



Worksheet 4

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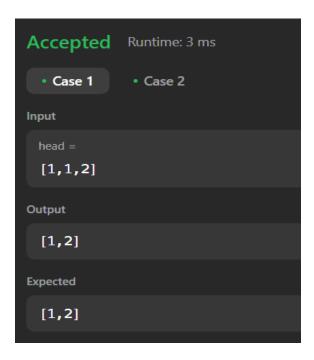
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Que-1: Remove Duplicates from Sorted List

```
class Solution {
public:
    ListNode* deleteDuplicates(ListNode* head) {
        if(head==nullptr)
            return nullptr;
        ListNode *temp=head;
        while(temp!=nullptr && temp->next!=nullptr){
            if(temp->val==temp->next->val){
                 temp->next=temp->next;
            }else
                 temp=temp->next;
        }
        return head;
    }
}
```







Que-2: Palindrome Linked List

```
class Solution {
public:
    ListNode* calmid(ListNode* head){
        ListNode* slow=head;
        ListNode* fast=head;
        while(fast!=nullptr && fast->next!=nullptr){
            slow=slow->next;
            fast=fast->next->next;
        }
        return slow;
}
```



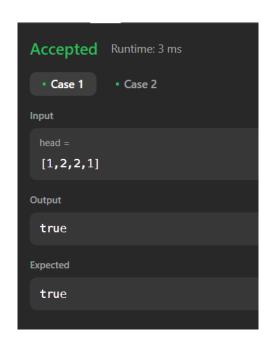


```
ListNode* reverse(ListNode* head){
    ListNode* curr=head;
    ListNode *temp=nullptr;
    ListNode* prev=nullptr;
    while(curr!=nullptr){
        temp=curr->next;
        curr->next=prev;
        prev=curr;
        curr=temp;
    }
    return prev;
}
bool isPalindrome(ListNode* head) {
    ListNode* p1=head;
    ListNode* mid=calmid(head);
    ListNode* p2=reverse(mid);
    while(p1!=nullptr && p2!=nullptr){
        if(p1->val!=p2->val)
            return false;
        p1=p1->next;
        p2=p2->next;
    }
    return true;
```





```
};
```



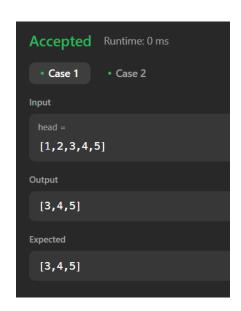
Que-3: Middle of the Linked List

```
class Solution {
public:
    ListNode* middleNode(ListNode* head) {
        ListNode* fast=head,*slow=head;
        while(fast!=nullptr && fast->next!=nullptr){
        slow=slow->next;
        fast=fast->next->next;
    }
```





```
return slow;
}
};
```



Que-4: Add Two Numbers

```
class Solution {
public:
    ListNode* addTwoNumbers(ListNode* 11, ListNode* 12) {
        ListNode* ans=nullptr;
        ListNode* temp=nullptr;
        int carr=0,val;
        while(l1!=nullptr || l2!=nullptr){
```





```
if(l1!=nullptr && l2!=nullptr){
    val = 11->val + 12->val + carr;
    11 = 11->next;
    12 = 12->next;
}
else if(l1 != nullptr) {
    val = l1->val + carr;
    11 = 11->next;
}
else if(12 != nullptr) {
    val = 12->val + carr;
    12 = 12->next;
}
else {
    break;
}
carr=val/10;
if(ans==nullptr){
    temp=new ListNode(val%10);
    ans=temp;
}
else{
    temp->next=new ListNode(val%10);
```





```
temp = temp->next;
}

if(carr!=0){
    temp->next=new ListNode(carr);
}

return ans;
}
```



Que-5: Merge Two Sorted Lists

```
class Solution {
public:
    ListNode* mergeTwoLists(ListNode* list1, ListNode* list2) {
```





```
if(list1==nullptr){
    return list2;
}
if(list2==nullptr){
    return list1;
}
ListNode *temp=NULL,*head = NULL;
if(list1->val<list2->val){
    temp = list1;
    head=temp;
    list1 = list1->next;
}
else{
    temp = list2;
    head=temp;
    list2 = list2->next;
}
while(list1!=nullptr && list2!=nullptr){
    if(list1->val<list2->val){
        temp->next=list1;
        list1=list1->next;
        temp=temp->next;
```





```
else{
        temp->next=list2;
        list2=list2->next;
        temp=temp->next;
    }
}
if(list1!=NULL)
{
    temp->next = list1;
}
if(list2!=NULL)
{
    temp->next = list2;
}
return head;
```





