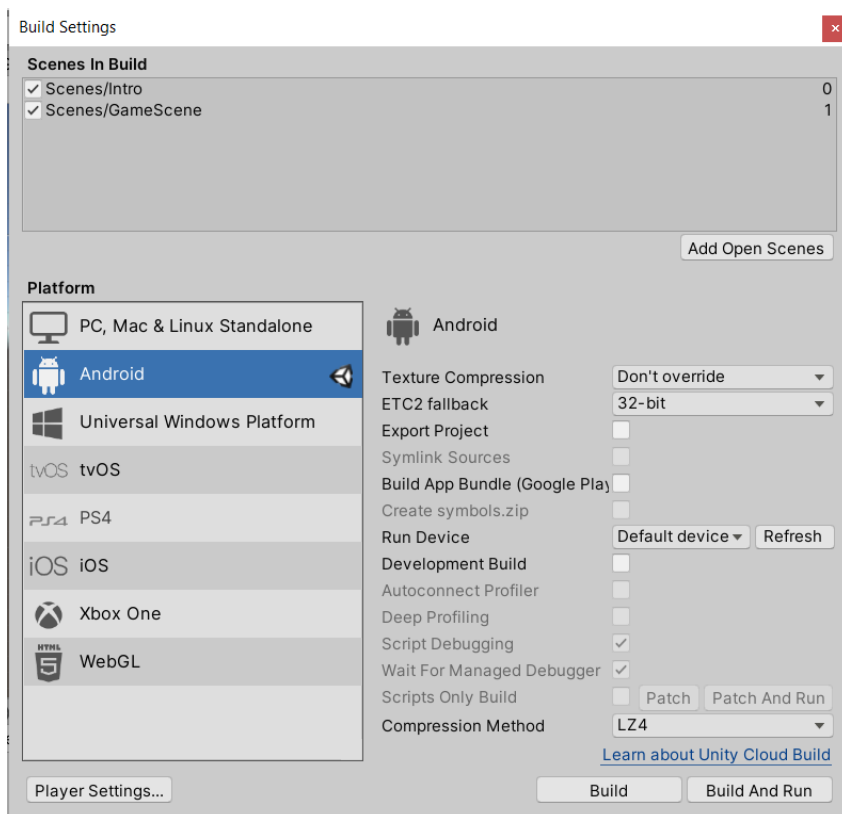# How to setup Neon Run project:

1. Be sure to use Unity 2020.1 to avoid any compatibility issues

2. Clone the project: git clone
   https://github.com/almpassos/NeonRun.git

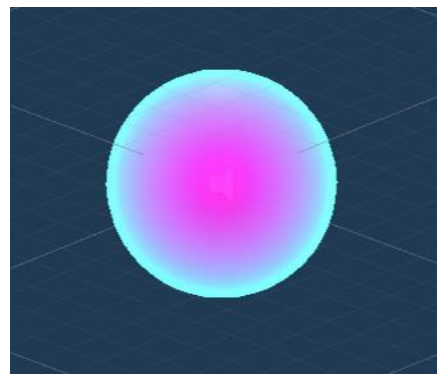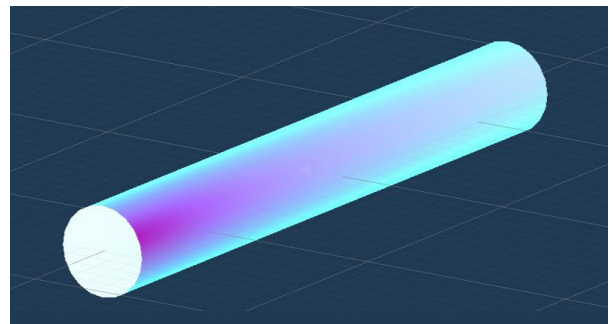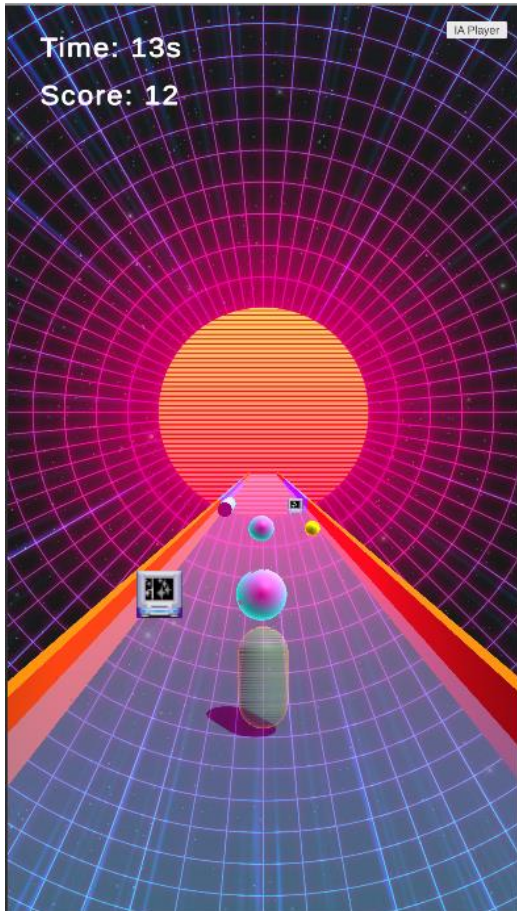3. Change the build target to Android:

4. Load the Intro scene located inside the Scenes folder and have fun! (Neon Run has been test using a Galaxy S10)
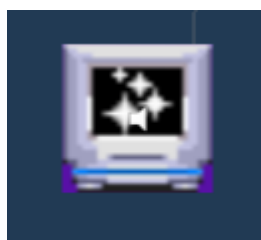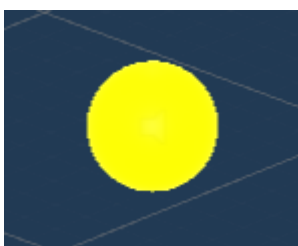
Obs: You can find the answer for Tier 2 questions in the PDF file inside Assets folder, check GameController object for tier 4 questions.
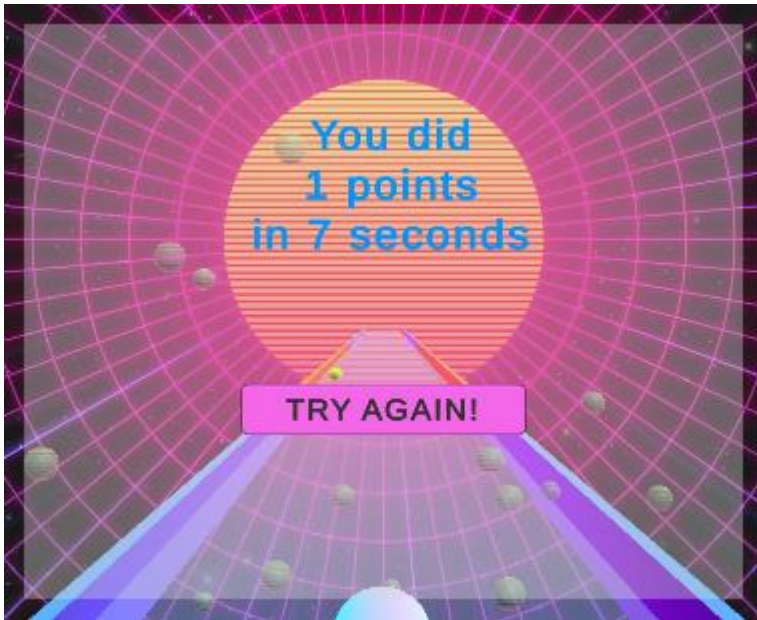
Game mechanics:

Swipe to left or right to move. Try to avoid the obstacles as must you can

Collect the yellow spheres to increase your score and the TV box to gain a shield
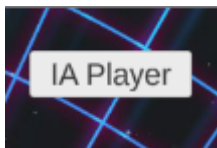
The shield can destroy the obstacles but only two times

If you lose, you can play again by pressing the TRY AGAIN! button

How to let the I.A. play the game for you

Press the IA Player button located in the right top corner of screen. Press one more time to play yourself again