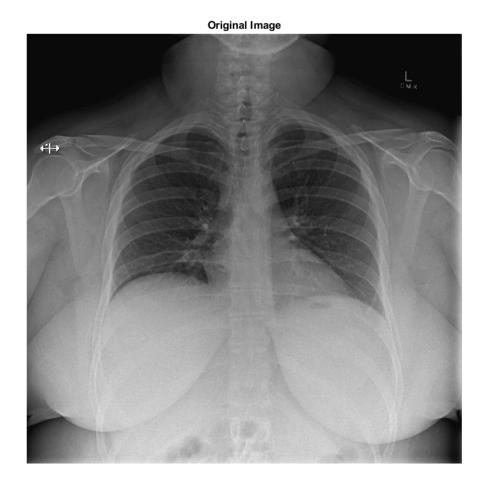
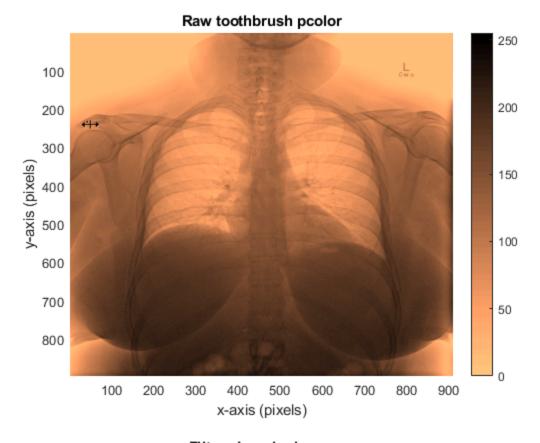
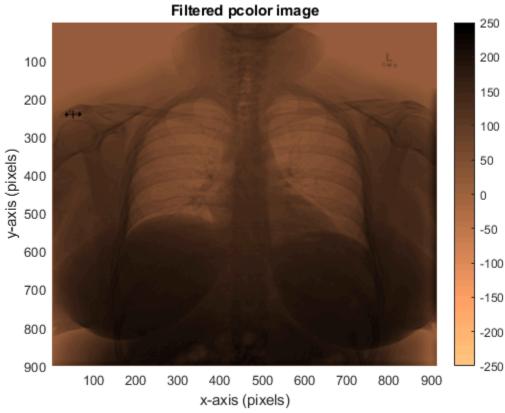
```
%%BE601HW3 Prob1b
%part 1dfeine the 6 filters using disp
close all
clear all
clc
H1 = [0 \ 0 \ 0; -1 \ 2 \ -1; \ 0 \ 0];
H2 = [0 -1 0; -1 4 -1; 0 -1 0];
H3 = 0.25 * [0 0 0; 1 2 1; 0 0 0];
H4 = [-1 \ 0 \ 1; \ -2 \ 0 \ 2; \ -1 \ 0 \ 1];
H5 = 0.0625 * [1 2 1; 2 4 2; 1 2 1];
H6 = [-1 -1 -1; -1 9 -1; -1 -1 -1];
disp('H4 is a edge detection filter with a first order x derivative
 times a gaussian filter')
disp('H3 is a smoothing filter using integrals i.e. 1/(b-a) *
 integral(u)dx')
disp('H5 is a smoothing filter using an integral of the local area.')
disp('H1 is an edge detection filter taking the derivative along the
 center')
disp('H2 is an edge detection filter; 2nd order partial differential
 of the function')
disp('H6 is combination of both edge detection and smoothing, with
part smoothing using similar integral gaussian as well as centerpoint
detection using a first order derivative')
% explain here all the filters math and jargon
X = imread('swallowed_toothbrush_verb_frontal.tif');
imshow(X)
title('Original Image')
X = double(X);
f2 = figure('name', 'Toothbrush pcolor');
h = pcolor(X);
title('Raw toothbrush pcolor')
set(qca, 'YDir', 'reverse');
colorbar
h.EdgeColor = 'none';
xlabel('x-axis (pixels)');
ylabel('y-axis (pixels)');
colormap(flipud(copper));
H1 = [0 -1 0; -1 4 -1; 0 -1 0];
H2 = [0 -1 0; -1 5 -1; 0 -1 0];
H3 = [-1 -1 -1; -1 9 -1; -1 -1 -1];
H4 = 0.04 * ones(5,5);
H5 = 0.00390625 * [1 4 6 4 1; 4 16 24 16 4; 6 24 36 24 6; 4 16 24 16]
 4; 1 4 6 4 11;
H6 = [-1 \ 0 \ 1; \ -2 \ 0 \ 2; \ -1 \ 0 \ 1];
xx = \{H1 \ H2 \ H3 \ H4 \ H5 \ H6\};
f3 = figure('name', 'Toothbrush pcolor_ID');
```

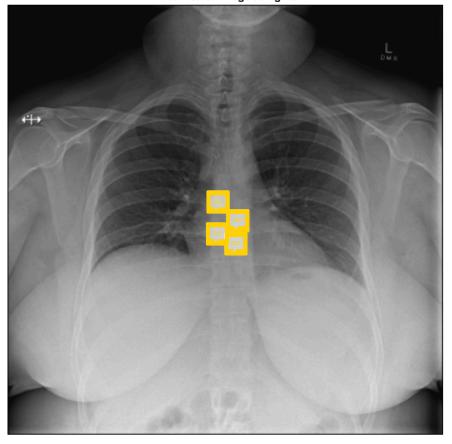
```
% for i = 1:length(xx)
     X1 = conv2(X, xx{i});
      h1 = pcolor(X1);
응 응
응 응
        colormap(flipud(copper));
응 응
       h1.EdgeColor = 'none';
응
     Y = uint8(X1);
응
      imshow(Y);
      disp(xx{i})
      title(xx{i});
      pause(5)
% end
X1 = conv2(X, xx{5});
h1 = pcolor(X1);
title('Filtered pcolor image');
colormap(flipud(copper)); %i prefer using colormap(bone)
h1.EdgeColor = 'none';
caxis([-250 250]);
colorbar
xlabel('x-axis (pixels)');
ylabel('y-axis (pixels)');
set(gca, 'YDir', 'reverse');
f4 = figure('name', 'Post Filtered Image');
Y = uint8(X1);
imshow(Y)
title('Post Filtered Image using H5');
H4 is a edge detection filter with a first order x derivative times a
 qaussian filter
H3 is a smoothing filter using integrals i.e. 1/(b-a) * integral(u)dx
H5 is a smoothing filter using an integral of the local area.
H1 is an edge detection filter taking the derivative along the center
H2 is an edge detection filter; 2nd order partial differential of the
 function
H6 is combination of both edge detection and smoothing, with part
 smoothing using similar integral gaussian as well as centerpoint
 detection using a first order derivative
```







Post Filtered Image using H5



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