拡張された拡張可能作用

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こんなコードは **let** x = ref()-- 実用例: 当初化 x := 1どんな言語で let $x = ref Rec{lab1 = 1, lab2 = () {-未定-}}$ **let** y = !x + 1型安全に x:="文字" let y = ...-- let z = !x + 2 - - 型エラー $x := !x\{lab2 = f y\}$ 書ける? let z = !x + "列"

型状態(即ち、パラメーターされた)「モナド」も拡張・合成できるように パラメーターされたモナドの型は、セッション型の一種

背景

普通の状態計算 (固定型の状態)

```
t1 = do
                                             put 1
get :: State s s
                                            x \leftarrow \mathsf{fmap} (+1) \mathsf{get}
put :: s \rightarrow State s ()
                                            put 2
                                             −− put 'a' ×
                                             −− fmap not get X
```

1.2 拡張可能作用:より自由モナド

```
Open Union とは、直和 Either f gを任意個に一般化
  type Union (r : [* \rightarrow *]) a
                                      class (t : k) \in (r : [k])
        t \in r \Rightarrow t \lor \rightarrow Union \lor r
         t \in r \Rightarrow Union \ r \ v \rightarrow Maybe (t \ v)
  decomp :: Union (t:r) \lor \to Either (Union r \lor) (t \lor)
より自由モナド
  data Eff r a where
    Pure :: a \rightarrow Eff r a
    Impure :: Union r x \rightarrow (x \rightarrow Eff r a) \rightarrow Eff r a
  instance Monad (Eff r) -- Functor \# \cup
演算
  data State s x where -- 作用の記述子
    Get :: State s s
     Put :: s \rightarrow State s ()
  get :: State s \in r \Rightarrow Eff r s
  get = Impure (inj Get) Pure
  put :: State s \in r \Rightarrow s \rightarrow Eff r ()
```

目標と問題点

解釈

型状態計算 (可変型の状態)

put s = Impure (inj (Put s)) Pure

runState (Pure x) s = return (x, s)

Right Get \rightarrow runState (q s) s

Right (Put s) \rightarrow runState (q ()) s

runState (Impure u q) s = case decomp u of

runState :: Eff (State s : r) w \rightarrow s \rightarrow Eff r (w,s)

Left $u \rightarrow Impure u (x \rightarrow runState (q x) s)$

```
希望する例
                                   型付けるよ
                                     test1 :: (State Bool \in r, State Char \in r) \Rightarrow
 test1 = do
                                     Eff r (Bool, Char)
   put True
   x \leftarrow get
                                    問題点 適切な型なものか! (なんで?)
   put 'a'
   y \leftarrow get
   return (x, y)
状態の型は変る可能。セッシ
ョン型にも便利である
```

2.2 パラメーターされたモナド

```
普通モナドではない
  class Monadish (m :: k \rightarrow k \rightarrow * \rightarrow *) where
     return :: a \rightarrow m s s a
     (\gg =) :: msta\rightarrow (a\rightarrow mtub)\rightarrow msub
```

2.3 より自由モナドとして実装

```
data FState s1 s2 a where
    Pure :: a \rightarrow FState s s a
    Get :: (s1 \rightarrow FState \ s1 \ s2 \ b)

ightarrow FState s1 s2 b
    Put :: sx \rightarrow (() \rightarrow FState sx s2 b) \rightarrow FState s1 s2 b
  instance Monadish FState where
    return = SPure
    Pure x \gg k = k x
    Get k1 \gg k = Get (x \rightarrow k1 x \gg k)
    Put s k1 \gg k = Put s (\x \rightarrow k1 x \gg k)
単純ね。
```

型状態計算のための拡張可能作用みたいが欲しい

```
導出
3.1 FState を一般化
  data XEff (s1 :: k) (s2 :: k) a where
    Pure :: a \rightarrow XEff s s a
    Impure :: ?? s1 sx x \rightarrow (x \rightarrow XEff sx s2 b) \rightarrow XEff s1 s2 b
  instance Monadish XEff where
                                   Pure x
                                                  \gg = k = k x
    return = Pure
                                   Impure fx k1 \gg k = lmpure fx (x \rightarrow k1 x \gg k)
変数とその名前
  data Var1 = Var1
                                   with_var :: var \rightarrow t var a1 a2 a3 \rightarrow t var a1 a2 a3
  data Var2 = Var2
                                   with_var _{\mathbf{x}} = \mathbf{x}
FState に対して特殊
                                                                                     test1 = do
   data State var s1 s2 x where
                                                                                       x0 \leftarrow get Var1
     Get :: State s s s
                                                                                       put Var1 True
     Put :: s2 \rightarrow State \ s \ s2 ()
                                                                                       x \leftarrow get Var1
   get :: var \rightarrow XEff var s s s
                                                                                        put Var1 'a'
   get var = Impure (with_var var Get) Pure
                                                                                       y \leftarrow get Var1
                                                                                        return (x0, x, y)
   runXEffState :: var \rightarrow s1 \rightarrow XEff var s1 s2 a \rightarrow (a, s2)
  runXEffState Var1 1 test1
  —— ((1, True, 'a'), 'a')
複数の変数?
ここまで単純ですね。ところが...
  put Var1 True :: XEff [State Var1 a, State Var2 b] [State Var1 Bool, State Var2 b] ()
  put Var2 True :: XEff [State Var1 a, State Var2 b] [State Var1 a, State Var2 Bool] ()
3.2 どのような Union?
  data Cap (I :: * \rightarrow * \rightarrow *) -- 次のカパビリティ
  class Member tag targ thext ri ro | tag ri \rightarrow targ, tag thext ri \rightarrow ro where
    inj :: tag targ (Cap tnext) v \to Union ri ro v
    prj :: Union ri ro v \rightarrow Maybe (tag targ (Cap tnext) v)
  data DecompRes ri ro v where
    RegOther :: Union ri ro v \rightarrow DecompRes (t': ri) (t': ro) v
    ReqThis :: t (Cap tnext) v \rightarrow DecompRes(t': ri) (tnext': ri) v
  decomp :: Union ri ro v \rightarrow DecompRes ri ro v
  decomp (UNow x) = ReqThis x
  decomp (UNext v) = ReqOther v
3.3 完成
  data State var s tnext x where
    Get :: State var s (Cap (State var s)) s
    Put :: s2 \rightarrow State \ var \ s \ (Cap \ (State \ var \ s2)) \ ()
  get var = Impure (inj (with_var var Get)) Pure
  put var s2 = Impure (inj (with_var var (Put s2))) Pure
  run\mathsf{State} :: var 	o \mathsf{s1} 	o (\mathsf{XEff} (\mathsf{State} var \mathsf{s1} ': ri ) (\mathsf{State} var \mathsf{s2} ': ro ) a) 	o \mathsf{XEff} ri ro (a, s2)
  runState \underline{\phantom{a}} s (Pure x) = return (x, s)
  runState v s1 (Impure u q) = case decomp u of
      ReqThis GetS \rightarrow runState v s1 (q s1)
     ReqThis (PutS s2) \rightarrow runState v s2 (q ())
     ReqOther u \rightarrow Impure u (\x \rightarrow runState v s1 (q x))
test1の推論された型: 限られた変化
  test1 :: (Member (State Var1) t1 (State Var1 t1) s s1,
             Member (State Var1) t0 (State Var1 Bool) s1 s2,
             Member (State Var1) t2 (State Var1 t2) s2 s3,
             Member (State Var1) t0 (State Var1 Char) s3 s4,
             Member (State Var1) t3 (State Var1 t3) s4 s5) \Rightarrow XEff s s5 (t1, t2, t3)
(複数パーティ) セッション型ですね。
  runState Var1 1 test1
  -- runState Var1 1 test1 :: Num a \Rightarrow XEff ri ri ((a, Bool, Char), Char)
```

run (runState Var1 1 test1) --((1,True, 'a'), 'a')

run (runState Var2 () ○ runState Var1 1 test2)

--((((1,True,'a'),(),"str"),'a'),"str")

拡張可能: 複数パーティーセッション型

test2 = do

 $r \leftarrow test1$

 $x \leftarrow get Var2$

put Var2 "str"

 $y \leftarrow get Var2$

return (r, x, y)