We want to display analysis results using both logarithmic and linear scale (and maybe some other scales). This document discusses the implementations of LinearScale and LogarithmicScale.

So far, zoom is implemented in the way that it changes the size of container (JComponent) containing graph (of either verification result or time course). The scale should adjust acordingly. Furthermore, we know dimension of given model value (including time).

Therefore, scale is a transformation between intervals $[b_m, t_m]$ (domain of model value) and $[b_v = 0, t_v]$ (size of contaier), i.e. a function f and its inverse, such that $f(b_m) = 0$ and $f(t_m) = t_v$.

1 Linear Scale

In the case of linear scale f is linear. As the inverse is linear too, it is easier to consider $f^{-1}(x) = ax + b$. Hence $b_m = f^{-1}(0) = b$, and $t_m = f^{-1}(t_v) = at_v + b_m$, implying $a = \frac{t_m - v_m}{t_v}$.

2 Logarithmic Scale

In logarithmic scale f is an logarithm of a certain base. However, we want $f(b_m) = 0$. If $f = \log_a$, this condition holds only if $b_m = 1$. Therefore, we have to identify b_m with one. This is done by putting $f(x) = \log_a(x - b_m + 1)$ (division is not possible since it would not work for negative b_m).

$$\log_a(t_m-b_m+1)=t_v \quad \Longrightarrow \quad \frac{\ln(t_m-b_m+1)}{\ln a}=t_v \quad \Longrightarrow \quad \ln a=\frac{\ln(t_m-b_m+1)}{t_v}$$

$$f:x\to \frac{\ln(x-b_m+1)}{\ln a}$$

$$f^{-1}:x\to e^{x\ln a}-1+b_m$$

Since java does not implement general logarithm, LogarithmicScale stores the value of $\ln a$. Furthermore, for additional precision, functions $\log 1p(x) = \ln(x+1)$ and $\exp \ln 1(x) = e^x - 1$ are used when possible.

In practise, however, this kind of scale does not work (or, closely resembles linear scale).

2.1 Adjusted Logarithmic Scale

First, we assume, b_m and t_m both being positive (if both are negative, the $-\log(-x)$ function can be used). Then we construct the logarithmic scale in the manner similar to linear scale, only $t_m' = \log_{10} t_m$ and $b_m' = \log_{10} b_m$.