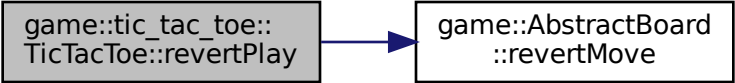


game::tic_tac_toe::
TicTacToe::revertPlay



```
graph LR; A["game::tic_tac_toe::  
TicTacToe::revertPlay"] --> B["game::AbstractBoard  
::revertMove"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'game::tic_tac_toe::' on the first line and 'TicTacToe::revertPlay' on the second line. The right box is white and contains the text 'game::AbstractBoard' on the first line and '::revertMove' on the second line. A dark blue arrow points from the right side of the left box to the left side of the right box.

game::AbstractBoard
::revertMove