# **Andreas Winther Sorman**



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#### **About**

Cooperative and motivated swedish programmer with a passion for game development who loves learning new things and getting to know others. Studied at The Game Assembly with a big interest in tools, shaders, engine and back-end development in general, currently looking for an internship.

#### **Education**

**Advanced Diploma, Higher Vocational Education** The Game Assembly, Game Programmer, September 2018 - Ongoing

**Certified Upper Secondary School Engineer** Ljud och Bildskolan (LBS), Game Development, September 2017 - June 2018

**Upper Secondary Diploma** Ljud och Bildskolan (LBS), Game Programmer, September 2014 - June 2017

### **Skills**

C++, GLSL, HLSL, C#, LUA

## Languages

Swedish, English