

\*\* For every video-ad we have 1 .json file. In this .json file we define the <URLofOutputjson>. The application needs to use this URL for the RETARGETING AD.

This process should start when a specific Function in our app is called like: "PostVideoRetargetingAdtoFB"

## 0. AUTHENTICATION

[developers.facebook.com/docs/marketing-api/access](https://developers.facebook.com/docs/marketing-api/access)

We only work with our own AD ACCOUNT, so I will provide:

- add-account-ID
- pixel ID
- <APP\_SECRET>
- <APP\_ID>
- access token (we already create and store 2 tokens in firebase - 1 of the page in Facebook Connect Folder (non expiry) and 1 of the user (long-lived) connected to the user in Firebase )

### 2.1 campaign

create ONE campaign for ONE User [developers.facebook.com/docs/marketing-api/buying-api#campaign](https://developers.facebook.com/docs/marketing-api/buying-api#campaign)

Title = <USERID>

objective = link clicks

### 2.2 define Targeting

2.2.1 create a target audience:

\*\* For every video we upload we create a new audience. In the output.json we have set an URL -> use this <URLofOutputjson> to define the "Custom Audiences from Your Website"

2.2.2 Create an audience like this ([developers.facebook.com/docs/marketing-api/audiences-api/websites#audiencerules](https://developers.facebook.com/docs/marketing-api/audiences-api/websites#audiencerules))

2.2.3 Define in the created audience a rule to include everyone visited

<URLofOutputjson> :

[developers.facebook.com/docs/marketing-api/audiences-api/websites#audiencerules](https://developers.facebook.com/docs/marketing-api/audiences-api/websites#audiencerules)

'rule' :

```
{'inclusions':{'operator':'or','rules':{'event_sources':{'id':'<pixelID>','type':'pixel'},'retention_seconds':8400,'filter':{'operator':'and','filters':{'field':'url','operator':'i_contains','value':'<URLofOutputjson>'}}}}}}
```

## 2.3 Create adset

[developers.facebook.com/docs/marketing-api/buying-api#ad-set-budget](https://developers.facebook.com/docs/marketing-api/buying-api#ad-set-budget)

Adset = <URLofOutputjson>

start\_time = now

end\_time = 14 days from now

daily\_budget = 1 \$

optimization\_goal = 1\$

billing\_event =

bid\_amount =

## 2.4 Upload Advideo

[developers.facebook.com/docs/marketing-api/advideo/v3.2](https://developers.facebook.com/docs/marketing-api/advideo/v3.2) -> upload video like this

OR

Use our upload code ([developers.facebook.com/docs/graph-api/reference/page/videos](https://developers.facebook.com/docs/graph-api/reference/page/videos)) and just add unpublished\_content\_type = ADS\_POST

The responds will have an Video ID -> need this for next step

## 2.5 Create ADcreative

[developers.facebook.com/docs/marketing-api/advideo/v3.2](https://developers.facebook.com/docs/marketing-api/advideo/v3.2)

page = <PAGE\_ID> from this user the connected PAGE ID saved in Firebase

AdCreativeCallToActionTypeValues =

ad creative name = <URLofOutputjson>

## 2.6 Publish AD

[developers.facebook.com/docs/marketing-api/buying-api#book-ad](https://developers.facebook.com/docs/marketing-api/buying-api#book-ad)

SDK: [github.com/facebook/facebook-nodejs-business-sdk](https://github.com/facebook/facebook-nodejs-business-sdk)