

Sikran

The Undefeated Duelist

OVERVIEW

The boss will constantly be charging to players, ripping out their very souls with his sharp blades. Utilize fight mechanics to remove these shadowy clones from the fight or risk exploding once you are overwhelmed by them.

TANK

Swap before Phase Lunge ability during 3 ability volley.

Healer

CDs when Simulacrums explode.

DPS

ST damage with moderate movement requirements.

Phases: 1 **Hero:** P1

SPECIAL NOTES

Immunities - N/A

Dispers - N/A

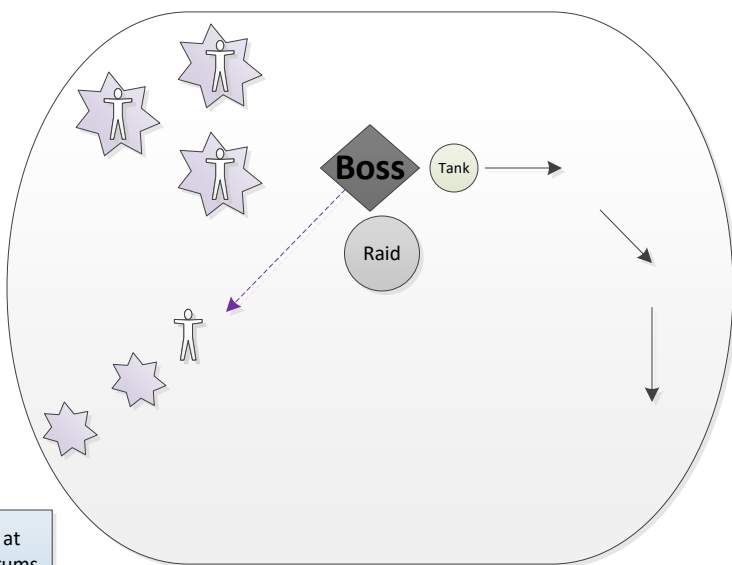
Interrupts - N/A

Phase 1

ABILITIES

Spread away from raid with Phase Blades.

Move boss around room as space fills up.



Aim Decimate at existing Simulacrums to clear them.

Prepare to heal any missed Simulacrums that explode.

Dodge swirlies.

Phase Blades – Players are marked with a red arrow. Boss jumps to players, striking anyone in the path, leaving behind a Cosmic Simulacrum (shadowy clone of player).

Cosmic Simulacrum – Pulses raidwide damage for every clone alive.

Cosmic Wound – A DoT applied if struck by Phase Blades.

Cosmic Shards – Simulacrums erupt on death, inflicting raidwide damage and a 6 second stacking DoT. Also leaves a Residue puddle on the ground.

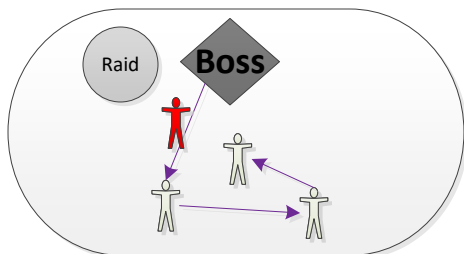
In The Rhythm – Increases damage of Phase Blades by 10%, stacking, over time.

Decimate – Targets players and sends a beam of damage towards them and players in their path, destroying any Simulacrums hit.

Handling Simulacrum Examples

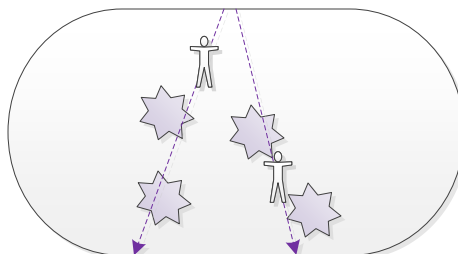
Safely place Simulacrums during Phase Blade.

Clear Simulacrums carefully with Decimate.



Avoid hitting others with Phase Blade, it will spawn extra Simulacrums.

The order he dashes to players will be random.



Avoid being in the path of Decimate, it deals large damage to players hit.

Every destroyed Simulacrum will deal damage and apply a DoT, clear them carefully!

Shattering Sweep – Raidwide damage that destroys Simulacrums.

Rain of Arrows – Volley of swirlies.

Captain's Flourish – A flurry of 3 blows to current target in the order of Expose > Expose > Phase Lunge.

Expose – Large physical damage and increases physical damage taken by 200% for 12 seconds.

Phase Lunge – Physical and shadow damage, causing target to take 500% increased damage from Phase Lunge for 30 seconds.

MYTHIC ONLY

Collapsing Nova – Cosmic Simulacrums will now exploded if placed next to other simulacrums, pulsing damage for every second. Players must be extra careful where they are dropping their debuffs.