

P1.

- a) source port : 467 destination port : 23
- b) source port : 513 destination port : 23
- c) source port : 23 destination port : 467
- d) source port : 23 destination port : 513
- e) It's possible.
- f) The source port numbers can't be the same.

P26

a. The size of the MSS is irrelevant, it's $2^{32} \approx 4.19 \text{ Gb}$.

b. Segment number is $\lceil \frac{2^{32}}{536} \rceil = 8012999$.

66 bytes of header can be added to each segment.

So it's 528857934 bytes of header

Total number of transmitting bytes is $2^{32} + 528857934$

So it would take 249 seconds to transmit these files.

P32

$$\begin{aligned} \text{a) Estimated RTT}^{(n)} &= x \text{SampleRTT}_1 + (1-x) [x \text{SampleRTT}_2 + \\ &\quad (1-x) [x \text{SampleRTT}_3 + (1-x) \text{SampleRTT}_4]] \\ &= x \text{SampleRTT}_1 + (1-x)x \text{SampleRTT}_2 + \\ &\quad (1-x)^2 x \text{SampleRTT}_3 + (1-x)^3 \text{SampleRTT}_4 \end{aligned}$$

$$\text{b) Estimated RTT}^{(n)} = x \sum_{j=1}^n (1-x)^{j-1} \text{SampleRTT}_j + (1-x)^n \text{SampleRTT}_n$$

$$\begin{aligned} \text{c) when } n \rightarrow \infty \lim_{n \rightarrow \infty} \text{Estimated RTT}^{(n)} &= \frac{x}{1-x} \sum_{j=1}^{\infty} (1-x)^j \text{SampleRTT}_j \\ &= \frac{1}{x} \sum_{j=1}^{\infty} x^j \text{SampleRTT}_j. \end{aligned}$$

P45

a) L equals number of packets lost divides the number of packets sent.



The number of packets sent in a cycle:

$$\begin{aligned} \frac{W}{2} + (\frac{W}{2} + 1) + \dots + W &= \sum_{n=0}^{\frac{W}{2}} (\frac{W}{2} + n) \\ &= (\frac{W}{2} + 1) \frac{W}{2} + \sum_{n=0}^{\frac{W}{2}} n \\ &= (\frac{W}{2} + 1) \frac{W}{2} + \frac{W/2(W/2+1)}{2} \\ &= \frac{W^2}{4} + \frac{W^2}{2} + \frac{W^2}{8} + \frac{W^2}{4} \end{aligned}$$

$$L = \frac{1}{\frac{3}{8}W^2 + \frac{3}{4}W}$$

b. If W is large, $\frac{3}{8}W^2$ is much larger than $\frac{3}{4}W$.

$$\begin{aligned} L &\approx \frac{8}{3W^2} \quad \text{average throughput} = \frac{3}{4}W \frac{MSS}{RTT} \\ &= \frac{1.22 \cdot MSS}{RTT NL} \end{aligned}$$

P54

Advantage: TCP wouldn't need to go through slow start and congestion avoidance to ramp up to the throughput value obtained at c_1 .

Disadvantage: They might be inaccurate.

