Emerging Tech Questionnaire For the purposes of Emerging Technology
1. Age Range
18-24
O 25·34
O 35-54
○ 55÷
2. Gender
Male
○ Female
O Prefer not to say
Other:
3. What type of immersive experience did you have? Immersive (with the VR headset) Non-immersive (through the screen) Handheld Augmented Reality Head-Mounted Augmented Reality Mixed Reality (Passthrough) Physical Prototype Other:
4. What type of input device did you use?
Keyboard and mouse
○ Gamepad
Custom-made user interface
VR controller
O Hands
O Passive haptics
Other:

5. How much were you able to control events?
Not at all
1 🔾
2 🔾
3 🔾
4 🔾
5 🔾
6
7 Completely
6. How responsive was the environment to actions that you initiated (or performed)?
Not Responsive
1 🔾
2 🔘
3 🔾
4 🔾
5 ⊚
6 🔾
7 O
Completely Responsive
7. How natural did your interactions with the environment seem?
Extremely Artificial
1 ()
2 🔘
3 🔾
4 🔾
5 📵
6 🔾
7 Completely natural
8. How much did the visual aspects of the environment involve you?
Not at all
1 🔾
2 🔘
3 🔾
4 🔾
5 🔘
6 🔾
7 🔘
Completely

9. How natural was the mechanism which controlled movement through the environment?
Extremely articial
1 🔘
2 🔘
3 🔘
4 📵
5 🔘
6 🔾
7 🔘
Completely
10. How compelling was your sense of objects moving through space?
Not at all
1 🔾
2 🔾
3 🔾
4 🔾
5 📵
6 🔾
7 🔾
Very compelling
11. How much did your experiences in the virtual environment seem consistent with your real world experiences?
Not consistent
1 🔾
2 🔾
3 🔘
4 🔘
5 📵
6 🔾
7 🔾
Very consistent

12. Were you able to anticipate what would happen next in response to the actions that you performed?
Not at all
1 ()
2 🔘
з ()
4 🔘
5 🔾
6
7 🔾
Completely
13. How completely were you able to actively survey or search the environment using vision?
Not at all
1 🔾
2 🔘
3 🔘
4 🔾
5 📵
6 🔾
7 🔾
Completely
14. How compelling was your sense of moving around inside the virtual environment?
Not at all
Not at all 1
Not at all
Not at all 1

16. How well could you examine objects from multiple viewpoints?	
Not at all	
1 ()	
2	
3 🔾	
4 🔘	
5 (
6 🔘	
7 🔘	
Extensively	
17. How involved were you in the virtual environment experience?	
Not involved	
1 ()	
2 🔘	
3 🔘	
4 ()	
5 💿	
6 🔾	
7 🔘	
Completely engrossed	
18. How much delay did you experience between your actions and the expected	
outcomes?	
outcomes? A lot	
outcomes? A lot 1	
outcomes? Alot 1 C	
A lot 1	
A lot 1	
outcomes? A lot 1	
outcomes? A lot 1	
outcomes? A lot 1	
outcomes? A lot 1	
Allot 1	
Allot 1	
Allot 1	

20. How proficient in moving and interacting with the virtual environment did you feel at the end of the experience?
Not proficient
1 🔾
2 🔾
3 🔾
4 🔾
5 (a)
6 🔾
7 🔾
Very proficient
21. How much did the visual display quality interfere or distract you from performing assigned tasks or required activities?
Not at all
1 📵
2 🔘
3 🔘
4 🔘
5 🔘
6 🔾
7 🔾
Prevented task performance
22. How much did the control devices interfere with the performance of assigned tasks or with other activities?
Not at all
1 🔾
2 📵
3 🔘
4 🔘
5 🔘
6 🔘
7 🔾
Interfered greatly

23. How well could you concentrate on the assigned tasks or required activities rather than on the mechanisms used to perform those tasks or activities?
Not at all
1 ()
2 🔘
3 🔾
4 🔘
5 (
6 📵
7 🔘
Completely
24. How mentally demanding was the task?
Very low
1 🔘
2 🔾
3
4 🔾
5 🔾
6 🔾
7 🔾
8 🔾
9 🔾
10 🔘
Very high
25. How physically demanding was the task?
Very low
1 ()
2
3 🔘
4 🔘
5 🔘
6 🔘
7 🔾
8 🔾
9 🔾
10 O Very high

26. How hurried or	r rushed was the pace of the task?
Very low	
1 (
2 ()	
3 ()	
4 ()	
5 (
6 ()	
7 🔘	
9 🔾	
10 Very high	
27. How successfu	ul were you in accomplishing what you were asked to do?
Very low	
1 ()	
2 🔘	
3 🔾	
4 🔾	
5 🔘	
6 🔾	
7 🔾	
8	
9 🔾	
10 Very high	
28. How hard did y	you have to work to accomplish your level of performance?
Very low	
1 ()	
2 🔾	
3 ()	
4 ()	
5 💿	
6 ()	
7 ()	
8 ()	
9 🔾	
10 Very high	

29. How insecure, discouraged, irritated, stressed, and annoyed were you?
Very low
1 🔾
2
3 🔾
4 🔾
5 🔾
6 🔾
7 🔾
8 🔾
9 🔾
10 🔾
Very high
30. I think that I would like to use this system frequently
1 🔾
2 📵
3 🔾
4 🔾
5 🔾
31. I found the system unnecessarily complex
1 🔾
2 📵
3 🔾
4 🔾
5 🔾
32. I thought the system was easy to use
1 🔾
2 🔾
3 •
4 🔾
5 🔾

33. I think that I would need the support of a technical person to be able to use this system
1 🔘
2 🔘
3 📵
4 🔾
5 🔾
34. I found the various functions in the system were well integrated
1 🔾
2 🔾
3 🔾
4 📵
5 🔾
35. I imagine that most people would learn how to use this system quickly
1 🔾
2 🔾
3
4 🔾
5 🔾
36. I found the system very cumbersome to use
1 (
2
3 🔾
4 🔾
5 🔾
37. I felt very confident using the system
1 🔾
2 🔾
3 🔾
4
5 🔾

38. I needed to learn a lot of things before I could get going with the system		
1 🔘		
2 🔾		
3 💿		
4 🔘		
5 🔘		

39. Any other feedback you would like to provide?

- The vibration when an object is grabbable lasts way too long. I touched my hand controller to it and it vibrated long after i stopped making contact with it.
- The box i'm grabbing won't shut up and i can't figure out which sound was the one i grabbed and the one in the environment. In fact, because of proximity, the one i grabbed was often louder.
- -The box fell through the floor and i simply could not reach it
 I needed to physically sit forward from my chair or else I couldn't reach the red boxes

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Care Control of the C
○ Gamepad
Custom-made user interface
VR controller
Hands
Passive haptics
Other:

5. How much were you able to control events?
Not at all
1 🔾
2 🔾
3
4 🔘
5 🔾
6 🔾
7 🔾
Completely
6. How responsive was the environment to actions that you initiated (or performed)?
Not Responsive
1 🔾
2 🔘
3 🔾
4 📵
5 🔾
6 🔾
7 O
Completely Responsive
7. How natural did your interactions with the environment seem?
Extremely Artificial
1 🔘
2
3 🔾
4 🔾
5 🔾
6 🔾
7 ()
Completely natural
8. How much did the visual aspects of the environment involve you?
Not at all
1 ()
2 🔾
3 🔾
4 •
5 🔾
6 🔾
7 🔾
Completely

9. How natural was the mechanism which controlled movement through the environment?
Extremely articial
1 ()
2 🔘
3 🔾
4 🔾
5 📵
6 🔾
7 🔾
Completely
10. How compelling was your sense of objects moving through space?
Not at all
1
2 🔾
3 🔾
4 🔾
5 🔾
6 🔾
7 🔾
Very compelling
11. How much did your experiences in the virtual environment seem consistent with your real world experiences?
Not consistent
1 🔘
2 🔾
3 🔾
4 🔾
5 🔾
6
7 🔾
Very consistent

12. Were you able to anticipate what would happen next in response to the actions that you performed?
Not at all
1 🔾
2 🔾
3 🔾
4 🔾
5 📵
6 🔾
7 🔾
Completely
13. How completely were you able to actively survey or search the environment using vision?
Not at all
1 🔾
2 🔾
3 📵
4 🔾
5 🔾
6 🔾
7 🔾
Completely
14. How compelling was your sense of moving around inside the virtual environment?
14. How compelling was your sense of moving around inside the virtual environment? Not at all
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2 3
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
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14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
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14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1

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2	Not at all
4	1 ()
4	2 🔘
6	3 (
Extractions 17. How involved wave you in the virtual environment expentance? Not involved 1	
Determined 17. How involved write you in the visual environment experience? 18. How much delay del you experence between your actions and the expected coldonome? 18. How much delay del you experence between your actions and the expected coldonome? A bi 1	4 (1)
Financially 17. How involved were you in the visital environment experience? Not troubled 1	5 (
Friendshalp 17. Now involved ware you in the virtual environment aspertance? Not involved 1	6 🔾
Friendshalp 17. Now involved ware you in the virtual environment aspertance? Not involved 1	7)
17. How involved were you in the virtual environment experience? Not involved 2	
Note throward 1	
Note throward 1	17. How involved were you in the virtual environment experience?
2	
3	1 ()
3	2 ∩
4	
5	
18. How much delay did you experience between your actions and the expected outcomes? A lot 1	4 🔘
18. How much delay did you experience between your actions and the expected outcomes? A lot 1	5 🔾
18. How much delay did you experience between your actions and the expected outcomes? A lot 1	6 🔘
18. How much delay did you experience between your actions and the expected outcomes? A lot 1	
18. How much delay did you experience between your actions and the expected outcomes? A lot 1	
outcomes? A lot 1 2 3 4 5 6 7 None at all 10. How quickly did you adjust to the virtual environment experience? Not at all 1 2 3 4 5 6 7 6 7 7 10. The properties of the prope	
outcomes? A lot 1 2 3 4 5 6 7 None at all 10. How quickly did you adjust to the virtual environment experience? Not at all 1 2 3 4 5 6 7 6 7 7 10. The properties of the prope	18. How much delay did you experience between your actions and the expected
1	
2	A lot
3	1 ()
4	2 🔘
4	3 🔘
5	
6	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 1	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 2	6 📵
19. How quickly did you adjust to the virtual environment experience? Not at all 1	7 🔾
Not at all 1	None at all
Not at all 1	
1	19. How quickly did you adjust to the virtual environment experience?
2	
3	1 ()
4	2
5	3 🔾
5	4 ()
6	
7 🔾	
	6 ()
Less than 1 minute	
	Less than 1 minute

• •
20. How proficient in moving and interacting with the virtual environment did you feel at the end of the experience?
Not proficient
1 🔾
2 🔾
3 🔘
4 📵
5 (
6 🔘
7 🔘
Very proficient
21. How much did the visual display quality interfere or distract you from performing assigned tasks or required activities?
Not at all
1 🔘
2 🔘
3 (a)
4 🔘
5 🔾
6 🔾
7 🔘
Prevented task performance
22. How much did the control devices interfere with the performance of assigned tasks or with other activities?
Not at all
1 ()
2 📵
3 🔘
4 🔘
5 🔘
6 🔾
7 🔘
Interfered greatly

23. How well could you concentrate on the assigned tasks or required activities rather than on the mechanisms used to perform those tasks or activities?
Not at all
1 ()
2 🔾
3 (a)
4 🔘
5 🔾
6 🔾
7 Completely
24. How mentally demanding was the task?
Very low
1 ()
2 🔾
3 🔾
4 🔘
5 🔘
6 🔾
7
8 🔾
9 🔾
10 O Very high
very night
25. How physically demanding was the task?
Very low
1 🔘
2 🔾
3 🔘
4 📵
5 🔘
6 🔾
7 🔾
8 🔾
9 🔘
10 O Very high

26. How hurried or rushed was the pace of the task?	
Very low	
1 ()	
2 ()	
3 ()	
4 ()	
5	
6 ()	
7 ()	
8 🔾	
9 ()	
10 Very high	
27. How successful were you in accomplishing what you were asked to do?	
Very low	
1 ()	
2 •	
3 ()	
4 🔾	
5 🔾	
6 🔾	
7 🔾	
8 🔾	
9 🔾	
10 Very high	
.,,,	
28. How hard did you have to work to accomplish your level of performance?	
Very low	
1 🔾	
2 🔾	
3 🔾	
4 🔾	
5 🔾	
6 🔾	
7	
8 🔾	
9 🔾	
10 O	
Very high	

29. How insecure, discouraged, irritated, stressed, and annoyed were you?
Very low
1 🔾
2 🔾
3 🔾
4 🔾
5 🔾
6
7 🔾
8 🔾
9 🔾
10 🔾
Very high
30. I think that I would like to use this system frequently
1 🔾
2 🔾
3
4 🔾
5 🔘
31. I found the system unnecessarily complex
1 🔘
2
3 🔾
4 🔾
5 🔾
32. I thought the system was easy to use
1 🔾
2 🔘
3 🔘
4
5 🔾

33. I think that I would need the support of a technical person to be able to use this system
1 🔾
2 🔾
3 ●
4 🔾
5 🔾
34. I found the various functions in the system were well integrated
1 🔾
2 🔘
3 ●
4 🔾
5 🔾
35. I imagine that most people would learn how to use this system quickly
1 🔾
2 🔾
3 🔾
4
5 🔾
36. I found the system very cumbersome to use
1 (
2
3 🔾
4 🔾
5 🔾
37. I felt very confident using the system
1 ()
2
3 🔾
4 🔾
5 🔾

38. I needed to learn a lot of things before I could get going with the system
1 🔘
2 🔾
3 (a)
4 🔾
5 🔾
39. Any other feedback you would like to provide?

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O Physical Prototype
Other:
4. What type of input device did you use?
○ Keyboard and mouse
Gamepad
Custom-made user interface
VR controller
○ Hands
O Passive haptics
Other:

5. How much were you able to control events?
Not at all
1 ()
2 🔾
3 🔘
4 🔘
5 📵
6 🔾
7 🔾
Completely
6. How responsive was the environment to actions that you initiated (or performed)?
Not Responsive 1
2 🔾
3 🔾
4 🔾
5 🔾
6 🔾
7
Completely Responsive
7. How natural did your interactions with the environment seem?
Extremely Artificial
1 ()
2 🔾
3 🔾
4 🔾
5 🔾
6 📵
7 🔾
Completely natural
8. How much did the visual aspects of the environment involve you?
Not at all
1 ()
2 🔾
3 🔾
4
5 🔾
6 🔾
7 🔾
Completely

9. How natural was the mechanism which controlled movement through the environment?
Extremely articial
1 🔘
2 🔾
з ()
4 🔾
5 📵
6 🔾
7 🔾
Completely
10. How compelling was your sense of objects moving through space?
Not at all
1 🔾
2 🔾
з ()
4 📵
5 🔾
6 🔾
7 🔾
Very compelling
11. How much did your experiences in the virtual environment seem consistent with your real world experiences?
Not consistent
1 🔾
2 🔾
з ()
4 🔾
5
6 🔾
7 🔾
Very consistent

2. Were you able to anticipate what would happen next in response to the actions nat you performed?	
Not at all	
1 🔘	
2 🔘	
3 🔘	
4 🔘	
5 📵	
6 🔘	
7 🔘	
Completely	
3. How completely were you able to actively survey or search the environment using	
s. How completely were you able to actively survey or search the environment using ision?	
Not at all	
1	
2 🔘	
3 🔘	
4 🔘	
5 🔘	
6 🔾	
7 O	
oompictely	
4. How compelling was your sense of moving around inside the virtual environment?	
Not at all	
Not at all	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	
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Not at all 1	
Not at all 1	
Not at all 1	
Not at all 1	

Not at all 1
2
3
4
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5
6 🔾
7.0
7 Extensively
•
17. How involved were you in the virtual environment experience?
Not involved
1 ()
2 🔘
3 🔾
4 🔾
5 🔾
6 🔾
7
Completely engrossed
18. How much delay did you experience between your actions and the expected
18. How much delay did you experience between your actions and the expected outcomes?
18. How much delay did you experience between your actions and the expected
18. How much delay did you experience between your actions and the expected outcomes? A lot
18. How much delay did you experience between your actions and the expected outcomes? A lot 1
18. How much delay did you experience between your actions and the expected outcomes? A lot 2
18. How much delay did you experience between your actions and the expected outcomes? A lot 2
18. How much delay did you experience between your actions and the expected outcomes? A lot 2
18. How much delay did you experience between your actions and the expected outcomes? A lot 1
18. How much delay did you experience between your actions and the expected outcomes? A lot 1
18. How much delay did you experience between your actions and the expected outcomes? A lot 1
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18. How much delay did you experience between your actions and the expected cutcomes? A lot 2

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Not proficient
1 🔾
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1 ()
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1 🔘
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Completely
24. How mentally demanding was the task?
Very low
1 ()
2 🔘
3
4 🔘
5 🔘
6 🔘
7 🔾
8 🔾
9 🔘
10 🔘
Very high
25. How physically demanding was the task?
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6 🔾
7 🔾
8 🔾
9 🔘
10 O Very high

26. How hurried or rushed was the pace	of the task?		
Very low			
2 ()			
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8 🔘			
9 🔘			
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28. How hard did you have to work to ac	complish your level of performance?		
Very low			
1 ()			
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6 🔘			
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9 🔾			
10 🔘			
Very high			

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35. I imagine that most people would learn how to use this system quickly
1 () 2 ()
3 ()
4 •
5 🔾
36. I found the system very cumbersome to use
1
2 🔾
3 🔾
4 🔾
5 🔾
37. I felt very confident using the system
1 🔾
2 ()
3 ()
4
5 🔘

38. I needed to learn a lot of things before I could get going with the sy	ystem	
1 📵		
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3 🔘		
4 🔘		
5 🔘		
30. Any other feedback you would like to provide?		

This form was created inside of Ontario Tech University.

The controllers were vibrating after I had picked up the cube which threw me off. I think that you need to stop the cube you picked up from causing any more vibration in the controller.

Google Forms

Emerging Tech Questionnaire For the purposes of Emerging Technology
1. Age Range
○ 18-24
<u></u>
35-54
○ 55÷
2. Gender
Male
○ Female
O Prefer not to say
Other:
3. What type of immersive experience did you have?
Immersive (with the VR headset)
Non-immersive (through the screen)
Handheld Augmented Reality
Head-Mounted Augmented Reality
Mixed Reality (Passthrough)
O Physical Prototype
Other:
4. What type of input device did you use?
Keyboard and mouse
○ Gamepad
Custom-made user interface
VR controller
O Hands
O Passive haptics
Other:

Not at all
1 ()
2 🔘
3 🔾
4 📵
5 🔾
6 🔾
7 Completely
Competery
6. How responsive was the environment to actions that you initiated (or performed)?
Not Responsive
1 ()
2 🔘
3 🔘
4
5 🔾
6 🔾
7 🔾
Completely Responsive
7. How natural did your interactions with the environment seem?
Extremely Artificial
1 🔾
2 🔾
3 🔾
3 🔾
3 () 4 (a)
3
3
3
3
3
3
3
3
3
3
3
3
3

9. How natural was the mechanism which controlled movement through the environment?
Extremely articial
1 🔾
2 🔾
3 🔾
4
5 🔾
6 🔾
7 🔾
Completely
10. How compelling was your sense of objects moving through space?
Not at all
1 🔾
2 🔾
3 🔾
4 🔾
5 🔾
6 🔾
7
Very compelling
11. How much did your experiences in the virtual environment seem consistent with your real world experiences?
Not consistent
1 🔾
2 🔾
3 🔾
4 🔾
5
6 🔾
7 🔾
Very consistent

12. Were you able to anticipate what would happen next in response to the actions that you performed?
Not at all
1
2 🔾
3 🔾
4 🔾
5 🔾
6 🔾
7 🔾
Completely
13. How completely were you able to actively survey or search the environment using vision?
Not at all
1
2 🔾
3 🔾
4 🔾
5 ()
6 🔾
7 ()
Completely
14. How compelling was your sense of moving around inside the virtual environment?
Not at all
1 ()
2 🔾
3 🔾
4 📵
5 🔾
6 🔾
7 🔾
Completely
15. How closely were you able to examine objects?
Not at all 1
2 🔘
3 🔾
4 ()
5 •
6 ()
7 🔾
Very Closely

16. How well could you examine objects from multiple viewpoints?	
Not at all	
1 ()	
2 🔘	
3 🔘	
4 🔾	
5	
6 🔘	
7 🔾	
Extensively	
17. How involved were you in the virtual environment experience?	
Not involved	
1 ()	
2 🔘	
3 🔘	
4 🔘	
5 🔾	
6 🔘	
7	
Completely engrossed	
18. How much delay did you experience between your actions and the expected	
outcomes?	
A lot	
1	
2 🔘	
3 🔘	
4 🔾	
5 🔾	
6 🔾	
7 🔾	
None at all	
19. How quickly did you adjust to the virtual environment experience?	
Not at all	
1 ()	
2 🔾	
3 ()	
4 🔾	
5 🔘	
6 🔘	
7	
Less than 1 minute	

20. How proficient in moving and interacting with the virtual environment did you feel at the end of the experience?
Not proficient
1 🔾
2 🔾
3 🔾
4 🔾
5 📵
6 🔾
7 🔾
Very proficient
21. How much did the visual display quality interfere or distract you from performing assigned tasks or required activities?
Not at all
1 📵
2 🔾
3 🔾
4 🔘
5 🔘
6 🔾
7 🔾
Prevented task performance
22. How much did the control devices interfere with the performance of assigned tasks or with other activities?
Not at all
1 🔾
2 🔾
3
4 🔘
5 🔾
6 🔾
7 🔾
Interfered greatly

23. How well could you concentrate on the assigned tasks or required activities rather than on the mechanisms used to perform those tasks or activities?
Not at all
1 ()
2 🔘
3 🔘
4 🔾
5 🔾
6 🔾
7
Completely
24. How mentally demanding was the task?
Very low
1 ()
2 🔘
3 🔘
4 🔘
5 🔘
6 🔘
7 🔘
8 🔘
9 🔘
10 ()
Very high
25. How physically demanding was the task?
Very low
1 ()
2 🔘
3 🔘
4 🔘
5 🔘
6 🔘
7
8 🔘
9 🔘
10 O
Very high

26. How hurried or rushed was the pace of the task?	
Very low 1 O	
2 🔘	
3 🔘	
4 ()	
5 ()	
6 ()	
7 ()	
8 ()	
9 🔾	
10 O	
27. How successful were you in accomplishing what you were asked to do?	
Very low	
1 ()	
2 ()	
3 ()	
4 ()	
5 ()	
6 (6)	
7 🔾	
8 ()	
9 ()	
10 O Very high	
28. How hard did you have to work to accomplish your level of performance?	
Very low	
1 🔘	
2 🔘	
3 🔘	
4	
5 🔘	
6 🔾	
7 🔘	
8 🔘	
9 🔘	
10 O Very high	
To y myn	

29. How insecure, discouraged, irritated, stressed, and annoyed were you?
Very low
1
2 ()
3 ()
4 🔾
5 🔾
6 🔾
7 🔾
8 🔾
9 🔘
10 O
Very high
30. I think that I would like to use this system frequently
1 🔾
2 🔾
3 🔾
4
5 🔾
31. I found the system unnecessarily complex
1 ()
2 •
3 🔾
4 🔾
5 🔾
32. I thought the system was easy to use
1 🔾
2 🔾
3 🔾
4
5 🔾

33. I think that I would need the support of a technical person to be able to use this system
1 🔾
2
3 🔾
4 🔾
5 🔾
34. I found the various functions in the system were well integrated
1 🔾
2 🔾
3 🔾
4
5 🔾
35. I imagine that most people would learn how to use this system quickly
1 ()
2
3 ()
4 🔾
5 🔘
36. I found the system very cumbersome to use
1 🔾
2
3 🔾
4 🔾
5 🔾
37. I felt very confident using the system
1 🔾
2
3 🔾
4 🔾
5 🔾

8. I needed to learn a lot of things before I could get going with the system	
1 🔘	
2 🔘	
3	
4 🔘	
5 🔘	

39. Any other feedback you would like to provide?

I got so distracted with locating the audio that I forgot to move. I did not know when I grabbed one of the objects and if I drop it. The game ended and I had no idea what I did what happened. I think the audio choices were on spot, a bit louder for my taste. the lack of visual feedback was discrienting but exciting as a problem solving opportunity. I'd prefer having feedback confirming that I grabbed the objects and merged them.

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Mixed Reality (Passthrough)
O Physical Prototype
Other:
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Keyboard and mouse
○ Gamepad
Custom-made user interface
VR controller
O Hands
O Passive haptics
Other:

5. How much were you able to control events?
Not at all
1 🔾
2 🔾
3 ()
4 🔾
5 📵
6 🔾
7 🔾
Completely
6. How responsive was the environment to actions that you initiated (or performed)?
Not Responsive
1 🔾
2 🔾
3 🔾
4 🔾
5 📵
6 🔾
7 🔾
Completely Responsive
7. How natural did your interactions with the environment seem?
Extremely Artificial 1
2 🔾
3 ()
4
5 🔾
6 🔾
7 🔾
Completely natural
8. How much did the visual aspects of the environment involve you?
Not at all
1 🔾
2 🔾
3 🔾
4 🔾
5 📵
6 🔾
7 🔾
Completely

9. How natural was the mechanism which controlled movement through the environment?
Extremely articial
1 🔾
2
3 🔾
4 🔾
5 🔾
6 🔾
7 🔾
Completely
10. How compelling was your sense of objects moving through space?
Not at all
1 ()
2 🔾
3 🔾
4 🔾
5
6 🔾
7 🔾
Very compelling
11. How much did your experiences in the virtual environment seem consistent with your real world experiences?
Not consistent
1 ()
2 ()
3 ()
4
5 🔾
6 🔾
7 🔾
Very consistent

12. Were you able to anticipate what would happen next in response to the actions that you performed?
Not at all
1 ()
2 🔾
3 🔘
4 🔾
5 🔘
6 📵
7 🔾
Completely
13. How completely were you able to actively survey or search the environment using vision?
Not at all
1 ()
2 🔘
3
4 🔾
5 🔾
6 🔾
7 🔾
Completely
Completely
Completely 14. How compelling was your sense of moving around inside the virtual environment?
14. How compelling was your sense of moving around inside the virtual environment?
14. How compelling was your sense of moving around inside the virtual environment? Not at all
14. How compelling was your sense of moving around inside the virtual environment? Not at all
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2 3
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
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14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
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14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1

Not at all	
1 🔾	
2 🔘	
3 🔘	
4 📵	
5 🔘	
6 🔾	
7 🔾	
Extensively	
17. How involved were you in the virtual environment experience?	
Not involved	
1 🔘	
2 🔾	
3 🔘	
4 🔘	
5 🔾	
6 📵	
7 Completely engrossed	
18. How much delay did you experience between your actions and the expected	
18. How much delay did you experience between your actions and the expected outcomes?	
outcomes? A lot	
outcomes? A lot 1	
outcomes? A lot 1 2	
outcomes? A lot 1	
outcomes? A lot 1 2	
outcomes? A lot 1	
outcomes? A lot 1 ○ 2 ○ 3 ○ 4 ○ 5 ○ 6 ● 7 ○ None at all 19. How quickly did you adjust to the virtual environment experience?	
outcomes? A lot 1	

20. How proficient in moving and interacting with the virtual environment did you feel at the end of the experience?
Not proficient
1 🔾
2 🔾
3 (
4 🔾
5 🔾
6 🔾
7 🔾
Very proficient
21. How much did the visual display quality interfere or distract you from performing assigned tasks or required activities?
Not at all
1 📵
2 🔾
3 🔘
4 🔾
5 🔾
6 🔾
7 🔾
Prevented task performance
22. How much did the control devices interfere with the performance of assigned tasks or with other activities?
Not at all
1 🔘
2 🔾
3 (a)
4 🔾
5 🔾
6 🔾
7 🔘
Interfered greatly

23. How well could you concentrate on the assigned tasks or required activities rather than on the mechanisms used to perform those tasks or activities?
Not at all
1 ()
2 🔾
3 🔘
4 🔘
5 💿
6 🔾
7 Completely
24. How mentally demanding was the task?
Very low
1 ()
2 🔾
3 🔘
4 🔘
5 🔘
6 🔾
7
8 🔾
9 🔾
10 O
Very high
25. How physically demanding was the task?
Very low
1 ()
2 🔾
3
4 🔘
5 🔘
6 🔾
7 🔘
8 🔾
9 🔾
10 O Very high

26. How hurried or rushed was the pace of the task?
Very low
1
3 ()
4 🔘
5 🔘
6 🔘
7 🔘
8 🔾
9 🔘
10 O Very high
27. How successful were you in accomplishing what you were asked to do?
Very low
1 ()
2 🔘
3 🔘
4 🔘
5 🔘
6 🔾
7 🔾
8 🔾
9 🔾
10 Westight
Very high
28. How hard did you have to work to accomplish your level of performance?
Very low
1 🔘
2 🔘
3 🔘
4 🔘
5 🔘
6 📵
7 🔘
8 🔘
9 🔘
10 🔘
Very high

29. How insecure, discouraged, irritated, stressed, and annoyed were you?
Very low
1 ()
2 🔾
3 🔾
4 🔾
5 🔾
6 🔾
7 (a)
8 🔾
9 🔘
10 🔘
Very high
30. I think that I would like to use this system frequently
1 🔘
2 🔘
3
4 🔘
5 🔘
31. I found the system unnecessarily complex
1 🔾
2 📵
3 🔾
4 🔾
5 🔾
32. I thought the system was easy to use
1 🔾
2 🔾
3 🔾
4 📵
5 🔾

33. I think that I would need the support of a technical person to be able to use this system
1
2 🔾
3 🔾
4 🔾
5 🔾
34. I found the various functions in the system were well integrated
1 🔾
2 🔾
3 🔾
4
5 🔾
35. I imagine that most people would learn how to use this system quickly
1 🔾
2 🔾
3 🔾
4
5 🔾
36. I found the system very cumbersome to use
1 🔾
2 🔾
3 ●
4 🔾
5 🔾
37. I felt very confident using the system
1 ()
2 🔾
3 🔾
4 🔾
5

38. I needed to learn a lot of things before I could get going with the system
1 🔘
2
3 🔾
4 🔾
5 🔾
39. Any other feedback you would like to provide?
Maybe, if the view was extremely dark all over, the block box did distract a lot. I could not move to the next block, therefore i had to throw the other block.

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O 18-24
② 25-34
35-54
○ 55+
2. Gender
O Male
○ Female
Prefer not to say
Other:
3. What type of immersive experience did you have?
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VR controller
O Hands
O Passive haptics
Other:

5. How much were you able to control events?
Not at all
1 ()
2 🔘
3 🔾
4 🔘
5 🔘
6 🔾
7 Completely
6. How responsive was the environment to actions that you initiated (or performed)?
Not Responsive
1 ()
2 🔘
3 🔘
4 🔘
5 ()
6 🔘
7 🔘
Completely Responsive
7. How natural did your interactions with the environment seem?
Extremely Artificial
1 🔘
2 🔘
3 🔾
4 ()
5 🔘
6 🔾
7 🔘
Completely natural
8. How much did the visual aspects of the environment involve you?
Not at all
1 🔘
2 🔾
3 ()
4 🔘
5 🔘
6
7 🔾
Completely

9. How natural was the mechanism which controlled movement through the environment?
Extremely articial
1 ()
2
3 🔾
4 🔾
5 🔾
6 🔾
7 🔾
Completely
10. How compelling was your sense of objects moving through space?
Not at all
1 📵
2 🔾
3 🔾
4 🔾
5 🔾
6 🔾
7 🔾
Very compelling
11. How much did your experiences in the virtual environment seem consistent with your real world experiences?
Not consistent
1 ()
2 🔾
3
4 🔘
5 🔾
6 🔾
7 🔾
Very consistent

12. Were you able to anticipate what would happen next in response to the actions that you performed?
Not at all
1 (
2 🔘
3 🔾
4 🔾
5 🔘
6
7 🔘
Completely
13. How completely were you able to actively survey or search the environment using vision?
Not at all
1 📵
2 🔘
3 🔾
4 🔾
5 🔾
6 🔾
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Completely
14. How compelling was your sense of moving around inside the virtual environment?
14. How compelling was your sense of moving around inside the virtual environment?
14. How compelling was your sense of moving around inside the virtual environment? Not at all
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 2
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
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14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1
14. How compelling was your sense of moving around inside the virtual environment? Not at all 1

Not at all	
1 ()	
2 🔘	
3 📵	
4 🔾	
5 🔘	
6 🔘	
7 🔘	
Extensively	
17. How involved were you in the virtual environment experience?	
Not involved	
1 🔾	
2 🔘	
3 🔘	
4 🔘	
5 🔘	
6 📵	
7 Completely engrossed	
Completely englossed	
40. Have much dalay did you avanism a habusan your astisms and the avancted	
18. How much delay did you experience between your actions and the expected outcomes?	
A lot	
1 ()	
2 🔘	
3 🔘	
4 🔘	
5 📵	
6	
6 🔾	
7 🔘	
7 None at all	
None at all 19. How quickly did you adjust to the virtual environment experience?	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 1	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 1	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 1	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 1	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 1	
None at all 19. How quickly did you adjust to the virtual environment experience? Not at all 1	
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Not proficient
1 🔾
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3 (a)
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Not at all
1 🔾
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Prevented task performance
22. How much did the control devices interfere with the performance of assigned tasks or with other activities?
Not at all
1 🔘
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3 🔘
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5 💿
6 🔘
7 🔾
Interfered greatly

23. How well could you concentrate on the assigned tasks or required activities rather than on the mechanisms used to perform those tasks or activities?
Not at all
1 🔘
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Completely
24. How mentally demanding was the task?
Very low
1 🔘
2 🔾
3 🔾
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6 📵
7 🔾
8 🔾
9 🔾
10 🔘
Very high
25. How physically demanding was the task?
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1 ()
2 🔾
3
4 🔘
5 🔘
6 🔘
7 🔾
8 🔾
9 🔘
10 O Very high

26. How hurried or rushed was the pace of	the task?	
Very low		
1 ()		
3 📵		
4 🔾		
5 🔘		
6 ()		
7 🔾		
8 🔘		
9 🔘		
10 🔘		
Very high		
27. How successful were you in accomplish Very low	ing what you were asked to do?	
1 O		
2 🔘		
3 🔘		
4		
5 🔘		
6 🔘		
7 🔘		
8 🔘		
9 🔘		
10 🔘		
Very high		
28. How hard did you have to work to accor	mplish your level of performance?	
Very low		
1 🔘		
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7 ()		
8 💿		
9 🔾		
10 Very high		
, ,		

29. How insecure, discouraged, irritated, stressed, and annoyed were you?
Very low
1 🔾
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8
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30. I think that I would like to use this system frequently
1
2 🔾
3 🔾
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31. I found the system unnecessarily complex
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32. I thought the system was easy to use
1
2 🔾
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4 🔾
5 🔾

33. I think that I would need the support of a technical person to be able to use this system
1 🔾
2
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4 🔘
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37. I felt very confident using the system
1 🔘
2
3 🔘
4 🔾
5 🔘

B. I needed to learn a lot of things before I could get going with the system	
1 📵	
2 🔾	
3 🔾	
4 🔾	
5 🔾	
9. Any other feedback you would like to provide?	

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Head-Mounted Augmented Reality
Mixed Reality (Passthrough)
O Physical Prototype
Other:
4. What type of input device did you use?
Keyboard and mouse
○ Gamepad
Custom-made user interface
VR controller
○ Hands
O Passive haptics
Other:

Not at all 1
2
3
4
5 🔾
5 🔾
6 🔾
7
6. How responsive was the environment to actions that you initiated (or performed)?
Not Responsive
1 ()
2 🔘
3 🔾
4 🔾
5 🔾
6 🔘
7
Completely Responsive
7. How natural did your interactions with the environment seem?
Extremely Artificial
1 ()
2 🔘
3 🔿
3 ()
4 🔾
4
4
4
4
4
4
4
4
4
4
4
4
4
4

9. How natural was the mechanism which controlled movement through the environment?
Extremely articial
1 ()
2 🔘
3 🔾
4 🔘
5 🔘
6 🔘
7
Completely
10. How compelling was your sense of objects moving through space?
Not at all
1 ()
2 🔾
3 🔘
4 🔘
5 🔘
6 🔘
7 🔘
Very compelling
11. How much did your experiences in the virtual environment seem consistent with your real world experiences?
Not consistent
1 ()
2 🔾
3 🔾
4 ()
5 🔾
6 🔾
7

12. Were you able to anticipate what would happen next in response to the actions
that you performed?
Not at all 1
2 🔘
3 🔘
4 🔘
5 🔘
6 🔘
7 Completely
Completely
13. How completely were you able to actively survey or search the environment using
vision?
Not at all
1 ()
2 🔘
3 🔘
4 🔘
5 🔾
6 🔘
7 📵
Completely
14. How compelling was your sense of moving around inside the virtual environment?
Not at all
1 ()
2 🔘
3 ()
4 🔘
5 🔾
6 🔘
7
Completely
15. How closely were you able to examine objects?
Not at all
1 ()
2 ()
3 🔾
4 🔘
5 🔘
5 O
6 🔾

Not at all
1 ()
2 🔘
3 🔘
4 🔘
5 🔾
6 🔾
7
17. How involved were you in the virtual environment experience?
Not involved
1 ()
2 🔘
3 🔘
4 🔾
5 🔘
6 🔘
7
Completely engrossed
18. How much delay did you experience between your actions and the expected
outcomes? A lot
1 ()
2 🔘
2 \)
3 🔘
3 () 4 ()
3
3 () 4 ()
3
3
3
3
3
3
3
3
3
3
3
3
3

20. How proficient in moving and interacting with the virtual environment did you feel at the end of the experience?
Not proficient
1 ()
2 🔾
3 🔾
4 🔾
5
6 🔾
7 🔾
Very proficient
21. How much did the visual display quality interfere or distract you from performing assigned tasks or required activities?
Not at all
1 🔾
2 🔾
3 🔾
4 🔾
5 🔾
6 🔾
7 🔾
Prevented task performance
22. How much did the control devices interfere with the performance of assigned tasks or with other activities?
Not at all
1 🔾
2 🔾
3 🔾
4 🔾
5 🔾
6 📵
7 🔾
Interfered greatly

23. How well could you concentrate on the assigned tasks or required activities rather than on the mechanisms used to perform those tasks or activities?
Not at all
1 ()
2 🔾
3 🔾
4 🔘
5 📵
6 🔘
7 🔘
Completely
24. How mentally demanding was the task?
Very low
1 ()
2 🔘
3 🔘
4 🔘
5 💿
6 🔾
7 🔾
8 🔾
9 🔾
10 O
Very high
25. How physically demanding was the task?
Very low
1 ()
2 🔘
3 🔘
4 🔘
5 🔾
6 💿
7 🔾
8 🔾
9 🔘
10 O Very high

	or rushed was the pace of the task?
Very low	
1 💿	
2 🔘	
3 🔘	
4 🔘	
5 🔘	
6 🔘	
7 🔘	
8 🔘	
9 🔘	
10 Very high	
,	
27. How successf	ful were you in accomplishing what you were asked to do?
Very low	
1 ()	
2 🔘	
3 🔘	
4 🔘	
5 🔘	
6 🔘	
7 🔘	
8 🔘	
9 🔘	
10 Very high	
very mgn	
28. How hard did	you have to work to accomplish your level of performance?
Very low	
1 🔘	
2 🔘	
3 🔾	
4 🔘	
5 🔘	
6 🔾	
7 💿	
8 🔾	
9 🔘	
10 Very high	
very mgm	

29. How insecure, discouraged, irritated, stressed, and annoyed were you?	
Very low	
1 📵	
2 🔘	
3 🔾	
4 🔾	
5 🔘	
6 🔾	
7 🔾	
8 🔾	
9 🔾	
10 🔾	
Very high	
30. I think that I would like to use this system frequently	
1 🔾	
2 📵	
3 🔾	
4 🔘	
5 🔘	
31. I found the system unnecessarily complex	
1 📵	
2 🔾	
3 🔘	
4 🔘	
5 🔘	
32. I thought the system was easy to use	
1 🔘	
2 🔘	
3 🔾	
4 🔾	
5 📵	

33. I think that I would need the support of a technical person to be able to use this system
1 🔾
2 🔘
3 •
4 🔾
5 🔾
34. I found the various functions in the system were well integrated
1 🔾
2 🔾
3
4 ()
5 🔾
35. I imagine that most people would learn how to use this system quickly
1 🔾
2 🔾
3 🔾
4 🔾
5
36. I found the system very cumbersome to use
1
2 ()
3 O 4 O
5 🔾
37. I felt very confident using the system
1 🔾
2 🔾
3 🔾
4 🔾
5

38. I needed to learn a lot of things before I could get going with the system	
1 📵	
2 🔾	
3 🔾	
4 🔾	
5 🔘	
39. Any other feedback you would like to provide?	
Cood game honorally great not accorded within though heigh periods no complaints it worked really well	

This form was created inside of Ontario Tech University.