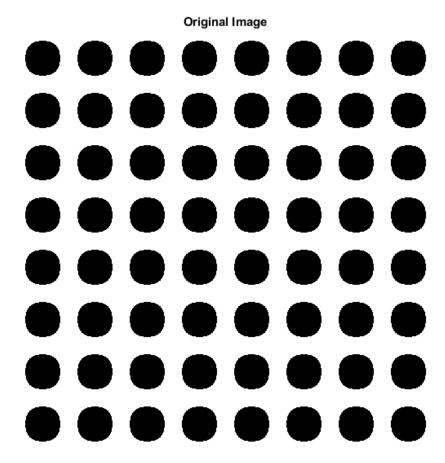
BE 601 HW3 Part 1a

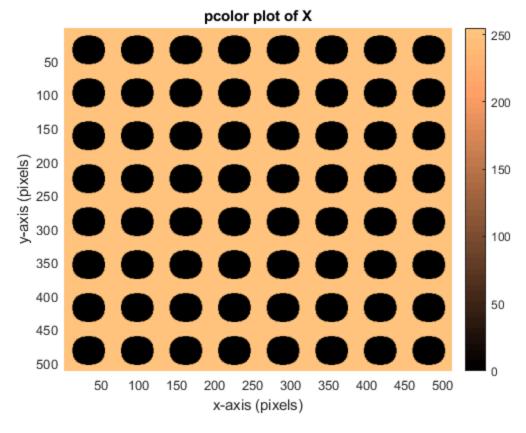
```
clear all
close all
clc
H = 0.5 * [1 0 0; 0 0 0; 0 0 -1];
X = imread('lattice_bigCircles_big_grid.tif');
imshow(X)
title('Original Image')
X = double(X);
f2 = figure('name', 'pcolor plot of X');
h = pcolor(X);
Because all I see is a black image I removed edge colors to see the
%features
h.EdgeColor = 'none';
hold on
colormap(copper)
colorbar
xlabel('x-axis (pixels)');
ylabel('y-axis (pixels)');
title('pcolor plot of X');
set(gca, 'YDir', 'reverse');
Y = conv2(X, H);
f3 = figure('name', 'pcolor plot of post-filtered image Y');
h1 = pcolor(Y);
&Because all I see is a black image I removed edge colors to see the
%features
h1.EdgeColor = 'none';
title('pcolor plot of post-filtered image Y');
hold on
colormap(copper)
colorbar
caxis([-250 250]);
set(gca, 'YDir', 'reverse');
xlabel('x-axis (pixels)');
ylabel('y-axis (pixels)');
Y = uint8(Y);
f4 = figure('name', 'Post Filtered Image Y');
imshow(Y)
title('Post-Filtered Image')
%disp answer to give me a plausible, mathematical (calculus-based)
 explanation
```

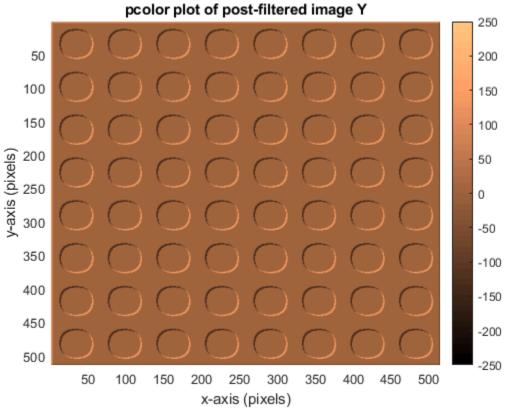
% on why the action of ?[?,?]is to highlight uni-directional edges on our input data.

disp('H[m,n] highlights uni-directional edges as du/dx(center
diagonal)')

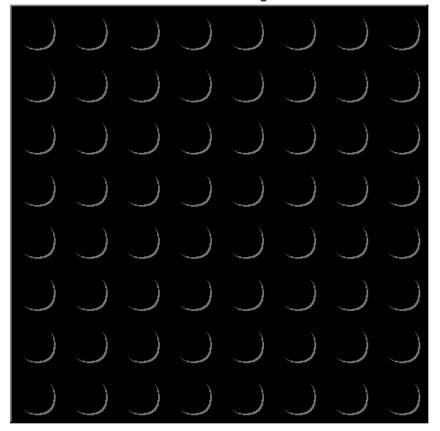
H[m,n] highlights uni-directional edges as du/dx(center diagonal)







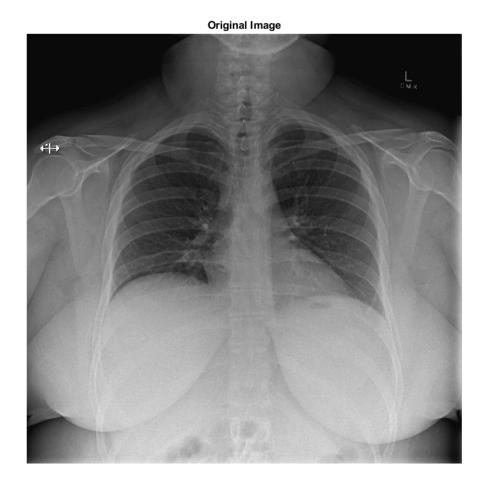
Post-Filtered Image

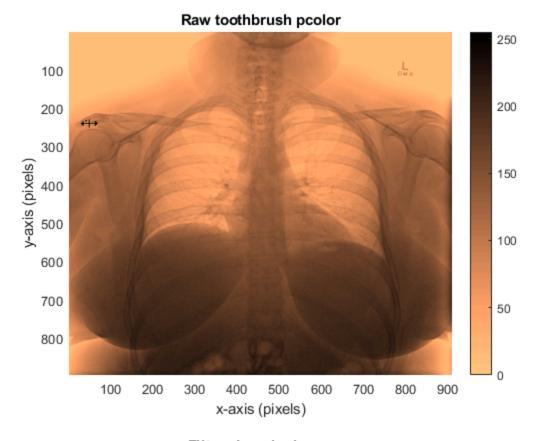


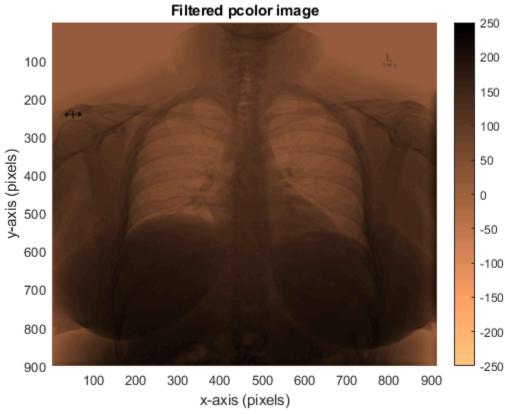
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```
%%BE601HW3 Prob1b
%part 1dfeine the 6 filters using disp
close all
clear all
clc
H1 = [0 \ 0 \ 0; -1 \ 2 \ -1; \ 0 \ 0];
H2 = [0 -1 0; -1 4 -1; 0 -1 0];
H3 = 0.25 * [0 0 0; 1 2 1; 0 0 0];
H4 = [-1 \ 0 \ 1; \ -2 \ 0 \ 2; \ -1 \ 0 \ 1];
H5 = 0.0625 * [1 2 1; 2 4 2; 1 2 1];
H6 = [-1 -1 -1; -1 9 -1; -1 -1 -1];
disp('H4 is a edge detection filter with a first order x derivative
 times a gaussian filter')
disp('H3 is a smoothing filter using integrals i.e. 1/(b-a) *
 integral(u)dx')
disp('H5 is a smoothing filter using an integral of the local area.')
disp('H1 is an edge detection filter taking the derivative along the
 center')
disp('H2 is an edge detection filter; 2nd order partial differential
 of the function')
disp('H6 is combination of both edge detection and smoothing, with
part smoothing using similar integral gaussian as well as centerpoint
detection using a first order derivative')
% explain here all the filters math and jargon
X = imread('swallowed_toothbrush_verb_frontal.tif');
imshow(X)
title('Original Image')
X = double(X);
f2 = figure('name', 'Toothbrush pcolor');
h = pcolor(X);
title('Raw toothbrush pcolor')
set(qca, 'YDir', 'reverse');
colorbar
h.EdgeColor = 'none';
xlabel('x-axis (pixels)');
ylabel('y-axis (pixels)');
colormap(flipud(copper));
H1 = [0 -1 0; -1 4 -1; 0 -1 0];
H2 = [0 -1 0; -1 5 -1; 0 -1 0];
H3 = [-1 -1 -1; -1 9 -1; -1 -1 -1];
H4 = 0.04 * ones(5,5);
H5 = 0.00390625 * [1 4 6 4 1; 4 16 24 16 4; 6 24 36 24 6; 4 16 24 16]
 4; 1 4 6 4 11;
H6 = [-1 \ 0 \ 1; \ -2 \ 0 \ 2; \ -1 \ 0 \ 1];
xx = \{H1 \ H2 \ H3 \ H4 \ H5 \ H6\};
f3 = figure('name', 'Toothbrush pcolor_ID');
```

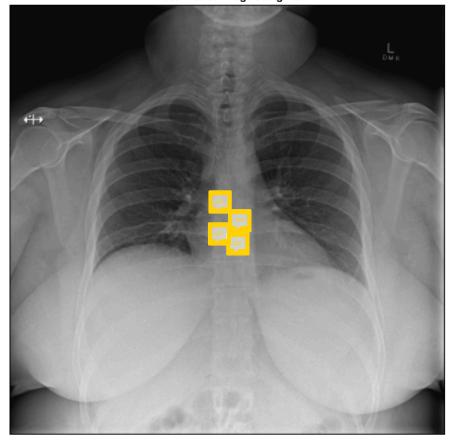
```
% for i = 1:length(xx)
     X1 = conv2(X, xx{i});
      h1 = pcolor(X1);
응 응
응 응
        colormap(flipud(copper));
응 응
       h1.EdgeColor = 'none';
응
     Y = uint8(X1);
응
      imshow(Y);
      disp(xx{i})
      title(xx{i});
      pause(5)
% end
X1 = conv2(X, xx{5});
h1 = pcolor(X1);
title('Filtered pcolor image');
colormap(flipud(copper)); %i prefer using colormap(bone)
h1.EdgeColor = 'none';
caxis([-250 250]);
colorbar
xlabel('x-axis (pixels)');
ylabel('y-axis (pixels)');
set(gca, 'YDir', 'reverse');
f4 = figure('name', 'Post Filtered Image');
Y = uint8(X1);
imshow(Y)
title('Post Filtered Image using H5');
H4 is a edge detection filter with a first order x derivative times a
 qaussian filter
H3 is a smoothing filter using integrals i.e. 1/(b-a) * integral(u)dx
H5 is a smoothing filter using an integral of the local area.
H1 is an edge detection filter taking the derivative along the center
H2 is an edge detection filter; 2nd order partial differential of the
 function
H6 is combination of both edge detection and smoothing, with part
 smoothing using similar integral gaussian as well as centerpoint
 detection using a first order derivative
```







Post Filtered Image using H5



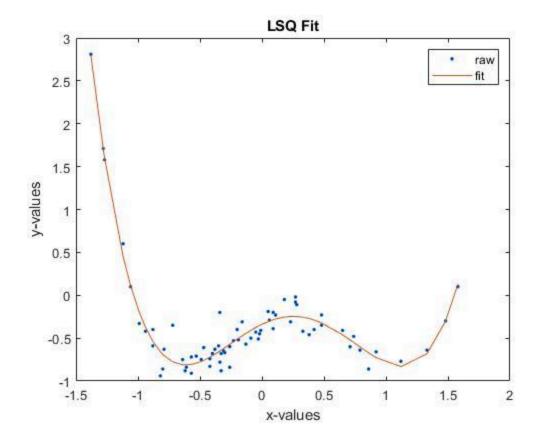
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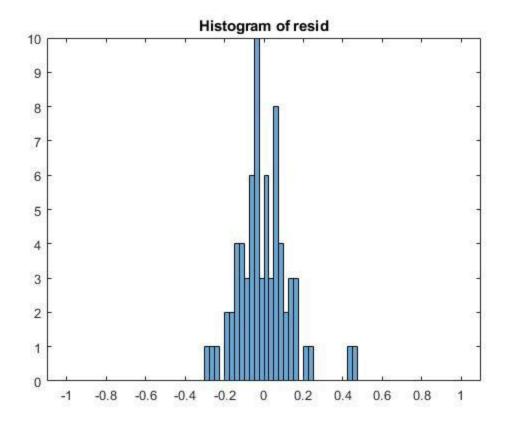
BE601HW3 Prob 2

```
[x, y] = textread('Problem2_polynomial_data.txt', '%f
%f', 'headerlines',1);
A = [ones(70,1) \times x.^2 \times .^3 \times .^4];
C = (A'*A) \setminus (A'*y);
yfit = ones(1,70);
cnew = fliplr(c');
x2 = x';
for i = 1:length(x')
    yfit(i) = polyval(cnew, x2(i));
end
f0 = figure('name', 'LSQ_Fit');
plot(x,y, 'o', 'MarkerFaceColor', 'b', 'MarkerSize',2)
hold on
plot(x, yfit)
title('LSQ Fit')
legend('raw', 'fit')
xlabel('x-values')
ylabel('y-values')
r = y - yfit';
r2\_sum = sum(r.^2);
f1 = figure('name', 'Histogram of resid');
edges = [-1:0.025:1];
xlim([-1 1]);
ylim([0 10]);
h = histogram(r, edges);
title('Histogram of resid')
r_avg = mean(r);
samp_var = var(r); %built in matlab function uses N-1 formula
disp('Quartic fit seems to be the best.')
r2_sum
var_N1 = samp_var * (69)
Quartic fit seems to be the best.
r2\_sum =
    1.2240
```

var_N1 =

1.2240

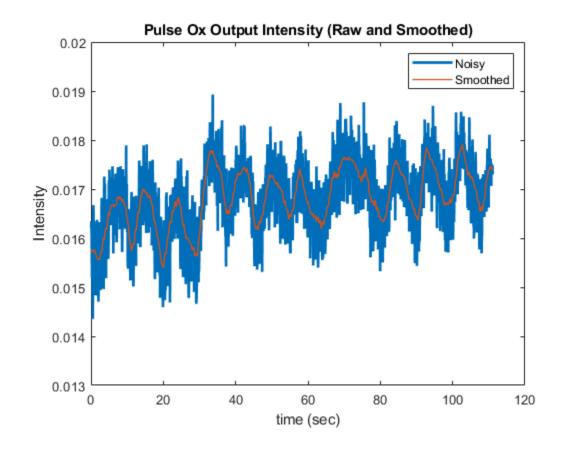




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```
%%BE601 HW3 Prob 3
clear all
close all
clc
[x, y] = textread('my_breathing_data_singleChannel.txt', '%f
%f', 'headerlines',1);
m = 51;
plot(x,y, 'LineWidth',2)
xold = x;
ylim([0.013 0.02])
hold on
y1 = y';
middleValue = [];
%add qhosts to signal
y2 = [fliplr(y1(1:26)) y1 fliplr(y1(1974:2000))];
for i = 1:2000
  x = i : (i + 52); %sliding window
  cnew = LSQ3(x, y2(x)); %cubic least squares
  middleX = mean(x); %finding midpoint of window to place new value
  mv2(i) = polyval(cnew, middleX);
  warning('off', 'all')
end
plot(xold, mv2, 'LineWidth', 1)
legend('Noisy', 'Smoothed')
title('Pulse Ox Output Intensity (Raw and Smoothed)')
xlabel('time (sec)')
ylabel('Intensity')
sampleout = mv2(162:180);
echo on
sampleout
echo off
sampleout
sampleout =
  Columns 1 through 7
    0.0167
             0.0167
                        0.0167 0.0167
                                          0.0167
                                                     0.0167
                                                                0.0167
```

echo off



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BE 601 My 2 Problem 4

$$A_{n} = 2L \int_{0}^{2L} \int_{0}^{2$$

```
lh = line([0 \ 0 \ 3], [0 \ 9 \ 0]);
set(lh, 'Color', 'red', 'Linewidth', 2);
x = 3:1:6;
y = zeros(1,4);
hold on
plot(x,y, 'Color', 'red', 'Linewidth', 2, 'HandleVisibility','off')
L = 3;
hold on
% an = 1/((n^2)*L)*(cos(L*n) - 1);
% bn = 1/n + \sin(L*n)/n;
a0 = L/4;
for n = 1:5
    an(n) = 1/((n^2)*L)*(cos(L*n) - 1);
    bn(n) = 1/n + sin(L*n)/n;
end
% an(2) = 0;
% an(4) = 0;
x = 0:2*L;
cospart = a0 * cos(0*pi/L * x) + an(1) * cos(1*pi/L * x) + an(2) *
 cos(2*pi/L * x) + an(3) * cos(3*pi/L * x) + ...
    an(4) * cos(4*pi/L * x) + an(5) * cos(5*pi/L * x);
sinpart = bn(1) * sin(pi/L * x) + bn(2) * sin(2*pi/L * x) + bn(3) *
 \sin(3*pi/L * x) + bn(4) * \sin(4*pi/L * x) + ...
    bn(5) * sin(5*pi/L * x);
cospart(3) = 0; %n=2 should be 0
sum1 = cospart+sinpart;
plot([0 0 1 2 3 4 5 ],9/1.5166*sum1, 'o--')
%I messed up my integrals somewhere which is why my answers are so far
off,
%I was unable to reconcile these answers
title('Original and Reconstructed Negative Ramp')
legend('Original', 'Reconstructed')
echo on
a0
an
bn
echo off
```

a0 a0 = 0.7500 an an = -0.6633 -0.0033 -0.0708 -0.0033 -0.0235 bn bn = 1.1411 0.3603 0.4707 0.1159 0.3301 echo off

