point(){}
       Point(double \_x, double \_y) : x(\_x), y(\_y) \{\}
```

```
double operator-(const Point &other){
             return (x - other.x)*(x - other.x) + (y - other.y)*(y - other.y);
      }
      bool operator>(const Point &other) const{
             if(x != other.x) return x > other.x;
             return y > other.y;
      }
};
template <class T>
struct Matrix{
      vector<vector<T>> matrix;
      int row, col;
      Matrix(){
             row = 0;
             col = 0;
      }
      Matrix(int _row, int _col) : row(_row), col(_col) {
             matrix.assign(row, vector<T>(col, 0));
```

```
Matrix<T> operator*(const Matrix<T> &other){
             Matrix<T> result(row, other.col);
             for(int i = 0; i < row; i++)
                   for(int j = 0; j < \text{other.col}; j++){
                          for(int k = 0; k < col; k++){
                                result.matrix[i][j] = (matrix[i][k]
other.matrix[k][j] + result.matrix[i][j]) % MOD;
                          }
                   }
             }
             return result;
      }
      Matrix<T> operator^(long long k){
             Matrix<T> result(row, row);
             for(int i = 0; i < row; i++){
                   result.matrix[i][i] = 1;
             Matrix<T> temp = (*this);
             for(; k > 0; k >>= 1, temp = temp * temp){
```

}

```
if(k & 1) result = temp * result;
             }
            return result;
};
//others function
void
         dfs(const
                      vector<vector<int>>
                                                &G,
                                                         vector<int>
                                                                          &d,
vector<vector<int>> &p, int u){
      for(int \ v : G[u])\{
            if(v == p[u][0]) continue;
            d[v] = d[u] + 1;
            p[v][0] = u;
             for(int i = 1; i < base; i++){
                   p[v][i] = p[p[v][i-1]][i-1];
             }
             dfs(G, d, p, v);
}
```

```
int lca(int u , int v, const vector<int> &d, const vector<vector<int>> &p){
       if(d[u] != d[v]){
              if(d[u] \le d[v]) swap(u, v);
              int k = d[u] - d[v];
              for(int i = 0; (1 << i) <= k; i++){
                    if(k & (1 << i)) u = p[u][i];
              }
       }
       if(u == v) return u;
       int h = \lg(d[u]);
       for(int i = h; i \ge 0; i - 1)
              if(p[u][i] != p[v][i]){
                    u = p[u][i];
                    v = p[v][i];
              }
       }
```

```
return p[u][0];
}
int main(){
      ios base::sync with stdio(false);
      cin.tie(NULL);
      cout.tie(NULL);
      open();
      int n;
      cin >> n;
      vector<vector<int>> G(n + 1);
      for(int i = 1; i < n; i++){
             int a, b;
             cin >> a >> b;
             G[a].push back(b);
             G[b].push back(a);
      }
      vector<vector<int>>> parents(n + 1, vector<int>(base, 0));
      vector<int> depth(n + 1);
      dfs(G, depth, parents, 1);
```

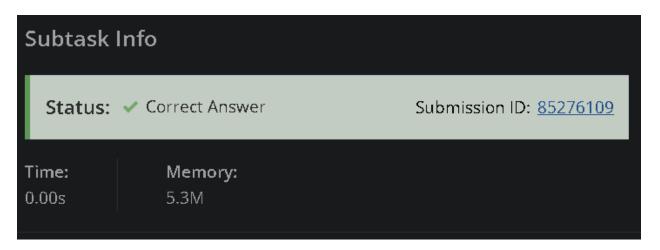
```
int q;
       cin >> q;
       while(q--){
              int r, u, v;
              cin >> r >> u >> v;
              int a = lca(u, v, depth, parents);
              int b = lca(u, r, depth, parents);
              int c = lca(r, v, depth, parents);
              cout << (a \land b \land c) << endl;
       }
       return 0;
}
```

Subtask Info			
Status: ✓ Correct Answer			nission ID: <u>85295467</u>
	me: Me 85s 39.4	mory: 4M	
Sub-Task	Task #	Score	Result (time)
1	0	NA	AC (0.003895)
1	1	NA	AC (0.004084)
Final Score - 20.00	0000		Result - AC
2	2	NA	AC (0.006063)
2	3	NA	AC (0.008436)
2	4	NA	AC (0.028377)
2	5	NA	AC (0.275515)
Final Score - 40.00	0000		Result - AC
3	6	NA	AC (0.607809)

7. Cosmic Temple

```
#include <bits/stdc++.h>
using namespace std;
void bfs(int temp,int n,vector<list<int>>adj){
  vector <bool> visited(n,false);
  int c = 0;
  vector <int> count(n,0);
  list<int>q;
  visited[temp] = true;
  count[temp]=0;
  q.push back(temp);
  while(q.empty()==false){
     int sr = q.front();
     c = count[sr]+1;
     q.pop front();
     for(auto adjc : adj[sr]){
       if(!visited[adjc]){
          visited[adjc] = true;
          count[adjc] = c;
          q.push_back(adjc);
```

```
}
     }
  int s = 0;
  for(int i=0;i< n;i++) s = s+count[i];
  cout<<s<" ";
}
int main() {
      vector<list<int>>adj;
      int n;
      cin>>n;
      adj.resize(n);
      for(int i=0;i<n-1;i++){
         int v,u;
         cin>>v>>u;
         adj[v].push_back(u);
         adj[u].push_back(v);
       }
      for(int i=0;i<n;i++) bfs(i,n,adj);
      return 0;
}
```



8. Secret Tree

```
#include <bits/stdc++.h>
#define endl '\n'
#define PRECISION 9
using namespace std;
using ll = long long;
using ld = long double;
#define fr first
#define sc second
using pi2 = pair<int, int>;
using pl2 = pair<ll, ll>;
#define all(v) v.begin(), v.end()
```

```
#define unq(v) sort(all(v)); v.erase(unique(all(v)), v.end());
vector<int> adj[120]; int cnt[120];
void Main(){
      int t; cin >> t;
      while (t--){
             int n; cin >> n;
             for (int i = 2; i \le n; i++){
                    for (int j = 2; j \le n; j++){
                           if (i==j) { continue; }
                           cout << "? " << 3 << ' ' << 1 << ' ' << i << ' ' << j
<< endl << flush;
                           int res; cin >> res;
                           if (res) { adj[i].push back(j); cnt[j] += 1; }
                    }
             }
             for (int i = 2; i \le n; i++){ adj[1].push_back(i); cnt[i] += 1; }
             queue<int> q; q.push(1);
             vector<pi2> v;
             while (!q.empty()){
                    int now = q.front(); q.pop();
                    for (int nxt : adj[now]){
                           cnt[nxt] = 1;
```

```
if (cnt[nxt] == 0)\{ v.push_back(\{now, nxt\});
q.push(nxt); }
                    }
             }
             cout << "!" << endl << flush;
             for (pi2 p : v) { cout << p.fr << ' ' << p.sc << endl << flush; }
             cout << flush;</pre>
             for (int i = 1; i \le n; i++) { adj[i].clear(); cnt[i] = 0; }
       }
}
int main(){
      ios base::sync with stdio(0);
      cin.tie(0); cout.tie(0);
      cout.setf(ios::fixed);
      cout.precision(PRECISION);
      Main();
}
```

