

ASSIGNMENT-13.5

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Batch – 29

Task 1 – Refactoring – Removing Global Variables

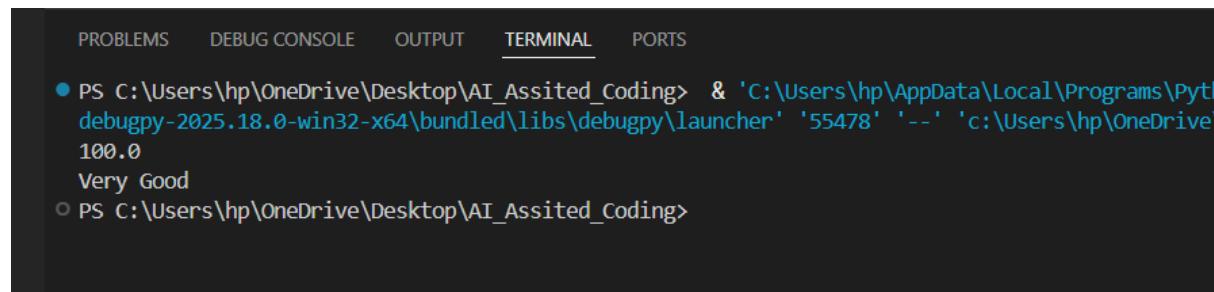
Prompt :

Eliminate unnecessary global variables from the

CODE:

```
Assignment_13.5.py > ...
1  # rate = 0.1
2  # def calculate_interest(amount):
3  # return amount * rate
4  # print(calculate_interest(1000))
5  #eliminate unnecessary global variables from the code and ensure that the function is self-contained and does not rely on external state.
6  def calculate_interest(amount, rate=0.1):
7      """Calculates the interest based on the given amount and rate."""
8      return amount * rate # Use the rate parameter instead of a global variable
9  interest = calculate_interest(1000) # Call the function with the amount and use the default rate
10 print(interest) # Print the calculated interest
```

OUTPUT:



The screenshot shows a terminal window with the following content:

```
PROBLEMS DEBUG CONSOLE OUTPUT TERMINAL PORTS
● PS C:\Users\hp\OneDrive\Desktop\AI_Assited_Coding> & 'C:\Users\hp\AppData\Local\Programs\Python\debugpy-2025.18.0-win32-x64\bundled\libs\debugpy\launcher' '55478' '--' 'c:\Users\hp\OneDrive\100.0
Very Good
○ PS C:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding>
```

JUSTIFICATION:

Global variables create tight coupling and make testing difficult. Passing values through function parameters improves modularity, reduces hidden dependencies, and makes functions reusable and predictable.

Task 2 – Refactoring Deeply Nested Conditionals

Prompt :

Refactor deeply nested if–elif–else logic into a cleaner structure.

CODE:

```

Assignment_13.5.py > ...
12  # score = 78
13  # if score >= 90:
14  # print("Excellent")
15  # else:
16  # if score >= 75:
17  # print("Very Good")
18  # else:
19  # if score >= 60:
20  # print("Good")
21  # else:
22  # print("Needs Improvement")
23 #refactor deeply nested if-elif-else logic into a clean structure
24 score = 78
25 if score >= 90:
26     print("Excellent")
27 elif score >= 75: # Use elif to avoid deep nesting
28     print("Very Good")
29 elif score >= 60: # Use elif to avoid deep nesting score = 78
30     print("Good")
31 else:
32     print("Needs Improvement") # This will be executed if none of the above conditions are met
33

```

OUTPUT:

```

Very Good
● PS C:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding> c:; cd 'c:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding\Assignment_13.5.py'
Very Good
○ PS C:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding>

```

JUSTIFICATION:

Deep nesting decreases readability and increases cognitive complexity. Flattening the logic using guard clauses or mapping improves clarity, simplifies debugging, and enhances maintainability.

Task 3 - Refactoring Repeated File Handling Code

Prompt :

Refactor repeated file open/read/close logic.

CODE:

```

34
35  # f = open("data1.txt")
36  # print(f.read())
37  # f.close()
38  # f = open("data2.txt")
39  # print(f.read())
40  # f.close()
41 #refactor repeated file open/read/close logic.
42 def read_file(file_name):
43     """Reads the content of a file and returns it."""
44     with open(file_name, 'r') as f: # Use a context manager to handle file opening and closing
45         return f.read() # Return the content of the file
46 print(read_file("data1.txt")) # Read and print the content of data1.txt
47 print(read_file("data2.txt")) # Read and print the content of data2.txt
48

```

JUSTIFICATION:

Repeated file open–read–close operations violate the DRY principle and increase error risk. Using a reusable function with context managers (with open) ensures automatic resource management, reduces duplication, and improves reliability.

Task 4 - Optimizing Search Logic

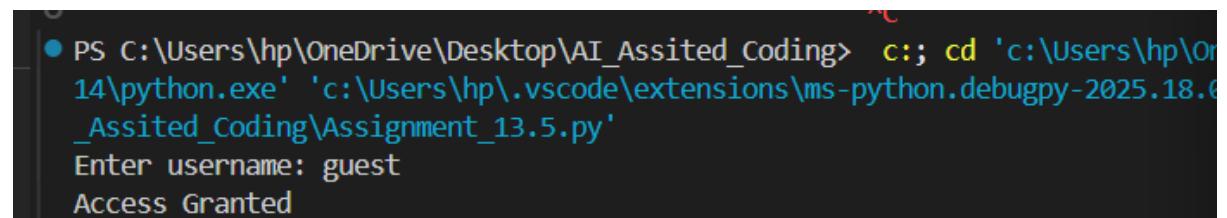
Prompt :

Refactor inefficient linear searches using appropriate data structures.

CODE:

```
48
49
50 # users = ["admin", "guest", "editor", "viewer"]
51 # name = input("Enter username: ")
52 # found = False
53 # for u in users:
54 # if u == name:
55 # found = True
56 # print("Access Granted" if found else "Access Denied")
57 #Refactor inefficient linear searches using appropriate data structures
58 users = {"admin", "guest", "editor", "viewer"} # Use a set for O(1) average time complexity lookups
59 name = input("Enter username: ")
60 if name in users: # Check for membership in the set
61     print("Access Granted")
62 else:
63     print("Access Denied")
64
```

OUTPUT:



```
PS C:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding> c:; cd 'c:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding\Assignment_13.5.py'
14\python.exe 'c:\Users\hp\.vscode\extensions\ms-python.debugpy-2025.18.0\lib\site-packages\debugpy\launcher\__main__.py' --listen 5675
Enter username: guest
Access Granted
```

JUSTIFICATION:

Linear search requires $O(n)$ time, which becomes inefficient for large datasets. Using sets or dictionaries provides average $O(1)$ lookup time, improving performance and demonstrating appropriate data structure usage.

Task 5 - Refactoring Procedural Code into OOP Design

Prompt :

Use AI to refactor procedural code into a class-based design.

CODE:

```

65
66
67 # salary = 50000
68 # tax = salary * 0.2
69 # net = salary - tax
70 # print("Net Salary:", net)
71 #refactor procedural code into a class-based design
72 class Employee:
73     def __init__(self, salary):
74         self.salary = salary # Initialize the salary attribute
75
76     def calculate_net_salary(self):
77         tax = self.salary * 0.2 # Calculate tax based on the salary
78         net = self.salary - tax # Calculate net salary by subtracting tax from salary
79         return net # Return the net salary
80 employee = Employee(50000) # Create an instance of the Employee class with a salary of 50000
81 print("Net Salary:", employee.calculate_net_salary()) # Print the net salary by calling the method
82

```

OUTPUT:

```

Access granted
● PS C:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding> c:; cd 'c:\Users\hp\OneDrive\I
14\python.exe' 'c:\Users\hp\.vscode\extensions\ms-python.debugpy-2025.18.0-win32->
_Assisted_Coding\Assignment_13.5.py'
Net Salary: 40000.0

```

JUSTIFICATION:

Procedural salary computation lacks structure and scalability. Implementing a class encapsulates related data and behavior, promotes reusability, and aligns with object-oriented design principles.

Task 6 - Refactoring for Performance Optimization)

Prompt :

Use AI to refactor a performance-heavy loop handling large data.

CODE:

```

83
84 # total = 0
85 # for i in range(1, 1000000):
86 # if i % 2 == 0:
87 # total += i
88 # print(total)
89 #refactor a performance-heavy loop handling large data
90 total = sum(i for i in range(1, 1000000) if i % 2 == 0) # Use a generator expression with sum() for better performance
91 print(total) # Print the total of even numbers from 1 to 999999
92

```

OUTPUT:

```
● PS C:\Users\hp\OneDrive\Desktop\AI_Assited_Coding> c:; cd 'c:\Users\hp\OneDrive\Desktop\AI_Assited_Coding' & python Assignment_13.5.py
249999500000
```

JUSTIFICATION:

Iterative loops over large ranges can be computationally expensive. Using mathematical formulas or Python built-in constructs reduces time complexity, improves execution speed, and optimizes performance.

Task 7 - Removing Hidden Side Effects

Prompt :

Refactor code that modifies shared mutable state.

CODE:

```
93
94     # data = []
95     # def add_item(x):
96     #     data.append(x)
97     # add_item(10)
98     # add_item(20)
99     # print(data)
100    #Refactor code that modifies shared mutable state.
101    class DataStore:
102        def __init__(self):
103            self.data = [] # Initialize an empty list to store data
104
105        def add_item(self, x):
106            self.data.append(x) # Add an item to the data list
107    data_store = DataStore() # Create an instance of the DataStore class
108    data_store.add_item(10) # Add an item to the data store
109    data_store.add_item(20) # Add another item to the data store
110    print(data_store.data) # Print the data stored in the data store
111
```

OUTPUT:

```
● PS C:\Users\hp\OneDrive\Desktop\AI_Assited_Coding> c:; cd 'c:\Users\hp\OneDrive\Desktop\AI_Assited_Coding' & python Assignment_13.5.py
[10, 20]
```

JUSTIFICATION:

Functions that modify shared mutable state introduce side effects and unpredictable behavior. Returning values instead of altering globals improves functional purity, testability, and program reliability

Task 8 - Refactoring Complex Input Validation Logic

Prompt :

Use AI to simplify and modularize complex validation rules.

CODE:

```
Assignment_13.5.py > is_valid_password
113
114     # password = input("Enter password: ")
115     # if len(password) >= 8:
116     # if any(c.isdigit() for c in password):
117     # if any(c.isupper() for c in password):
118     # print("Valid Password")
119     # else:
120     # print("Must contain uppercase")
121     # else:
122     # print("Must contain digit")
123     # else:
124     # print("Password too short")
125
126     #simplify and modularize complex validation rules
127 def is_valid_password(password):
128     """Checks if the password is valid based on certain criteria."""
129     if len(password) < 8:
130         return "Password too short"
131     if not any(c.isdigit() for c in password):
132         return "Must contain digit"
133     if not any(c.isupper() for c in password):
134         return "Must contain uppercase"
135     return "Valid Password" # Return valid if all conditions are met
136
137 password = input("Enter password: ") # Get password input from the user
138 print(is_valid_password(password)) # Print the result of the password validation
139
```

OUTPUT:

- PS C:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding> cd 'c:\14\python.exe' 'c:\Users\hp\.vscode\extensions\ms-python.debug_Assisted_Coding\Assignment_13.5.py'
Enter password: anu@9876
Must contain uppercase
- PS C:\Users\hp\OneDrive\Desktop\AI_Assisted_Coding>

JUSTIFICATION:

Nested validation conditions reduce readability and hinder testing. Separating validation rules into individual functions improves clarity, enables independent testing, and supports scalable validation logic.