```
int chairs = n; //为顾客准备的椅子数
semaphore customers, barbers, mutex;
customers = 0; barbers = 0; mutex = 1;
                                                   process customer_i(){
process barber(){
                                                     (P(mutex); //进入临界区
   while(true){
                                                       if(waiting < chairs){ //有无空椅子
      P(customers); //判断有无顾客, 若无顾客, 则理发师睡眠!
      P(mutex); //若有顾客, 则进入临界区
                                                          waiting++;
                                                          V(customers); //唤醒理发师
      waiting--;
                                                          V(mutex); //退出临界区
      V(barbers); √/理发师准备为顾客理发
                                                          -P(barbers); //理发师忙,顾客坐下等待
      ·V(mutex); //退出临界区
                                                          理发:
       为顾客理发:
                                                       }else{
                                                          V(mutex); //等待人满, 顾客离开
```

int waiting = 0; //等待理发的顾客坐的椅子数