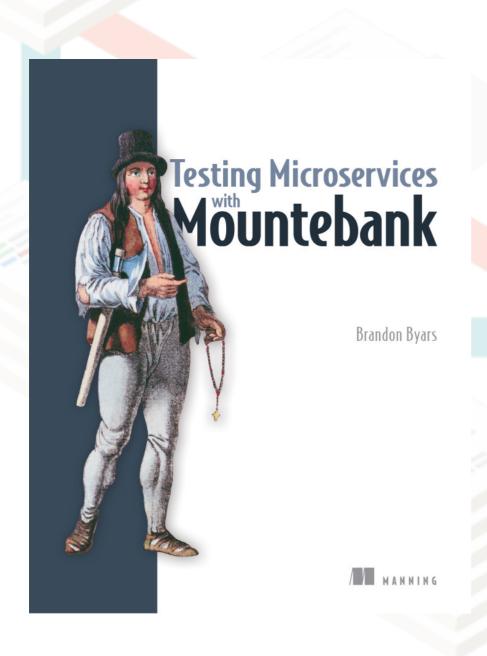
# จำลองระบบเพื่อใช้ในการทดสอบ ด้วย Mountebank 101



- Hello, World! Mountebank
- Predicates
- Behavior and Programming mountebank
- Adding Behaviors
- Record/Replay

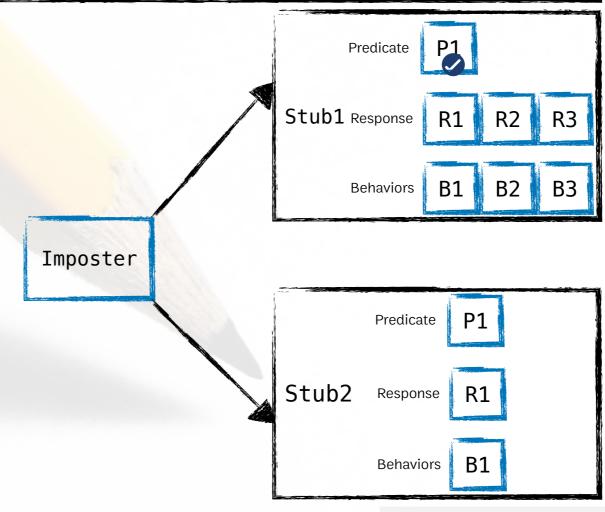


**Day3: Adding Behaviors** 



### **Understand behaviors**

- · Predicates help route requests on the way in.
- Responses generate the responses on the way out.
- Behaviors post-process the responses before shipping them over the wire



from: Testing Microservice with Mountebank page 131



Decorating a response: allows you to post-process the response.



# Using the decorate function

```
An inject response

{
    "responses": [
        {
            "inject": "function (request, state, logger) {}"
        }
        }
}
```

### A *decorate* behavior

```
{
    "responses": [
    {
        "is": {
            "body": {}
        },
        "_behaviors": {
            "decorate": "function (request, response, logger) {}"
        }
    }
}
```

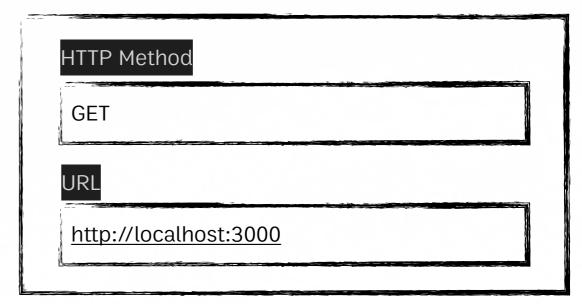


# Plugging the decoration into the behaviours

Imposter: decorate.json

```
"protocol": "http",
 "port": 3000,
 "stubs": [
   "responses": [
      "is": {
       "statusCode": 201,
       "headers": { "Content-Type": "application/json" },
       "body": {}
      " behaviors": {
       "decorate": "function (request, response, logger) { const item =
JSON.parse(request.body); response.body.message = item.name }"
```

Postman: request with



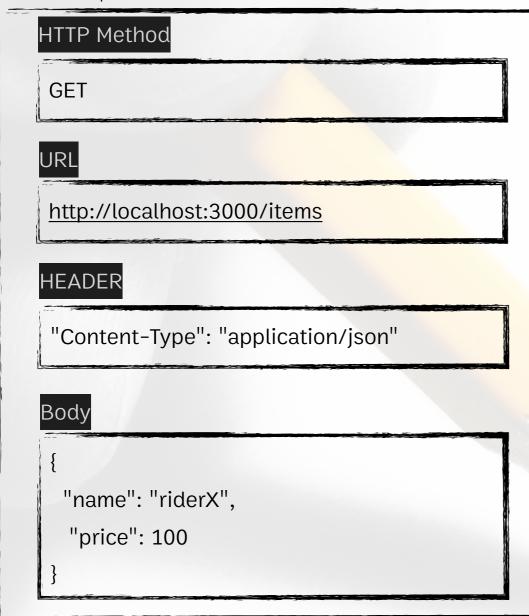
start Mountebank: unix/windows

mb start --allowInjection --configfile decorate.json



### **Quiz Behaviors**

Postman: request with



### expected value

```
HTTP/1.1 201 OK
Date: Sun, 05 Apr 2020 10:10:10 GMT
Content-Type: application/json

{
   "message": "RiderX is created",
   "timestamp": "Thu Apr 09 2020 00:21:32 GMT+0700 (Indochina Time)"
}
```



# Adding latency to a Response

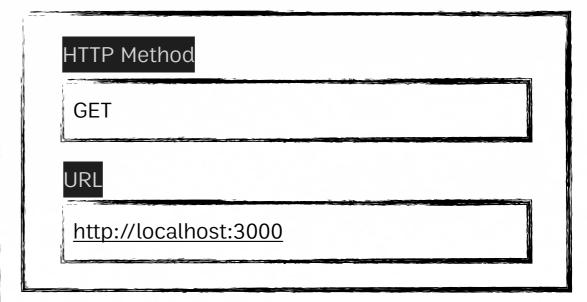


# Using a wait behavior to add latency

Imposter: sleep.json

```
"protocol": "http",
"port": 3000,
"stubs": [
  "responses": [
     "is": {
      "statusCode": 201,
      "headers": { "Content-Type": "application/json" },
      "body": { "name": "sleep" }
     "_behaviors": {
      "wait": 3000
```

Postman: request with



start Mountebank: unix/windows

mb start --allowInjection --configfile sleep.json



# Repeating a Response Multiple Times

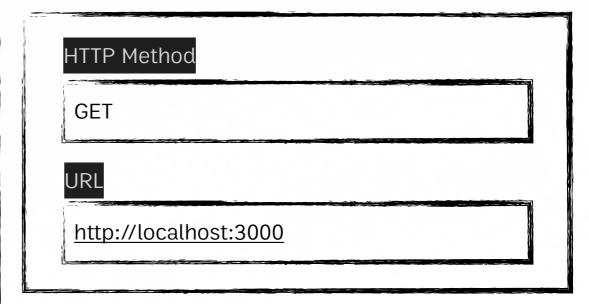


### Using a repeat behavior to return an error after a small number of successes

Imposter: repeating\_a\_response.json

```
"protocol": "http",
"port": 3000,
"stubs": [{
  "predicates": [
   { "matches": { "path": "/items/1" } }
  "responses": [
     "is": {
      "body": { "name": "43 Piece Dinner Set", "price": 12.95 }
     "_behaviors": { "repeat": 3 }
     "is": {
      "body": { "name": "RiderX", "price": 2.95}
      "body": { "name": "Alpha Bot", "price": 33.95 }
     "_behaviors": { "repeat": 5 }
```

Postman: request with



start Mountebank: unix/windows

mb start --allowInjection --configfile repeating\_a\_response.json



# **Replacing Content in The Response**



# Replacing Content in The Response

You can always add dynamic data to a response through an inject response, or through the decorate and shellTransform behaviors. But two additional behaviors support inserting certain types of dynamic data into the response without the overhead of programmatic control.

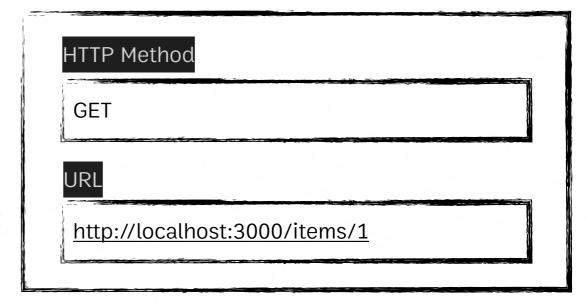


### Using a copy behavior to insert the ID from the URL into the response body

Imposter: replacing\_content\_in\_the\_response.json

```
"protocol": "http",
"port": 3000,
"stubs": [
  "responses": [
     "is": {
      "body": {
       "id": "$ID",
       "name": "43 Piece Dinner Set",
        "price": 12.95
     " behaviors": {
      "copy": [{
         "from": "path",
         "into": "$ID",
         "using": {
          "method": "regex",
          "selector": "\\d+$"
      }]
```

Postman: request with



### start Mountebank: unix/windows

mb start --allowInjection --configfile replacing\_content\_in\_the\_response.json

- \d A digit, 0-9 (you have to double-escape the backslash in JSON)
- \w A word character
- + One or more times
- \$ The end of the string



# **Copying Request Data to the Response**

- The **copy** behavior accepts an array, which means you can make multiple replacements in the response.
- Each replacement should use a different token, and each one can select from a different part of the request.
- You never specify where the token is in the response. That's by design.
   You could have put the token in the headers or even the statusCode,
   and mountebank would replace it.

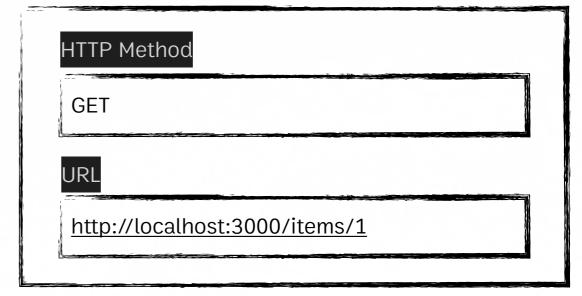


# **Using a Group Match**

Imposter: using\_a\_grouped\_match.json

```
"protocol": "http",
"port": 3000,
"stubs": [
  "responses": [
     "is": {
      "body": {
       "id": "$ID",
       "name": "43 Piece Dinner Set",
       "price": 12.95
     "_behaviors": {
      "copy": [{
        "from": "path",
        "into": "$ID",
        "using": {
          "method": "regex",
          "selector": "items/(\\w+)"
      }]
```

Postman: request with



### start Mountebank: unix/windows

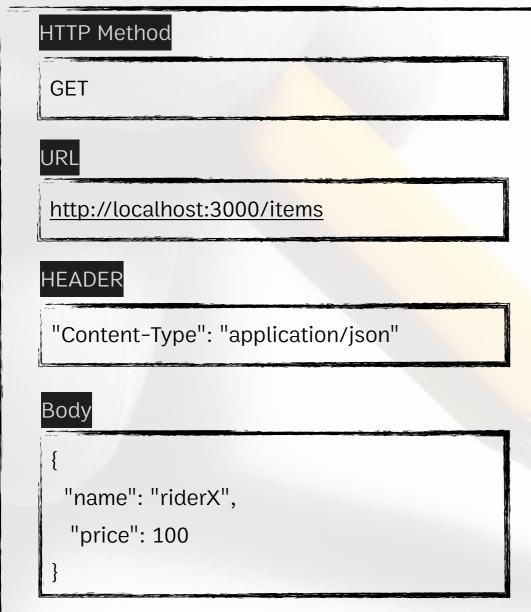
mb start --allowInjection --configfile using\_a\_grouped\_match.json

```
regex: items/(\\w+)
string: items/123
result: ['items/123', '123']
```



### **Quiz Behaviors**

Postman: request with



### expected value

```
HTTP/1.1 201 OK
Date: Sun, 05 Apr 2020 10:10:10 GMT
Content-Type: application/json

{
    "message": "RiderX is created",
    "timestamp": "Thu Apr 09 2020 00:21:32 GMT+0700 (Indochina Time)"
}
```

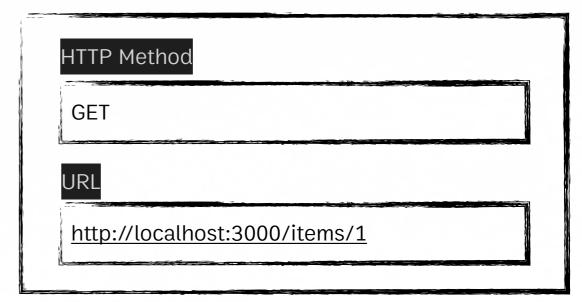


# Looking Up Data from an External Data Source

Imposter: duplicate\_stubs.json

```
"protocol": "http",
"port": 3000,
"stubs": [
  "predicates": [{
     "equals": { "path": "/items/1" }
  "responses": [{
     "is": {
      "statusCode": 200,
      "headers": { "Content-Type": "application/json" },
      "body": { "id": "1", "name": "43 Piece Dinner Set", "price": 12.95
  "predicates": [{
     "equals": { "path": "/items/2" }
  "responses": [{
    "is": {
      "statusCode": 200,
      "headers": { "Content-Type": "application/json" },
      "body": { "id": "2", "name": "RiderX", "price": 2.95
  "predicates": [{
     "equals": { "path": "/items/3" }
  "responses": [{
     "is": {
      "statusCode": 200,
      "headers": { "Content-Type": "application/json" },
      "body": { "id": "3", "name": "Alpha Bot", "price": 33.95
```

Postman: request with



start Mountebank: unix/windows

mb start --allowInjection --configfile duplicate\_stubs.json

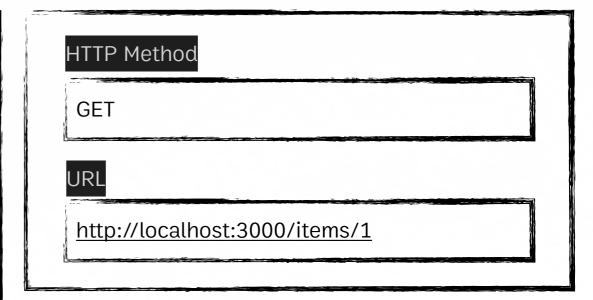


## Looking Up Data from an External Data Source

Imposter: lookup.json

```
"protocol": "http",
"port": 3000,
"stubs": [{
  "responses": [{
     "is": {
      "statusCode": 200,
      "headers": { "Content-Type": "application/json" },
      "body": {
         "id": "${row}['id']",
         "name": "${row}['name']",
         "price": "${row}[price]"
     "_behaviors": {
      "lookup": [
         "kev": {
          "from": "path",
          "using": { "method": "regex", "selector": "items/(\\w+)" },
          "index": 1
         "fromDataSource": {
          "csv": { "path": "toys.csv", "keyColumn": "id" }
         "into": "${row}"
  }]
```

Postman: request with



### start Mountebank: unix/windows

mb start --allowInjection --configfile lookup.json

Data toys.csv

```
"id","name","price"

"1","43 Piece Dinner Set","12.95"

"2","RiderX","2.95"

"3","Alpha Bot","33.95"
```



# **Quiz Looking Up Data**

#### request value

### POST /items HTTP/1.1

**HOST localhost:3000** 

Content-Type: application/json

{ "reqId": 12345, "name": "43 Piece Dinner Set is created", "price" 12.95 }

#### request value

### POST /items HTTP/1.1

HOST localhost:3000

Content-Type: application/json

{ "reqId": 78901, "name": "RiderX", "price" 2.95 }

#### request value

### POST /items HTTP/1.1

HOST localhost:3000

Content-Type: application/json

{ "reqId": 90328, "name": "Alph@ Bot", "price" 33.95 }

### expected value

HTTP/1.1 **201** OK

Date: Sun, 05 Apr 2020 10:10:10 GMT

Content-Type: application/json

{ "message": "43 Piece Dinner Set is created", "regld": 12345 }

### expected value

HTTP/1.1 400 OK

Date: Sun, 05 Apr 2020 10:10:10 GMT

Content-Type: application/json

{ "message": "RiderX is already exists", "reqId": 78901 }

#### expected value

HTTP/1.1 400 OK

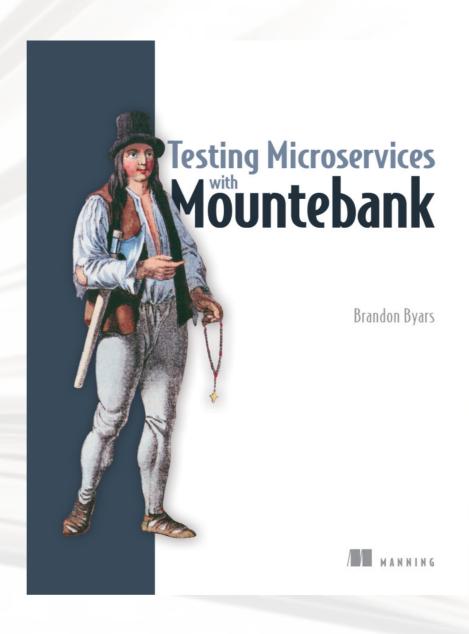
Date: Sun, 05 Apr 2020 10:10:10 GMT

Content-Type: application/json

{ "message": "Alph@ Bot has invalid characters", "reqId": 90328 }



# Books to Read and Practice



https://www.manning.com/books/testing-microservices-with-mountebank

