[Lesson 9]

Roi Yehoshua 2018



What we learnt last time?

- JavaScript Arrays
- Array methods
- Rest and Spread operators
- Iterables



Our targets for today

- Set
- Map
- Date and Time



Set

- → Set is a collection of values, where each value may occur only once
- → Its main methods are:
 - → new Set(iterable) creates the set, optionally from an array of values (any iterable will do)
 - → **set.add**(value) adds a value, returns the set itself
 - → **set.delete**(value) removes the value
 - → returns true if value existed at the moment of the call, otherwise false
 - → **set.has**(value) returns true if the value exists in the set, otherwise false
 - → set.clear() removes everything from the set
 - → **set.size** the elements count



Set Example

- → For example, we'd like to store all the users who have visited our site
 - → But repeated visits should not lead to duplicates (a visitor must be counted only once)
- → Set is just the right thing for that:

```
let set = new Set();
let john = { name: "John" };
let peter = { name: "Peter" }; let mary = { name: "Mary" };
// visits, some users come multiple times set.add(john);
set.add(peter); set.add(mary); set.add(john);
set.add(mary);
// set keeps only unique values alert(set.size); // 3
for (let user of set) {
    alert(user.name); // John (then Peter and Mary)
```



Exercise (17)

- → Let arr be an array
- → Create a function unique(arr) that should return an array with unique items of arr
- → Use set to make the function more efficient
- → For instance:



Exercise (18)

- → Write a function subArrayZero(arr) that gets an array and returns whether it contains a contiguous subarray whose sum is equal to 0
 - → Your function should go over the array elements only once

```
function subArrayZero(arr) {
    // your code
}

alert(subArrayZero([-5, 12, 4, -7, 2, 1, 8])); // true, 4 + (-7) + 2 + 1 = 0
alert(subArrayZero([3, -2, -6, 2, 1, -2])); // false
```



Мар

- → Map is a collection of keyed data items, just like an Object
- → The main difference is that Map allows keys of any type
 - → Objects can also be keys
- \rightarrow The main methods are:
 - \rightarrow **new Map()** creates the map.
 - → map.set(key, value) stores the value by the key and returns the map
 - → map.get(key) returns the value by the key, undefined if key doesn't exist in map
 - → map.has(key) returns true if the key exists, false otherwise
 - → map.delete(key) removes the value by the key
 - → map.clear() clears the map
 - → map.size returns the current element count



Map Examples

```
let map = new Map();
map.set('1', 'str1');  // a string key
map.set(1, 'num1');  // a numeric key
map.set(true, 'bool1'); // a boolean key

// Map keeps the key type (unlike Object), so these two are different:
alert(map.get(1));  // 'num1'
alert(map.get('1'));  // 'str1'
alert(map.size);  // 3
```

```
// Using objects as keys
let user = { name: "John" };

// for every user, let's store his visits count let visitsCountMap = new
Map();

// john is the key for the map visitsCountMap.set(user, 123);

alert(visitsCountMap.get(john)); // 123
```



Map From Object

→ When a Map is created, we can pass an array (or another iterable) with key-value pairs, like this:

- → There is a built-in method Object.entries(obj) that returns an array of key/value pairs for an object exactly in that format
- → So we can initialize a map from an object like this:



Iteration over Maps

- → For looping over a map, there are 3 methods:
 - → map.keys() returns an iterable for keys
 - → map.values() returns an iterable for values
 - → map.entries() returns an iterable for entries [key, value]
 - →It is used by default in for..of

```
let recipeMap = new Map([
     ['cucumber', 10],
     ['tomatoes', 15],
     ['onion', 3]
// iterate over keys (vegetables)
for (let vegetable of recipeMap.keys()) {
     alert(vegetable); // cucumber, tomatoes, onion
// iterate over values (amounts)
for (let amount of recipeMap.values()) { alert(amount); // 10, 15,
// iterate over [key, value] entries
for (let entry of recipeMap) { // the same as of
recipeMap.entries()
     alert(entry); // cucumber,10 (and so on)
```



Exercise (19)

→ Create a function countWords(sentence) that gets a sentence and prints to the console the number of occurrences of each word in the sentence

→ For instance:

John 3
the 6
second 4
is 2
son 2
of 2
first 1
while 1
William 1



Exercise (20)

- → Anagrams are words that have the same number of same letters, but in different order
- → For instance:
 - → nap pan
 - → ear are era
 - → cheaters hectares teachers
- → Write a function aclean(arr) that returns an array cleaned from anagrams
- → For instance:

```
let arr = ["nap", "teachers", "cheaters", "PAN", "ear", "era",
    "hectares"];

alert(aclean(arr)); // "nap, teachers, ear" or "PAN, cheaters, era"
    →From every anagram group should remain only one word, no matter
    which one
```

Date and Time

- → Let's meet a new built-in object: **Date**
- → It stores the date, time and provides methods for date/time management
- → For instance, we can use it to measure time, or just to print out the current date
- → To create a new Date object call new Date() with one of the following arguments:
 - → **new Date()** creates a Date object for the current date and time
 - → new Date(milliseconds) creates a Date object with the time equal to number of milliseconds passed after the Jan 1st of 1970 UTC+0 (this is called a timestamp)
 - → new Date(datestring) reads the date from a string
 - → new Date(year, month, date, hours, minutes, seconds, ms) creates the date with the given components in the local time zone
 - → The year must have 4 digits: 2013 is okay, 98 is not
 - → The month count starts with 0 (Jan), up to 11 (Dec)
 - → The date parameter is actually the day of month, if absent then 1 is assumed
 - → If hours/minutes/seconds/ms is absent, they are assumed to be equal 0



Date Creation Example

```
let now = new Date();
alert(now); // shows current date/time

// 0 means 01.01.1970 UTC+0 let Jan01_1970 = new
Date(0); alert(Jan01_1970);

let date = new Date("2018-05-25"); alert(date); //
Fri May 25 2018 ...

let date2 = new Date(2011, 0, 1, 2, 3, 4, 567);
alert(date2); // 1.01.2011, 02:03:04.567

new Date(2011, 0, 1); // 1 Jan 2011, 00:00:00
```



Access Date Components

- → There are many methods to access the year, month and so on from the Date object:
 - → getFullYear() get the year (4 digits)
 - → getMonth() get the month, from 0 to 11
 - → **getDate()** get the day of month, from 1 to 31 (the method name may look strange)
 - → getHours(), getMinutes(), getSeconds(), getMilliseconds() get the corresponding time components
 - → getDay() get the day of week, from 0 (Sunday) to 6 (Saturday)
- → All the methods above return the components relative to the local time zone
- → There are also their UTC-counterparts, that return day, month, year and so on for the time zone UTC+0: getUTCFullYear(), getUTCMonth(), getUTCDay()



Access Date Components

```
let currDay = now.getDate();
let currMonth = now.getMonth() + 1; let currYear = now.getFullYear();
alert(`${currDay}/${currMonth}/${currYear}`); // 25/5/2018

// the hour in your current time zone alert(now.getHours());

// the hour in UTC+0 time zone (London time without daylight savings)
alert(now.getUTCHours());
```



Measuring Time Difference

- → Dates can be subtracted, the result is their difference in ms
- → However, if we only want to measure the difference, we don't need the Date object
- → There's a special method **Date.now()** that returns the current timestamp
 - → It is semantically equivalent to new Date().getTime(), but it doesn't create an intermediate Date object, so it's faster
- → For instance:

```
let start = Date.now(); // milliseconds count from 1 Jan 1970

// do the job
for (let i = 0; i < 100000; i++) { let doSomething = i * i * i;
}

let end = Date.now(); // done
alert(`The loop took ${end - start} ms`); // subtract numbers, not dates</pre>
```



Exercise (22)

- → Create a function getSecondsToTomorrow() that returns the number of seconds till tomorrow
- → For instance, if now is 23:00, then:

```
getSecondsToTomorrow() == 3600
```

→ Note that the function should work at any day



Control questions

- What is Set?
- 2. What is the difference between Array.push and Set.add?
- 3. What is Map?
- 4. What can be used as Map key?
- 5. How is time and date stored in JavaScript?
- 6. How can we find how much time have passed between two dates?



Materials

Core materials:

https://learn.javascript.ru/set-map

https://learn.javascript.ru/datetime

Additional materials:

https://developer.mozilla.org/ru/docs/Web/JavaScript/Reference/Global Objects/Set

https://developer.mozilla.org/ru/docs/Web/JavaScript/Reference/Global Objects/Map

https://developer.mozilla.org/ru/docs/Web/JavaScript/Reference/Global Objects/Date

https://developer.mozilla.org/ru/docs/Web/JavaScript/Reference/Operators/Destructuring assignment

https://habr.com/company/ruvds/blog/350536/

Video materials:

https://youtu.be/SbPtW-hiWZI

