

# Heon Sang Lee

Burlington, ON · 905-599-5015 · [leedylan7989@gmail.com](mailto:leedylan7989@gmail.com)

[LinkedIn](#) · [Github](#) · Portfolio website: <https://heon-sang-lee-portfolio.vercel.app/>

## PROJECT

**Volcanowalk-RAWG**, Demo: [volcanowalk-rawg.vercel.app](https://volcanowalk-rawg.vercel.app), Code: [github.com/Volcanowalk/personal-RAWG](https://github.com/Volcanowalk/personal-RAWG)

- Conceptualized and implemented a dynamic website, enabling users to explore a catalogue of 500,000+ games sourced from the RAWG API.
- Implemented a user-friendly feature, allowing users to add their favourite games to wish lists.
- Implemented responsive design to ensure seamless functionality across different screen sizes.
- Improved web accessibility by adhering to WCAG guidelines, providing an inclusive experience for users with disabilities.
- Built with HTML, JavaScript, React.js, and Tailwind CSS.

**CV Application**, Demo: [odin-cv-app-volcanowalk.vercel.app](https://odin-cv-app-volcanowalk.vercel.app), Code: [github.com/Volcanowalk/odin-CVApp](https://github.com/Volcanowalk/odin-CVApp)

- A CV builder application where users can enter their information and generate a completed CV.
- Built with JavaScript, HTML, CSS, and React.js.

## EXPERIENCE

**Liquor Control Board of Ontario**, Toronto, ON in Canada — *IT Service Desk Analyst*

**05/18/2023 – Present**

- Collaborated with Service Desk team members to deliver resolutions within 5 days and meet SLA requirements.
- Performed L1 troubleshooting by searching web, previous tickets, and knowledge articles alongside consulting to senior members.
- Resolved 200+ tickets regarding account, VPN, business applications, hardware, and other IT issues.

## EDUCATION

**Sheridan College**— *Advanced Diploma*, software development and network engineering

09/2017 - 06/2021

## SKILLS

- JavaScript
- HTML / CSS
- React.js
- Tailwind CSS
- Responsive design
- Accessibility
- Cross-browser compatibility

## TOOLS

- NPM
- ESLint
- Prettier
- Webpack
- Git
- Figma