

Project Name: JigIt

Role in the Project: iOS Developer Client who project was for: Dubai

Start date: 2014

End date: Three monthes

Tech Stack used: Core UI, Swift, Core Data Business domain/industry of the client: Games

List of your tasks and responsibilities in the project: Building database, netwrok connecting,

UI

Project Name: Storage app - can't describe due to contract

Role in the Project: iOS Developer Client who project was for: Sweden

Start date: 2014 - 2015 End date: four months

Tech Stack used: Core Data, Network, Objective-C

Business domain/industry of the client: Inner App

List of your tasks and responsibilities in the project: full cycle

Project Name: Market app - can't describe due to contract

Role in the Project: iOS Developer Client who project was for: USA

Start date: 2015

End date: Two - Thre months

Tech Stack used: Network, Objective-C, e-commecrce, card.io

Business domain/industry of the client: Inner App

List of your tasks and responsibilities in the project: full cycle

Project Name: Quiz&Play

Role in the Project: iOS Developer

Client who project was for: USA, Germany

Start date: 2015

End date: Six months

Tech Stack used: Network, Objective-C, AI, GameKit, Parse

Business domain/industry of the client: Games

List of your tasks and responsibilities in the project: full cycle

Project Name: Numbers King Role in the Project: iOS Developer

Client who project was for: USA, Germany

Start date: 2015-2016 End date: 5 months

Tech Stack used: Network, Objective-C, GameKit, Parse

Business domain/industry of the client: Games

List of your tasks and responsibilities in the project: full cycle

Project Name:Sqord

Role in the Project: iOS Developer Client who project was for: USA

Start date: 2016

End date: Eight months

Tech Stack used: Network, Objective-C, Swift, SVG, Core UI, Core Bluetooth

Business domain/industry of the client: Games

List of your tasks and responsibilities in the project: full cycle

Project Name:Bank Accounts app - can't describe due to contract

Role in the Project: iOS Developer Client who project was for: England

Start date: 2016 End date: two months

Tech Stack used: Network, Swift3.0, Cryptography, App Extensions

Business domain/industry of the client: Bank

List of your tasks and responsibilities in the project: full cycle

Project Name:Good Card

Role in the Project: iOS Developer Client who project was for: Poland

Start date: 2016

End date: one - two monthes

Tech Stack used: Network, Swift3.0, Core UI, MapKit, QR Code

Business domain/industry of the client: Games

List of your tasks and responsibilities in the project: full cycle