Yicheng Gu

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KEY SKILLS

Solid Domain Knowledge: Extensive knowledge of Deep Learning and Digital Signal Processing; specifically applied to Neural Vocoder, Neural Audio Codec, and Digital Audio Effects.

Multi-disciplinary: Experience encompassing Research, Open Source Systems, Dataset Development, Commercial Sound Design, and Music Production.

EDUCATION

The Chinese University of Hong Kong, Shenzhen

Bachelor of Engineering in Computer Science and Engineering

• GPA: 3.965 / 4.0, Ranking: 2 / 308 (Top 1%)

Aalto University

Exchange Student in Computer Science

Espoo, Finland Sep. 2024 - Present

Shenzhen, China

Shenzhen, China

Oct. 2022 - Present

Sep. 2022 - Present

Experience

Human Language Technology Lab

Research Assistant, School of Data Science, CUHK-Shenzhen

Supervisor: Prof. Zhizheng Wu

- Singing Voice Conversion
 - * Investigated characteristics and the complementary role of different Content-Based Features for the Singing Voice Conversion system.
- Neural Vocoder
 - * Built a Discriminator based on the Constant-Q Transform (CQT) and Continuous Wavelet Transform (CWT) via Representation Learning and explored their complementary role with the Short-Time Fourier Transform (STFT) to improve the Vocoder's synthesis quality. The methods have been implemented and supported by NVIDIA BigVGAN • ...

Shanghai AI Laboratory

Research Assistant

Supervisor: Dr. Yanhong Zeng

• Video-to-Audio Generation

* Integrated IP-Adapter and Sound Event Detection model to existing Audio Generation pipeline, obtaining both Audio-Visual Synchronization and Text-Controllability.

Aalto University

Visiting Scholar

Espoo, Finland

Shanghai, China

Dec. 2023 - Present

Supervisor: Prof.Lauri Juvela

• Differentiable Digital Signal Processing

Sep. 2024 - Present

Projects

Amphion (7)

An Open-Source Audio, Music and Speech Generation Toolkit

- Migrate and adapt various well-known, widely used, or SOTA vocoders into our system, including: MelGAN, HiFi-GAN, BigVGAN, NSF-HiFiGAN, APNet, etc.
- Integrate comprehensive Objective Evaluation Metrics to the framework.

FoleyCrafter (7)

Bring Silent Videos to Life with Lifelike and Synchronized Sounds

• Integrate baseline model and develop the temporal adapter for controlling timestamp details.

PUBLICATIONS

Yicheng Gu, Xueyao Zhang, Liumeng Xue, Zhizheng Wu, "Multi-Scale Sub-Band Constant-Q Transform Discriminator for High-Fidelity Vocoder," ICASSP 2024.

Yicheng Gu, Xueyao Zhang, Liumeng Xue, Haizhou Li, Zhizheng Wu, "An Investigation of Time-Frequency Representation Discriminators for High-Fidelity Vocoder," Submitted to TASLP.

Xueyao Zhang*, Liumeng Xue*, **Yicheng Gu***, Yuancheng Wang*, et al., "Amphion: An Open-Source Audio, Music and Speech Generation Toolkit," SLT 2024.

Xueyao Zhang, **Yicheng Gu**, et al., "Leveraging Content-based Features from Multiple Acoustic Models for Singing Voice Conversion," Machine Learning for Audio Workshop at NeurIPS 2023.

Yiming Zhang, **Yicheng Gu**, Yanhong Zeng, et al., "FoleyCrafter: Bring Silent Videos to Life with Lifelike and Synchronized Sounds," Submitted to NeurIPS 2024.

Haorui He*, Zengqiang Shang*, Chaoren Wang*, Xuyuan Li*, **Yicheng Gu**, et al., "Emilia: An Extensive Multilingual and Diverse Speech Dataset for Large-Scale Speech Generation," SLT 2024.

Xueyao Zhang, Zihao Fang, **Yicheng Gu**, et al., "Leveraging Diverse Semantic-based Audio Pretrained Models for Singing Voice Conversion," SLT 2024.

Honors and Awards

- "LanHuaYing" Scholarship (Top 10 admitted students in Zhejiang Province, 2022)
- The Academic Performance Scholarship, Class A (Top 1%, 2024)
- The Academic Performance Scholarship, Class B (Top 3\%, 2023)
- University Entrance Scholarship (Top 0.7% in Zhejiang Province, 2022)
- Gold Award of the 2019 Shanghai STEED Programming Contest (Top 3, 2019)
- First Prize of the 16th Youth Computer Robot Competition in Provinces (Top 3, 2019)
- Deans List (Top 10%, 2022)
- Bowen Entrance Scholarship (2022)
- Undergraduate Research Award (2023-2024)

Cross-disciplinary Abilities

Music Production: experienced in Composing, Mixing, and Mastering for different genres including Pop, Electronic, etc.

Sound Design: experienced in Sound Designing for movie, game, etc.