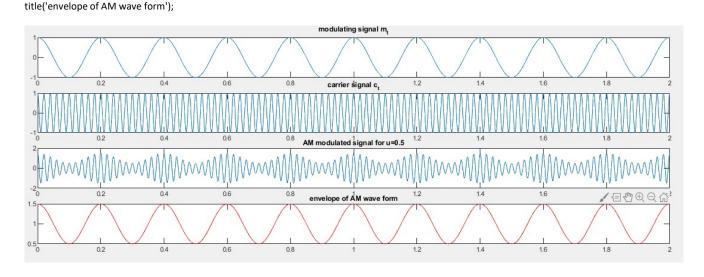
AM MODULATION-DEMODULATION

05 July 2021 14:55

% AIM: TO GENERATE AM SIGNAL WITH ENVELOPE

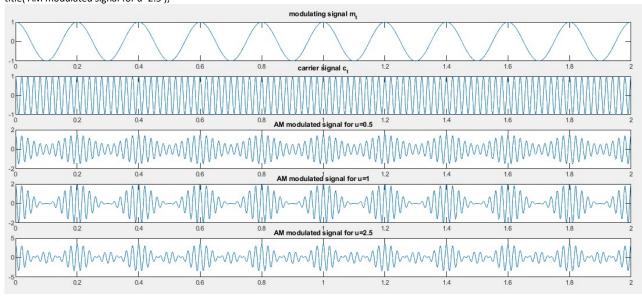
```
clear all;
close all;
t=0:0.001:2;
Am=1,fm=5;
Ac=1,fc=50;
% To plot modulating signal
m_t=Am*cos(2*pi*fm*t);
subplot(6,2,1:2)
plot(t,m_t);
title('modulating signal m_t');
% To plot carrier signal
c_t=Ac*cos(2*pi*fc*t);
subplot(6,2,3:4)
plot(t,c_t);
title('carrier signal c_t');
%To plot modulated signal
ka=0.5,u=ka*Am;
AM\_SIGNAL = Ac*(1 + u*cos(2*pi*fm*t)).*cos(2*pi*fc*t);
subplot(6,2,5:6);
plot(t, AM_SIGNAL);
title('AM modulated signal for u=0.5');
% ENVELOPE=abs(hilbert(AM_SIGNAL));
ENVELOPE= Ac*(1+u*cos(2*pi*fm*t))
subplot(6,2,7:8);
plot(t, ENVELOPE, 'r');
```



% AIM:TO GENERATE DIFFERENT CASES OF AM

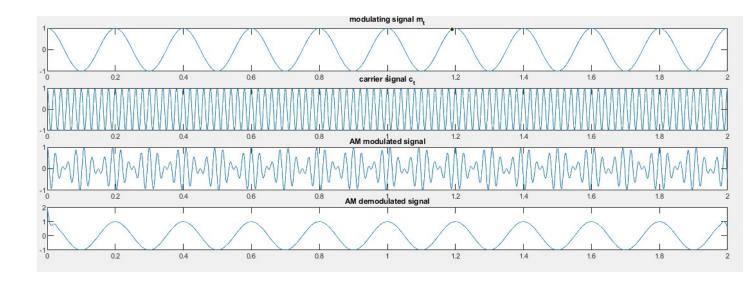
clc; clear all; close all; t=0:0.001:2; Am=1,fm=5; Ac=1,fc=50; % To plot modulating signal m_t=Am*cos(2*pi*fm*t); subplot(6,2,1:2) plot(t,m_t); title('modulating signal m_t'); % To plot carrier signal c_t=Ac*cos(2*pi*fc*t); subplot(6,2,3:4) plot(t,c_t); title('carrier signal c_t'); %To plot modulated signal ka=0.5,u=ka*Am; $AM_SIGNAL1 = Ac*(1 + u*cos(2*pi*fm*t)).*cos(2*pi*fc*t);$

```
subplot(6,2,5:6);
plot(t,AM_SIGNAL1);
title('AM modulated signal for u=0.5');
ka=0.5,Am=2,u=ka*Am;
AM_SIGNAL2=Ac*(1+u*cos(2*pi*fm*t)).*cos(2*pi*fc*t);
subplot(6,2,7:8);
plot(t,AM_SIGNAL2);
title('AM modulated signal for u=1');
ka=0.5,Am=5,u=ka*Am
AM_SIGNAL3=Ac*(1+u*cos(2*pi*fm*t)).*cos(2*pi*fc*t);
subplot(6,2,9:10);
plot(t,AM_SIGNAL3);
title('AM modulated signal for u=2.5');
```



% AIM: MODULATION AND DEMODULATION OF AM SIGNAL USING BUILT-IN FUNCTIONS

clc; clear all; close all; t=0:0.001:2; Am=1,fm=5; Ac=1,fc=50; % To plot modulating signal m_t=Am*cos(2*pi*fm*t); subplot(6,2,1:2) plot(t,m_t); title('modulating signal m_t'); % To plot carrier signal $c_t=Ac*cos(2*pi*fc*t);$ subplot(6,2,3:4) plot(t, c_t); title('carrier signal c_t'); fs=2*(fc+(2*fm))*10; AM_SIGNAL=ammod(m_t,fc,fs); subplot(6,2,5:6) plot(t, AM_SIGNAL); title('AM modulated signal'); %To plot modulated signal RECOVERED_SIGNAL=amdemod(AM_SIGNAL, fc,fs); subplot(6,2,7:8); plot(t, RECOVERED_SIGNAL); title('AM demodulated signal');



FM MODULATION

27 September 2021

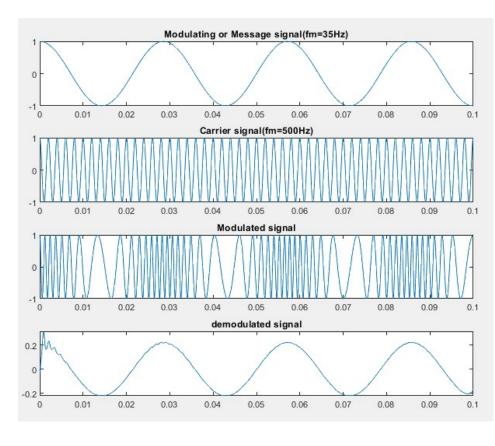
title('Modulated signal');

d=demod(s_t,fc,fs,'fm');
subplot(4,1,4);

title('demodulated signal')

plot(t,d);

```
close all
clear all
clc
%fm=35HZ,fc=500HZ,Am=1V,Ac=1V,B=10
fs=10000;
Ac=1;Am=1;fm=35;fc=500;B=10;
t=(0:.1*fs)/fs;
wm=2*pi*fm;
m_t=Am*cos(wm*t);
subplot(4,1,1);
plot(t,m_t);
title('Modulating or Message signal(fm=35Hz)');
wc=2*pi*fc;
c_t=Ac*cos(wc*t);
subplot(4,1,2);
plot(t,c_t);
title('Carrier signal(fm=500Hz)');
s_t=Ac*cos((wc*t)+B*sin(wm*t));
subplot(4,1,3);
plot(t,s_t);
```



21 July 2021 15:22

A band limited signal of finite energy which has no frequency components higher than f_m Hz, is completely described by specifying the values of the signal at instants of time separated by $\frac{1}{2}$ f_m seconds.

The sampling theorem states that, if the sampling rate in any pulse modulation system exceeds twice the maximum signal frequency, the original signal can be reconstructed in the receiver with minimum distortion.

F_s > 2f_m is called Nyquist rate.

Where f_s - sampling frequency

F_m – Modulation signal frequency.

If we reduce the sampling frequency f_s less than f_m , the side bands and the information signal will overlap and we cannot recover the information signal simply by low pass filter. This phenomenon is called fold over distortion or aliasing. There are two methods of sampling. (1) Natural sampling (2) Flat top sampling.

Sample & Hold circuit holds the sample value until the next sample is taken.

Sample & Hold technique is used to maintain reasonable pulse energy. The duty cycle of a signal is defined as the ratio of Pulse duration to the Pulse repetition period. The duty cycle of 50% is desirous taking the efficiency into account.

When sampling frequency is greater than the nyquist rate then we can represent the discrete signal with more number of samples. These more number of samples are used to reconstruct (reproduce) the original signal without any distortion.

reconstruction 1 is possible fs-2fm

Aliasing

Duty Cycle = Ton = 1 Ton+Toff 2

Sampling Theorem:

Statement: It sates that "if the highest frequency in the signal spectrum is B, the signal can be reconstructed from its samples, taken at a rate not less than 2B samples per second".

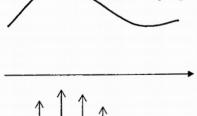
By sampling, the continuous time signal is converted into discrete time signal but the amplitude is constant.

The signal is defined only at 0, T_s, 2T_s,

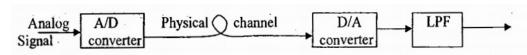
where Ts is the sampling period.

A/D converter performs both sampling and quantization.

Disadvantage in having more number of samples is the pulse width decreases, it increases the bandwidth required to transmit the information.



Ideal sampling



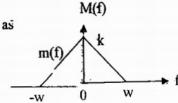
Condition on T_s to get a faithful reproduction of the input analog signal is

$$T_s \le \frac{1}{2W}$$
 ; $f_s \ge 2 W$

If the number of samples are more, the reconstructed signal is very close to the input signal.

f_e = 2W is called the Nyquist rate.

Let us consider the spectrum as



Activate Windows Go to Settings to activate

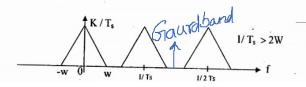
Fourier Transform of Ideally sampled signal is

$$= (1/T_s) \sum_{n=-\infty}^{\infty} M(f - n / T_s)$$

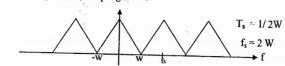
$$n=0,\pm 1,\pm 2,....$$

=
$$(1/T_s) M(f) + (1/T_s) M(f - 1/T_s) + (1/T_s) M(f - 2/T_s) + ...$$

 $+ (1/T_s) M(f + 1/T_s) + (1/T_s) M(f + 2/T_s) +$



Bandwidth of the signal after sampling is 'co'.



In this case, ideal LPF is used to get back the message signal.



Here, Aliasing effect occurs and we can't get back the original message signal.

clc; clear all; close all; t=-10:0.01:10; T=4;fm=1/T;x=cos(2*pi*fm*t);subplot(2,2,1); plot(t,x); xlabel('---> time scale');



ylabel('--->signal x(t)');

title('continuous time signal');

grid

n1=-10:1:10;

fs1=1.6*fm;

x1=cos(2*pi*fm/fs1*n1);

subplot(2,2,2);

stem(n1,x1);

xlabel('-->time');

ylabel('--->x1(n)');

title('discrete time signal with fs<2fm');

hold on

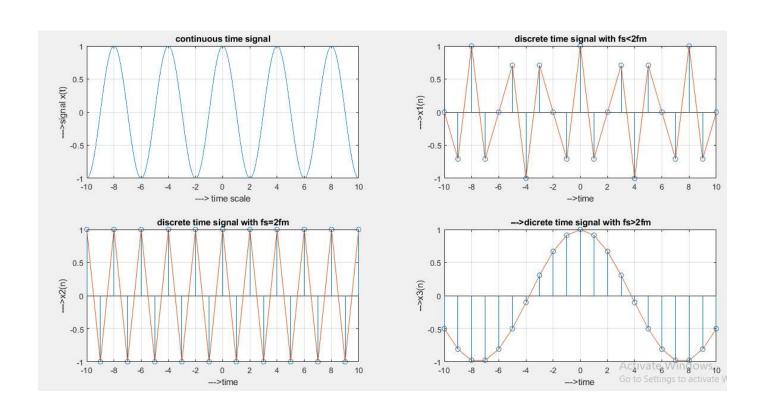
subplot(2,2,2);

plot(n1,x1);

grid

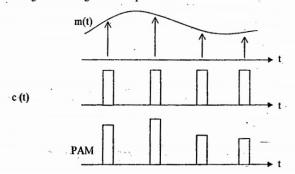
n2=-10:1:10;

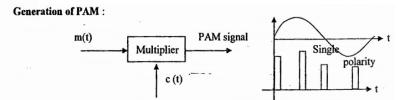
```
fs2=2*fm;
x2=cos(2*pi*fm/fs2*n2);
subplot(2,2,3);
stem(n2,x2);
xlabel('--->time');
ylabel('--->x2(n)');
title('discrete time signal with fs=2fm');
hold on
subplot(2,2,3);
plot(n2,x2);
grid
n3=-10:1:10;
fs3=15*fm;
x3=cos(2*pi*fm/fs3*n3);
subplot(2,2,4);
stem(n3,x3)
xlabel('--->time ');
ylabel('-->x3(n)');
title('--->discrete time signal with fs>2fm');
hold on
subplot(2,2,4)
plot(n3,x3);
grid
```



Pulse Analog Modulation (PAM):

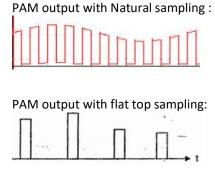
The carrier is high frequency periodic rectangular pulses. In PAM, the amplitude of the pulses is changed according to the sampled value.





By adding a d.c. level to double polarity PAM, we can get single polarity PAM.

The distortion is minimum whenever the pulse width is very small. After sampling, the sampled value is held constant using sample and hold circuit.



In natural sampling amplitude of each sample is propotional to amplitude of message signal . We can say that envelope of PAM follows the envelope of message signal.

Flat top sampling can be generated by sample and hold circuit. Amplitude of each sample in PAM remains flat .

Pulse modulation is used to transmit analog information. In this system continuous wave forms are sampled at regular intervals. Information regarding the signal is transmitted only at the sampling times together with syncing signals.

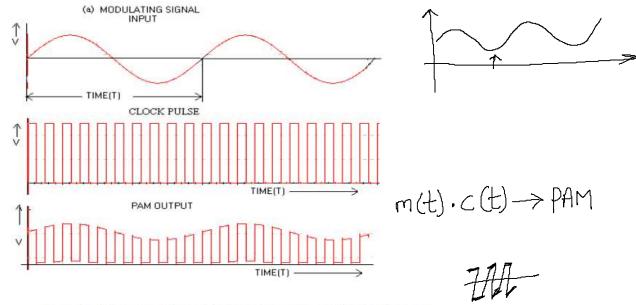
At the receiving end, the original waveforms may be reconstituted from the information regarding the samples.

The pulse amplitude modulation is the simplest form of the pulse modulation. PAM is a pulse modulation system is which the signal is sampled at regular intervals, and each sample is made proportional to the amplitude of the signal at the instant of sampling. The pulses are then sent by either wire or cables are used to modulated carrier.

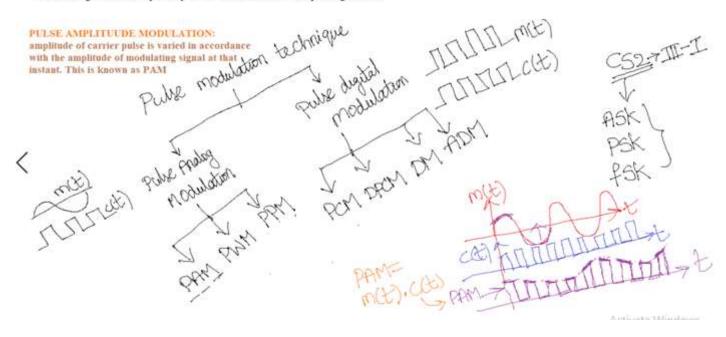
The two types of PAM are i) Double polarity PAM, and ii) the single polarity PAM, in which a fixed dc level is added to the signal to ensure that the pulses are always positive. Instantaneous PAM sampling occurs if the pulses used in the modulator are infinitely short.

Natural PAM sampling occurs when finite-width pulses are used in the modulator, but the tops of the pulses are forced to follow the modulating waveform.

Flat-topped sampling is a system quite often used because of the ease of generating the modulated wave.



PAM signals are very rarely used for transmission purposes directly. The reason for this lies in the fact that the modulating information is contained in the amplitude factor of the pulses, which can be easily distorted during transmission by noise, crosstalk, other forms of distortion. They are used frequently as an intermediate step in other pulse-modulating methods, especially where time-division multiplexing is used.



```
clc;
clear all;
close all;
fs=1000;fm=0.5;
t=0:1/fs:10;
d=0:1/5:10;
x=5+sin(2*pi*fm*t); % message signal is shifted upwards from origin by the

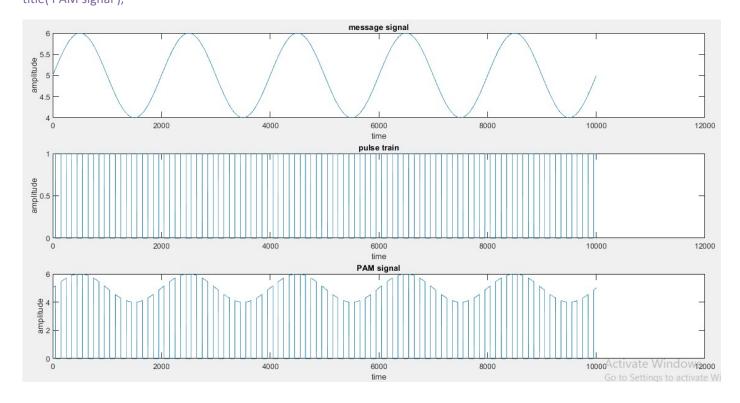
% addition of DC component
subplot(3,1,1)
plot(x);
xlabel('time');
ylabel('amplitude');
title('message signal');

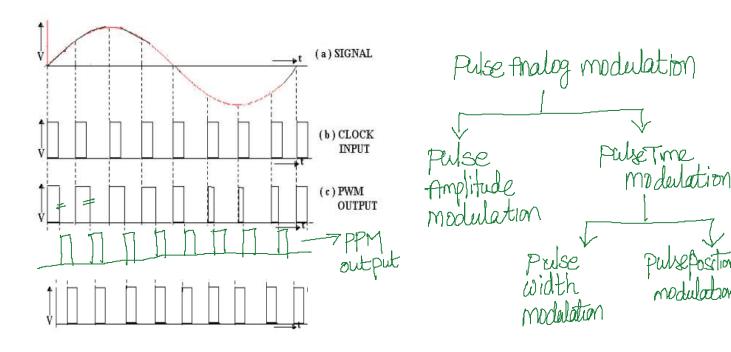
y=pulstran(t,d,'rectpuls',0.1); %generation of pulse train carrier input
```

```
uue( message signai ); 🦯
```

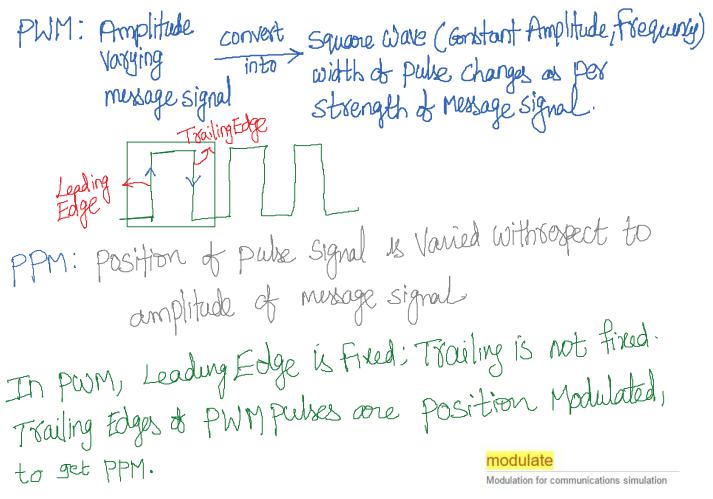
```
y=pulstran(t,d,'rectpuls',0.1); %generation of pulse train carrier input
subplot(3,1,2);
plot(y);
xlabel('time');
ylabel('amplitude');
title('pulse train');

z=x.*y; %PAM output
subplot(3,1,3);
plot(z);
xlabel('time');
ylabel('amplitude');
title('PAM signal');
```





PWM: width of each pulse is made propotional to amplitude of a signal at that instant



Leading edge correspond to rise of pulse or positive going pulse. Trailing edge correspond to fall of pulse or negative going pulse.

Leading edge correspond to rise of pulse or positive going pulse. Trailing edge correspond to fall of pulse or negative going pulse. PPM signal will start at trailing edge pulse of PWM.

syntax y = modulate(x,fc,fs,'method') M(t) PWM demod Demodulation for communications simulation

```
% MATLAB PROGRAM TO GENERATE PWM & RECONSTRUCT MESSAGE SIGNAL
clc;
clear all;
close all;
fc=300;
fs=2000;
fm=200;
t=0:1/fs:((2/fm)-(1/fs));
m_t=0.4*cos(2*pi*fm*t)+0.5;
subplot(3,1,1);
plot(m_t);
xlabel('-->time');
ylabel('--->amplitude');
title('message signal');
axis([0 50 0 1]);
MODULATED_SIGNAL=modulate(m_t,fc,fs,'pwm');
subplot(3,1,2);
plot(MODULATED_SIGNAL);
axis([0 500 -0.2 1.2]);
```

RECONSTRUCTED_SIGNAL=demod(MODULATED_SIGNAL,fc,fs,'pwm');

Syntax x = demod(y,fc,fs,'method')

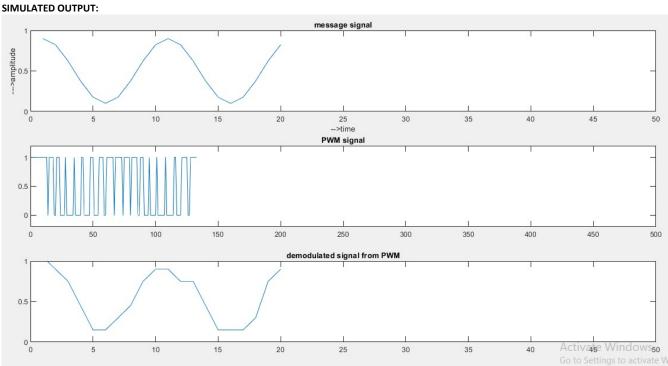
modulited PWM

axis([0 50 0 1]);

subplot(3,1,3);

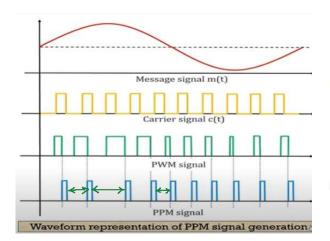
title('PWM signal');

plot(RECONSTRUCTED_SIGNAL);
title('demodulated signal from PWM');



PPM SIMULATION

03 August 2021 10:28



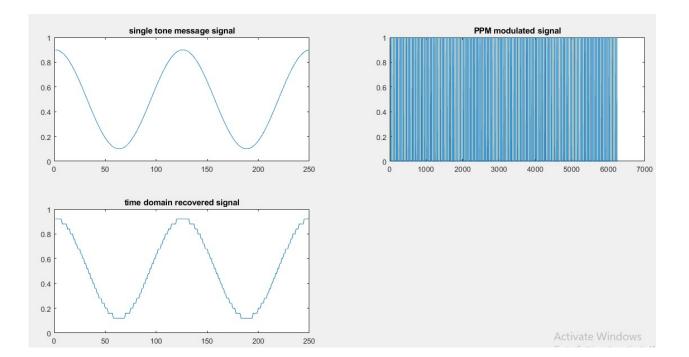
- In pulse width modulation the width of the carrier pulse is being varied as per the amplitude variation in message signal.
- In pulse position modulation the position of the carrier pulse is being varied as per the amplitude variation in message signal.

AT THE FALLING EDGE(TRAILING EDGE) OF PWM , PPM SIGNAL IS START.

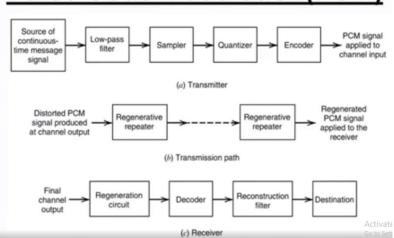
spacing between the pulses in ppM, is not Same;
Position of Pulse varies according to message signal strength(Amplitude)

%MATLAB PROGRAM TO SIMULATE PPM

```
clc;
close all;
clear all;
fc=1000;
fs=25000;
fm=200;
t=0:1/fs:((2/fm)-(1/fs));
x1=0.4*cos(2*pi*fm*t)+0.5;
y1=modulate(x1,fc,fs,'ppm');
subplot(2,2,1);
plot(x1);
title('single tone message signal');
subplot(2,2,2)
plot(y1);
title('PPM modulated signal');
x1_recover=demod(y1,fc,fs,'ppm')
subplot(2,2,3)
plot(x1_recover);
title('time domain recovered signal');
```



Pulse Code Modulation(PCM)



BASIC ELEMENTS OF PCM

PCM digitizes the continuous time signal.

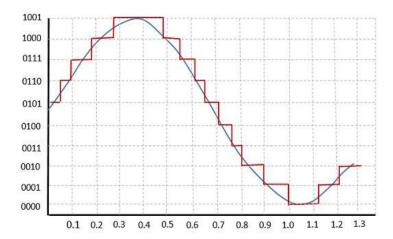
Message signal is compressed using compression laws (U-Law , A-Law) U=255 , A-78.5

Encoding operation is done after quantizing at the transmitter.

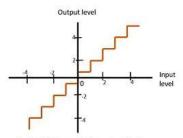
At the receiver signal is decoded.

Decoded signal is expanded using compander technique.

The following figure shows how an analog signal gets quantized. The blue line represents analog signal while the brown one represents the quantized signal.



Both sampling and quantization result in the loss of information. The quality of a Quantizer output depends upon the number of quantization levels used. The discrete amplitudes of the quantized output are called as **representation levels** or **reconstruction levels**. The spacing between the two adjacent representation levels is called a **quantum** or **step-size**.



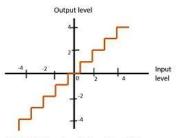


Fig 1 : Mid-Rise type Uniform Quantization

Fig 2: Mid-Tread type Uniform Quantization

Figure 1 shows the mid-rise type and figure 2 shows the mid-tread type of uniform quantization.

- The Mid-Rise type is so called because the origin lies in the middle of a raising part of the stair-case like graph. The quantization levels in this type are even in number.
- The Mid-tread type is so called because the origin lies in the middle of a tread of the stair-case like graph. The quantization levels in this type are odd in number.
- Both the mid-rise and mid-tread type of uniform quantizers are symmetric about the origin.

Algorithms

In certain applications, such as speech processing, using a logarithmic computation (called a compressor) before quantizing the input data is common. The inverse operation of a compressor is called an expander. The combination of a compressor and expander is called a compander.

For a given signal, x, the output of the (μ -law) compressor is

$$y = \frac{\log(1 + \mu|x|)}{\log(1 + \mu)} \operatorname{sgn}(x).$$

 μ is the μ -law parameter of the compander, \log is the natural logarithm, and sgn is the signum function (sign in MATLAB®). μ -law expansion for input signal x is given by the inverse function y^{-1} ,

$$y^{-1} = \operatorname{sgn}(y) \left(\frac{1}{\mu}\right) ((1 + \mu)^{|y|} - 1)$$
 for $-1 \le y \le 1$

For a given signal, x, the output of the (A-law) compressor is

$$y = \begin{cases} \frac{A|x|}{1 + \log A} \operatorname{sgn}(x) & \text{for } 0 \le |x| \le \frac{1}{A} \\ \frac{(1 + \log(A|x|))}{1 + \log A} \operatorname{sgn}(x) & \text{for } \frac{1}{A} < |x| \le 1 \end{cases}$$

A is the A-law parameter of the compander, log is the natural logarithm, and sgn is the signum function (sign in MATLAB).

A-law expansion for input signal x is given by the inverse function y^{-1} ,

$$y^{-1} = \mathrm{sgn}(y) \begin{cases} \frac{|y|(1 + \log(A))}{A} & \text{for } 0 \leq |y| < \frac{1}{1 + \log(A)} \\ \frac{\exp(|y|(1 + \log(A)) - 1)}{A} & \text{for } \frac{1}{1 + \log(A)} \leq |y| < 1 \end{cases}$$

Activate Windows
Go to Settings to activate Window

Syntax

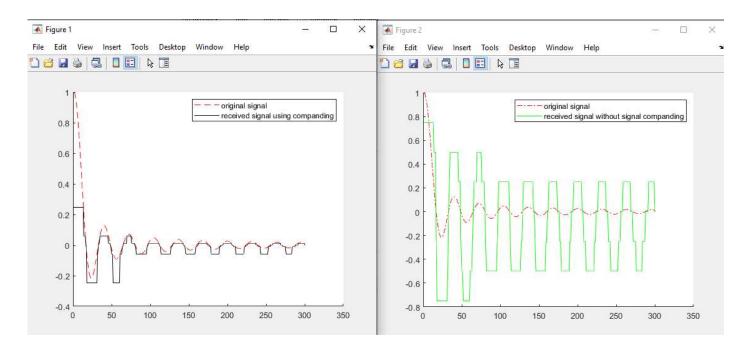
```
out = compand(in,param,v)
out = compand(in,param,v,method)
```

Description

out = compand(in,param,v) performs mu-law compression on the input data sequence. The param input specifies the mu-law compression value and must be set to a mu value for mu-law compressor computation (a mu-law value of 255 is used in practice). v specifies the peak magnitude of the input data sequence.

out = compand(in,param,v,method) performs mu-law or A-law compression or expansion on the input data sequence. param specifies the mu-law compander or A-law compander value (a mu-law value of 255 and an A-law value of 87.6 are used in practice). method specifies the type of compressor or expander computation for the function to perform on the input data sequence.

```
% PCM SIMULATION USING MU LAW COMPANDER
clc;
close all;
clear all;
t=0:0.01:3;
m_t=sinc(2*pi*t);
c=compand(m_t,255,1,'mu/compressor')
e=uencode(c,3)
d=udecode(e.3)
o=compand(d,255,1,'mu/expander')
%PCM with companding
figure(1)
hold on
plot(m_t,'--red');
plot(o, 'black');
legend('original signal', 'received signal using companding')
hold off
%PCM without companding
e1=uencode(m_t,3)
d1=udecode(e,3)
figure(2)
hold on
plot(m_t,'-.red');
plot(d1,'green');
legend('original signal', 'received signal without signal companding');
hold off
```



DELTA MODULATION

27 September 2021

15:14

In delta modulation 1bit per sample is transmitted. $N=1 \Rightarrow No. \text{ of levels } L=2^N \Rightarrow L=2 \Rightarrow level 0 \text{ or Level 1}$



D=0472 D=0.7

Let X = message signal -> X(i)= Present sample of Message Xx = Stairscase Signal >> Xx(i)=Previous Sample of Staircove Signal

x(i) > xq(i)

it message signal stait case signal sample sample sample > Sample T x (i) > X(i) > X(i)

Staiscase signal is incremented by stepsize;

Stepsize = +A

KUI) Like (1)

Stark Cost

Signed

Signal

Signal

Sami

1) bit 0 is Toursmitted

3 Stoincase signal is decremented by stopsize

Shopeoverload error occurs DK d(m(t))
stepsized dt Ishpedmonge granular noise occurs when $\Delta > d$ m(t) mosage Signal

```
clc;
clear all;
close all;
t=0:2*pi/100:2*pi %Total samples=101
x=5*sin(2*pi*t/5); %message signal with peak voltage 5v & frequency 5Hz
plot(x,'--red');
hold on
             %To show multiple graphs in same window
y=[0]; %output of DM signal initially 0, which have bit pattern Ex:1 1 1 0 0 1...
xr=0; % stair case approximation having initial value=0
del=0.4; %del=stepsize
for i=1:length(x)-1
  if \ x(i) >= xr(i) \ \% if \ present \ sample \ of \ a \ message \ signal > previous \ sample \ of \ staircase \ signal
    d=1; %set d to 1
   xr(i+1)=xr(i)+del; %increment staircase signal by step size
  else
    d=0;
   xr(i+1)=xr(i)-del; %decrement staircase signal by step size
  end
             % display the bit pattern
 y=[y d]
end
stairs(xr) % shows stair case approximated signal
hold off
del1=0.1;
                  %chose stepsize as 0.1 instead of 0.4
del2=2;
                    % chose stepsize as 2 instead of 0.4
```