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Link to the source code: <https://github.com/Vosloo/evolutionary-computation-labs>

TSPC:

Hybrid Evolution Operator 1:

```
===== Grade =====
Method:                Hybrid Evolution Operator 1
Best run id:           112
Best run cost:         27050
Best run distance:     20856
Best run score:        47906
Min score:             47906
Avg score:             48826
Max score:             49303
=====
```

Hybrid Evolution Operator 1 No Ls:

```
===== Grade =====
Method:                Hybrid Evolution Operator 1 No Ls
Best run id:           180
Best run cost:         28183
Best run distance:     20341
Best run score:        48524
Min score:             48524
Avg score:             49812
Max score:             50520
=====
```

Hybrid Evolution Operator 2:

```
===== Grade =====
Method:                Hybrid Evolution Operator 2
Best run id:           127
Best run cost:         26525
Best run distance:     21052
Best run score:        47577
Min score:             47577
Avg score:             48018
Max score:             48449
=====
```

Hybrid Evolution Operator 2 No Ls:

```
===== Grade =====
Method:                Hybrid Evolution Operator 2 No Ls
Best run id:           160
Best run cost:         27023
Best run distance:     20919
Best run score:        47942
Min score:             47942
Avg score:             48450
Max score:             49033
=====
```

TSPD:

Hybrid Evolution Operator 1:

```
===== Grade =====
```

| | |
|--------------------|-----------------------------|
| Method: | Hybrid Evolution Operator 1 |
| Best run id: | 179 |
| Best run cost: | 25050 |
| Best run distance: | 19583 |
| Best run score: | 44633 |
| Min score: | 44633 |
| Avg score: | 45603 |
| Max score: | 46525 |

=====

Hybrid Evolution Operator 1 No Ls:

| | | |
|--------------------|-----------------------------------|-------|
| ===== | Grade | ===== |
| Method: | Hybrid Evolution Operator 1 No Ls | |
| Best run id: | 134 | |
| Best run cost: | 24849 | |
| Best run distance: | 21257 | |
| Best run score: | 46106 | |
| Min score: | 46106 | |
| Avg score: | 46642 | |
| Max score: | 47657 | |

=====

Hybrid Evolution Operator 2:

| | | |
|--------------------|-----------------------------|-------|
| ===== | Grade | ===== |
| Method: | Hybrid Evolution Operator 2 | |
| Best run id: | 45 | |
| Best run cost: | 24097 | |
| Best run distance: | 19647 | |
| Best run score: | 43744 | |
| Min score: | 43744 | |
| Avg score: | 44704 | |
| Max score: | 45444 | |

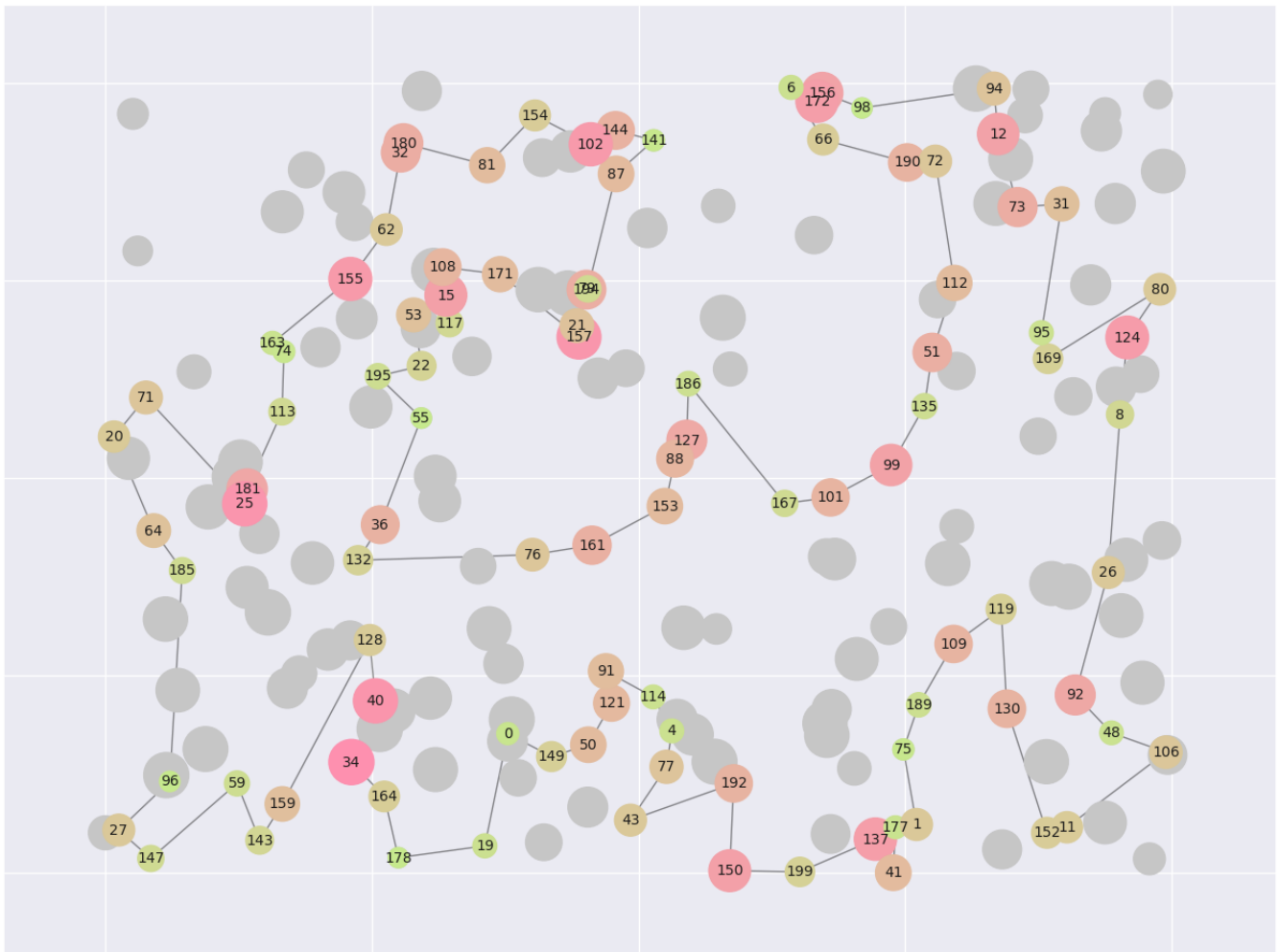
=====

Hybrid Evolution Operator 2 No Ls:

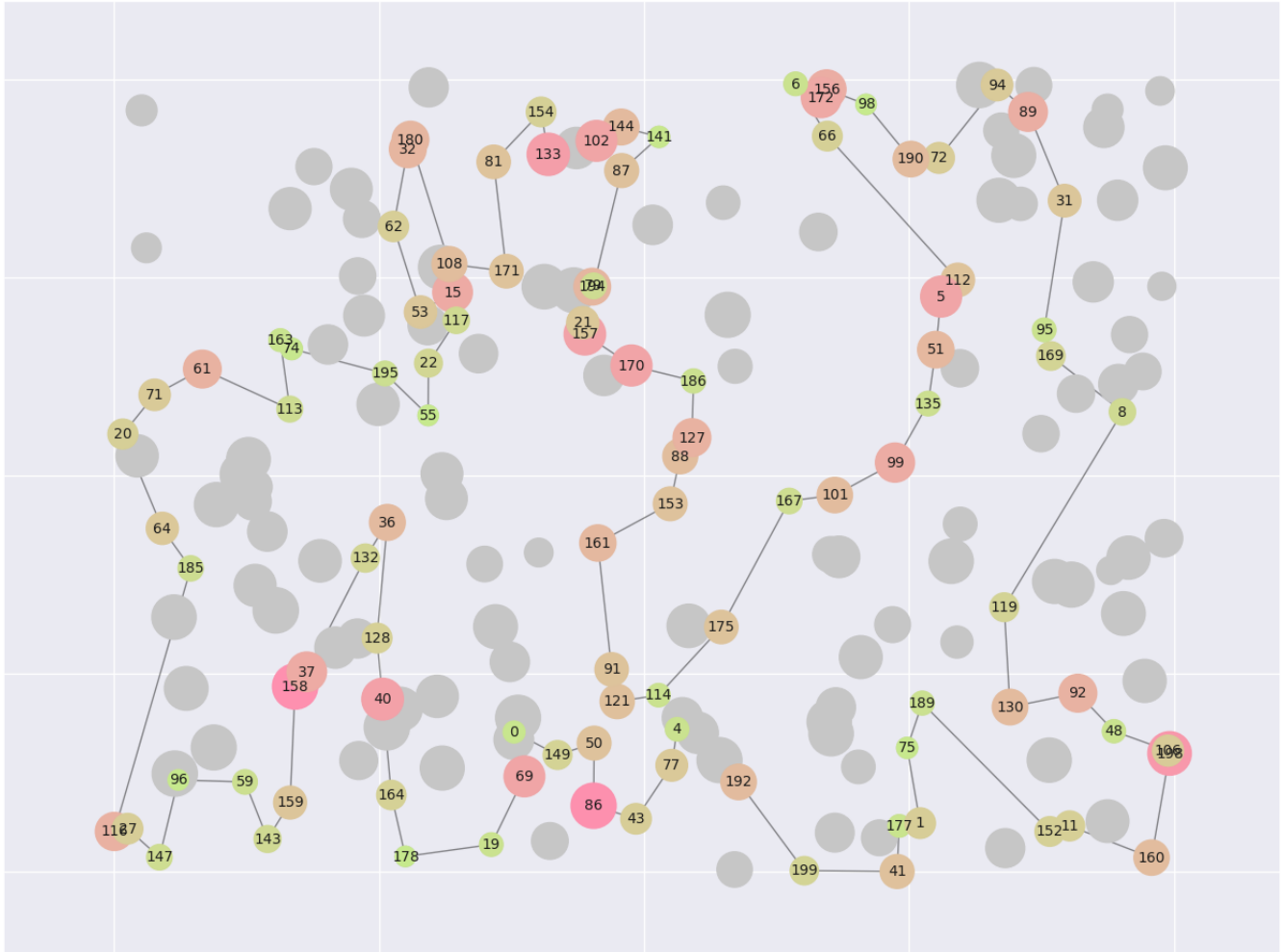
| | | |
|--------------------|-----------------------------------|-------|
| ===== | Grade | ===== |
| Method: | Hybrid Evolution Operator 2 No Ls | |
| Best run id: | 150 | |
| Best run cost: | 24164 | |
| Best run distance: | 19904 | |
| Best run score: | 44068 | |
| Min score: | 44068 | |
| Avg score: | 44912 | |
| Max score: | 45548 | |

=====

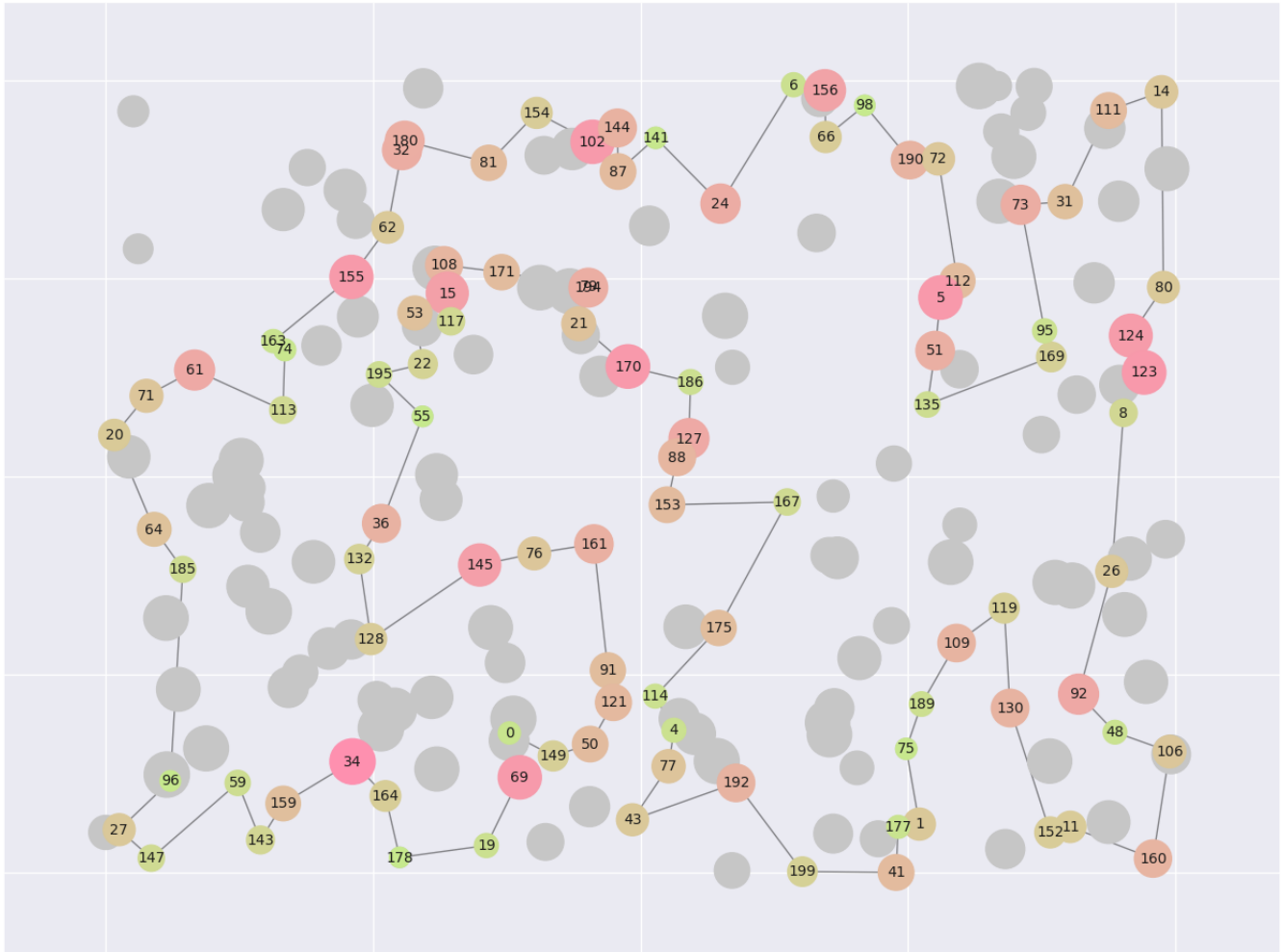
TSPC - Hybrid Evolution Operator 1 method



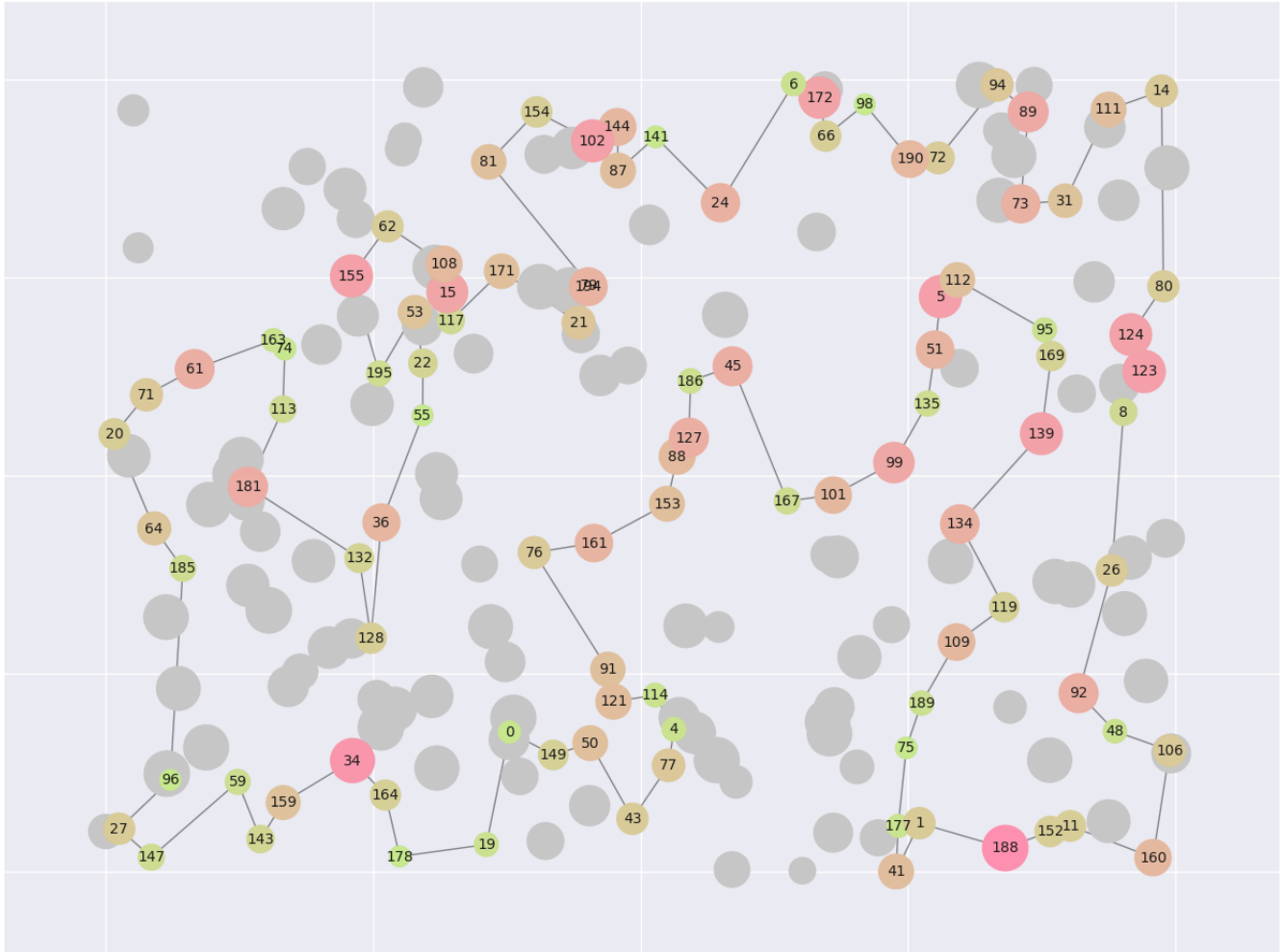
TSPC - Hybrid Evolution Operator 1 No Ls method



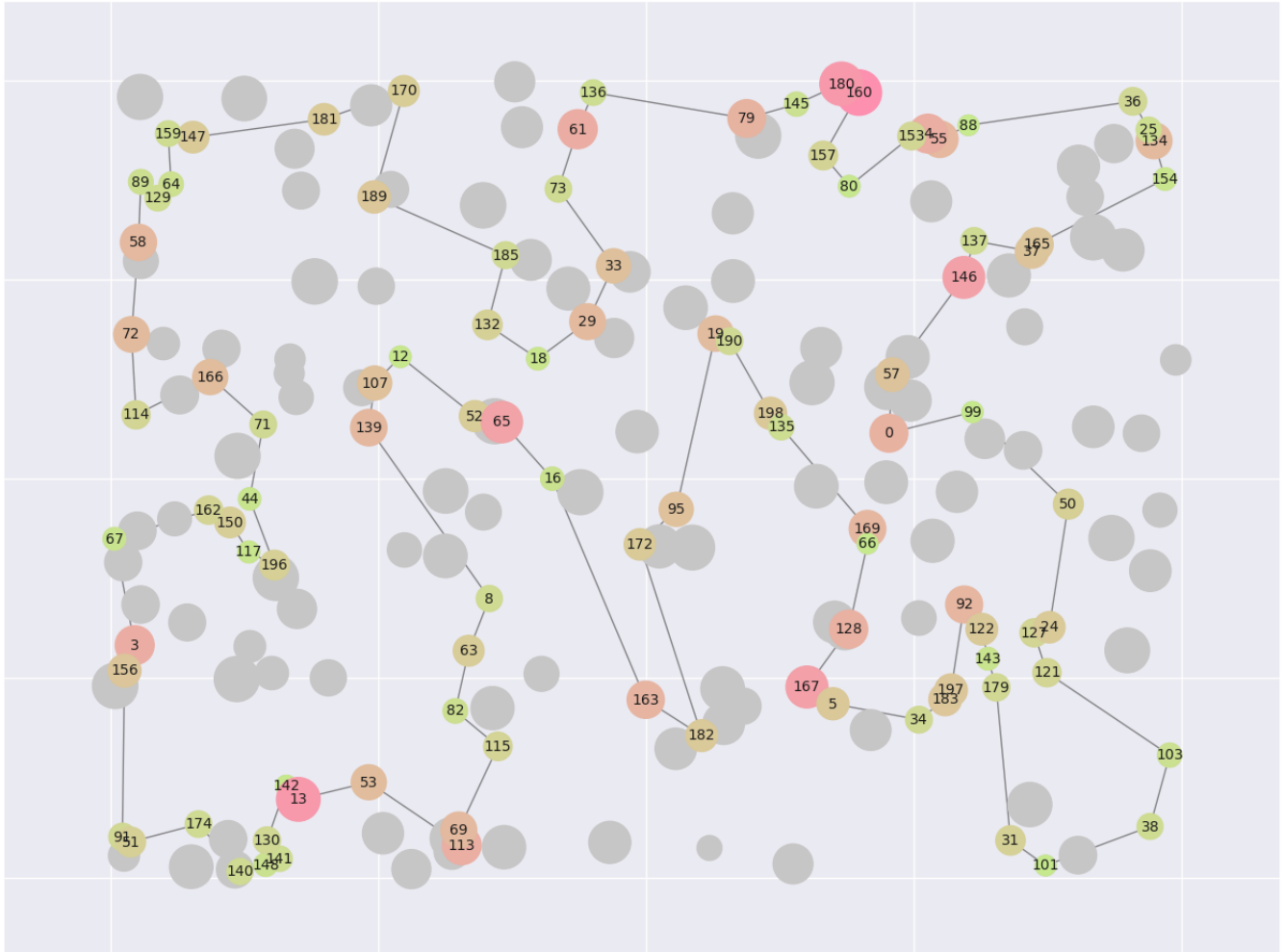
TSPC - Hybrid Evolution Operator 2 method



TSPC - Hybrid Evolution Operator 2 No Ls method

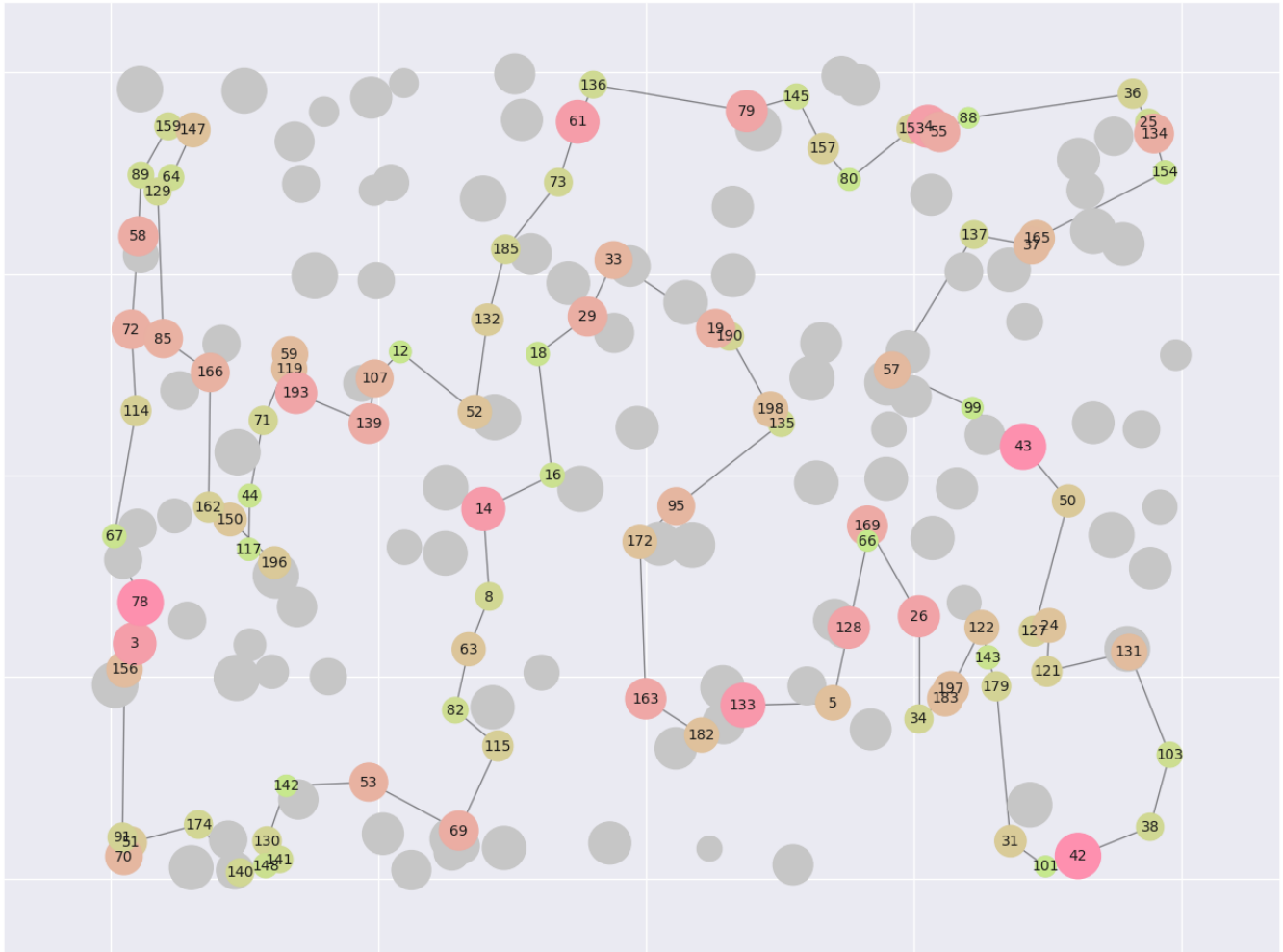


TSPD - Hybrid Evolution Operator 1 No Ls method



The graph displays a complex network of nodes and edges. The nodes are labeled with numbers and are color-coded: red (e.g., 58, 72, 85, 166, 193, 107, 139, 59, 119, 196, 45, 3, 156, 91, 70, 142, 53, 69, 115, 82, 63, 8, 16, 52, 132, 185, 73, 136, 61, 79, 145, 157, 80, 153, 55, 88, 36, 25, 134, 154, 123, 165, 37, 137, 190, 198, 135, 57, 0, 43, 50, 128, 26, 92, 122, 143, 179, 183, 34, 197, 5, 127, 24, 121, 131, 103, 38, 101, 31, 140, 148, 141, 130, 174, 94), orange (e.g., 181, 189, 159, 147, 114, 71, 162, 150, 117, 196, 158, 166, 107, 139, 59, 119, 193, 107, 139, 52, 132, 185, 73, 136, 61, 79, 145, 157, 80, 153, 55, 88, 36, 25, 134, 154, 123, 165, 37, 137, 190, 198, 135, 57, 0, 43, 50, 128, 26, 92, 122, 143, 179, 183, 34, 197, 5, 127, 24, 121, 131, 103, 38, 101, 31, 140, 148, 141, 130, 174, 94), yellow (e.g., 89, 64, 129, 114, 71, 162, 150, 117, 196, 158, 166, 107, 139, 59, 119, 193, 107, 139, 52, 132, 185, 73, 136, 61, 79, 145, 157, 80, 153, 55, 88, 36, 25, 134, 154, 123, 165, 37, 137, 190, 198, 135, 57, 0, 43, 50, 128, 26, 92, 122, 143, 179, 183, 34, 197, 5, 127, 24, 121, 131, 103, 38, 101, 31, 140, 148, 141, 130, 174, 94), and green (e.g., 89, 64, 129, 114, 71, 162, 150, 117, 196, 158, 166, 107, 139, 59, 119, 193, 107, 139, 52, 132, 185, 73, 136, 61, 79, 145, 157, 80, 153, 55, 88, 36, 25, 134, 154, 123, 165, 37, 137, 190, 198, 135, 57, 0, 43, 50, 128, 26, 92, 122, 143, 179, 183, 34, 197, 5, 127, 24, 121, 131, 103, 38, 101, 31, 140, 148, 141, 130, 174, 94). The edges connect these nodes, forming a network structure. The background features a grid of gray circles of varying sizes, which are part of the overall visualization.

TSPD - Hybrid Evolution Operator 2 No Ls method



| TSPC | Method | Average Score | Min Score | Max Score | Total runtime | Per run runtime |
|------|-----------------------------------|---------------|-----------|-----------|---------------|-----------------|
| 0 | Local Search Lsn No Ls | 49564 | 47052 | 51975 | 2101.7 | 105.085 |
| 1 | Local Search Lsn With Ls | 47686 | 47129 | 48957 | 2103.94 | 105.197 |
| 2 | Hybrid Evolution Operator 2 | 48018 | 47577 | 48449 | 2101.94 | 105.097 |
| 3 | Local Search Iterative | 48910 | 47897 | 50372 | 2100.97 | 105.049 |
| 4 | Hybrid Evolution Operator 1 | 48826 | 47906 | 49303 | 2106.1 | 105.305 |
| 5 | Hybrid Evolution Operator 2 No Ls | 48450 | 47942 | 49033 | 2101.58 | 105.079 |
| 6 | Hybrid Evolution Operator 1 No Ls | 49812 | 48524 | 50520 | 2100.63 | 105.032 |
| 7 | Local Search MsIs | 59333 | 58530 | 60368 | 2100.66 | 105.033 |

| TSPD | Method | Average Score | Min Score | Max Score | Total runtime | Per run runtime |
|------|-----------------------------------|---------------|-----------|-----------|---------------|-----------------|
| 0 | Local Search Lsn With Ls | 44278 | 43354 | 45480 | 2103.04 | 105.152 |
| 1 | Hybrid Evolution Operator 2 | 44704 | 43744 | 45444 | 2101.62 | 105.081 |
| 2 | Local Search Iterative | 45282 | 43880 | 46315 | 2101.02 | 105.051 |
| 3 | Hybrid Evolution Operator 2 No Ls | 44912 | 44068 | 45548 | 2101.3 | 105.065 |
| 4 | Local Search Lsn No Ls | 46693 | 44572 | 50372 | 2101.48 | 105.074 |
| 5 | Hybrid Evolution Operator 1 | 45603 | 44633 | 46525 | 2106.4 | 105.32 |
| 6 | Hybrid Evolution Operator 1 No Ls | 46642 | 46106 | 47657 | 2101.43 | 105.071 |
| 7 | Local Search MsIs | 57250 | 54743 | 58627 | 2042.32 | 102.116 |

Summary:

Parameters:

- no iterations: 20
- iteration runtime limit: 105s
- population size: 20
- operator 2 repair heuristic: greedy regret heuristic
 - k regret: 2
 - regret weight: [0.5, 0.5]

No premature convergence was observed. For the comparison, results are merged with the ones from the previous labs (lab-6 and lab-7). While Hybrid Evolution Methods have scored worse than Local Search LSN (no LS) and on par with Local Search Iterative (no LS) in terms of the best solution found, their average score is much better. In TSPC within Hybrid Evolution Methods, the best results were achieved by HAE Operator 2 (LS) with others performing worse within range of 1000 in both average and best score. In TSPD while retaining similar order of results (with exception of Operator 2 (no LS) and Operator 1 (LS)), difference in scores widens to range of up to 3000 with relation to Operator 2 (LS).