Java Assignment 22610018 Vighnesh Sadanand Potdar

1. Write a program to create a simple calculator with basic +, -, /, * using java swing elements.

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class Calculator extends JFrame implements ActionListener {
   private JTextField textField;
  private JButton[] digitButtons;
  private JButton[] operatorButtons;
  private JButton equalsButton;
  private JButton clearButton;
  private double firstOperand;
  private char operator;
       setTitle("Simple Calculator");
       setSize(300, 400);
       setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
       setLocationRelativeTo(null);
       JPanel panel = new JPanel();
       panel.setLayout(new BorderLayout());
       textField = new JTextField();
       panel.add(textField, BorderLayout.NORTH);
       JPanel buttonPanel = new JPanel();
       buttonPanel.setLayout(new GridLayout(4, 4));
       digitButtons = new JButton[10];
           digitButtons[i] = new JButton(String.valueOf(i));
           digitButtons[i].addActionListener(this);
           buttonPanel.add(digitButtons[i]);
```

```
operatorButtons = new JButton[4];
       operatorButtons[0] = new JButton("+");
       operatorButtons[1] = new JButton("-");
       operatorButtons[2] = new JButton("*");
       operatorButtons[3] = new JButton("/");
       for (JButton button : operatorButtons) {
           button.addActionListener(this);
          buttonPanel.add(button);
       equalsButton = new JButton("=");
       equalsButton.addActionListener(this);
       buttonPanel.add(equalsButton);
       clearButton = new JButton("C");
       clearButton.addActionListener(this);
       buttonPanel.add(clearButton);
       panel.add(buttonPanel, BorderLayout.CENTER);
       add(panel);
       setVisible(true);
   public void actionPerformed(ActionEvent e) {
       String command = e.getActionCommand();
       if (Character.isDigit(command.charAt(0))) {
           textField.setText(textField.getText() + command);
       } else if (command.equals("+") || command.equals("-") ||
command.equals("*") || command.equals("/")) {
           firstOperand = Double.parseDouble(textField.getText());
           operator = command.charAt(0);
           textField.setText("");
       } else if (command.equals("=")) {
           double secondOperand =
Double.parseDouble(textField.getText());
           double result = 0;
           switch (operator) {
```

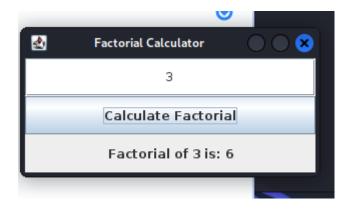
```
case '+':
                   result = firstOperand + secondOperand;
                   result = firstOperand - secondOperand;
                   result = firstOperand * secondOperand;
                   if (secondOperand != 0)
                       result = firstOperand / secondOperand;
division by zero
           textField.setText(String.valueOf(result));
       } else if (command.equals("C")) {
          textField.setText("");
  public static void main(String[] args) {
      new Calculator();
```



2. Write a java program using swing to display number and factorial of that number.

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class Factorial extends JFrame implements ActionListener {
  private JTextField numberField;
  private JButton calculateButton;
  private JLabel resultLabel;
       setTitle("Factorial Calculator");
       setSize(300, 150);
       setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
       setLocationRelativeTo(null);
       setLayout(new GridLayout(3, 1));
       numberField = new JTextField();
       numberField.setHorizontalAlignment(JTextField.CENTER);
       add(numberField);
```

```
calculateButton = new JButton("Calculate Factorial");
       calculateButton.addActionListener(this);
       add(calculateButton);
       resultLabel = new JLabel();
       resultLabel.setHorizontalAlignment(JLabel.CENTER);
       add(resultLabel);
       setVisible(true);
   @Override
  public void actionPerformed(ActionEvent e) {
           int number = Integer.parseInt(numberField.getText());
           long factorial = calculateFactorial(number);
           resultLabel.setText("Factorial of " + number + " is: " +
factorial);
       } catch (NumberFormatException ex) {
           JOptionPane.showMessageDialog(this, "Invalid input. Please
enter a valid integer.", "Error", JOptionPane.ERROR MESSAGE);
           return n * calculateFactorial(n - 1);
  public static void main(String[] args) {
       new Factorial();
```



3. Write a program to create a login form for a website using Swing components.

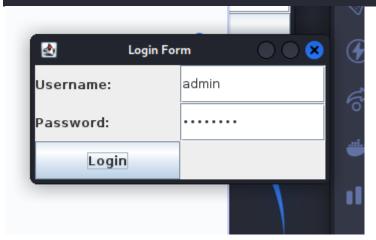
```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class Login extends JFrame implements ActionListener {
  private JTextField usernameField;
  private JPasswordField passwordField;
  private JButton loginButton;
  public Login() {
       setTitle("Login Form");
       setSize(300, 150);
       setLocationRelativeTo(null);
       setLayout(new GridLayout(3, 2));
       JLabel usernameLabel = new JLabel("Username:");
       add(usernameLabel);
       usernameField = new JTextField();
       add(usernameField);
       JLabel passwordLabel = new JLabel("Password:");
       add(passwordLabel);
       passwordField = new JPasswordField();
       add(passwordField);
       loginButton = new JButton("Login");
       loginButton.addActionListener(this);
       add(loginButton);
```

```
setVisible(true);
}

@Override
public void actionPerformed(ActionEvent e) {
    String username = usernameField.getText();
    String password = String.valueOf(passwordField.getPassword());

    // Dummy validation
    if (username.equals("admin") && password.equals("password")) {
        JOptionPane.showMessageDialog(this, "Login successful!",
    "Success", JOptionPane.INFORMATION_MESSAGE);
    } else {
        JOptionPane.showMessageDialog(this, "Invalid username or password", "Error", JOptionPane.ERROR_MESSAGE);
    }
}

public static void main(String[] args) {
    new Login();
}
```



4. Write a program to create a registration form for student Admission.

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
```

```
public class Registration extends JFrame {
   private JLabel nameLabel, ageLabel, genderLabel, courseLabel;
  private JTextField nameField, ageField;
  private JComboBox<String> genderComboBox, courseComboBox;
   private JButton submitButton;
  public Registration() {
       setTitle("Student Registration Form");
       setSize(400, 250);
       setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
       setLocationRelativeTo(null);
       setLayout(new GridLayout(5, 2));
       nameLabel = new JLabel("Name:");
       nameField = new JTextField();
       add(nameLabel);
       add(nameField);
       ageLabel = new JLabel("Age:");
       ageField = new JTextField();
       add(ageLabel);
       add(ageField);
       genderLabel = new JLabel("Gender:");
       String[] genders = {"Male", "Female", "Other"};
       genderComboBox = new JComboBox<> (genders);
       add(genderLabel);
       add(genderComboBox);
       courseLabel = new JLabel("Course:");
       String[] courses = {"Computer Science", "Information
Technology", "Electonics", "Civil", "Mechanical", "Electrcal"};
       courseComboBox = new JComboBox<>(courses);
       add(courseLabel);
       add(courseComboBox);
       submitButton = new JButton("Submit");
       submitButton.addActionListener(new ActionListener() {
           @Override
           public void actionPerformed(ActionEvent e) {
               String name = nameField.getText();
               int age = Integer.parseInt(ageField.getText());
```

