Unity 6 temporary bugfix

There's a bug in Unity 6 that prevents the compilation of 4 VFX files: https://issuetracker.unity3d.com/issues/vfx-sample-gradient-compilation-failure

Until it's fixed, you can use the package contained in this folder to fix it.

If you have any further questions, feel free to email me at: assetmage@webyw.cz