

SENG2021 Software Architecture and Design Report

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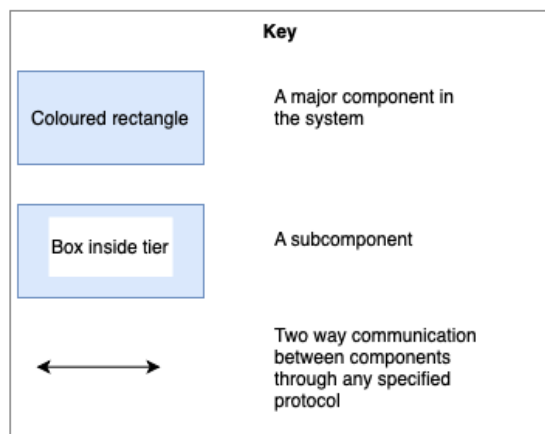
Software Architecture

Introduction

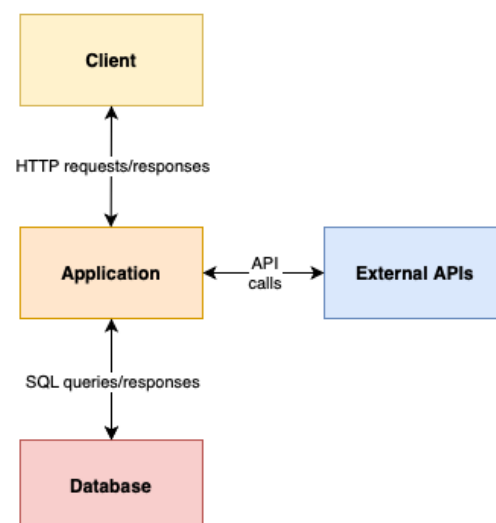
VocabCards is a web application which provides users with an easy-to-use interface for creating and revising flashcards. The application addresses the unique needs of individuals who use flashcards to learn new words by allowing for the automatic insertion of definitions, audio pronunciations and translations in flashcards using external APIs.

Diagrams

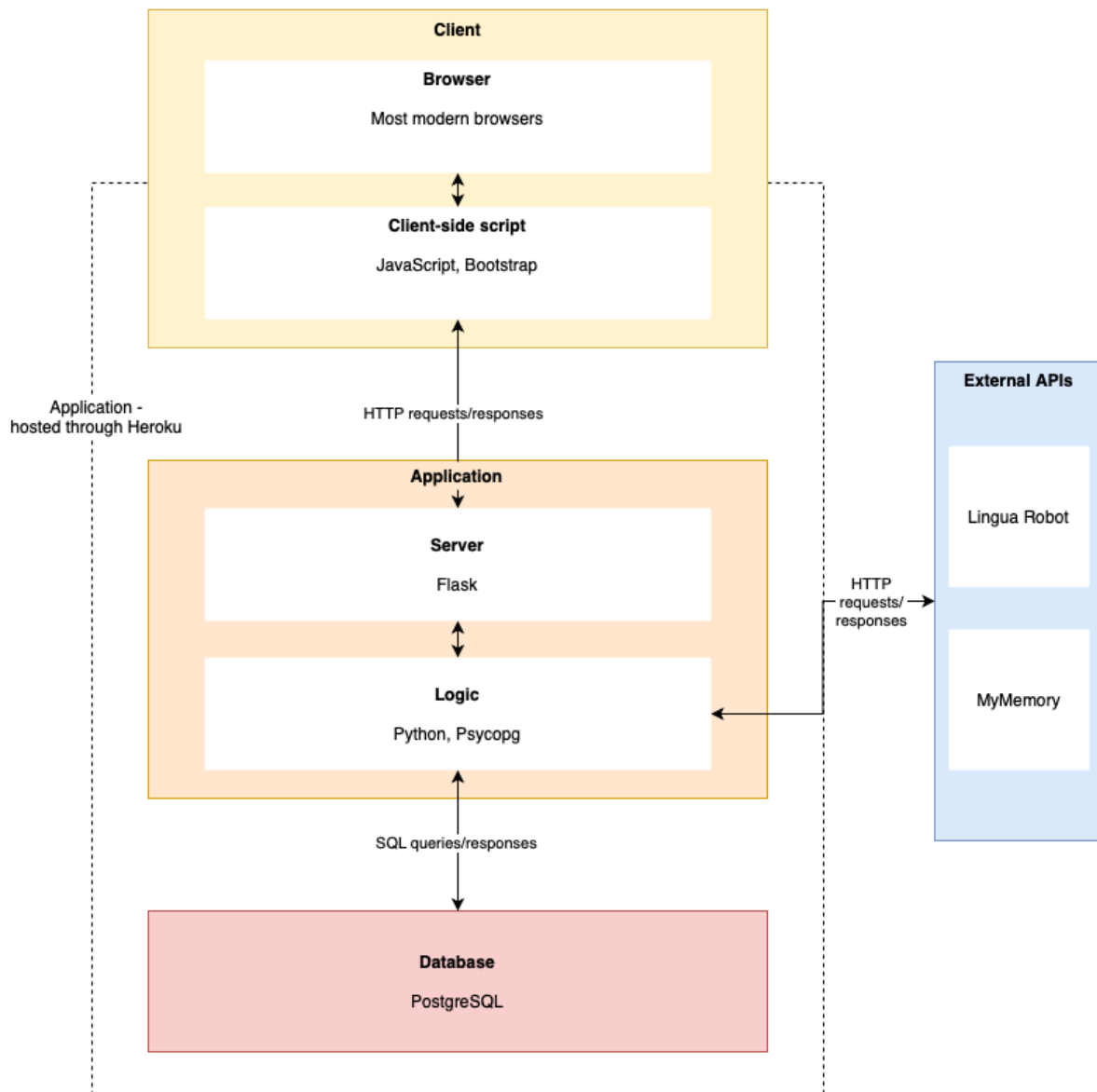
A tiered software architecture model was chosen, separating the application into three independent layers which can communicate with one another using specified API protocols. In addition to the three main tiers of the application, the system makes use of external APIs which form an additional major component in the architecture. A diagrammatic view of this architecture is shown below. All data exchanged between the various components is sent in JSON format.



VocabCards - Overall System Structure



VocabCards - Software Architecture



Selected Technologies

Client Layer

The client layer is composed of two subcomponents – the user's browser and the client-side script. The client-side script is responsible for rendering objects and responding to events, and the user's browser provides the view. The front-end technologies selected for this project make it possible for the application to be run on most modern web browsers. Specifically, user's browsers would need to support HTML5, CSS3, ES6 and Bootstrap 4. The following is a list of major browsers which would support the application.

Web browser	Version x and above (if applicable)
Mozilla Firefox	21
Chrome	23
Internet Explorer	10
Microsoft Edge	10
Opera	15
Safari	6

Bootstrap is a well-known HTML, CSS, and JS framework that greatly simplifies the process of building aesthetic and responsive websites. I selected this framework as it is easy to use and effective in creating responsive pages through the inclusion of row and column classes.

I decided to develop most of the client-side functionality using plain JavaScript as the project's timeframe is limited and I have no experience with any JS frameworks/libraries. Additionally, as a beginner I would benefit from strengthening my understanding of JS fundamentals prior to moving on to more advanced topics and higher levels of abstraction that are provided by a library such as React. Plain JavaScript is also sufficient to achieve the functionality of the application as specified in the requirements, which makes the use of frameworks optional.

Refactoring the code to make use of an appropriate JS library/framework in future iterations would certainly improve the quality of the design and improve scalability and maintainability, but plain JS is sufficient for the scope and timeframe of this project.

Communication with the application layer will take place using AJAX. AJAX (Asynchronous JavaScript and XML) refers to the use of the XMLHttpRequest object to communicate with a web server. This allows for the exchange of data in various formats, including JSON which is the data interchange format selected for all inter-component communication in this application. AJAX allows for asynchronous communication which is integral to the development of dynamic webpages and web applications.

Application Layer

The application layer is also composed of two main subcomponents – a Flask server and Python modules. The server acts as a wrapper around the functions defined in the logic component. It defines routes which call relevant functions with input from the client as parameters and return the output of the function calls to the client. I chose Flask as it a simple framework which I have experience with and with sufficient functionality for the purposes of this application.

The logic subcomponent is composed of different python modules that each encompass the functions required for the various aspects of the application. These modules are user.py, deck.py, card.py and preferences.py. The logic modules make use of the Psycopg2, which I chose due to some experience using it and its popularity as a PostgreSQL database adapter for Python. Additionally, the user.py module uses the PyJWT library to generate user tokens

for each session. These tokens are then used to authenticate each user request which involves accessing or modifying user data (i.e. all requests except those involving external APIs) in a secure fashion.

Database Layer

The database layer is responsible for storing all user data and responding to queries from the application layer. I chose to use a relational database and selected PostgreSQL as my DBMS. Data that needs to be stored is easily organised in a simple relational database and PostgreSQL is a widely adopted relational DBMS. Although other popular DBMSs such as MySQL would also be effective, I chose PostgreSQL as I have some prior experience with it. Given that PostgreSQL closely follows SQL standards, it can be easily utilised by developers familiar with the language.

External APIs and Data

The application makes use of the two external APIs – Lingua Robot and MyMemory. Lingua Robot is an English dictionary API which, given a word a phrase, returns its definition, audio pronunciation link and other useful data such as synonyms. It includes data for over 800 000 entries and has a latency of 281ms which is low compared to other definition APIs. Lingua Robot is also one of the few APIs I could find to provide audio pronunciations as well as definition data. The API offers a free plan with a quota of 2500 calls per day, which is sufficient for the purposes of prototype development.

MyMemory is a translation API containing billions of human translated words. The API returns a machine translation when a human translation is not available. MyMemory also supports most languages and has a latency of 421ms, making it a viable choice for this application. This API also offers a free plan with a 10 000 calls per month quota.

In addition to the APIs, I will make use of the [English Vocabulary List](#) to add a CommonWords table to the database. This table will be used to generate vocabulary decks for English learners.

Lingua Robot: <https://rapidapi.com/rokish/api/lingua-robot>

MyMemory: <https://rapidapi.com/translated/api/mymemory-translation-memory>

Hosting

The application will be deployed through Heroku using a Heroku-20 stack which is based on Ubuntu 20.04 LTS. I chose Heroku due to its ease of use and support of all required technologies for the project.

References

https://www.w3schools.com/js/js_versions.asp

<https://getbootstrap.com/docs/4.0/getting-started/browsers-devices/>

<https://caniuse.com>

<https://www.hostinger.com/tutorials/what-is-ajax>

Software Design

Requirement Updates

A requirement was added to address the management of user accounts which was overlooked in the first deliverable.

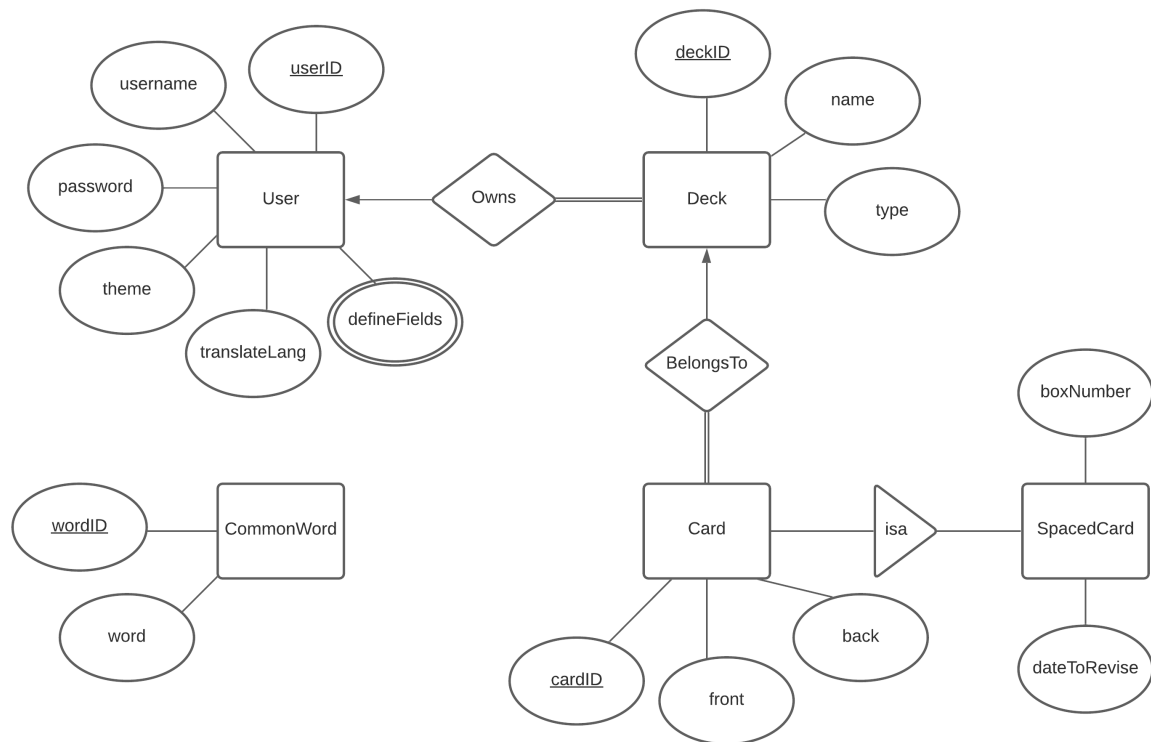
Requirement: Register as a user and login to account
Feature 1: Register an account As a new user, So that save my cards and preferences, I want to be able to register an account. GIVEN I am on the registration page WHEN I input a valid username AND enter a password AND click on the “register” button THEN a new user account should be created.
Feature 2: Login to account As an existing user, So that view my data and save new cards and preferences, I want to be able to login to access my account at the beginning of each session. GIVEN I am on the login page WHEN I enter my username AND enter my password AND click on the “login” button THEN I should gain access to my account.

Other minor changes in the acceptance criteria of some requirements/features include:

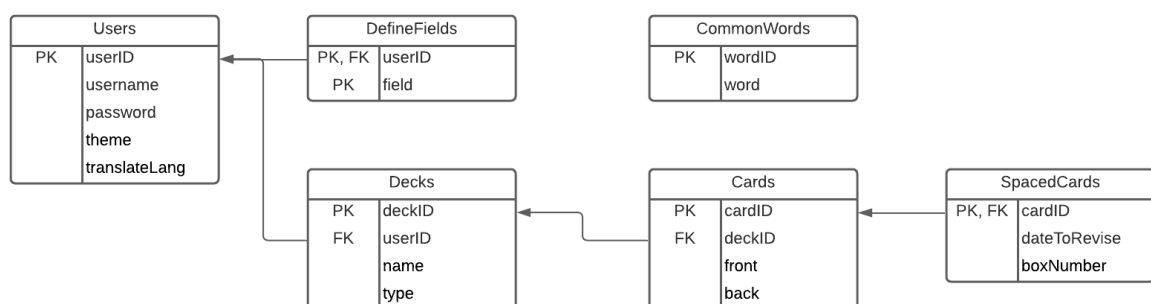
- Giving users the ability to add translations when generating decks.
- Removing the difficulty option for generated decks. This feature is designed for English learners and will generate decks based on a set of commonly used terms.
- Adding the option of choosing default translation language in the preferences page.

Database Model

The following is an ER diagram of the database model. A double line denotes total participation.

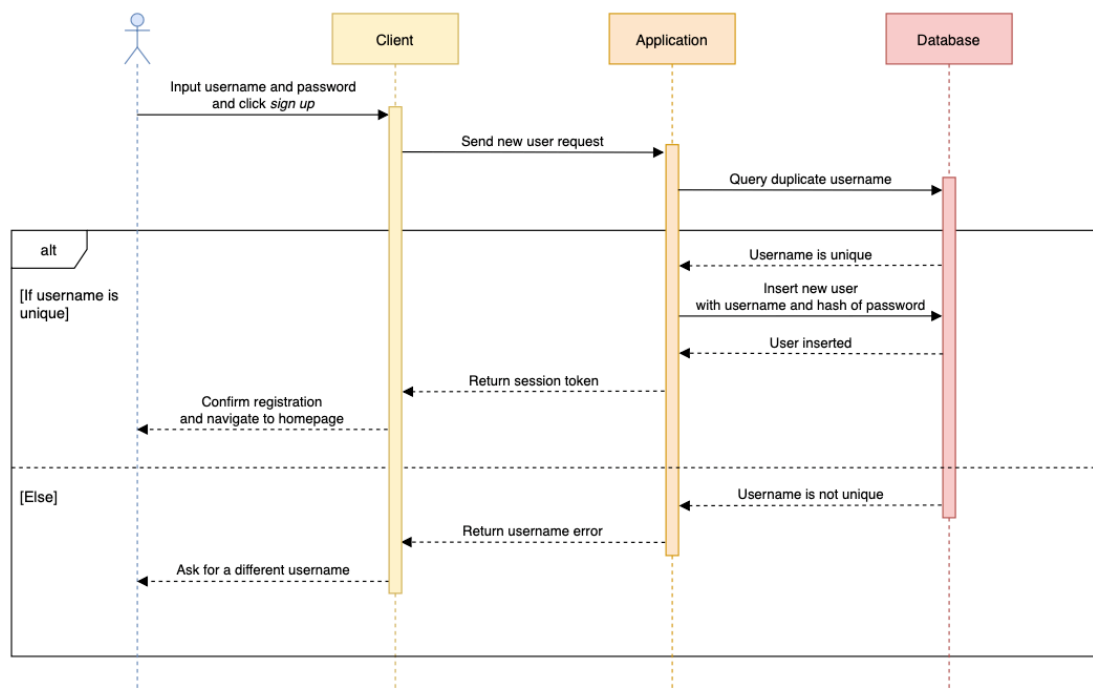


The following is a relational model of the ER diagram. Values are atomic and arrows map foreign keys to the referenced table.

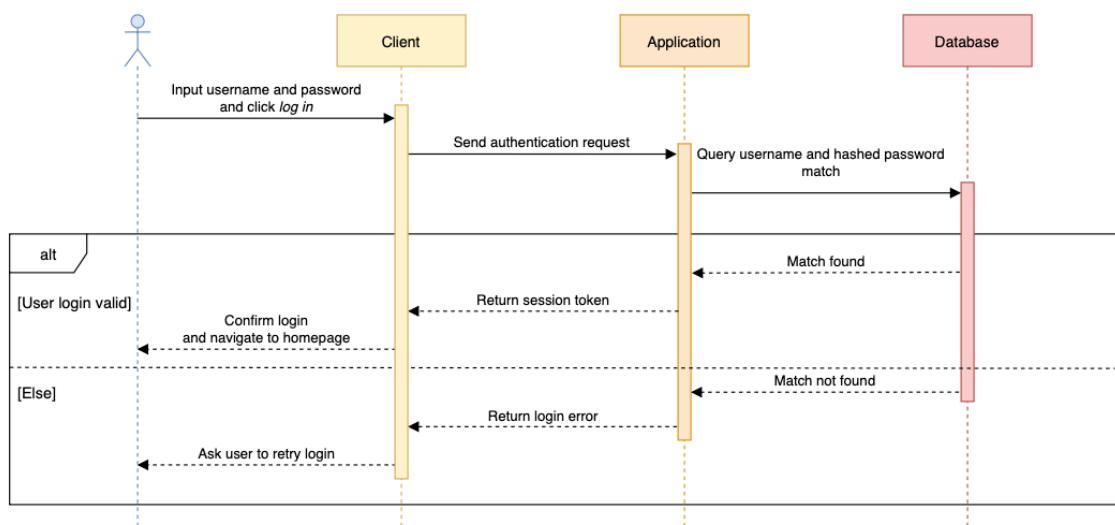


Requirements and Sequence Diagrams

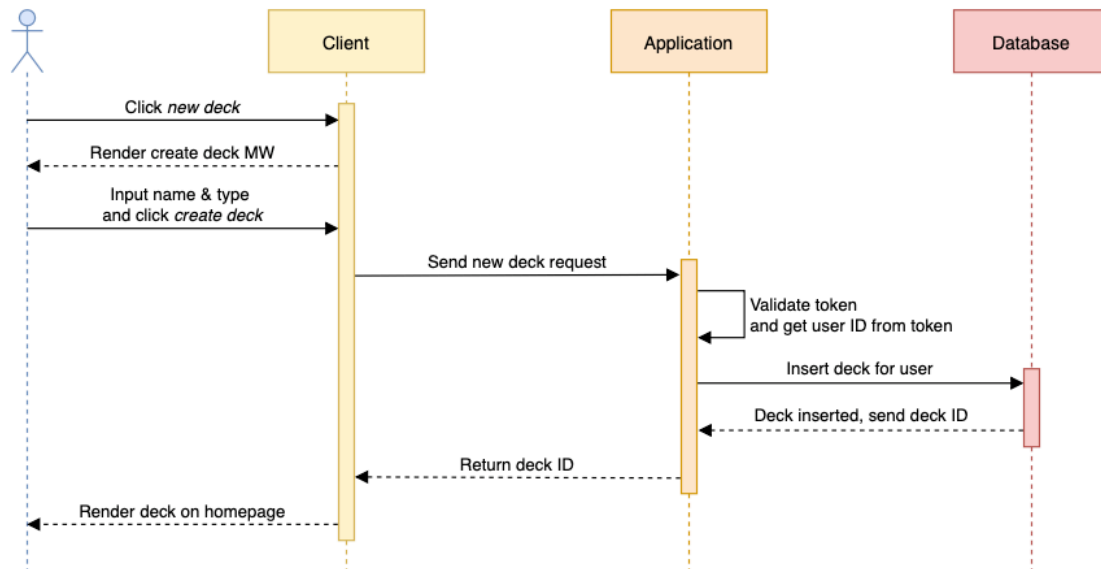
1.1 Register an account



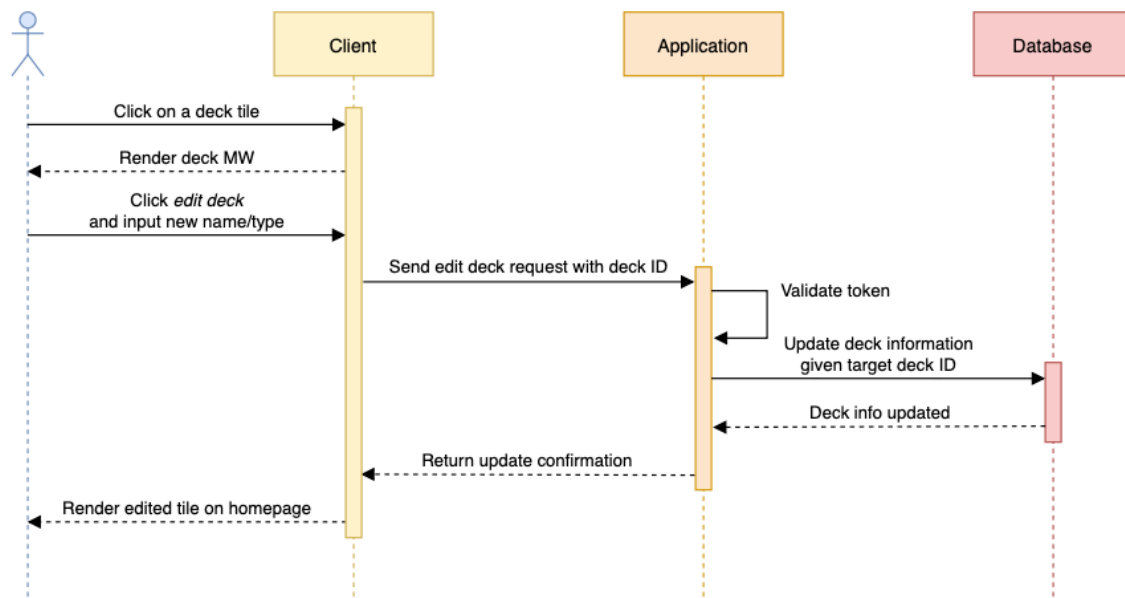
1.2 Login to account



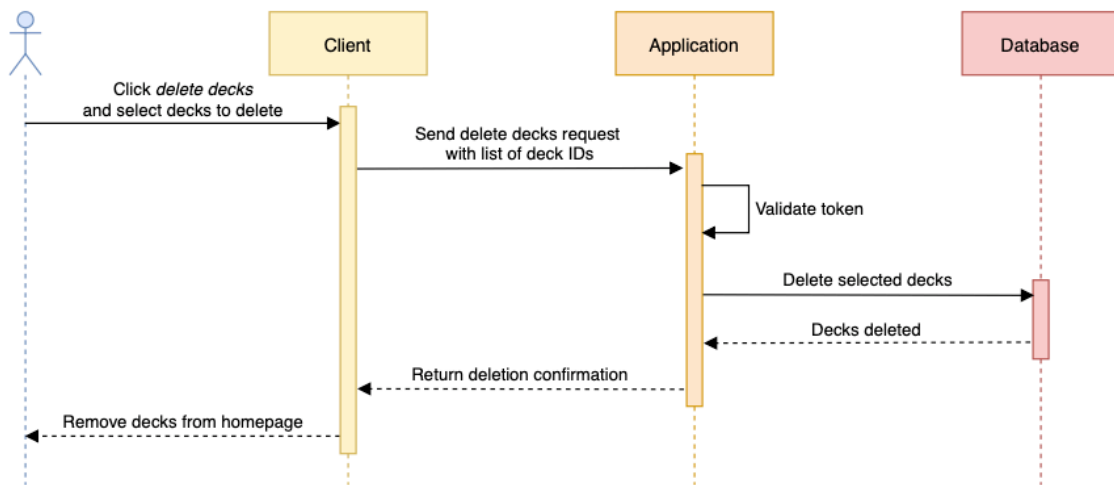
2.1 Create deck



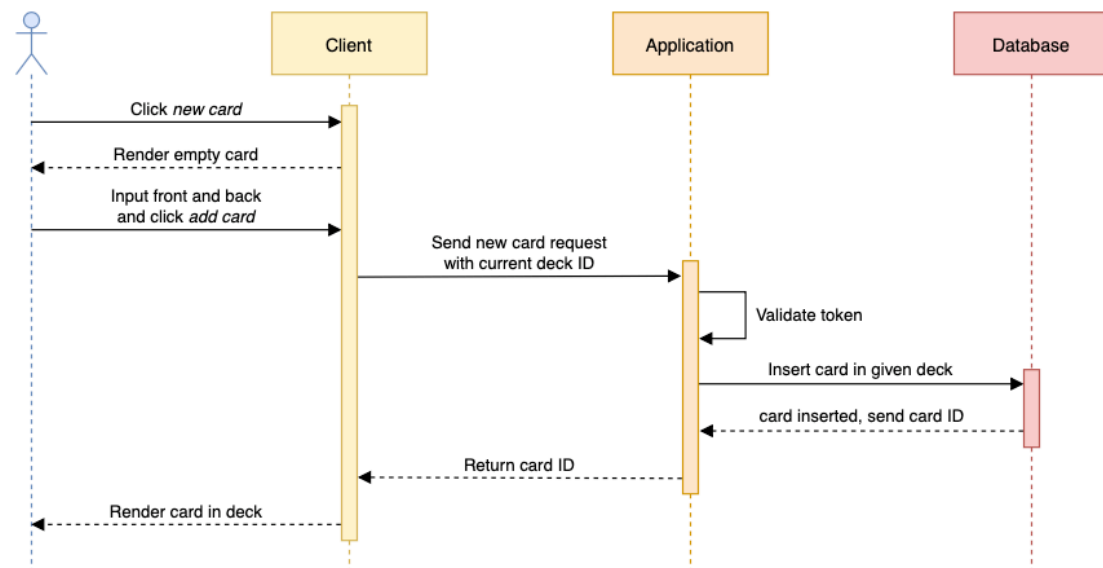
2.2 Edit deck



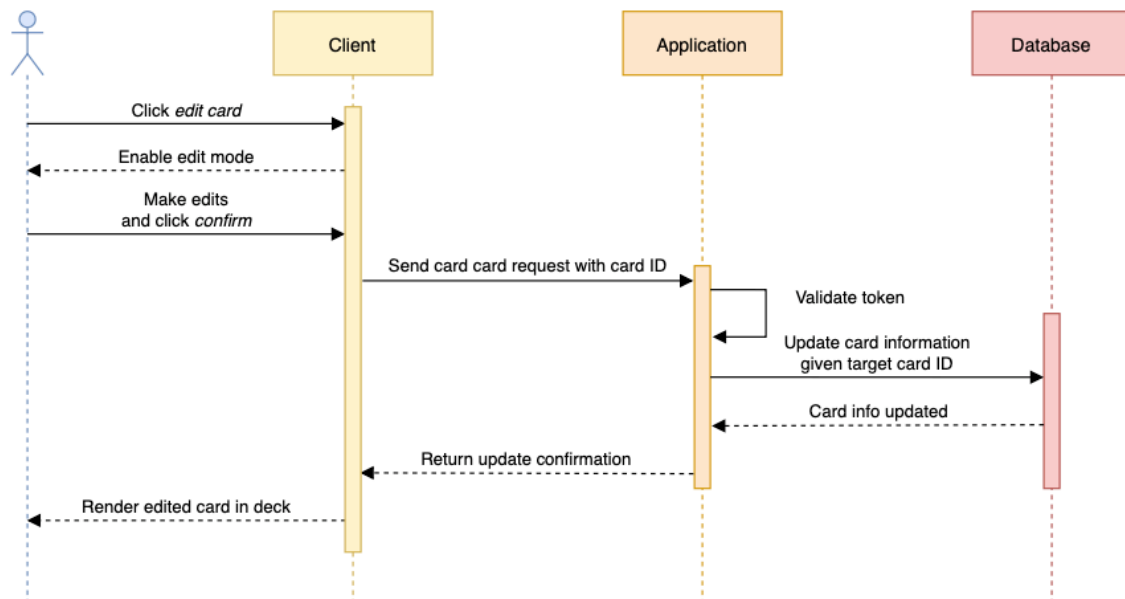
2.3 Delete decks



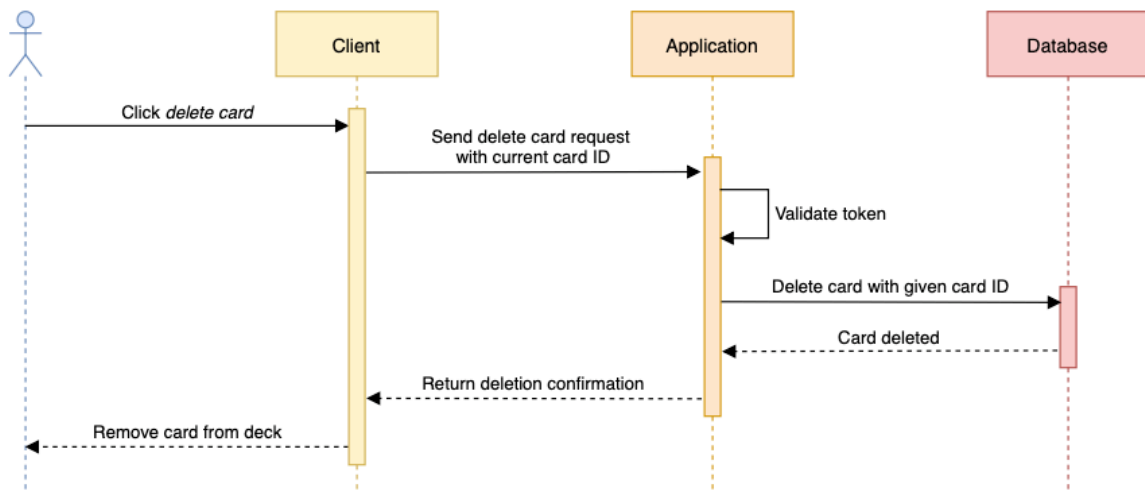
3.1 Create flashcard



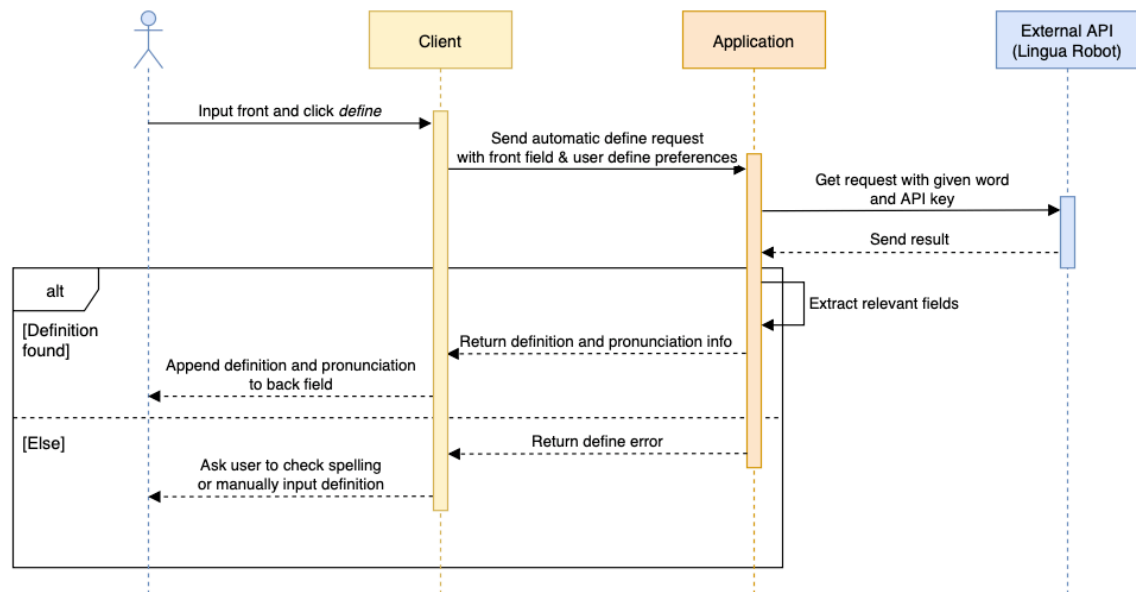
3.2 Edit flashcard



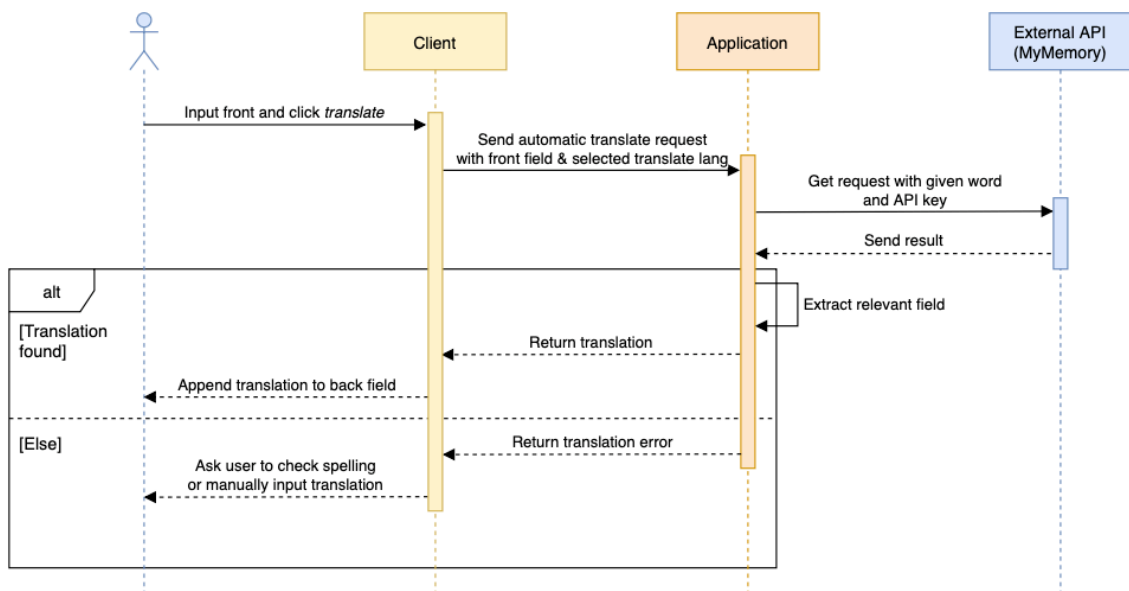
3.3 Delete flashcard



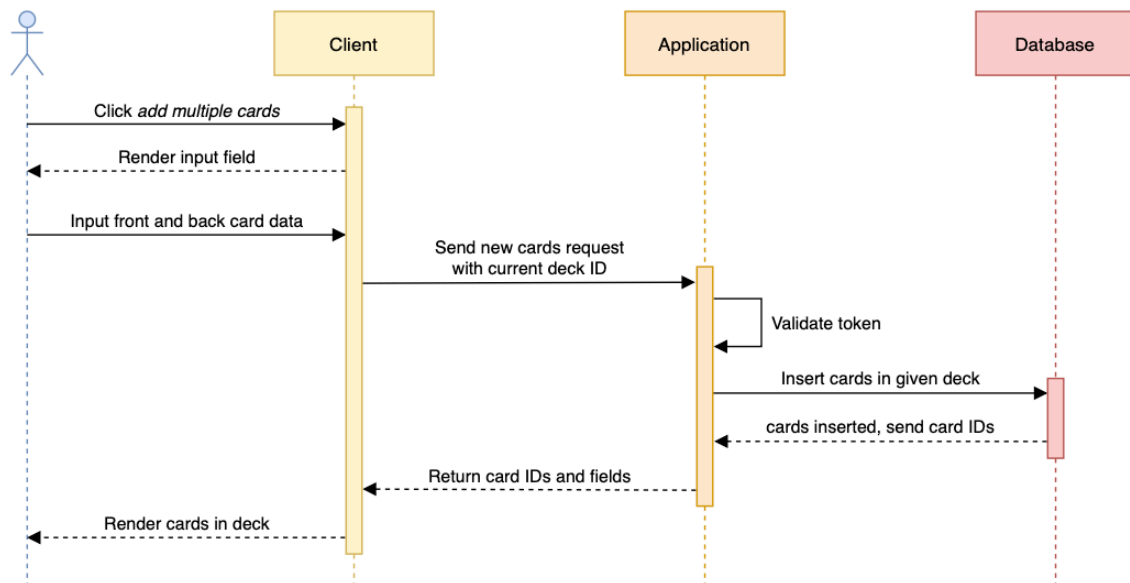
4.1 Automatically insert definition and pronunciation for vocabulary flashcard



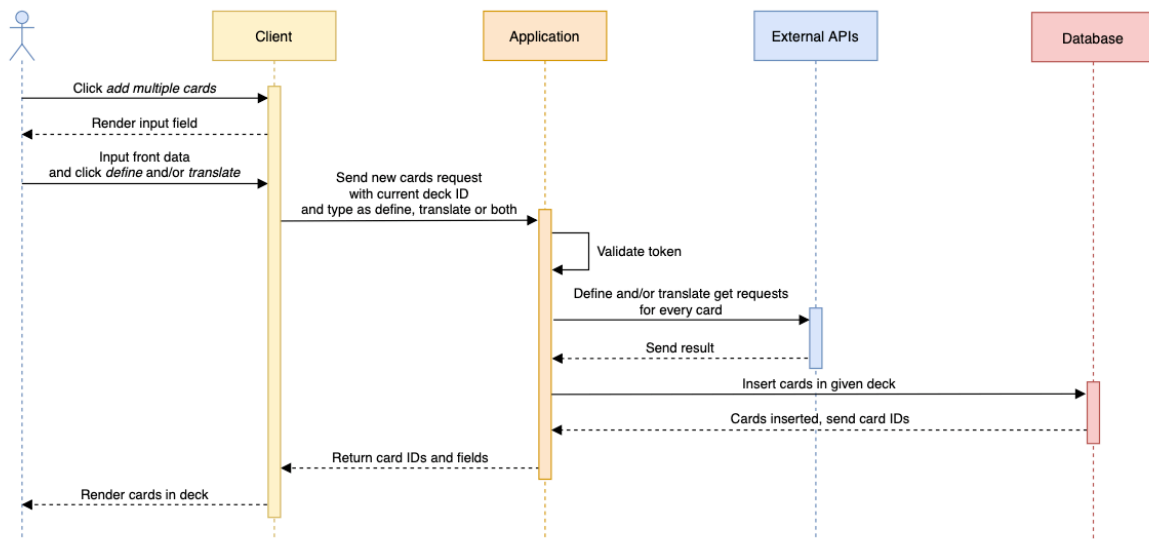
4.2 Automatically insert translation for vocabulary flashcard



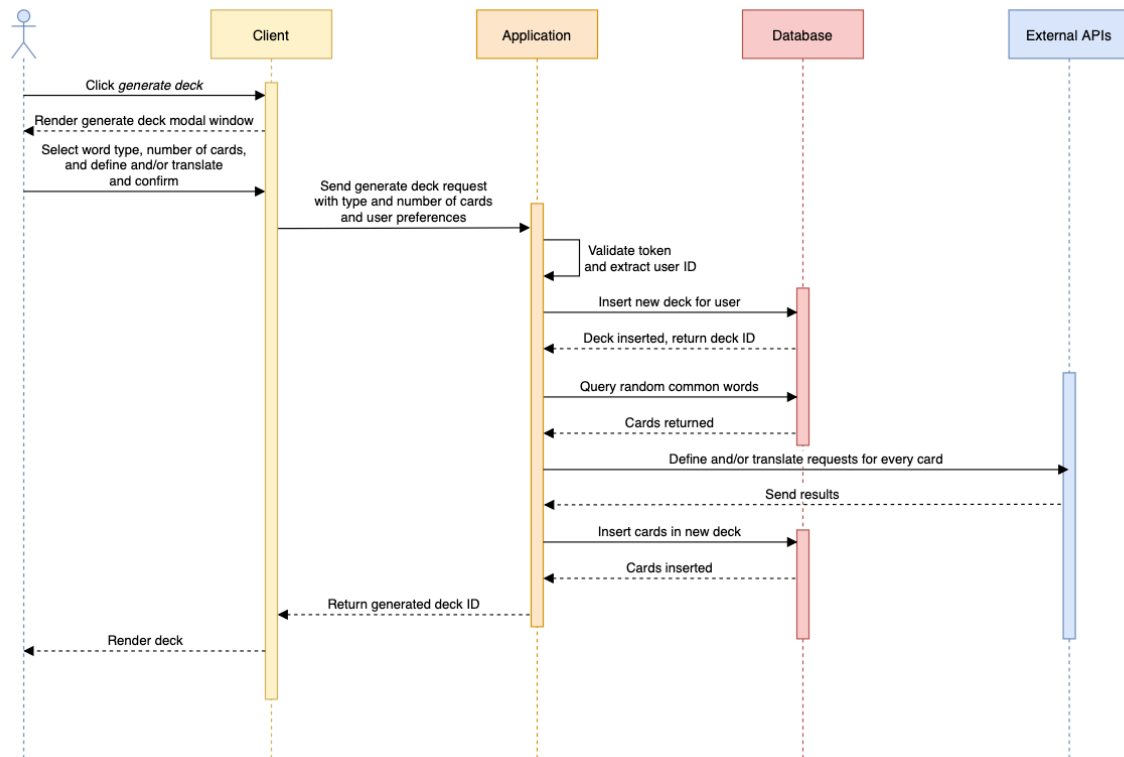
5.1 Create multiple flashcards given front and back fields



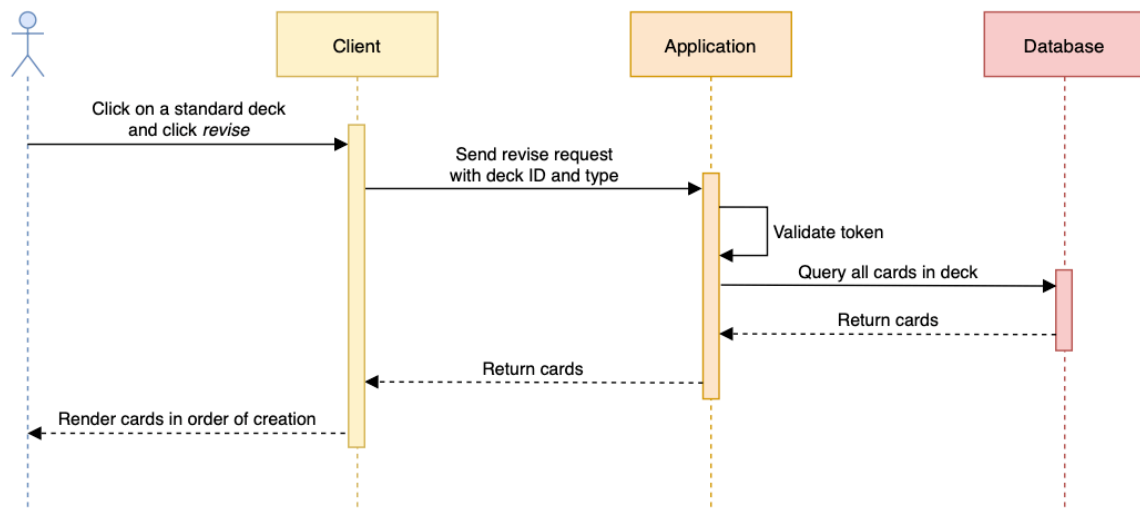
5.2 Create multiple vocabulary flashcards given front fields



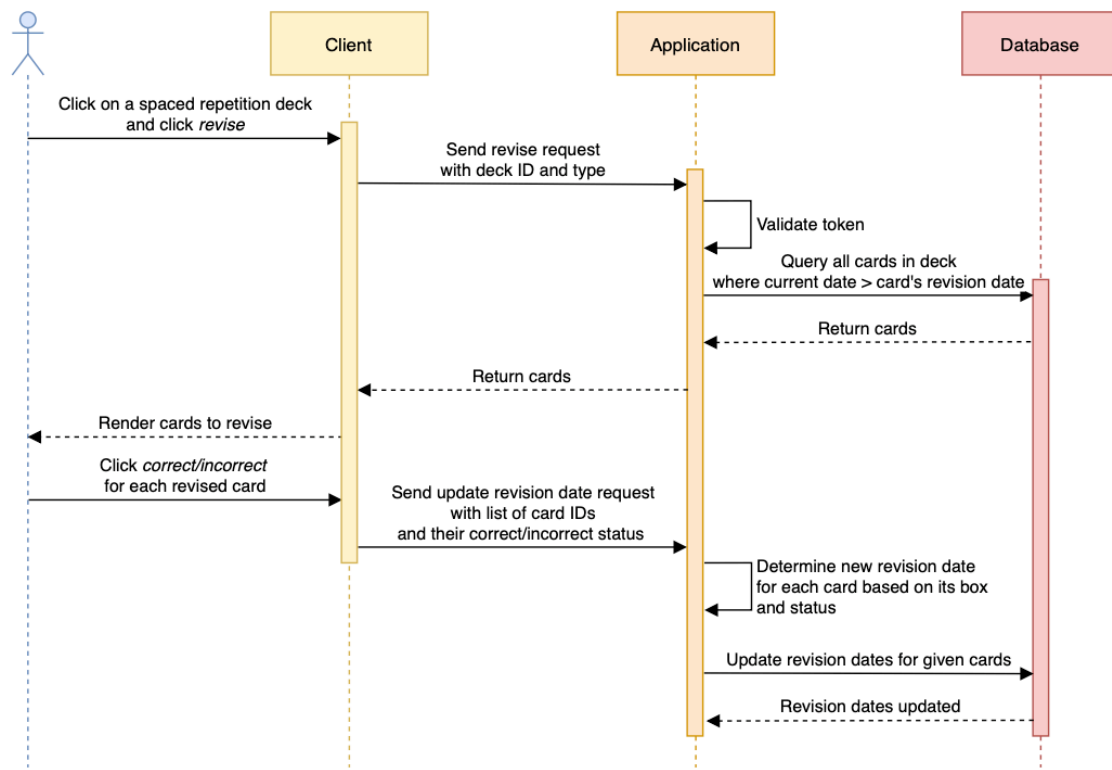
6 Generate vocabulary deck



7.1 Revise flashcards in a standard deck



7.2 Revise flashcards in a spaced repetition deck



8.1 Update user preferences

