Setting up the Application Core



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Overview



Understanding the business requirements

Setting up the solution

Creating the domain

Designing the application project

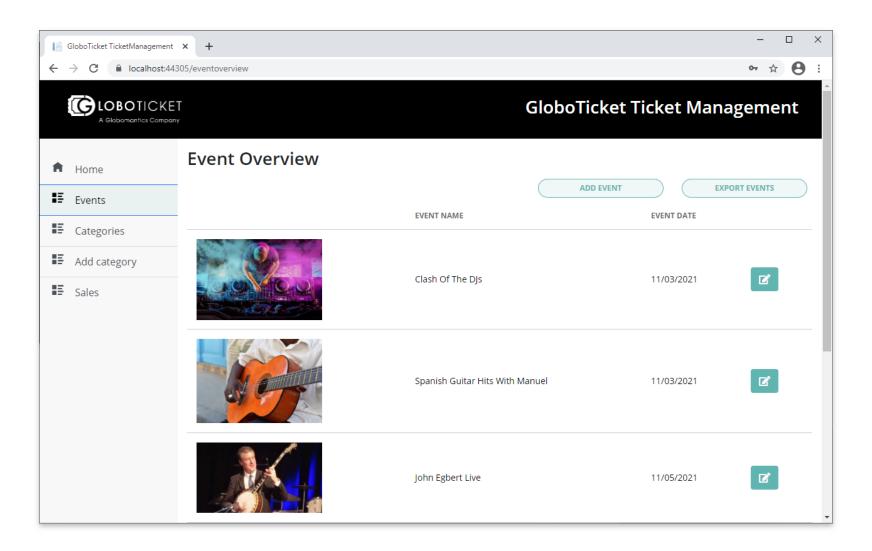
- Contracts
- Packages
- Validation
- Exceptions





GloboTicket Ticket Management

You've Seen The Finished Application





Understanding the Business Requirements





"Hello, I'm Mary Goodsale.

Let's talk about the new system we need to build!"





Requirements for Ticket Management

- Manage events
- Overview of events in their categories
- Orders for the different events





Requirements for Ticket Management

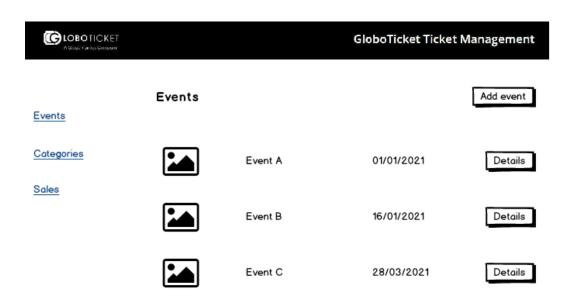
- Manage events
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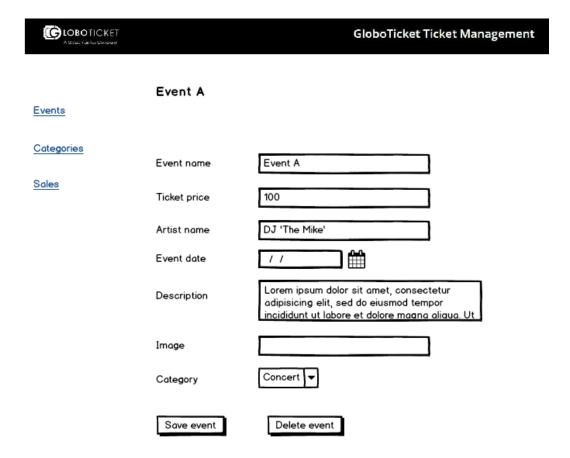
Wireframes for the Application

COLOBOTICKET	GloboTicket Ticket Management	
Events		
Categories	to him the sone thinks who seemed	
Sales	User name	
	Password	
	Login	



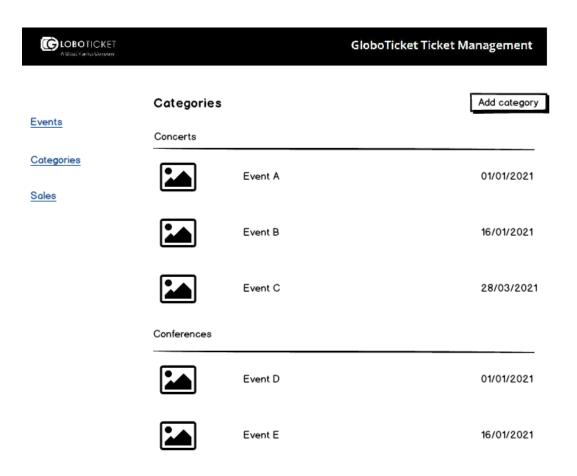
Event Management

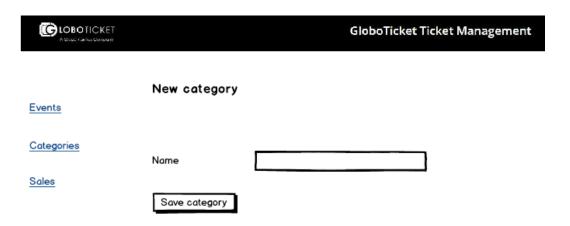






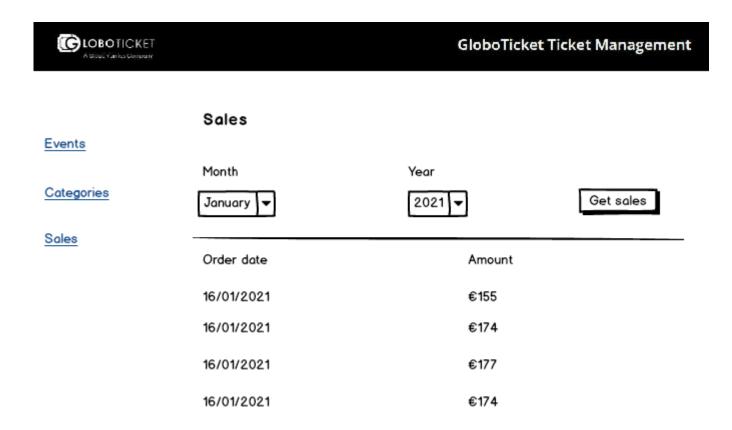
Category Management







Ticket Sales

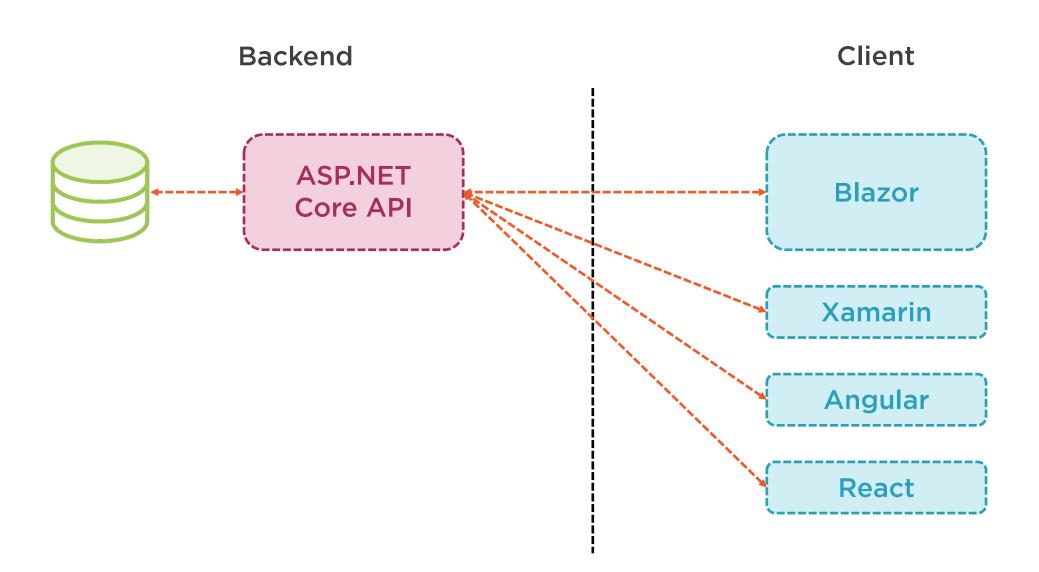




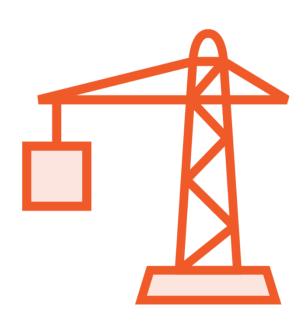
Setting up the Application Architecture



Translating to an Application Architecture







REST API

- Built using ASP.NET Core
- Clean architecture principles
- Data access using EF Core

Client

- Built using Blazor WebAssembly

Class libraries

- .NET Standard

All independent of .NET version



Demo



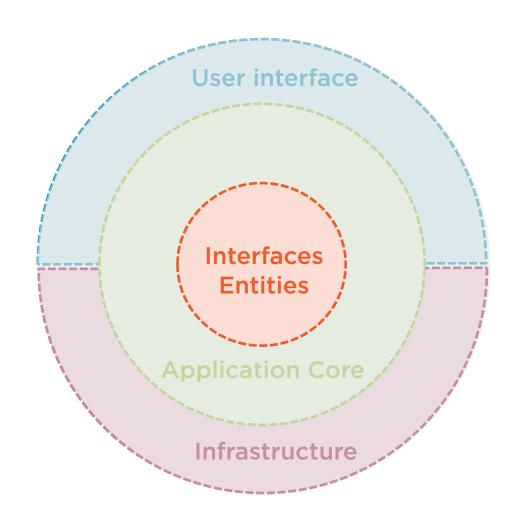
Creating the Visual Studio solution



Creating the Domain Project



The Domain Project





Demo



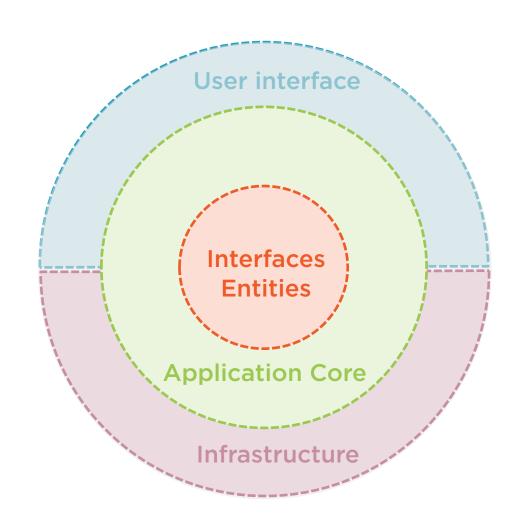
Creating the domain project



Designing the Application Project



The Application Project



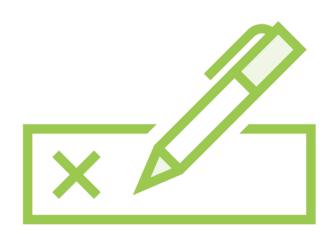




Achieving loose coupling in the application core

- Contracts
- Messaging





Contracts

- Part of application core
- Functionality is described in interfaces
- Implemented in Core or Infrastructure





Using Repositories

Mediates between domain and datamapping layer

Often used in combination with UOW



Using Repositories

Data access operations

Agnostic for rest of application

Generic methods

Specific repositories



Demo



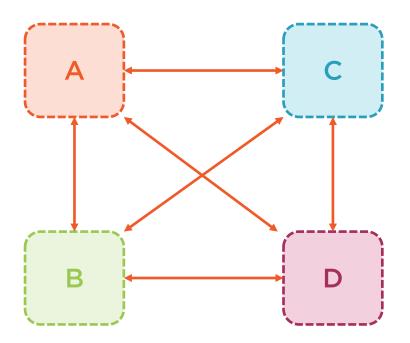
Creating the Application project

Adding contracts

Introducing the foundation for the repository

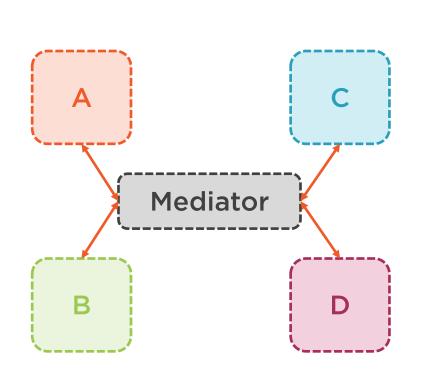


Introducing a Mediator





Introducing a Mediator



Object that wraps what how objects need to interact

Avoid hard references from one object to the next

Help with communication from/to Core project objects



Advantages of Using a Mediator



Changes can be handled easily
Easy to test the object

Using MediatR



Simple mediator implementation in .NET

github.com/jbogard/MediatR

Adding MediatR

- Install-Package MediatR
- services.AddMediatR(Assembly.GetExecutingAssembly());

Using

- IRequest
- IRequestHandler



```
public class GetEventsListQuery: IRequest<List<EventListVm>>
{
}
```

Creating a Request

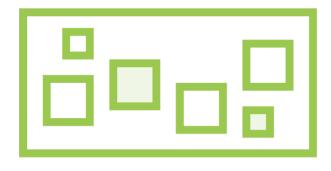


```
public class GetEventsListQueryHandler :
    IRequestHandler<GetEventsListQuery, List<EventListVm>>
{
    public async Task<List<EventListVm>> Handle
        (GetEventsListQuery request, CancellationToken cancellationToken)
        {
    }
}
```

Defining the Request Handler



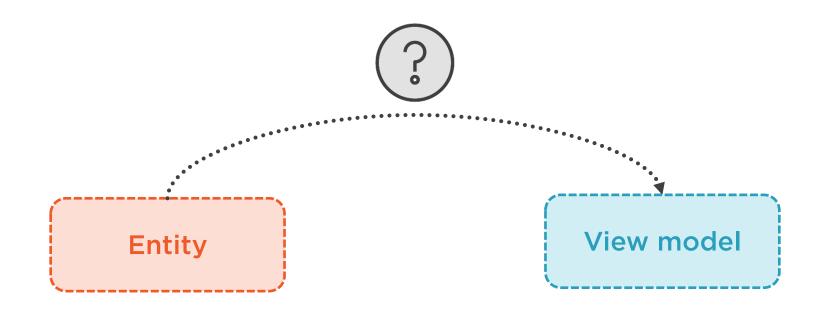
What We Aren't Using of MediatR



Pipeline behaviour

- Logging
- Validation
- Caching

Mapping from an Entity to a View Model







Mapping Between Objects

AutoMapper library

Mapping from one type to another type



Using AutoMapper

NuGet package

Startup registration in DI

Profile



```
var result = _mapper.Map<List<EventListVm>>(allEvents);
```

Mapping with AutoMapper

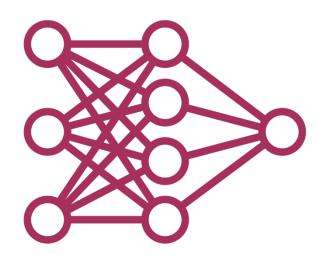




Introducing MediatR and AutoMapper
Creating a request and request handler
Adding a ServiceCollection extension
class



Reading and Writing Data



Same model is used to read and write data

Issues in larger applications

- Different queries
- Different object being returned
- Complex logic for saving entities
- Security may be different

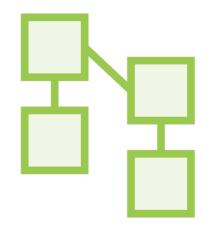
Model may become too heavy



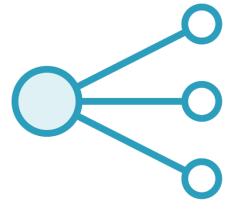
Adding Simple CQRS



Command-Query Responsibility Segregation



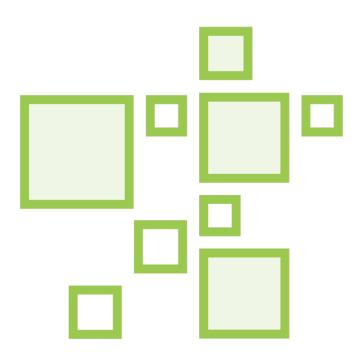
Different models Commands to update data Queries to read data



Commands are taskbased

Can be asynchronous





Advantages

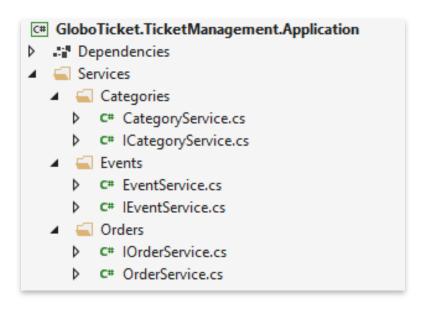
- Separation of concerns
- Scaling
- Security
- Easy to make a change, no further impact

Disadvantages

- Added complexity
- Targeted at more complex applications



What Problem Are We Solving?





Translating Our Requirements to CQRS

```
▲ a  Events

▲ G Commands

▲ G ⊆ CreateEvent

       ▶ a C# CreateEventCommand.cs
       ▶ a C# CreateEventCommandHandler.cs
       ▶ a C# CreateEventCommandValidator.cs
     ▶ a ■ DeleteEvent
     ▶ a ■ UpdateEvent

▲ a Queries

     ▶ a  GetEventDetail

▲ GetEventsExport

       ▶ a C# EventExportFileVm.cs
       ▶ a C* GetEventsExportQueryHandler.cs
     ▶ a ■ GetEventsList
```

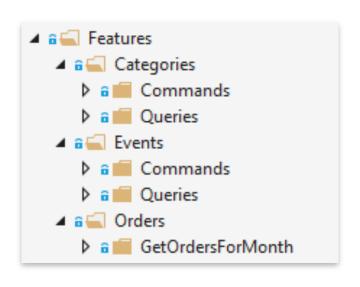




Adding simple CQRS



Feature-based Approach



Vertical slice

Features folder and subfolders

Own the view models they will use

- Not shared typically, even if identical





Splitting up in features



Creating a New Entity







Creating a new Event

Updating and deleting an Event



Validation

Event.cs

```
public class Event: AuditableEntity
    public Guid EventId { get; set; }
    [Required]
    [StringLength(50)]
    public string Name { get; set; }
    public int Price { get; set; }
    [Required]
    [StringLength(50)]
    public string Artist { get; set; }
```





Adding Fluent Validation

- Nuget package
- Uses lambda expressions for validation rules

Can be used in Core project

- RequestHandler
- Part of the Feature folder



Adding a Custom Validator



```
var validator = new CreateCategoryCommandValidator();
var validationResult = await validator.ValidateAsync(request);
```

Using the Validator



Returning Exceptions



Core should return own set of exceptions

Can be handled or transformed by consumer

Used exceptions

- NotFoundException
- BadRequestException
- ValidationException



Adding Custom Exceptions





Validating data input
Using custom exceptions
Returning a response object



Summary



Core contains the core functionality of the application

CQRS and MediatR help with achieving high-level of loose-coupling

Feature-based helps with organization of code

Validation using Fluent Validation





Implementations not included!

Don't include concrete implementations for anything infrastructure-related.





Deposition in the application infrastructure

