## Bài 1

```
.eqv IN_ADRESS_HEXA_KEYBOARD 0xFFFF0012
.eqv OUT_ADRESS_HEXA_KEYBOARD 0xFFFF0014
.data
      endline: .asciiz "\n"
.text
main:
li $t1, IN_ADRESS_HEXA_KEYBOARD
li $t2, OUT_ADRESS_HEXA_KEYBOARD
li $t3, 0x01 # check row 4 with key C, D,E, F
li $t4, 0x02 # check row 4 with key C, D,E, F
li $t5, 0x04 # check row 4 with key C, D,E, F
li $t6, 0x08 # check row 4 with key C, D,E, F
polling:
sb $t4,0($t1) # must reassign expected row
nop
lb $a0,0($t2) # read scan code of key button
nop
bne $a0, $zero, print
sb $t5,0($t1) # must reassign expected row
```

```
nop
lb $a0,0($t2) # read scan code of key button
nop
bne $a0, $zero, print
sb $t6,0($t1) # must reassign expected row
nop
lb $a0,0($t2) # read scan code of key button
nop
bne $a0, $zero, print
sb $t3,0($t1) # must reassign expected row
nop
lb $a0,0($t2) # read scan code of key button
nop
j print
print:
li $v0, 34
          # print integer (hexa)
syscall
nop
la $a0, endline
li $v0, 4
syscall
nop
sleep:
li $a0, 3000
             # sleep 3000ms
```

```
li $v0, 32
syscall
nop
back_to_polling:
j polling # continue polling
```

0x00000000 0x00000024 0xffffff82 0x00000021 0x00000011 0x00000000

Output khi bấm các số khác và bằng 0x0000000 khi không bấm số nào

## Bài 2

```
# Enable the interrupt of Keyboard matrix 4x4 of Digital Lab Sim
     li $t1, IN_ADRESS_HEXA_KEYBOARD
     li $t3, 0x80 # bit 7 of = 1 to enable interrupt
     sb $t3, 0($t1)
   #-----
   # No-end loop, main program, to demo the effective of interrupt
   #-----
Loop:
     li $a0, 0x00000000
     li $v0, 34 # print integer (hexa)
     syscall
     nop
     la $a0, endline
     li $v0, 4
     syscall
     nop
     li $a0, 3000 # sleep 100ms
     li $v0, 32
     syscall
     Loop # Wait for interrupt
end_main:
```

```
# GENERAL INTERRUPT SERVED ROUTINE for all interrupts
.ktext 0x80000180
  #-----
  # Processing
  #-----
IntSR: addi $v0, $zero, 4 # show message
  la $a0, Message
  syscall
  #-----
  # Evaluate the return address of main routine
  # epc <= epc + 4
next_pc:
    mfc0 $at, $14 # $at <= Coproc0.$14 = Coproc0.epc
  addi $at, $at, 4 # $at = $at + 4 (next instruction)
  return: eret # Return from exception
 0x00000000
 0x00000000
0x00000000
 0x00000000
 Oh my god. Someone's presed a button.
```

Code sẽ in ra 0x00000000 liên tục cho đến khi bấm nút nào đó nó sẽ hiện ra message

## Bài 3

.eqv IN\_ADRESS\_HEXA\_KEYBOARD 0xFFFF0012

```
.eqv OUT_ADRESS_HEXA_KEYBOARD 0xFFFF0014
.data
Message: .asciiz "Key scan code "
# MAIN Procedure
.text
main:
  #-----
  # Enable interrupts you expect
  #-----
  # Enable the interrupt of Keyboard matrix 4x4 of Digital Lab sim
  li $t1, IN_ADRESS_HEXA_KEYBOARD
  li $t3, 0x80 # bit 7 = 1 to enable
  sb $t3, 0($t1)
  #-----
  # Loop an print sequence numbers
  xor $s0, $s0, $s0 # count = $s0 = 0
Loop: addi $s0, $s0, 1 # count = count + 1
```

```
prn_seq:addi $v0,$zero,1
  add $a0,$s0,$zero # print auto sequence number
  syscall
prn_eol:addi $v0,$zero,11
  li $a0,'\n' # print endofline
  syscall
sleep: addi $v0,$zero,32
  li $a0,300 # sleep 300 ms
  syscall
  nop
  b Loop #Loop
end_main:
# GENERAL INTERRUPT SERVED ROUTINE for all interrupts
.ktext 0x80000180
  #-----
  # SAVE the current REG FILE to stack
  #-----
IntSR: addi $sp,$sp,4 # Save $ra because we may change it later
     sw $ra,0($sp)
     addi $sp,$sp,4 # Save $ra because we may change it later
  sw $at,0($sp)
  addi $sp,$sp,4 # Save $ra because we may change it later
  sw $v0,0($sp)
```

- li \$t1, IN\_ADRESS\_HEXA\_KEYBOARD
- li \$t3, 0x82 # check row 4 and re-enable bit 7
- sb \$t3, 0(\$t1) # must reassign expected row
- li \$t1, OUT\_ADRESS\_HEXA\_KEYBOARD
- lb \$a0, 0(\$t1)

bne \$a0, \$zero, prn\_cod

- li \$t1, IN\_ADRESS\_HEXA\_KEYBOARD
- li \$t3, 0x84 # check row 4 and re-enable bit 7
- sb \$t3, 0(\$t1) # must reassign expected row
- li \$t1, OUT\_ADRESS\_HEXA\_KEYBOARD

```
lb $a0, 0($t1)
   bne $a0, $zero, prn_cod
   li $t1, IN ADRESS HEXA KEYBOARD
   li $t3, 0x88 # check row 4 and re-enable bit 7
   sb $t3, 0($t1) # must reassign expected row
   li $t1, OUT_ADRESS_HEXA_KEYBOARD
   lb $a0, 0($t1)
   bne $a0, $zero, prn_cod
   li $t1, IN_ADRESS_HEXA_KEYBOARD
   li $t3, 0x81 # check row 4 and re-enable bit 7
   sb $t3, 0($t1) # must reassign expected row
   li $t1, OUT_ADRESS_HEXA_KEYBOARD
   lb $a0, 0($t1)
prn_cod:
     li $v0,34
   syscall
   li $v0,11
   li $a0,'\n' # print endofline
   syscall
   # Evaluate the return address of main routine
   # epc <= epc + 4
   #-----
```

```
addi $at, $at, 4 #$at = $at + 4 (next instruction)

mtc0 $at, $14 # Coproc0.$14 = Coproc0.epc <= $at

#------

# RESTORE the REG FILE from STACK

#------

restore:lw $t3, 0($sp) # Restore the registers from stack

addi $sp,$sp,-4

lw $t1, 0($sp) # Restore the registers from stack

addi $sp,$sp,-4

lw $a0, 0($sp) # Restore the registers from stack

addi $sp,$sp,-4

lw $v0, 0($sp) # Restore the registers from stack

addi $sp,$sp,-4

lw $v0, 0($sp) # Restore the registers from stack

addi $sp,$sp,-4

lw $ra, 0($sp) # Restore the registers from stack

addi $sp,$sp,-4

lw $ra, 0($sp) # Restore the registers from stack

addi $sp,$sp,-4
```

```
return: eret # Return from exception
```

```
5
6
7
8
Key scan code 0x00000022
9
10
11
12Key scan code 0xffffff84
```

Nhập các phím 5 và b sẽ hiện ra key scan code 0x22 và 0x84